

Static Method

```
package StaticMethod;

public class MathUtility {
    public static int add(int a, int b) {
        return a + b;
    }
}

public class Main {
    public static void main(String[] args) {
        int sum=MathUtility.add(10,20);
        System.out.println("The Sum: " +sum);
    }
}
```

Output - Static Method (run) ×



run:



The Sum: 30



BUILD SUCCESSFUL (total time: 0 seconds)

