

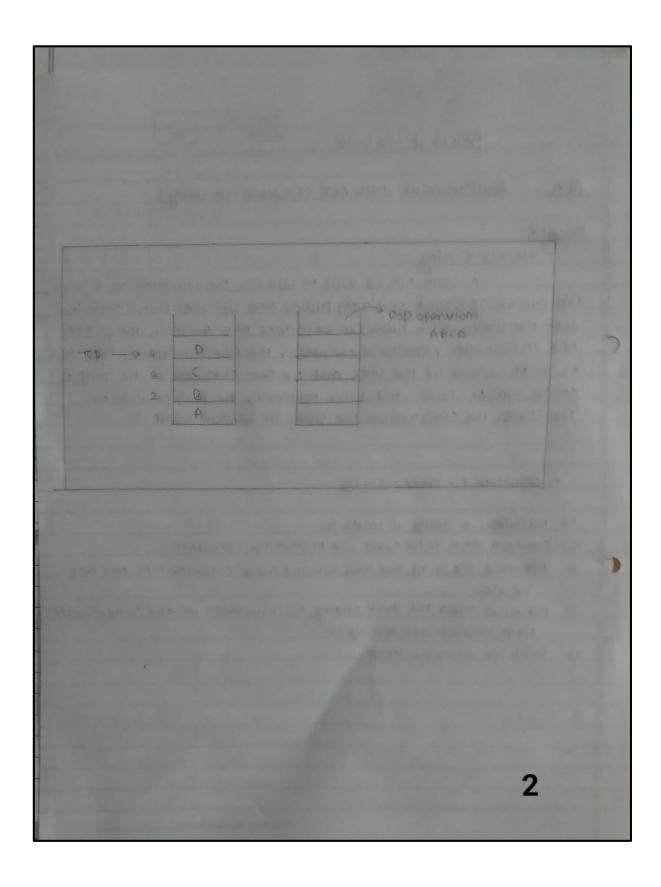
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SUBJECT: DATA STRUCTURES LAB

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	Peactical No: -04
	Aim: - Applications of Stack ADT (Reverse the string)
16	Therey: Reverse a string: A stack can be used to source the characters of a string. This can be archieved by simply pushing one by one each character onto the stack, which later can be popped from the stack one by one. last in first out. property of the stack; the fleet character of the stack
	is on to bottom of the Stack and the last character of the string is _ on the top of stack - and after performing the pop operation in _ the Stack, the Stack return the String in Reverse order.
	· Algorithm for Reverse 9 string
	1.) Initialize a stack of the same size to store the characters.
1	3) Teamerse the string and push each and every character into stack one by one.
	4) traverse again and start popping the characters out and connectenate , them together into a string. 5) Print the sevessed string.
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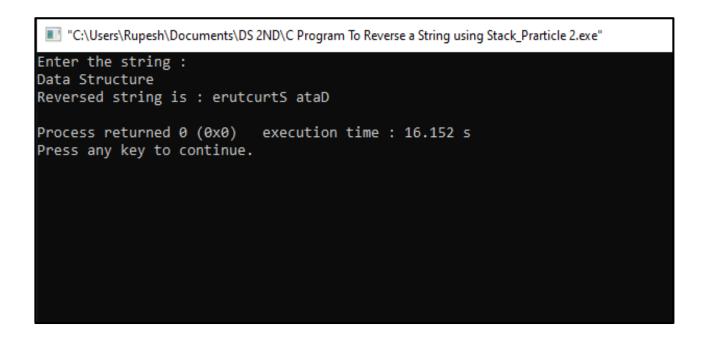


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	· Application of stack
	1) Evaluation of Arithmatic Expression
	2) Backmacking
	3) Dollmiter Shecking
1	4) Acucese a Data
	51 Processing territion calls.
	6) memory management
	2) Staton passing
	8) Java vistual machine unin 9 stack.
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	Conclusion &
	Hence, we underestending about Application
	of stack.
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Input:-

```
1 #include<stdio.h>
2 #include<string.h>
3 #define size 20
4 int top = -1;
5 char stack[size];
6
7 char push(char ch) // Push(Inserting Element in stack) operation
8 {
9 if(top==(size-1))
10 printf("Stack is Overflow\n");
11 else
12 stack[++top]=ch;
13 }
14 char pop() // pop operation
15 {
16 if(top==-1)
17 printf("Stack is Underflow\n");
18 else
19 return stack[top--];
20 }
21 int main()
22 {
23 char str[20];
24 int i:
25 printf("Enter the string : \n" );
26 gets(str);
27 for(i=0;i<strlen(str);i++)</pre>
28 {
29 push(str[i]);
30 }
31 for(i=0;i<strlen(str);i++)
32 {
33
       str[i]=pop();
34 }
35 printf("Reversed string is: ");
36 puts(str);
37
38 }
39
40
```

Output:-



<u>Conclusion</u>: - Hence, we can understanding about different application_of stack.