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#ifndef MAIN_H_
#define MAIN_H_

#include <API.h>

#ifdef __cplusplus
extern "C" {
#endif

#define PI 3.14159265359
#define OFF 0

//Drive Motors
#define backRight 3
#define frontLeft 6
#define backLeft 7
#define frontRight 8

//Lift Motors
#define lowerRightLift 2
#define upperLift 4
#define lowerLeftLift 9

//Claw Motors
#define fingerY 5

//Digital Sensors
#define liftQuadPort 1
#define leftFingerSwitchPort 3
#define rightFingerSwitchPort 4
#define rightQuadPort 5
#define leftQuadPort 7

//Analog Sensors
#define gyroOnePort 5
#define gyroTwoPort 4
#define liftPot 6
#define potOne 7
#define potTwo 8

#define MOTOR_NUM 10
#define MOTOR_MAX_VALUE 127
#define MOTOR_MIN_VALUE -127
#define MOTOR_DEFAULT_SLEW_RATE 40
#define MOTOR_FAST_SLEW_RATE 256
#define MOTOR_TASK_DELAY 20
#define MOTOR_DEADBAND 10

#define ANALOG_DEADZONE 10

#define MID_HEIGHT 600
#define HIGH_HEIGHT 650
#define DOWN_HEIGHT 20

//bool initialized;

int motorSlew[MOTOR_NUM]; //Array containing the slew rates for each individual motor port
int motorReq[MOTOR_NUM]; //Array containing the requested speed for each indivual motor port (-127 to 127)

//Enumeration defining autonomous movement direction
enum WheelDirection{
    FORWARD,
    BACKWARD,
    LEFT,
    RIGHT,
};

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//Theoretical Encoder Clicks for turning (Not accurate in practice due to wheels slipping)
float WHEEL_CIR;
float TOLERANCE;
int FULL;
int QUARTER;
int HALF;
int THREE_QUARTER;

//WheelMonitorTask variables
int wheelTargetTicks;
enum WheelDirection wheelDir;
bool runWheels;
int DRIVEBASE_POWER;
float TURN_MULTIPLIER;

//LiftMonitorTask variables
bool runLift;
int liftTargetTicks;
int LIFT_POWER;

bool liftPIDRunning;
float liftPGain;
float liftIGain;
float liftDGain;
float liftDerivative;
float lastLiftError;
int liftError;
int liftLastError;
int liftCumError;
int liftOutput;
float liftDeltaTime;

//ClawMonitorTask variables
bool downPressure;
bool runFinger;
bool fingerNeedsToOpen;
bool clawClosing;
bool clawDown;
int CLAW_POWER;

//Index of the autonomous routine to run based on the two potentiometers mounted on the back of the robot
int autonSelection;

bool useGyro;

//Quadrature Encoders
Encoder liftQuad;
Encoder rightQuad;
Encoder leftQuad;
Gyro gyroOne;
Gyro gyroTwo;

TaskHandle clawMonitorHandle;
TaskHandle wheelMonitorHandle;
TaskHandle liftMonitorHandle;
TaskHandle liftPIDHandle;
TaskHandle motorSlewHandle;
TaskHandle taskMonitorHandle;

Mutex motorReqMutex;
Mutex motorMutexes[10];

Mutex runWheelsMutex;
Mutex wheelDirMutex;

```

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Mutex driveTicksMutex;

Mutex runLiftMutex;
Mutex liftTicksMutex;

Mutex runFingerMutex;
Mutex downPressureMutex;
Mutex clawClosingMutex;

Mutex useGyroMutex;

int programSelected(int segments);
int clamp(int var, int min, int max);

void motorSlewTask(void *parameter);
void waitForTasks();
void stopAllMotors();

void wheelMonitorTask(void *parameter);
void setSyncMove(enum WheelDirection d,int targetTicks, bool enableGyro);
void dLeft(bool backwards, bool bypassSlew);
void dRight(bool backwards, bool bypassSlew);
void strafeRight(int millis);
void strafeLeft(int millis);
void analogDrive();
void stopLeft();
void stopRight();
void stopDrive();

void liftMonitorTask(void *parameter);
void liftPID(void *parameter);
void setSyncLift(int targetTicks);
void dLift(bool down);
void stopLift();

void clawMonitorTask(void *parameter);
void closeClaw(int millis);
void openClaw();

void zeroDriveSensors();
void zeroAllSensors();

void autonZero();
void autonOne();
void autonTwo();
void autonThree();
void autonFour();
void autonFive();
void autonSix();
void autonSeven();
void autonEight();
void autonNine();
void autonTen();
void autonEleven();
void autonTwelve();
void autonThirteen();
void autonFourteen();

void autonomous();
void initializeIO();
void initialize();
void operatorControl();

#ifdef __cplusplus
}
#endif

```

#endif