Variables, Expressions, and Statements in Python

OF TECHNOLOGY & INNOVATION

CT010-3-1 Python Programming

Topic & Structure of the lesson



- Problem Solving Using Programmed Solutions
 - Variables in python
 - Rules for naming variables
 - Expressions and statements
 - Type conversion

Learning outcomes



- At the end of this lecture you should be able to:
 - Develop a problem-based strategy for creating and applying programmed solutions.
 - Create, edit, compile, run, debug and test programs using an appropriate development environment

Key terms you must be able to use



- If you have mastered this topic, you should be able to use the following terms correctly in your assignments and exams:
 - Constant
 - Variable
 - Type
 - Comment
 - Reserved word

Constants



- Fixed values such as numbers, letters, and strings are called "constants" - because their value does not change
- Numeric constants are as you expect
- String constants use single-quotes (') or double-quotes (")

```
>>> print(123)
123
>>> print(98.6)
98.6
>>> print('Hello world')
Hello world
```

Variables



- A variable is a named place in the memory where a programmer can store data and later retrieve the data using the variable "name"
- Programmers get to choose the names of the variables
- You can change the contents of a variable in a later statement

$$x = 12.2$$

 $y = 14$
 $x = 100$

Python Variable Name Rules



- Must start with a letter or underscore _
- Must consist of letters and numbers and underscores
- Case Sensitive
- Good: spam eggs spam23 _speed
- Bad: 23spam #sign var.12
- Different: spam Spam SPAM





 You can not use reserved words as variable names / identifiers

and del for is raise
assert elif from lambda return
break else global not try
class except if or while
continue exec import pass yield
def finally in print

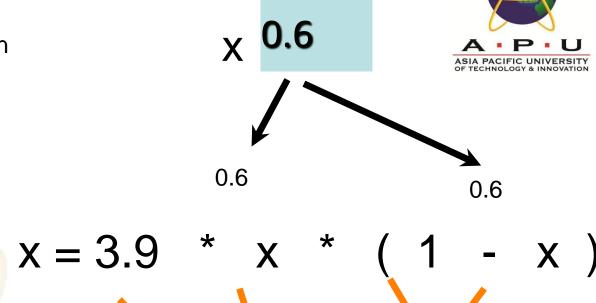
Assignment Statements



- We assign a value to a variable using the assignment statement (=)
- An assignment statement consists of an expression on the right hand side and a variable to store the result

$$x = 3.9 * x * (1 - x)$$

A variable is a memory location used to store a value (0.6).



Right side is an expression. Once expression is evaluated, the result is placed in (assigned to) x.

0.93

0.4

A variable is a memory location used to store a value. The value stored in a variable can be updated by replacing the old value (0.6) with a new value (0.93).



$$x = 3.9 * x * (1 - x)$$

Right side is an expression. Once expression is evaluated, the result is placed in (assigned to) the variable on the left side (i.e. x).

0.93

Numeric Expressions



- Because of the lack of mathematical symbols on computer keyboards - we use "computer-speak" to express the classic math operations
- Asterisk is multiplication
- Exponentiation (raise to a power) looks different from in math.

Operator	Operation
+	Addition
-	Subtraction
*	Multiplicati on
/	Division
**	Power
%	Remainder



Numeric Expressions

>>> xx = 2
>>> $xx = xx + 2$
>>> print(xx)
4
>>> yy = 440 * 12
>>> print(yy)
5280
>>> zz = yy / 1000
>>> print(zz)
5

>>> print(kk) 3 >>> print(4 ** 3) 64
4 R 3
5 23 20

Operator	Operation
+	Addition
-	Subtraction
*	Multiplication
/	Division
**	Power
%	Remainder

Order of Evaluation



- When we write operators together Python must know which one to do first
- This is called "operator precedence"
- Which operator "takes precedence" over the others

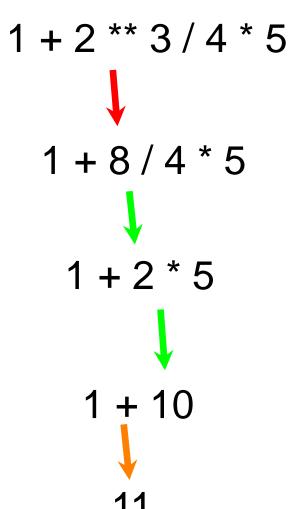
$$x = 1 + 2 * 3 - 4 / 5 * 6$$

Operator Precedence Rules

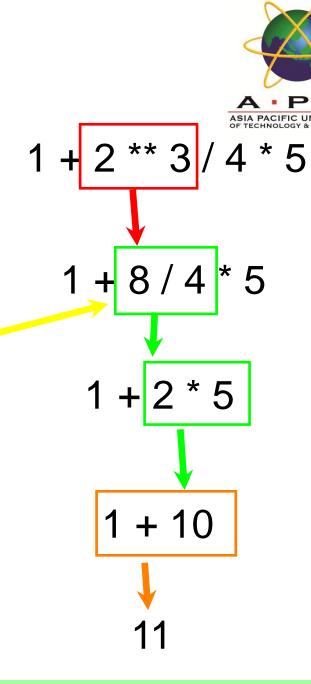


- Highest precedence rule to lowest precedence rule
 - Parenthesis are always respected
 - Exponentiation (raise to a power)
 - Multiplication, Division, and Remainder
 - Addition and Subtraction
 - Left to right





Note 8/4 goes before 4*5 because of the left-right rule.





Operator Precedence

- Remember the rules top to bottom
- When writing code use parenthesis
- When writing code keep mathematical expressions simple enough that they are easy to understand
- Break long series of mathematical operations up to make them more clear

Exam Question: x = 1 + 2 * 3 - 4 / 5

What does "Type" Mean?



- In Python variables, literals, and constants have a "type"
- Python knows the difference between an integer number and a string
- For example "+" means "addition" if something is a number and "concatenate" if something is a string

```
>>> ddd = 1 + 4
>>> print(ddd)
5
>>> eee = 'hello ' + 'there'
>>> print(eee)
hello there
```

concatenate = put together



Type Matters

- Python knows what "type" everything is
- Some operations are prohibited
- You cannot "add 1" to a string
- We can ask Python what type something is by using the type() function.

```
>>> eee = 'hello ' + 'there'
>>> eee = eee + 1
Traceback (most recent call last):
 File "<stdin>", line 1, in <module>
TypeError: cannot concatenate 'str'
and 'int' objects
>>> type(eee)
<type 'str'>
>>> type('hello')
<type 'str'>
>>> type(1)
<type 'int'>
>>>
```

Several Types of Numbers



- Numbers have two main types
 - Integers are whole numbers: -14, -2, 0, 1, 100, 401233
 - Floating Point Numbers have decimal parts: -2.5, 0.0, 98.6, 14.0
- There are other number types
 they are variations on float and integer

```
>>> xx = 1
>>> type (xx)
<type 'int'>
>>> temp = 98.6
>>> type(temp)
<type 'float'>
>>> type(1)
<type 'int'>
>>> type(1.0)
<type 'float'>
>>> >>> >>> type(1.0)
```





- When you put an integer and floating point in an expression the integer is implicitly converted to a float
- You can control this with the built in functions int() and float()

```
>>> print(float(99) / 100)
0.99
>>> i = 42
>>> type(i)
<type 'int'>
>>> f = float(i)
>>> print(f)
42.0
>>> type(f)
<type 'float'>
>> print(1 + 2 * float(3) / 4 – 5)
-2.5
>>>
```

String Conversions

- You can also use int() and float() to convert between strings and integers
- You will get an error if the string does not contain numeric characters

```
>>>  sval = '123'
>>> type(sval)
<type 'str'>
>>> print(sval + 1)
Traceback (most recent call last):
 File "<stdin>", line 1, in <module>
TypeError: cannot concatenate 'str'
and 'int'
>>> ival = int(sval)
>>> type(ival)
<type 'int'>
>>> print(ival + 1)
124
>>> nsv = 'hello bob'
>>> niv = int(nsv)
Traceback (most recent call last):
 File "<stdin>", line 1, in <module>
ValueError: invalid literal for int()
```

User Input



- We can instruct
 Python to pause
 and read data from
 the user using the
 input function
- The input function returns a string

name = input('Who are you?')
print('Welcome', name)

Who are you? Chuck Welcome Chuck

Converting User Input

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- If we want to read a number from the user, we must convert it from a string to a number using a type conversion function
- Later we will deal with bad input data

```
inp = input('Europe floor?')
usf = int(inp) + 1
Print('US floor', usf)
```

Europe floor? 0 US floor 1

Comments in Python

- A P U

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- Anything after a # is ignored by Python
- Multiline comment start with "and end with ". All lines in between these come under comment.
- Why comment?
 - Describe what is going to happen in a sequence of code
 - Document who wrote the code or other ancillary information
 - Turn off a line of code perhaps temporarily



```
# Get the name of the file and open it
name = raw_input('Enter file:')
handle = open(name, 'r')
text = handle.read()
words = text.split()
# Count word frequency
counts = dict()
for word in words:
  counts[word] = counts.get(word,0) + 1
# Find the most common word
bigcount = None
bigword = None
for word, count in counts.items():
  if bigcount is None or count > bigcount:
     bigword = word
     bigcount = count
# All done
print bigword, bigcount
```

String Operations



- Some operators apply to strings
 - + implies "concatenation"
 - * implies "multiple concatenation"
- Python knows when it is dealing with a string or a number and behaves appropriately

```
>>> print('abc' + '123')
abc123
>>> print( 'Hi' * 5)
HiHiHiHiHi
>>>
```

Summary



- Type
- Reserved words
- Variables (mnemonic)
- Operators
- Operator precedence
- Integer Division
- Conversion between types
- User input
- Comments (#)