Level Up OOP

Week 3: Momentum Builds C# Vocabulary and Concepts

Ch. 4 - 6

[T] 1. Array (p.27) [P] 2. dot operator (p.28) [OO] 3. Methods (p.28)	[BB] 11. Substring() (p.32) [U] 12. Equals() (p.33) [SS] 13. Split() (p.33)
[Z] 4. Properties (p.28)	[KK] 14. Add() (p.35)
[V] 5. Arguments (p.29)	[J] 15. Count (p.36)
[K] 6. Copy() (p.29)	[E] 16. Insert() (p.36)
[LL] 7. Length (p.29)	[II] 17. Remove() (p.36)
[H] 8. IndexOf() (p.30)	[S] 18. RemoveAt() (p.36)
[M] 9. Sort() (p.30)	[R] 19. Clear() (p.37)
[O] 10. Concatenate (p.31)	[CC] 20. Contains() (p.37)

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[Q] 21. reference type (p.37)
                                              [ W ] 31. Convert (p.47)
[ PP ] 22. value type (p.37)
                                              [X] 32. Tolnt32() (p.47)
[ RR ] 23. Write() (p.39)
                                              [ A ] 33. ToDecimal() (p.48)
[ GG ] 24. Console (p.40)
                                              [U ] 34. ToDouble() (p.48)
[ C ] 25. Placeholders (p.42)
                                              [ B ] 35. ToSingle() (p.48)
[ EE ] 26. format specifier (p.43)
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[ MM ] 27. Backslash (p.45)
                                              [ Y ] 37. condition statement (p.51)
[ AA ] 28. Newline (p.46)
                                              [TT] 38. control flow statement (p.51)
[ JJ ] 29. Tab (p.45)
                                              [FF] 39. logical operators (p.52)
[ N ] 30. ReadLine() (p.46)
                                              [ HH ] 40. Break (p.57)
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[ G ] 41. Default (p.57)
[ NN ] 42. jump statement (p.57)
[ QQ ] 43. Continue (p.65)
[ DD ] 44. Try-catch-finally (p.66)
[ L ] 45. Exception (p.68)
[ D ] 46. FormatException (p.69)
[ F ] 47. IndexOutOfRangeException (p.69)
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- A. Used to convert to a decimal
- B. Converts the value of the specified Decimal to the equivalent single-precision floating-point number
- Curly braces that indicate where values are to be passed in to and contatenate with strings
- D. A class that handles the specific error that occurs when the format of an argument is invalid
- E. Method to add members at a specific position of a list
- F.—A class that handles the specific error that occurs when you try to access an element of an array with an index that is outside its bounds
- G.—An optional statement that is executed if no other case in a switch statement applies
- H. Method to determine if a certain value exists i an array
- 1. —==; to compare whether two variables are the same
- J. Property to find out the number of elements in a list
- K. Method that allows you to copy the contents of one array into another array, starting from the first element
- L. A class that handles general errors
- M. Method used to sort array
- N. Used to accept input from users; reads a line of characters
- O. To join two strings
- P. An operator used when we want to access a property or method of a class
- Q.—A data type that stores a reference to the data
- R. Method to remove all items in a list
- S. Method to remove a member at a specific location
- T.—A collection of data that are normally related to each other
- U. Method to compare if two strings are identical
- V. Data passed into a method
- W.—Used to convert data from one data type to another
- X. Used to a 32-bit signed integer
- Y.—A statement that evaluates to true or false.
- Z. Represents a class's data
- AA. \n; Used to add a newline to text in code
- BB. Method used to extract a string from a longer string
- CC. Method to check if a list contains a certain member
- DD. Controls how the program proceeds when an error occurs
- EE. Used to specify the format of numeric data in placeholders
- FF. Useful to combine multiple condition statements

- GG. Class that represents the standard input, output, and error streams for console applications
- HH. A jump statement that instructs the compiler to exit the current block
- II. Method to remove members from a list
- JJ. \t; Used to add a tab to text in code
- KK. —Method to add members to a list
- LL. Property of an array; tells the number of items the array has
- MM. \; Used to escape characters that otherwise have a different meaning
- NN.—A statement that instructs the compiler to jump to another line in the program
- 00. Represent a class's behavior
- PP. A data type that stores its own data
- QQ.—A jump statement that instructs the compiler to skip the rest of the loop thereafter
- RR. Method to display messages to users
- SS. Method to split a string into substrings based on an array of user-defined separators
- TT.—A statement that determines whether or not other statements will be evaluated
- UU. Converts the value of the specified Decimal to the equivalent double-precision floating-point number