

Prakash Kumar Jha |Roll No. ED22B059 | INDIAN INSTITUTE OF TECHNOLOGY MADRAS |

EDUCATION AND SCHOLASTIC ACHIEVEMENTS		
Program	Institute	% / CGPA
(B.Tech M.Tech) Dual Degree in Engineering Design	Indian Institute of Technology, Madras	8/10
(Currently in 3rd Year)		CGPA
Class XII (CBSE)	Air Force School Agra, UP	88.9 %
		Passed
Class X (CBSE)	Air Force School Agra, UP	90%
		Passed



Indian Olympiad Qualifier in Mathematics (IOQM) 2022 Qualifier.

, ,	 Indian Olympiad Qualifier in Mathematics (IOQM) 2022 Qualifier. JEE Mains Percentile: 98.99 % 		
JEE Advanced ALL IND	DIA RANK: 5126		
SMALL PROJECTS			
Easy Al	Developed a multi-faceted AI Chat Assistant app with diverse AI personalities using React Native, backend: Next.js, and Expo as a practice for for Build with AI: Google Hackathon. (GenAI API, React Native) Github link: https://github.com/ProPrak01/EasyAI		
Weather App	Weather app built for intern practice assignment with React Native using Expo. It fetches weather data from the WeatherAPI to provide current weather information in a very nice ui for a given location. Github link: https://github.com/ProPrak01/Weather-App-mobile		
Al Video Sharing App	AI Video Sharing App developed using React Native with Expo. The app allows users to upload, view, and share AI-generated videos. Backend developed using appwrite Github link: https://github.com/ProPrak01/AI-Video-Shairing-Mobile-Platform		
Prakash Khabar	News App developed using (React ,Vite , News API , Weather API , OpenCageData API , typescript) Github link: https://github.com/ProPrak01/prakash-Khabar		
Chess Game	Chess Game developed in c , Github link: https://github.com/ProPrak01/Chess-Game		
SocialMe	Social Media App (MERN Dev.) : Deployed link: https://social-me-rho.vercel.app/posts		
	WORK EXPERIENCE		
	Working as intern in HUD Startup linkedIn:https://www.linkedin.com/company/hud-helping-u-drive/?originalSubdomain=in		
HUD Startup (Helping U Drive) (april 2024-current)	Worked in the design and implementation of the Head's Up Display (HUD) technology, leveraging my skills in React Native development to create intuitive and user-friendly mobile applications that seamlessly integrate with the helmet-mounted HUD system. Currently implemented:		
	Connection with ESP32 to app: https://github.com/ProPrak01/BLEproject Implemented google maps with app: https://github.com/ProPrak01/getLocation		
POSITIONS OF RESPONSIBILITY			
ACC IITM TV (Jan 2023 - Aug 2023)	Designed engaging thumbnails, posters, and graphics for IITM TV using Adobe Illustrator, Photoshop, and Figma.		
CFI Envisage Coordinator-> Manager (August 2023 – Jan 2024)	Coordinated game development at Envisage, managing Unity and Blender projects like multiplayer Game, 3D Shooter, 2D Chess, and led initiatives for Shaastra 2024. (Unity , C#)		
CFI Webops & Blockchain PM 0ct'23 - Mar24	Developed a Web App to scan teeth and synthesise panoramic images for real-time display, presented at the CFI Open House. (using Vue.js, Websockets, Mongo, Express, Node)		
Super Coordinator Insti WebOps (current)	As Supercoord for IIT Madras WebOps team, leading digital infrastructure management, optimising website operations, and innovating solutions for an enhanced online experience. (currently)		
EXTRA-CURRICULARS			
Inter Hostel Sports	Represented Brahmaputra Hostel - IITM as a Basketball Team Player in the Inter Hostel Sports Schroeter.		
Inter IIT TechMeet 12.0	Represented college in Inter IIT TechMeet 12.0 as contingent in Panchayati Raj software Dev PS competition. https://drive.google.com/file/d/1-W72m9Y_NzOk8W6acNP_TcUUUjiHcUKr/view (ThreeJS , K* algo.) Represented college in Inter IIT TechMeet 12.0 as contingent in low-prep IGDC game Dev PS competition.		
	Software Development Projects		
FEM Software Development under (Prof. Srikanth Vedantam)	This cutting-edge project uses the RUST programming language and integrates the CGAL library of C++ for intricate computational geometry calculations. Implementing parallel programming		
Digital Twin Technology (Prof. Jayaganthan R)	Working in making digital twin using Unity c# for the 3D printer in the New Academic complex, IITM.		
Chess Game	Created A chess game in C- language as a ED1021 project. https://github.com/ProPrak01/Chess-Game.git		
CFI webOps project	Tech stack:(vue, express, websocket,mongo) https://github.com/ProPrak01/CFI WebOps project Worked on making a Web App for scanning patient's tooth and displaying by combining all images from different angles to make one panoramic image which shows a real image of each tooth		
Multiplayer Game (PM in CFI Envisage 12.0)	Tech Stack: (c#, Unity ,Netcode (for server handling)) https://github.com/ProPrak01/Envisage_BreakAleg Showcased in Research Conclave 2023.		