

PRN: 2020BTEIT00041

Stack Implementation using Array:

```

1  #include <bits/stdc++.h>
2  using namespace std;
3  typedef long long ll;
4
5  class Stack{
6
7  public:
8      int size;
9      int top;
10     int* arrStack;
11
12     Stack(int size){
13         this->size = size;
14         top = -1;
15         arrStack = new int[size];
16     }
17 };
18
19 // Push
20 void Push(Stack* stack, int data){
21     // Check if stack is full
22     if(stack->top == stack->size - 1) cout<<"Stack Overflow \n";
23     else{
24         stack->arrStack[++stack->top] = data;
25     }
26 }
27
28 // Pop
29 void Pop(Stack* stack){
30     // Check if stack is empty
31     if(stack->top == -1) cout<<"Stack Underflow \n";
32     else{
33         stack->top--;
34         cout<<"Popped element is "<<stack->arrStack[stack->top+1]<<"\n"
35     }
36 }
37
38 // Peek
39 void Peek(Stack* stack, int index){
40     // Check if index is valid or not
41     if(index > stack->top + 1 || index < 0) cout<<"Invalid index \n";
42     else{
43         cout<<"Element at index "<<index<<" is "<<stack->arrStack[stack
44     }
45 }
46
47 // isEmpty
48 bool isEmpty(Stack* stack){
49     return stack->top == -1;

```

```

50     }
51
52     // isFull
53     bool isFull(Stack* stack){
54         return stack->top == stack->size - 1;
55     }
56
57     // Stack Top
58     int StackTop(Stack* stack){
59         if(!isEmpty(stack)) return stack->arrStack[stack->top];
60         else return -1;
61     }
62
63     //Print the stack
64     void Display(Stack* stack){
65         if(stack->top == -1) cout<<"Stack is empty. \n";
66         else{
67             cout<<"Stack is: ";
68             for(int i = stack->top; i >= 0; i--){
69                 cout<<stack->arrStack[i]<<" ";
70             }
71             cout<<"\n";
72         }
73     }
74
75     int main(){
76         int n;
77         cout<<"Enter the size of the stack: ";
78         cin>>n;
79
80         // Create a stack of size n
81         Stack* stack = new Stack(n);
82
83         // Menu for stack operations
84         int choice;
85         do{
86             cout<<"\n1. Push \n2. Pop \n3. Peek \n4. Display \n5. Exit \nE";
87             cin>>choice;
88
89             switch(choice){
90                 case 1:
91                     int data;
92                     cout<<"Enter the data to be pushed: ";
93                     cin>>data;
94                     Push(stack, data);
95                     break;

```

```
96         case 2:
97             Pop(stack);
98             break;
99         case 3:
100             int index;
101             cout<<"Enter the index of the element to be peeked: ";
102             cin>>index;
103             Peek(stack, index);
104             break;
105         case 4:
106             Display(stack);
107             break;
108         case 5:
109             cout<<"Exiting... \n";
110             break;
111         default:
112             cout<<"Invalid choice. \n";
113     }
114 }while(choice != 5);
115
116 return 0;
117 }
```

## OUTPUT:

Enter the size of the stack: 5

1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 1

Enter the data to be pushed: 1

1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 1

Enter the data to be pushed: 2

1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 1

Enter the data to be pushed: 3

1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 1

Enter the data to be pushed: 4

1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 1

Enter the data to be pushed: 5

1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 4

Stack is: 5 4 3 2 1

1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 2

Popped element is 5

1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 4

Stack is: 4 3 2 1

1. Push
2. Pop
3. Peek
4. Display
5. Exit

Enter your choice: 5

Exiting...