

## **Daily Report – Graphic Design**

### **General Report Info**

<b>Field</b>	<b>Description</b>
<b>Date</b>	July 4, 2025
<b>Internship Track</b>	Graphic Design
<b>Team Leads</b>	Hamza Sajjad
<b>Day</b>	Day 5

### **Daily Summary (Team-Wise)**

<b>Category</b>	<b>Remarks</b>
<b>Overall Attendance</b>	8 out of 8 interns joined today's session
<b>Response &amp; Activeness</b>	Interns were highly responsive and engaged while working on product packaging variations

### **Common Questions Asked**

- How to use layer comps for presenting different design variations
- What's the best way to use layer masks for product highlights
- How to apply realistic displacement maps on curved packaging surfaces
- How to structure mockups using artboards for multiple versions

### **Issue Resolution**

Interns encountered difficulties with non-destructive editing and maintaining consistent lighting across packaging renders. These were resolved through:

- Demonstrations on using smart objects and adjustment layers
- A brief tutorial on clipping masks for localized edits
- Guidance on using dodge and burn tools subtly for realism
- Walkthrough of the Displace filter and texture preparation

### **General Observations**

Interns showed strong collaborative skills and attention to design detail. Many actively experimented with adjustment layers and nondestructive workflows. Several began using custom brushes for label textures and highlights.

### **Suggested Improvements**

Interns should:

- Focus on mastering non-destructive editing techniques
- Use layer comps to speed up mockup presentation variations
- Explore advanced blend modes for better realism
- Refine pen tool selections for clean, editable paths

### Individual Intern Tracking

No	Name	Present	Submitted Task	LinkedIn Log	Queries Asked	Notes
1	Atzaz	✓	✓	✓	Asked about smart object usage in mockups	Practiced updating designs non-destructively
2	Tooba	✓	✓	✓	Inquired about dodge and burn for highlights	Applied tonal corrections using adjustment layers
3	Maheera	✓	✓	✓	Needed help with realistic lighting	Used overlay layers for subtle product illumination
4	Umme Habiba	✓	✓	✓	Asked how to organize mockups efficiently	Implemented artboards and grouped elements
5	Mazhar Saleem	✓	✓	✓	Wanted to cleanly apply branding on glass	Learned opacity masking and reflection techniques
6	Maaz Khan	✓	✓	✓	Asked how to preserve mockup quality at export	Used “Export As” with resampling control
7	Mahnoor	✓	✓	✓	Inquired about texture wrapping on curves	Used Displace filter with grayscale maps
8	M Hassan	✓	✓	✓	Asked how to edit mockups without distortion	Practiced smart transform and warping skills

### Notes

#### Questions from today’s session included:

- How to build consistent packaging presentations using artboards
- Best practices for editing non-destructively in Photoshop
- How to apply textures to curved or non-flat surfaces
- How to optimize files for both print and web mockup previews

