Daily Report – Graphic Design

General Report Info

Field	Description		
Date	July 14, 2025		
Internship Track	Graphic Design		
Team Leads	Imran Gul		
Day	Day 1		

Daily Summary (Team-Wise)

Category	Remarks		
Overall Attendance	8 out of 8 interns joined today's session		
_	Interns showed good participation, focusing on UI component design and typography balancing during the session.		

Common Questions Asked

- How to maintain consistent typography in mobile UI designs?
- What are the best practices for using grids in UI layouts?
- How to apply glassmorphism effects in Figma?
- How to manage component variants efficiently?

Issue Resolution

Interns faced issues with inconsistent spacing in layouts and difficulties using blending effects. Solutions included:

- Demo on using Figma's auto-layout for structured spacing.
- Tips for applying glass effects using transparency and blurs.
- Live explanation of grid system alignment for UI components.
- Guidance on maintaining style consistency using shared libraries.

General Observations

Interns experimented with advanced UI styles like neumorphism and glassmorphism. Their focus on typography improvement and proper alignment was noticeable. Several started using Figma libraries for faster prototyping.

Suggested Improvements

- Focus on precise typography scaling for different screen sizes.
- Improve usage of grid systems for consistent alignment.
- Learn to manage color palettes using style libraries.
- Optimize export settings for responsive assets.

Individual Intern Tracking

No	Name	Present	Submitted Task	LinkedIn Log	Queries Asked	Notes
1	Atzaz	√	√	√		Practiced creating transparent panels with blur.
2	Tooba	✓	√	√	Inquired about typography pairing for apps.	Improved readability using font hierarchy.
3	Maheera	✓	✓	√	Wanted guidance on consistent button design.	Used component variants for scalable buttons.
1/1	Umme Habiba	√	√	√	Asked about optimizing icon size across screens.	Learned to constrain proportions effectively.
5	Mazhar Saleem	✓	✓	√	Needed help aligning cards in auto-layout.	Fixed inconsistencies using grids and padding.
6	Maaz Khan	✓	√	√	Asked how to blend shadows subtly.	Applied soft shadows with controlled opacity.
7	Mahnoor	√	√	√	Inquired about making reusable UI components.	Used components and variants properly in Figma.
8	M Hassan	√	√	√	Asked about exporting responsive UI assets.	Practiced exporting with density-specific settings.

Notes

Queries during today's session included:

- How to build responsive UI designs using grids and auto-layout?
- Techniques for pairing typography for readability and consistency.
- Best practices for glassmorphism and modern UI trends.
- Managing shared styles for efficient team collaboration.