

Event-Invariant Language (EIL)

Public Specification v1.3.1

EIL is a lightweight, intent-level intermediate representation for preserving meaning, constraints, and invariants across time, paraphrase, and execution boundaries.

Status

This is a clarification release. No breaking changes to grammar or core semantics are introduced.

Core Grammar (Unchanged)

[[event]], [[agent]], [[object]] (optional), [[intent]], [[invariants]], [[constraints]] (optional), [[time]] (optional), [[closure]].

Intended Use Modes (Normative)

EIL blocks MUST declare or imply their intended use. The following modes are recognized:

- Alignment: establish shared understanding and scope.
- Review: enable validation that invariants are preserved.
- Execution Handoff: provide sufficient invariant detail for direct implementation.

Procedural Content and Invariants

EIL is not a programming language. However, EIL MAY include procedural detail when that procedure itself encodes non-negotiable invariants.

Procedural detail SHOULD be included inline when:

- Multiple implementations would not be equivalent
- Safety, termination, or bounds behavior is invariant
- Error mappings are contractually fixed

Procedural detail SHOULD be external when:

- Multiple algorithms satisfy the same invariants
- Performance tradeoffs are implementation-defined

Permissible Extensions

EIL allows explicitly scoped extensions beyond the core grammar.

Extensions MUST:

- Not contradict declared invariants
- Be explicitly scoped (e.g. implementation-bound, illustrative)
- Not claim universality beyond the declared use mode

Examples of permissible extensions include labeled sections such as Implementation Notes, Acceptance Criteria, or Test Cases.

Procedural Invariant Rule (Key Clarification)

If a procedure is the only valid realization of an invariant, that procedure MAY be treated as invariant-bearing and included directly within an EIL artifact.

Non-Goals (Reaffirmed)

- Universal lossless inter-model language
- Replacement for full algorithm specifications
- Replacement for natural language explanation
- Mandating internal AI representations

Changelog

v1.3:

- Clarified intended use modes
- Defined procedural invariants
- Explicitly permitted scoped extensions
- Resolved ambiguity between intent-only and execution-handoff usage

v1.2:

- Added misunderstanding classes and checklist
- Added intended-use guidance

v1.1:

- Added acknowledgment protocol guidance

v1.0:

- Initial public specification