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// AdminPage.swift
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    SmithingtonPublicHighSchoolLibrary_CenturaFBLA_SeeversKortz_2018
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// Created by Colten Seevers & Nick Kortz on 1/29/18.
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//
import UIKit
import SQLite3
class AdminPage: UIViewController
{
    @IBAction func CreateDatabaseUser( sender: Any) {
        let fileURL = try! FileManager.default.url(for: .documentDirectory,
         in: .userDomainMask, appropriateFor: nil, create: false)
            .appendingPathComponent("UserDatabase.sqlite")
        if sqlite3_open(fileURL.path, &USER) != SQLITE_OK {
            print("error opening database")
        }
        else{
            print("Database Open")
        }
        if sqlite3_exec(USER, "CREATE TABLE IF NOT EXISTS USER (id INTEGER PRIMARY
         KEY AUTOINCREMENT, name TEXT, category TEXT, userID INTEGER, CObook TEXT,
         CObarcode INTEGER, COdue TEXT, RESbook TEXT, RESbarcode INTEGER)", nil,
         nil,nil) != SQLITE OK {
            let errmsg = String(cString: sqlite3_errmsg(USER)!)
            print("error creating table: \(errmsg)")
        }
        else
        {
            print("Table Created")
        }
        //USERS
        AddUsers(ID: "2", User: "Amber", Category: "User", Code: "1002", CObook:"",
        CObarcode: "", COdue: "", RESbook: "", RESbarcode: "")
        AddUsers(ID: "3", User: "James", Category: "User", Code: "1004", CObook: "",
         CObarcode: "", COdue: "", RESbook: "", RESbarcode: "")
        AddUsers(ID: "4", User: "Peter", Category: "User", Code: "1006", CObook:"",
         CObarcode: "", COdue: "", RESbook: "", RESbarcode: "")
        AddUsers(ID: "5", User: "Haywood", Category: "User", Code: "1008",
         CObook:"", CObarcode: "", COdue: "", RESbook: "", RESbarcode: "")
        AddUsers(ID: "6", User: "Jacob", Category: "User", Code: "1010", CObook:"",
         CObarcode: "", COdue: "", RESbook: "", RESbarcode: "")
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AddUsers(ID: "7", User: "Shell", Category: "User", Code: "1012", CObook:"",
         CObarcode: "", COdue: "", RESbook: "", RESbarcode: "")
        //ADMINS
        AddUsers(ID: "1", User: "Admin", Category: "Admin", Code: "0001", CObook:"",
         CObarcode: "", COdue: "", RESbook: "", RESbarcode: "")
        readValues()
        setUpUsers()
        readValues()
   }
}
func AddUsers(ID: String, User:String, Category:String, Code:String, CObook:String,
CObarcode:String, COdue:String, RESbook: String, RESbarcode:String) {
   print(ID, User, Category, Code, CObook, CObarcode, COdue, RESbook, RESbarcode)
   var stmt:OpaquePointer?
    let queryString = "INSERT INTO USER (name, Category, userID, CObook, CObarcode,
    COdue, RESbook, RESbarcode) VALUES (?,?,?,?,?,?,?)"
   print(queryString)
    if sqlite3_prepare(USER, queryString, -1, &stmt, nil) != SQLITE_OK{
        let errmsg = String(cString: sqlite3_errmsg(USER)!)
        print("error preparing insert: \(errmsg)")
        return
    }
    if sqlite3_prepare(USER, queryString, -1, &stmt, nil) != SQLITE_OK{
        let errmsg = String(cString: sqlite3_errmsg(USER)!)
        print("error preparing insert: \(errmsg)")
        return
    }
    if sqlite3_bind_text(stmt, 1, CurrentUser, −1, nil) != SQLITE_OK{
        let errmsg = String(cString: sqlite3_errmsg(USER)!)
        print("failure binding name: \(errmsg)")
        return
    }
    if sqlite3_bind_text(stmt, 2, category, −1, nil) != SQLITE_OK{
        let errmsg = String(cString: sqlite3 errmsg(USER)!)
        print("failure binding category: \(errmsg)")
        return
    }
    if sqlite3_bind_text(stmt, 3, Code, -1, nil) != SQLITE_OK{
        let errmsg = String(cString: sqlite3_errmsg(USER)!)
        print("failure binding ID: \(errmsg)")
        return
    }
   if sqlite3_bind_text(stmt, 4, CObook, -1, nil) != SQLITE_OK{
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let errmsg = String(cString: sqlite3_errmsg(USER)!)

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print("failure binding CObook: \(errmsg)")
    return
}
if sqlite3_bind_text(stmt, 5, CObarcode, -1, nil) != SQLITE_OK{
    let errmsg = String(cString: sqlite3 errmsg(USER)!)
    print("failure binding CObarcode: \(errmsg)")
    return
}
if sqlite3_bind_text(stmt, 6, COdue, -1, nil) != SQLITE_OK{
    let errmsg = String(cString: sqlite3 errmsg(USER)!)
    print("failure binding COdue: \(errmsg)")
    return
}
if sqlite3_bind_text(stmt, 7, RESbook, -1, nil) != SQLITE_OK{
    let errmsg = String(cString: sqlite3 errmsg(USER)!)
    print("failure binding RESbook: \(errmsg)")
    return
}
if sqlite3_bind_text(stmt, 8, RESbarcode, −1, nil) != SQLITE_OK{
    let errmsg = String(cString: sqlite3 errmsg(USER)!)
    print("failure binding RESbarcode: \(errmsg)")
    return
}
if sqlite3 step(stmt) != SQLITE DONE {
    let errmsg = String(cString: sqlite3 errmsg(USER)!)
    print("failure inserting USER: \(errmsg)")
    return
}
```

}