

AVL Tree

AVL Tree

- AVL trees are height-balanced binary search trees
- Balance factor of a node=
 $\text{height}(\text{left sub tree}) - \text{height}(\text{right subtree})$
- An AVL tree has balance factor calculated at every node
 - For every node, heights of left and right sub tree can differ by no more than 1
 - Store current heights in each node

AVL Tree

- If the balance factor of a node is 1, then it means that the left sub-tree of the tree is one level higher than that of the right sub-tree. Such a tree is therefore called as a *left-heavy tree*.
- If the balance factor of a node is 0, then it means that the height of the left sub-tree (longest path in the left sub-tree) is equal to the height of the right sub-tree.
- If the balance factor of a node is -1 , then it means that the left sub-tree of the tree is one level lower than that of the right sub-tree. Such a tree is therefore called as a *right-heavy tree*.

Convert binary into AVL Tree

Step 1: Find the balanced factor(BF) of existing tree

BF for N = height of left sub tree – height of right sub tree

Step 2: Insert new node as per binary search tree rule.

Step 3: Check BF again after insertion

If BF is not $[-1,0,1]$ then imbalanced is there.

Step 4: From newly inserted node to the root traverse back, the first node encountered which is not balanced is called critical node(CN).

Convert binary into AVL Tree

Step 5: Now critical node is found, find the which rotation is required to balanced the tree.(Only consider tree rooted with critical node.)

Step 6: If newly inserted node is in

Left sub-tree of Left sub-tree -----LL

Right sub-tree of Right sub-tree---RR

Left sub-tree of Right sub-tree-----LR

Right sub-tree of Left sub-tree ----RL

Go One Step in
Same Direction.

Go two Step in
Same Direction.

Rotation

- ***LL rotation*** The new node is inserted in the left sub-tree of the left sub-tree of the critical node.
- ***RR rotation*** The new node is inserted in the right sub-tree of the right sub-tree of the critical node.
- ***LR rotation*** The new node is inserted in the right sub-tree of the left sub-tree of the critical node.
- ***RL rotation*** The new node is inserted in the left sub-tree of the right sub-tree of the critical node.

Convert binary into AVL Tree

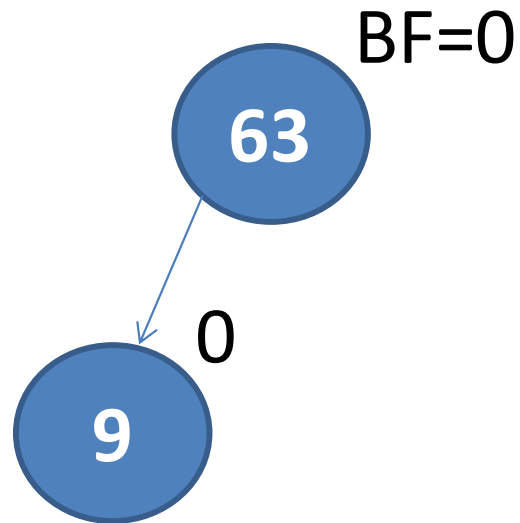
Step 7: From CN traverse as shown (Rule no. 6) the node where you stop is the new root of the tree rooted with CN.

Step 8: Find immediate Childs of new root for that (new root node) from node where you stop in step 7 traverse back to critical node, the node you visit on the path will be immediate children of new root.

Step 9: Arrange remaining node as per BST.

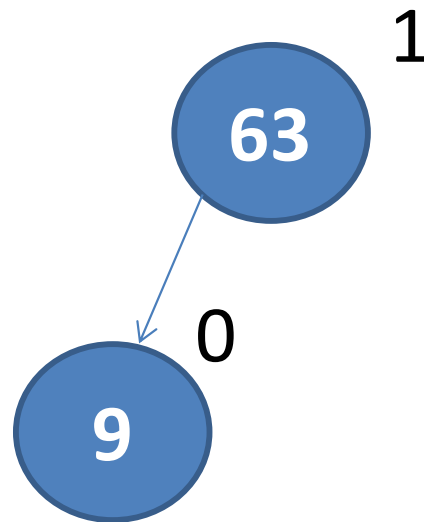
Example

63,9,19,70,50,55,53,52,



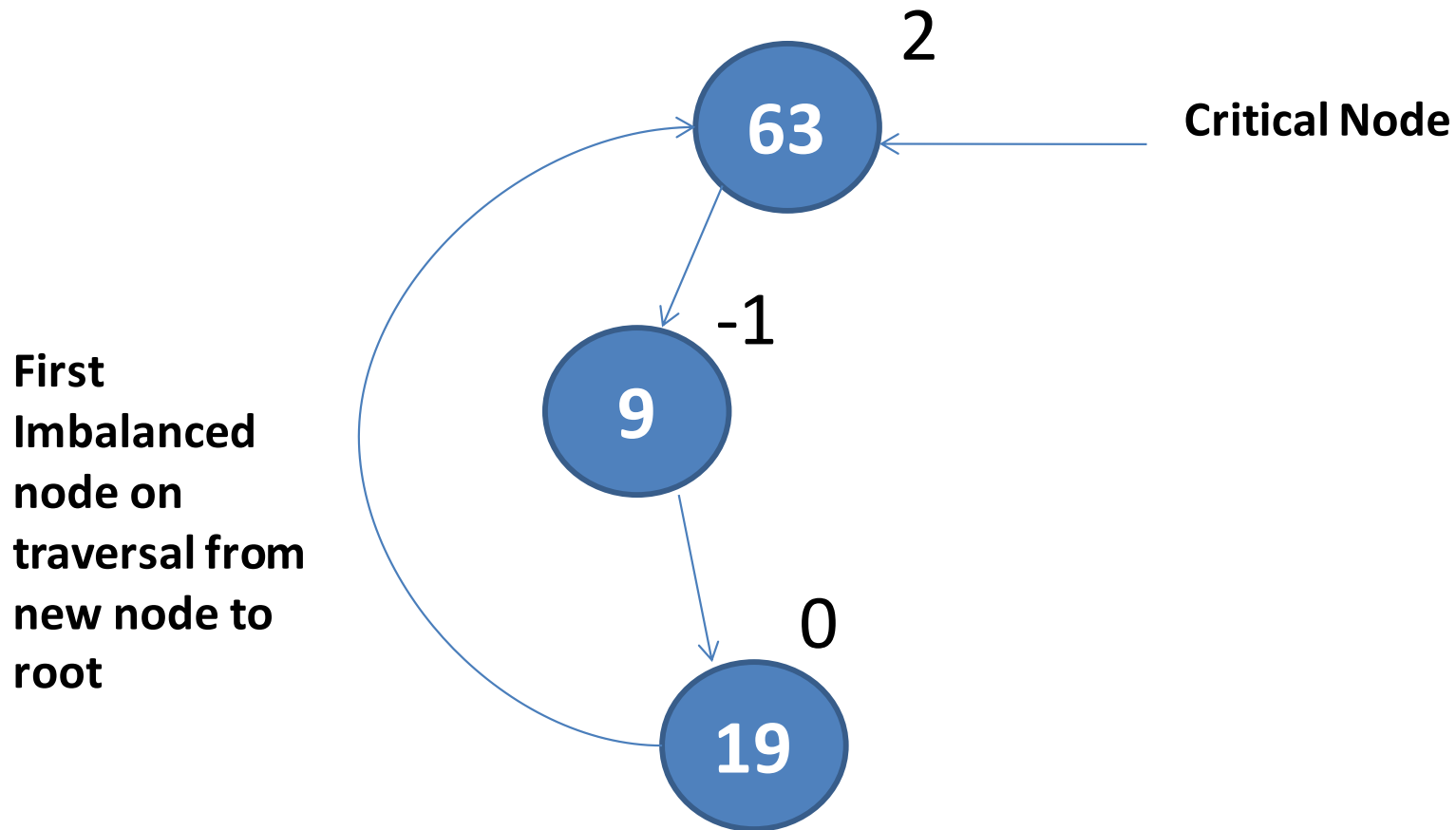
Example

63,9,19,70,50,55,53,52,



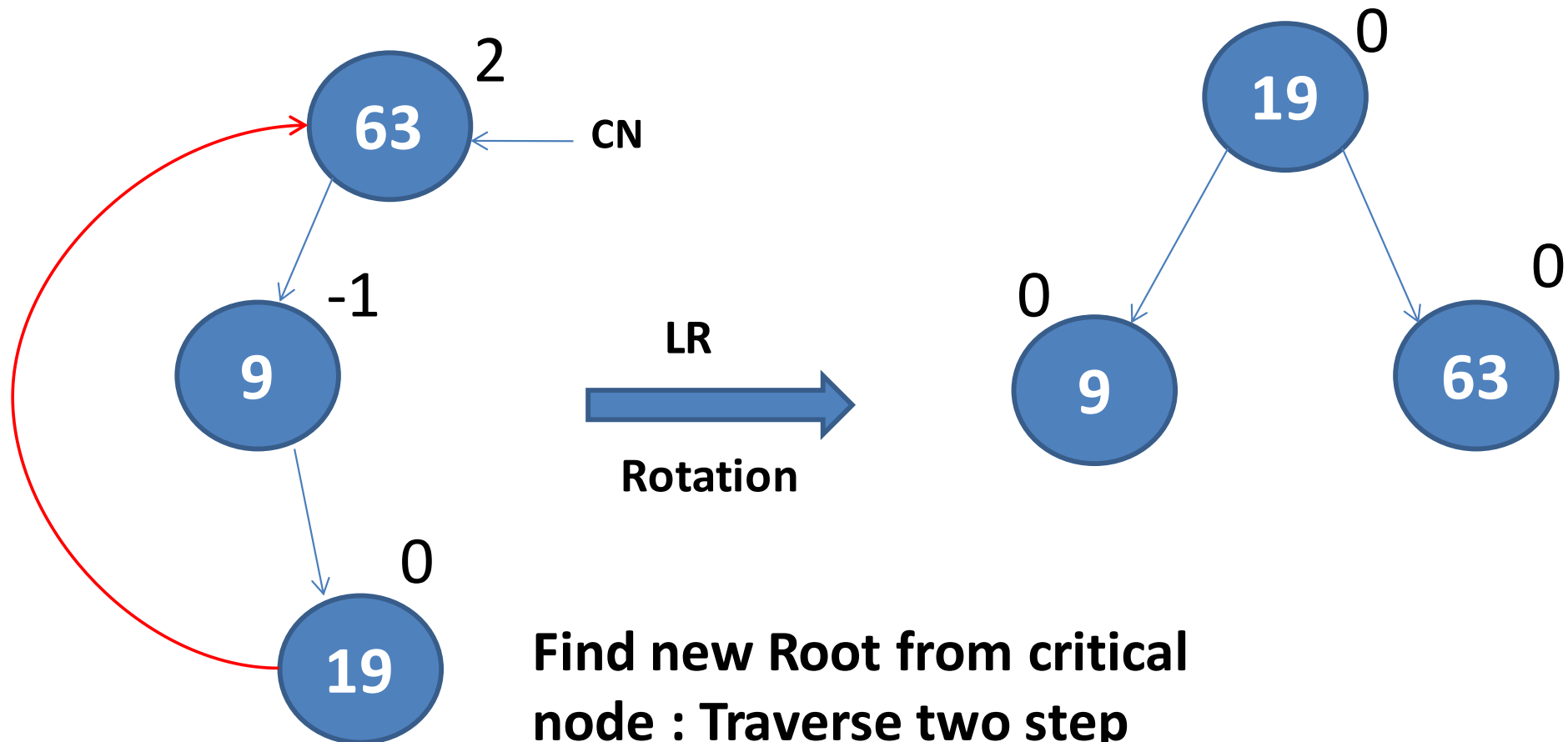
Example

63,9,19,70,50,55,53,52,



Example

63,9,19,70,50,55,53,52,



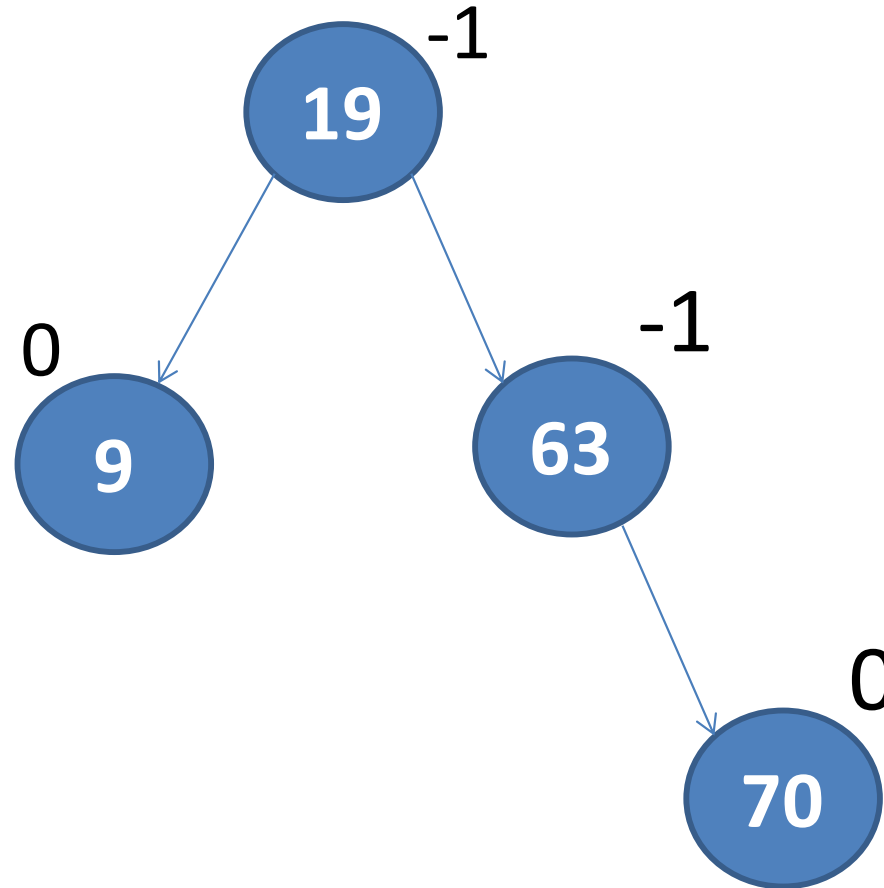
Find new Root from critical node : Traverse two step down.

So (19) is new root for subtree rooted with critical node (63)

Example

63,9,19,70,50,55,53,52,

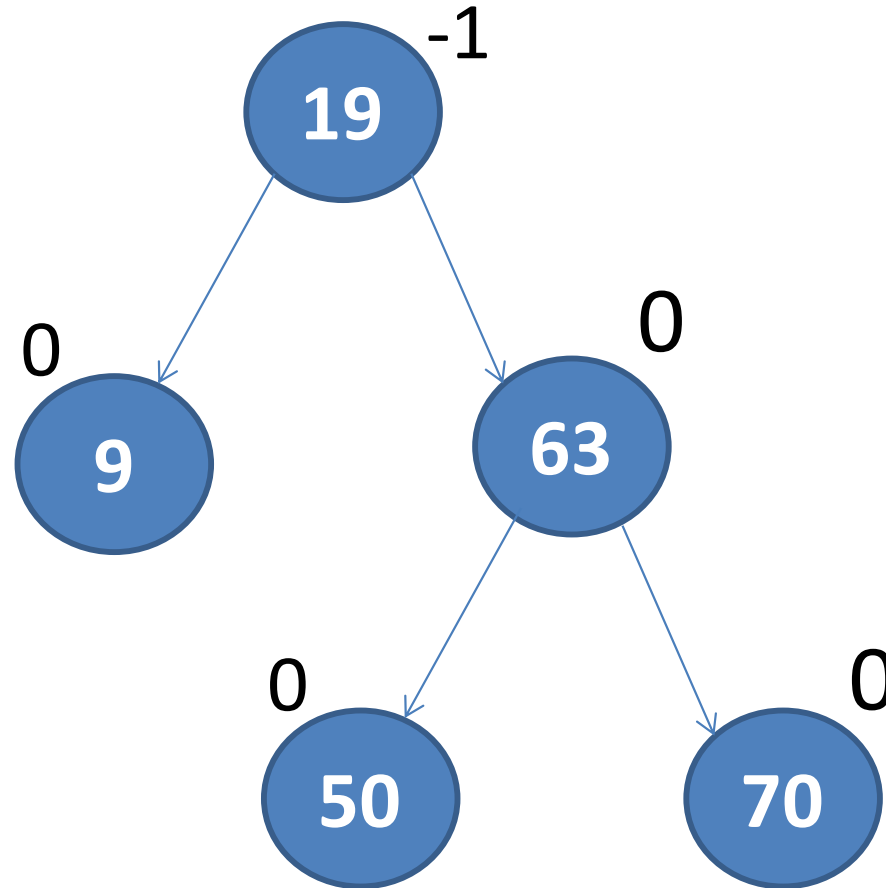
Next Input = 70



Example

63,9,19,70,50,55,53,52,

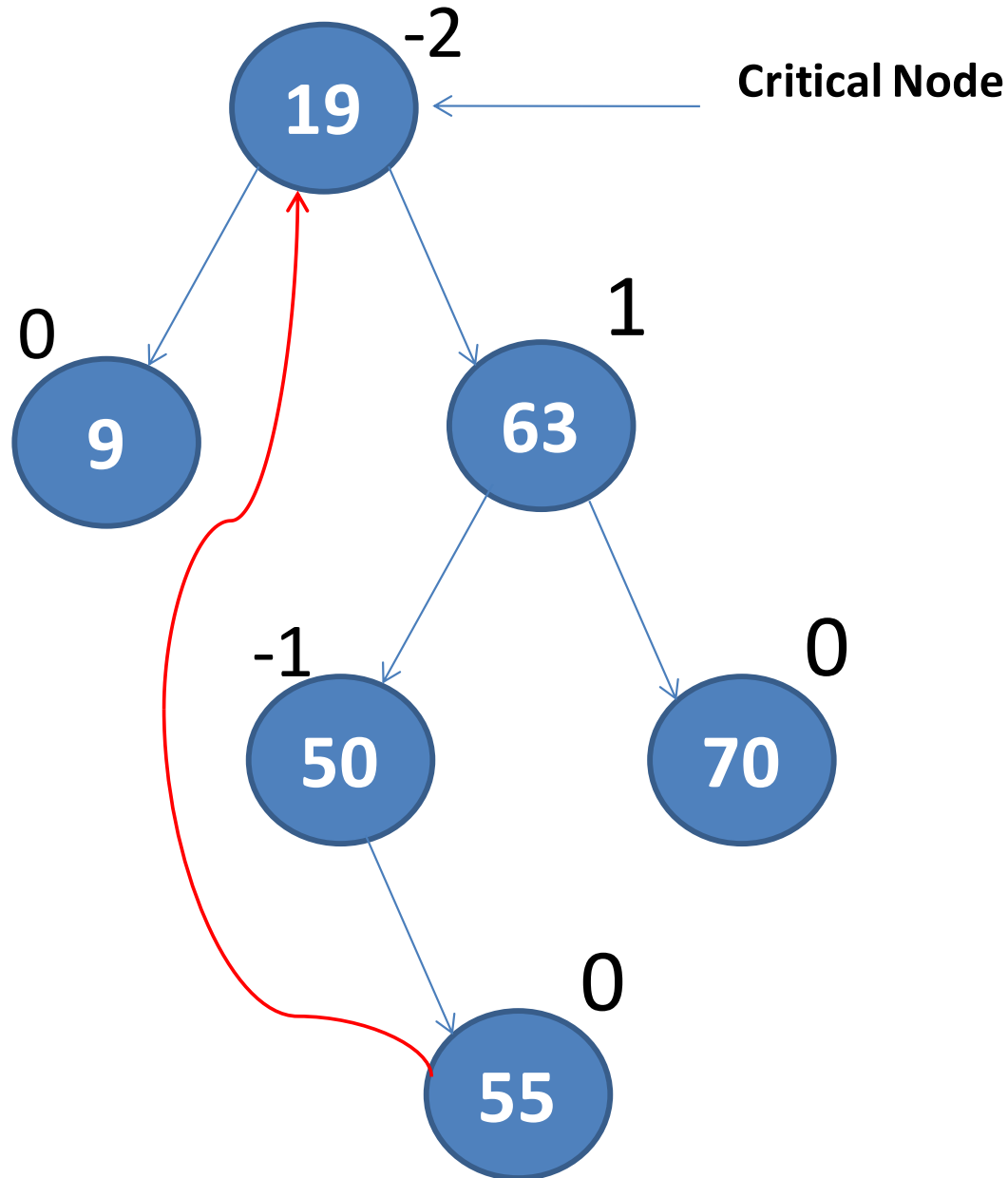
Next Input = 50



Example

63,9,19,70,50,55,53,52,

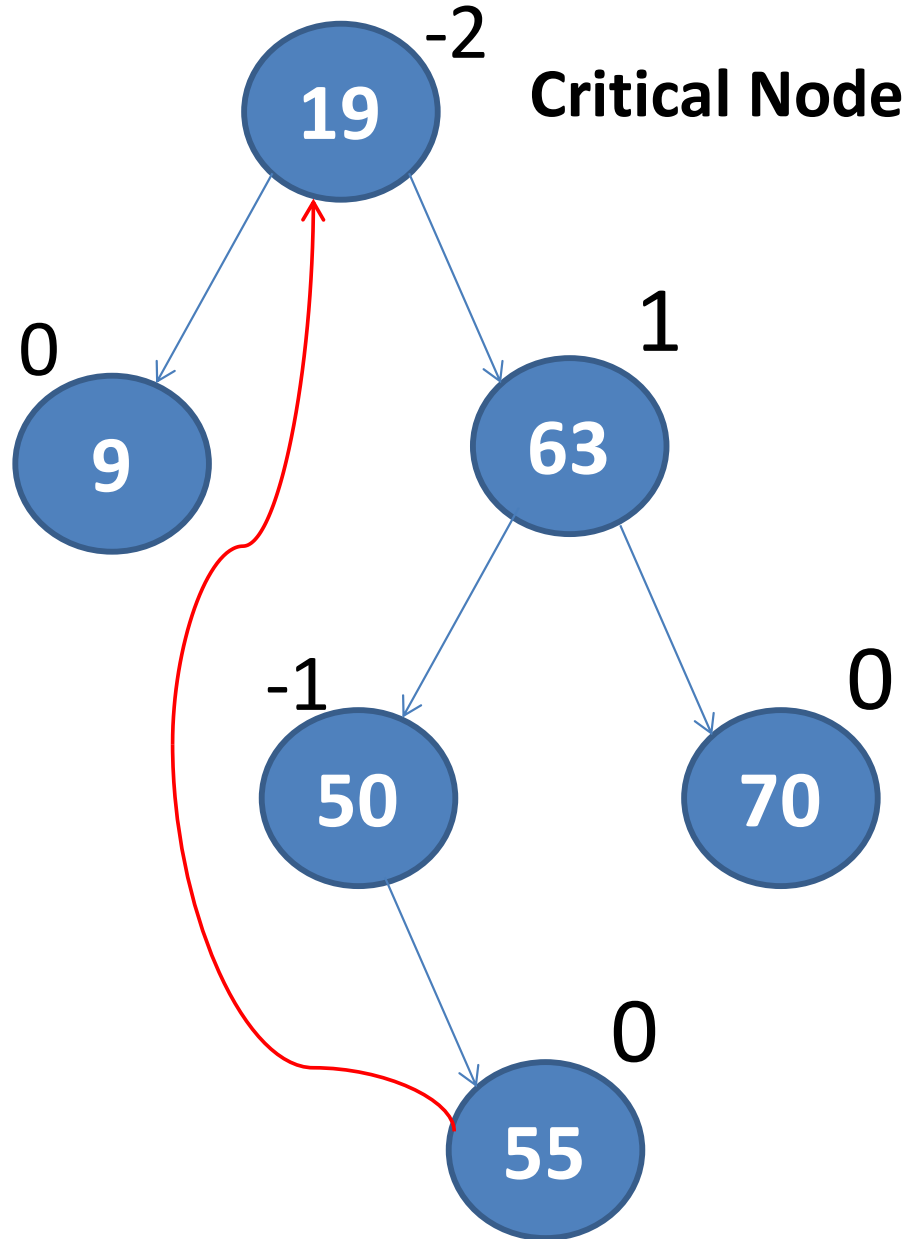
Next Input = 55



Example

63,9,19,70,50,55,53,52,

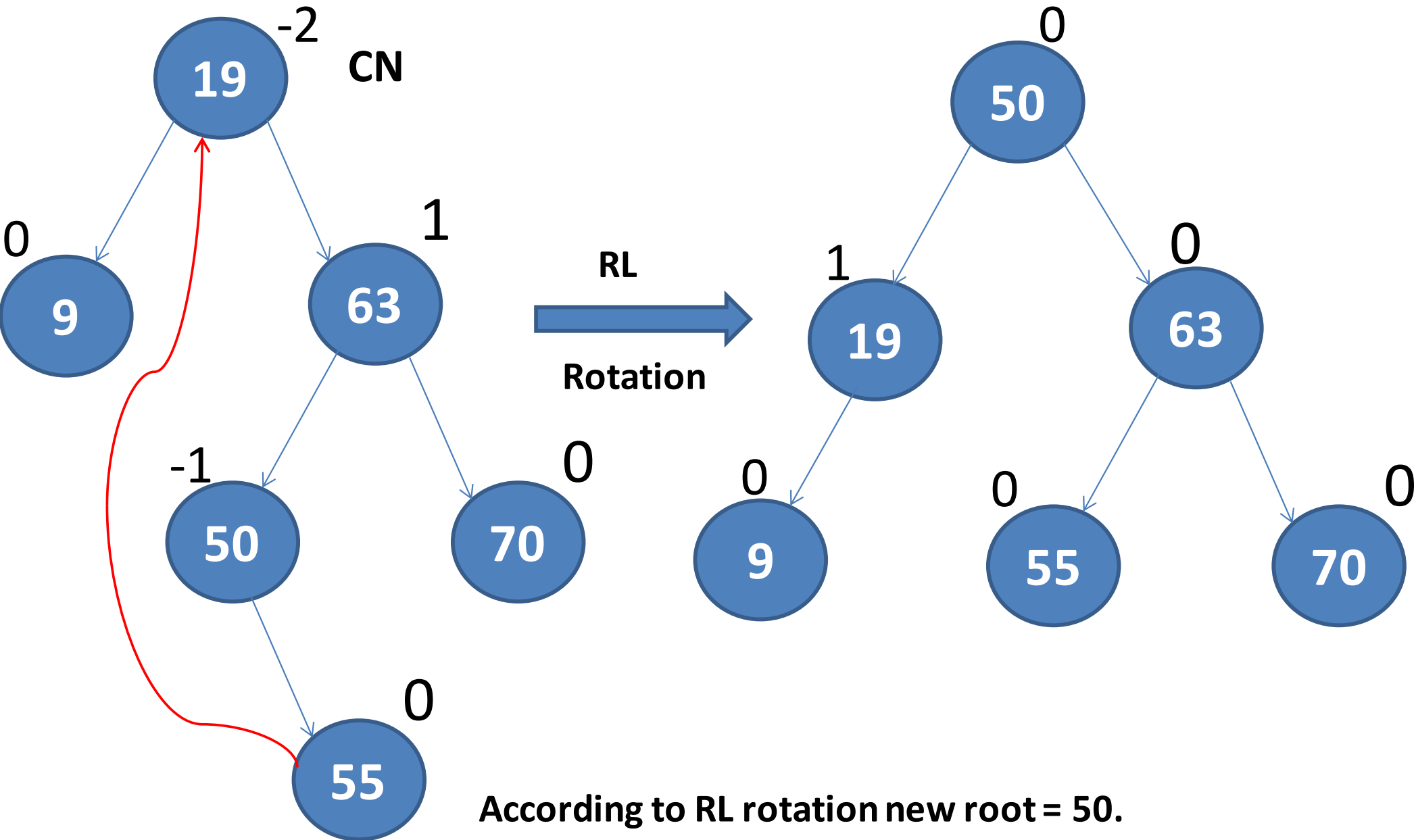
Next Input = 55



Go two step down
from critical node, so it
is RL rotation.

Example

63,9,19,70,50,55,53,52,



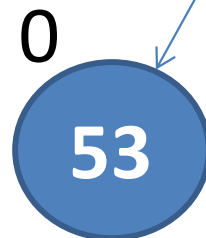
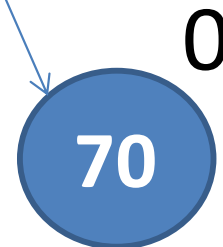
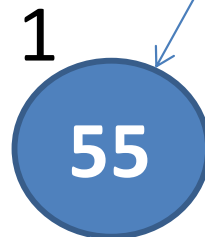
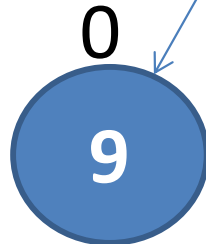
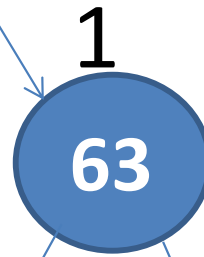
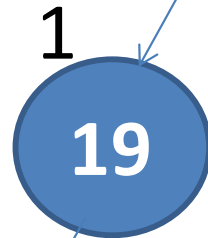
According to RL rotation new root = 50.

For new root 50 traversed to CN 63 and 19 are new child

Example

63,9,19,70,50,55,53,52,

-1



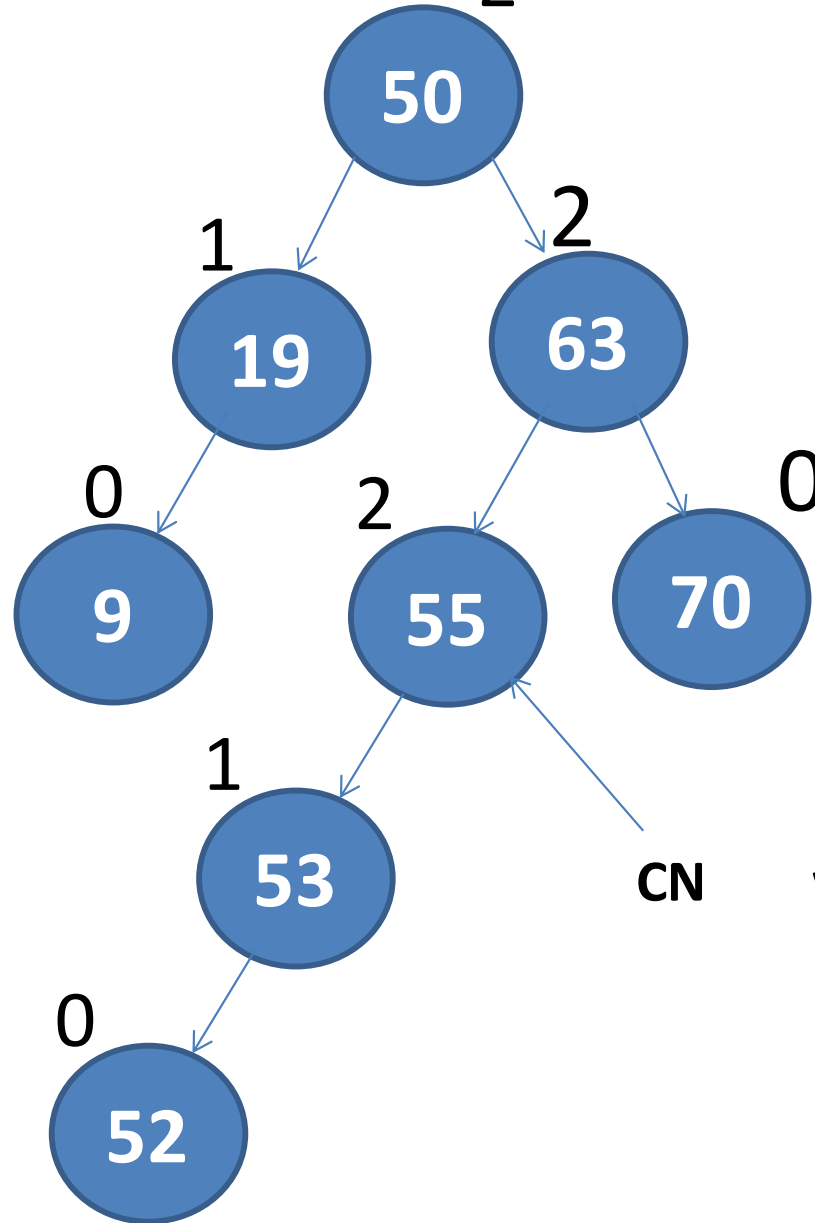
Next Input = 53

Example

63,9,19,70,50,55,53,52,

-2

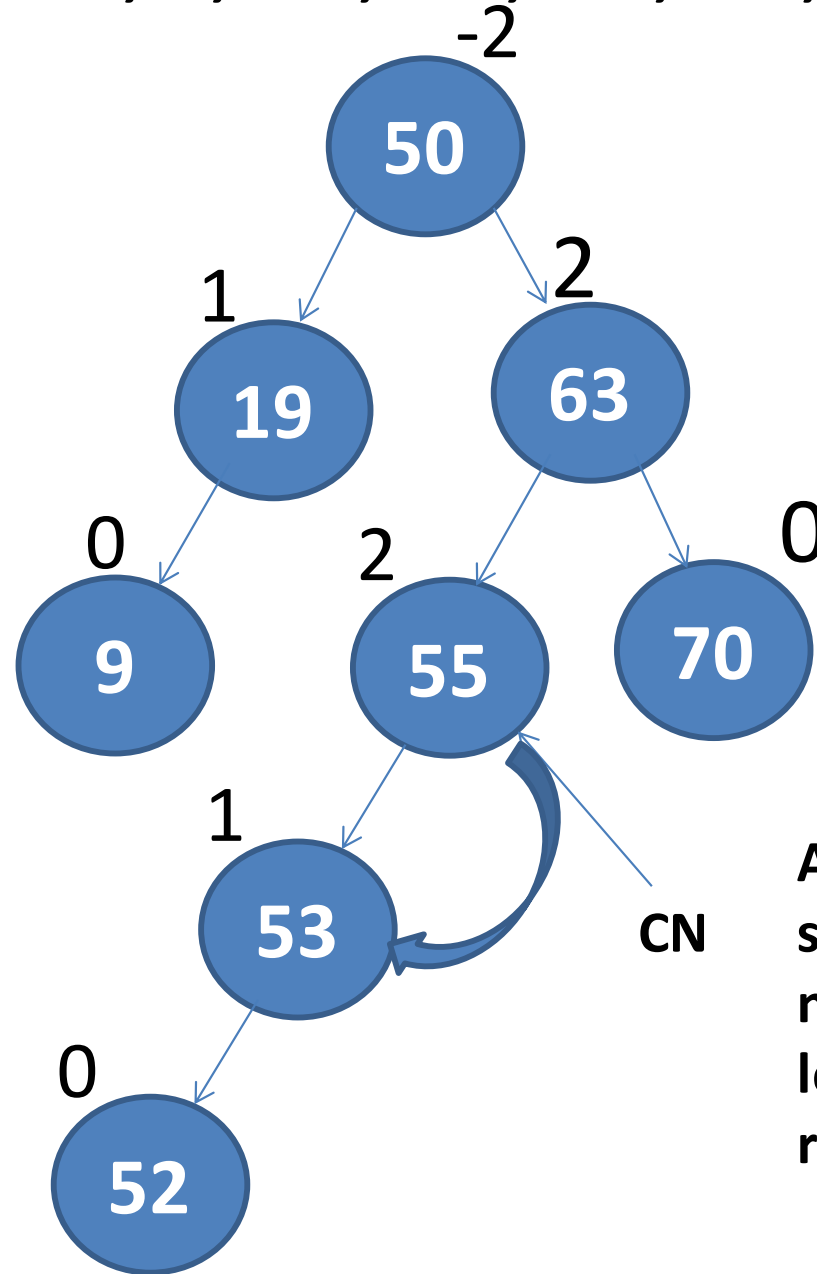
Next Input = 52



From the critical node it is visible that LL rotation is needed.

Example

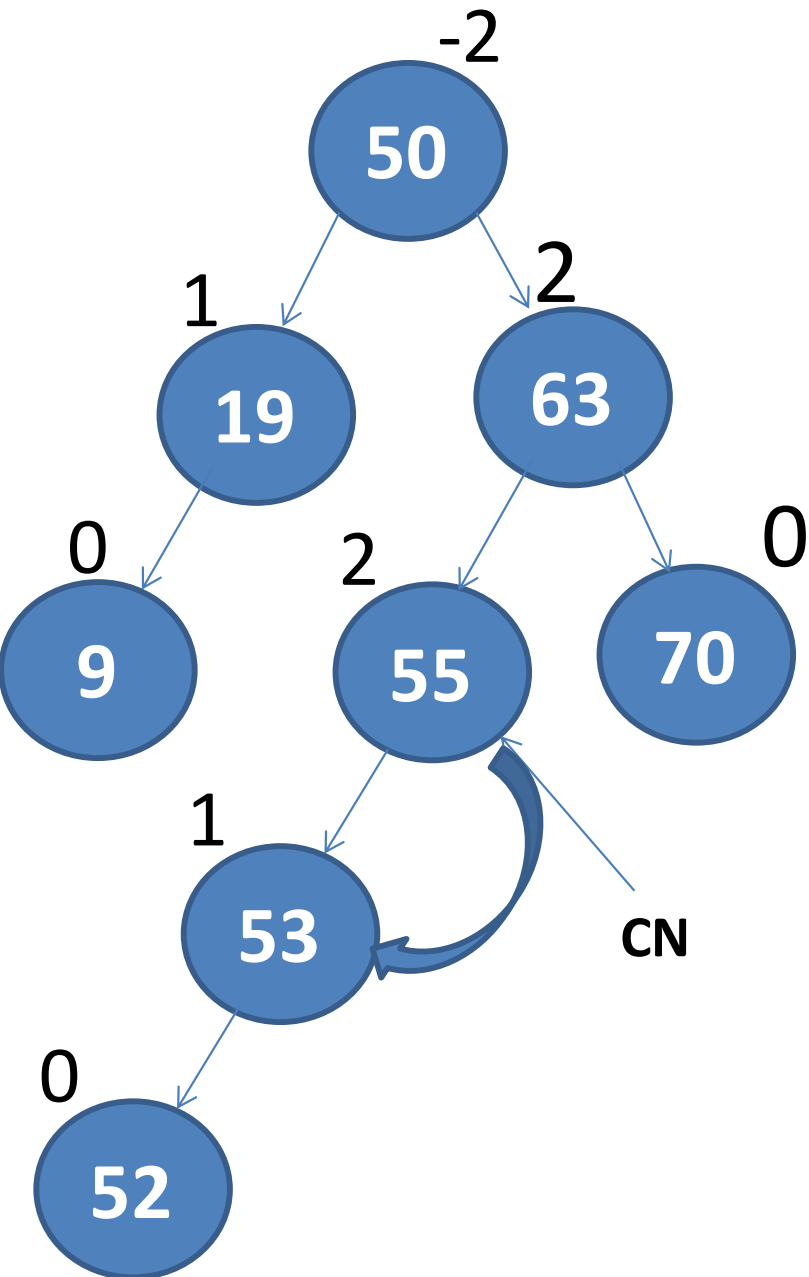
63,9,19,70,50,55,53,52,



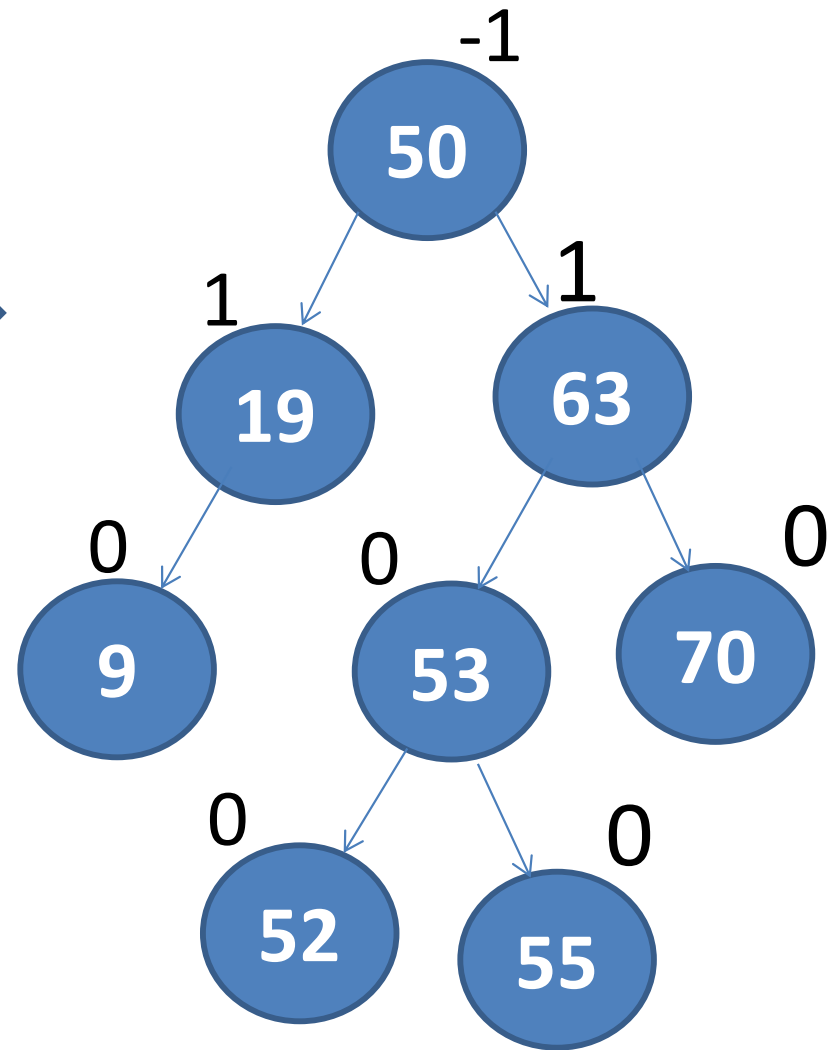
According to LL rotation go one step down. So new root node=53 then 52 will become left child and 55 will become right child.

Example

63,9,19,70,50,55,53,52,



LL
Rotation



- The key advantage of using an AVL tree is that it takes $O(\log n)$ time to perform search, insert, and delete operations in an average case as well as the worst case because the height of the tree is limited to $O(\log n)$.

Deleting node from AVL tree

- Deletion of a node in an AVL tree is similar to that of binary search trees.
- But it goes one step ahead.
- Deletion may disturb the AVLness of the tree, so to rebalance the AVL tree, we need to perform rotations.
- There are two classes of rotations that can be performed on an AVL tree after deleting a given node.
 - R rotation
 - L rotation.

Rotations for Deletion

- On deletion of node X from the AVL tree, if node A becomes the critical node, then the type of rotation depends on whether X is in the left sub-tree of A or in its right sub-tree.
- node to be deleted is present in the left sub-tree of A, then L rotation is applied, else if X is in the right sub-tree, R rotation is performed.
- Further, there are three categories of L and R rotations.
 - The variations of L rotation are L-1, L0, and L1 rotation.
 - Correspondingly for R rotation, there are R0, R-1, and R1 rotations.

