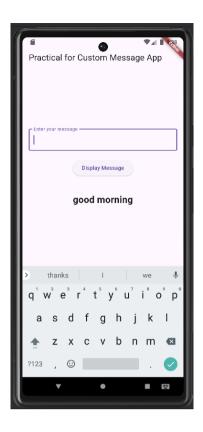
```
Prac - 5 (A) (Custom message)
Code:
import 'package:flutter/material.dart';
void main() {
 runApp(const CustomMessageApp());
}
class CustomMessageApp extends StatelessWidget {
 const CustomMessageApp({Key? key}) : super(key: key);
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'Practical for Custom Message App',
   theme: ThemeData(
    primarySwatch: Colors.purple,
   ),
   home: const CustomMessageScreen(),
  );
class CustomMessageScreen extends StatefulWidget {
 const CustomMessageScreen({Key? key}) : super(key: key);
 @override
 CustomMessageScreenState createState() => CustomMessageScreenState();
}
```

```
class CustomMessageScreenState extends State<CustomMessageScreen> {
 String message = 'The message will come here';
 final TextEditingController controller = TextEditingController();
 void updateMessage() {
  setState(() {
   message = controller.text;
  });
  controller.clear(); // Clear the text field after submitting
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: const Text('Practical for Custom Message App'),
   ),
   body: Padding(
    padding: const EdgeInsets.all(16.0),
    child: Column(
      mainAxisAlignment: MainAxisAlignment.center,
      children: [
       TextField(
        controller: controller,
        decoration: const InputDecoration(
         border: OutlineInputBorder(),
         labelText: 'Enter your message',
        ),
       ),
       const SizedBox(height: 20),
```

```
ElevatedButton(
      onPressed: updateMessage,
      child: const Text('Display Message'),
     ),
     const SizedBox(height: 40),
     Text(
      _message,
      style: const TextStyle(
       fontSize: 24,
       fontWeight: FontWeight.bold,
      ),
      textAlign: TextAlign.center,
    ),
   ],
  ),
),
);
```



Prac – 5 (B) (Simple Calculator)

Code:

```
import 'package:flutter/material.dart';

void main() {
  runApp(const CalculatorApp());
}

class CalculatorApp extends StatelessWidget {
  const CalculatorApp({Key? key}) : super(key: key);

@override

Widget build(BuildContext context) {
  return MaterialApp(
    title: 'Practical for Simple Calculator',
    theme: ThemeData(
```

```
primarySwatch: Colors.purple,
   ),
   home: const CalculatorScreen(),
  );
 }
class CalculatorScreen extends StatefulWidget {
 const CalculatorScreen({Key? key}) : super(key: key);
 @override
 CalculatorScreenState createState() => CalculatorScreenState();
}
class CalculatorScreenState extends State<CalculatorScreen> {
 String output = '0';
 String operand = ";
 double num1 = 0;
 double num2 = 0;
 void buttonPressed(String buttonText) {
  setState(() {
   if (buttonText == 'C') {
    output = '0';
    num1 = 0;
    _{num2} = 0;
    operand = ";
   } else if (buttonText == '+' \parallel buttonText == '-' \parallel buttonText == '\times' \parallel buttonText == '\times') {
    _num1 = double.parse(_output);
     operand = buttonText;
     _output = '0';
```

```
} else if (buttonText == '=') {
   num2 = double.parse( output);
   if ( operand == '+') {
    _output = (_num1 + _num2).toString();
   } else if ( operand == '-') {
    _output = (_num1 - _num2).toString();
   \} else if (_operand == '×') {
    _output = (_num1 * _num2).toString();
   \} else if (_operand == '\ddot') {
    _output = (_num1 / _num2).toString();
   num1 = 0;
   num2 = 0;
   operand = ";
  } else {
   if ( output == '0') {
    output = buttonText;
   } else {
    output += buttonText;
   }
  }
});
Widget buildButton(String buttonText) {
 return Expanded(
  child: Padding(
   padding: const EdgeInsets.all(8.0),
   child: ElevatedButton(
    onPressed: () => buttonPressed(buttonText),
    child: Text(
```

}

```
buttonText,
      style: const TextStyle(
       fontSize: 24.0,
       fontWeight: FontWeight.bold,
      ),
    ),
   ),
  ),
);
@override
Widget build(BuildContext context) {
 return Scaffold(
  appBar: AppBar(
   title: const Text('Practical for Simple Calculator'),
   backgroundColor: Colors.purpleAccent,
  ),
  body: Column(
   children: <Widget>[
    Expanded(
      child: Container(
       padding: const EdgeInsets.all(24.0),
       alignment: Alignment.centerRight,
       child: Text(
        _output,
        style: const TextStyle(
         fontSize: 48.0,
         fontWeight: FontWeight.bold,
        ),
       ),
```

```
),
),
Column(
 children: <Widget>[
  Row(
   children: <Widget>[
     _buildButton('7'),
     buildButton('8'),
     buildButton('9'),
     _buildButton('÷'),
   ],
  ),
  Row(
   children: <Widget>[
     _buildButton('4'),
     _buildButton('5'),
     _buildButton('6'),
     buildButton('x'),
   ],
  ),
  Row(
   children: <Widget>[
     buildButton('1'),
     _buildButton('2'),
     _buildButton('3'),
     _buildButton('-'),
   ],
  ),
  Row(
   children: <Widget>[
     _buildButton('0'),
```

```
_buildButton('C'),
    _buildButton('='),
    _buildButton('+'),
    ],
    ),
    ],
    ),
    ],
    ),
    );
}
```



```
Practical-6
```

```
Part – 6 (ListView)

Code:

import 'package:flutter/material.dart';

void main() {
  runApp(const ListViewApp());
}

class ListViewApp extends StatelessWidget {
  const ListViewApp({Key? key}) : super(key: key);

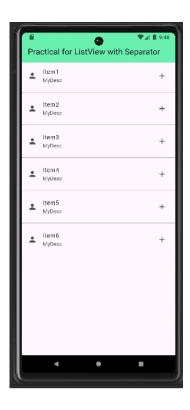
@override

Widget build(BuildContext context) {
  return MaterialApp(
  title: 'Practical for ListView with Separator',
  theme: ThemeData(
```

```
primarySwatch: Colors.blue,
   ),
   color: Colors.greenAccent,
   debugShowCheckedModeBanner: false,
   home: const ListViewScreen(),
  );
class ListViewScreen extends StatelessWidget {
 const ListViewScreen({Key? key}) : super(key: key);
 @override
 Widget build(BuildContext context) {
  // List of items (with leading, title, subtitle, trailing)
  final List<Map<String, dynamic>> items = [
    'leading': Icons.person,
    'title': 'Item1',
    'subtitle': 'MyDesc',
    'trailing': Icons.add,
   },
    'leading': Icons.person,
     'title': 'Item2',
     'subtitle': 'MyDesc',
    'trailing': Icons.add,
   },
    'leading': Icons.person,
     'title': 'Item3',
```

```
'subtitle': 'MyDesc',
  'trailing': Icons.add,
 },
  'leading': Icons.person,
  'title': 'Item4',
  'subtitle': 'MyDesc',
  'trailing': Icons.add,
 },
  'leading': Icons.person,
  'title': 'Item5',
  'subtitle': 'MyDesc',
  'trailing': Icons.add,
 },
  'leading': Icons.person,
  'title': 'Item6',
  'subtitle': 'MyDesc',
  'trailing': Icons.add,
 },
];
return Scaffold(
 appBar: AppBar(
  title: const Text('Practical for ListView with Separator'),
  backgroundColor: Colors.greenAccent,
 ),
 body: ListView.separated(
  itemCount: items.length,
  itemBuilder: (context, index) {
```

```
return ListTile(
     leading: Icon(items[index]['leading']),
     title: Text(items[index]['title']),
     subtitle: Text(items[index]['subtitle']),
     trailing: Icon(items[index]['trailing']),
     onTap: () {
      // Handle item tap if needed
      print('Clicked and Tapped on ${items[index]['title']}');
     },
   );
  },
  separatorBuilder: (context, index) {
   return const Divider(
     color: Colors.grey,
     thickness: 1.0,
   );
  },
 ),
);
```



Practical-7

Part – 7 (Grid Layout) Code: import 'package:flutter/material.dart'; void main() { runApp(const LayoutApp()); } class LayoutApp extends StatelessWidget { const LayoutApp({Key? key}) : super(key: key); @override Widget build(BuildContext context) { return MaterialApp(

title: 'Custom Layout',

```
home: const LayoutScreen(),
  );
class LayoutScreen extends StatelessWidget {
 const LayoutScreen({Key? key}) : super(key: key);
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: const Text('Practical for Layout'),
   ),
   body: Column(
     children: [
     // First half of the layout
      Expanded(
       child: Row(
        children: [
         // Large box on the left
         Expanded(
           flex: 1,
           child: Container(
            color: Colors.pinkAccent,
            child: const Center(
             child: Text(
              '1',
              style: TextStyle(
                fontSize: 48,
                color: Colors.white,
```

```
),
   ),
  ),
 ),
// Right grid layout (2x2)
Expanded(
 child: Column(
  children: [
   Expanded(
     child: Row(
      children: [
       Expanded(
        child: Container(
          color: Colors.green,
          child: const Center(
           child: Text(
            '2',
            style: TextStyle(
             fontSize: 24,
             color: Colors.white,
            ),
           ),
          ),
        ),
       Expanded(
        child: Container(
          color: Colors.orange,
          child: const Center(
           child: Text(
```

```
'3',
        style: TextStyle(
          fontSize: 24,
          color: Colors.white,
        ),
       ),
      ),
     ),
   Expanded(
     child: Container(
      color: Colors.red,
      child: const Center(
       child: Text(
        '4',
        style: TextStyle(
          fontSize: 24,
          color: Colors.white,
         ),
      ),
     ),
   ),
  ],
 ),
Expanded(
 child: Row(
  children: [
   Expanded(
     flex: 2,
```

),

```
child: Container(
   color: Colors.purple,
   child: const Center(
     child: Text(
      '5',
      style: TextStyle(
       fontSize: 24,
       color: Colors.white,
      ),
     ),
 Expanded(
  child: Container(
   color: Colors.blue,
   child: const Center(
     child: Text(
      '6',
      style: TextStyle(
       fontSize: 24,
       color: Colors.white,
      ),
     ),
],
```

),

),

],

```
),
    ),
  ],
 ),
),
// Second half of the layout (mirror of the first)
Expanded(
 child: Row(
  children: [
   // Left grid layout (2x2)
    Expanded(
     child: Column(
      children: [
       Expanded(
         child: Row(
          children: [
           Expanded(
            flex: 2,
            child: Container(
              color: Colors.purple,
              child: const Center(
               child: Text(
                '5',
                style: TextStyle(
                 fontSize: 24,
                 color: Colors.white,
                ),
               ),
```

```
Expanded(
    child: Container(
      color: Colors.blue,
      child: const Center(
       child: Text(
        '6',
        style: TextStyle(
          fontSize: 24,
          color: Colors.white,
        ),
   ),
  ],
 ),
),
Expanded(
 child: Row(
  children: [
   Expanded(
    child: Container(
      color: Colors.green,
      child: const Center(
       child: Text(
        '2',
        style: TextStyle(
          fontSize: 24,
          color: Colors.white,
        ),
       ),
```

```
),
 ),
),
Expanded(
 child: Container(
  color: Colors.orange,
  child: const Center(
   child: Text(
     '3',
     style: TextStyle(
      fontSize: 24,
      color: Colors.white,
     ),
   ),
  ),
 ),
),
Expanded(
 child: Container(
  color: Colors.red,
  child: const Center(
   child: Text(
     '4',
     style: TextStyle(
      fontSize: 24,
      color: Colors.white,
     ),
   ),
),
```

```
],
             ),
           ),
          ],
         ),
        ),
       // Large box on the right
        Expanded(
         flex: 1,
         child: Container(
          color: Colors.pinkAccent,
          child: const Center(
            child: Text(
             '1',
             style: TextStyle(
              fontSize: 48,
              color: Colors.white,
             ),
            ),
         ),
       ),
      ],
     ),
   ),
  ],
);
```



Practical-8

Part – 8 (A) (Container with ScrollView)

Code:

```
import 'package:flutter/material.dart';
void main() {
 runApp(const ScrollApp());
}
class ScrollApp extends StatelessWidget {
 const ScrollApp({Key? key}) : super(key: key);
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'ScrollView Example',
   home: const ScrollScreen(),
  );
class ScrollScreen extends StatelessWidget {
 const ScrollScreen({Key? key}) : super(key: key);
 // Define a list of custom colors as a constant
 static const List<Color> customColors = [
  Colors.red,
  Colors.blue,
  Colors.green,
  Colors.orange,
  Colors.purple,
  Colors.teal,
  Colors.indigo,
  Colors.yellow,
```

```
Colors.brown,
 Colors.cyan,
];
@override
Widget build(BuildContext context) {
 return Scaffold(
  appBar: AppBar(
   title: const Text('Practical for ScrollView with Containers'),
  ),
  body: SingleChildScrollView(
   child: Column(
    children: List.generate(10, (index) {
      return Container(
       width: 100,
       height: 100,
       margin: const EdgeInsets.all(10),
       color: customColors[index % customColors.length], // Use custom colors
       child: Center(
        child: Text(
         'Container \{index + 1\}',
         style: const TextStyle(
           fontSize: 18,
           color: Colors.white,
         ),
        ),
       ),
      );
    }),
   ),
  ),
```

```
);
}
}
```



Part – 8 (B) (Custom font)

```
*first download the font from google fonts*
```

Code:

import 'package:flutter/material.dart';

```
void main() {
```

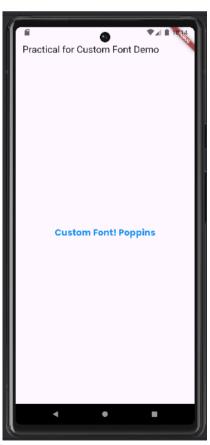
^{*}extract it to 'fonts' folder of the project*

^{*}if 'fonts' not exist create it*

^{*}change under main.dart*

```
runApp(MyApp());
}
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'Custom Font Demo',
   theme: ThemeData(
    primarySwatch: Colors.blue,
   ),
   home: MyHomePage(),
  );
class MyHomePage extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: Text('Practical for Custom Font Demo'),
   ),
   body: Center(
    child: Text(
      'Custom Font! '
        'Poppins',
      style: TextStyle(
       color: Colors.blue,
       fontFamily: 'Poppins',
```

```
fontSize: 20,
fontWeight: FontWeight.bold,
),
),
),
);
}
pubspec.yaml
flutter:
fonts:
    - family: Poppins
    fonts:
    - asset: fonts/Poppins-Regular.ttf
    - asset: fonts/Poppins-Bold.ttf
    weight: 600
```



```
Practical-9e
```

Part – 9 (A) (Login page)

```
Code:
import 'package:flutter/material.dart';

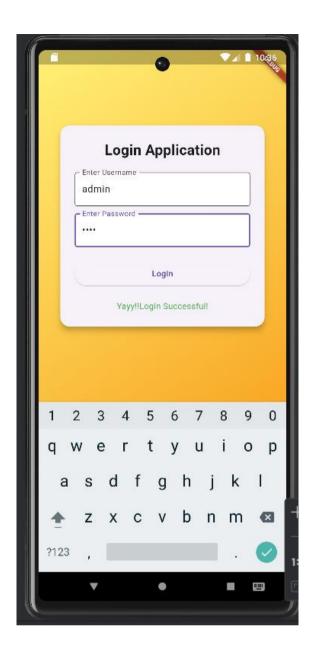
void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
  return MaterialApp(
  title: 'Login App',
```

```
theme: ThemeData(
    primarySwatch: Colors.yellow,
   ),
   home: LoginPage(),
  );
 }
class LoginPage extends StatefulWidget {
 @override
 LoginPageState createState() => LoginPageState();
}
class LoginPageState extends State<LoginPage> {
 final TextEditingController usernameController = TextEditingController();
 final TextEditingController passwordController = TextEditingController();
 String message = ";
 void login() {
  // Replace with your actual username and password
  const String correctUsername ='admin';
  const String correctPassword = 'pass';
  String username = usernameController.text;
  String password = passwordController.text;
  setState(() {
   if (username == correctUsername && password == correctPassword) {
    message = 'Yayy!!Login Successful!';
   } else {
    message = 'SorryLogin Failed! Incorrect username or password.';
```

```
}
 });
@override
Widget build(BuildContext context) {
 return Scaffold(
  body: Container(
   decoration: BoxDecoration(
    gradient: LinearGradient(
      colors: [Colors.yellow[300]!, Colors.yellow[800]!],
      begin: Alignment.topLeft,
     end: Alignment.bottomRight,
    ),
   ),
   child: Center(
    child: Padding(
      padding: const EdgeInsets.all(32.0),
      child: Card(
       elevation: 8,
       shape: RoundedRectangleBorder(
        borderRadius: BorderRadius.circular(16),
       ),
       child: Padding(
        padding: const EdgeInsets.all(24.0),
        child: Column(
         mainAxisSize: MainAxisSize.min,
         children: [
           Text(
            'Login Application',
            style: TextStyle(fontSize: 24, fontWeight: FontWeight.bold),
```

```
),
SizedBox(height: 20),
TextField(
 controller: usernameController,
 decoration: InputDecoration(
  labelText: 'Enter Username',
  border: OutlineInputBorder(),
  filled: true,
  fillColor: Colors.white,
 ),
),
SizedBox(height: 12),
TextField(
 controller: passwordController,
 decoration: InputDecoration(
  labelText: 'Enter Password',
  border: OutlineInputBorder(),
  filled: true,
  fillColor: Colors.white,
 ),
 obscureText: true,
),
SizedBox(height: 20),
ElevatedButton(
 onPressed: login,
 child: Text('Login'),
 style: ElevatedButton.styleFrom(
  minimumSize: Size(double.infinity, 40),
  padding: EdgeInsets.symmetric(horizontal: 16),
 ),
),
```



Part – 9 (B) (First -> second screen)

```
Code:
```

import 'package:flutter/material.dart';

```
void main() {
  runApp(MyApp());
}
```

class MyApp extends StatelessWidget {

@override

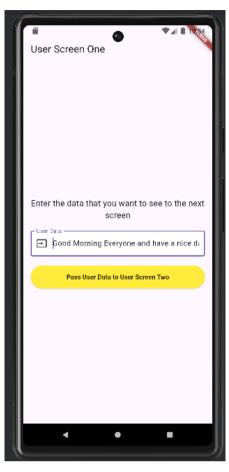
Widget build(BuildContext context) {

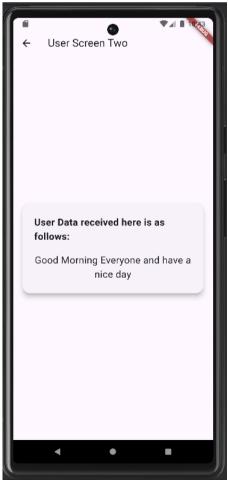
```
return MaterialApp(
   title: 'Data Pass App',
   theme: ThemeData(
    primarySwatch: Colors.yellow,
   home: FirstScreen(),
  );
class FirstScreen extends StatelessWidget {
 final TextEditingController controller = TextEditingController();
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: Text('User Screen One'),
   ),
   body: Padding(
    padding: const EdgeInsets.all(16.0),
    child: Center(
      child: Column(
       mainAxisAlignment: MainAxisAlignment.center,
       children: [
        Text(
         'Enter the data that you want to see to the next screen',
         style: TextStyle(fontSize: 18),
         textAlign: TextAlign.center,
        ),
        SizedBox(height: 20),
```

```
TextField(
 controller: controller,
 decoration: InputDecoration(
  labelText: 'User Data',
  border: OutlineInputBorder(),
  filled: true,
  fillColor: Colors.white,
  prefixIcon: Icon(Icons.input),
 ),
),
SizedBox(height: 20),
ElevatedButton(
 onPressed: () {
  if ( controller.text.isNotEmpty) {
   Navigator.push(
    context,
     MaterialPageRoute(
      builder: (context) => SecondScreen(data: controller.text),
    ),
   );
  } else {
   ScaffoldMessenger.of(context).showSnackBar(
     SnackBar(content: Text('Please enter some data')),
   );
 },
 child: Text('Pass User Data to User Screen Two'),
 style: ElevatedButton.styleFrom(
  backgroundColor: Colors.yellow, // Set button color to yellow
  foregroundColor: Colors.black, // Set text color to black
  minimumSize: Size(double.infinity, 50),
```

```
),
        ),
       ],
      ),
     ),
   ),
  );
class SecondScreen extends StatelessWidget {
 final String data;
 SecondScreen({required this.data});
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: Text('User Screen Two'),
   ),
   body: Center(
     child: Padding(
      padding: const EdgeInsets.all(16.0),
      child: Card(
       elevation: 8,
       shape: RoundedRectangleBorder(
        borderRadius: BorderRadius.circular(16),
       ),
       child: Padding(
        padding: const EdgeInsets.all(24.0),
```

```
child: Column(
      mainAxisSize: MainAxisSize.min,
      children: [
       Text(
        'User Data received here is as follows:',
        style: TextStyle(fontSize: 20, fontWeight: FontWeight.bold),
       ),
       SizedBox(height: 20),
       Text(
        data,
        style: TextStyle(fontSize: 20),
        textAlign: TextAlign.center,
       ),
      ],
     ),
   ),
  ),
 ),
),
```





```
Part – 10 (Hero Animation)

*change in main.dart*

Code:
import 'package:flutter/material.dart';

void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
  return MaterialApp(
```

Practical-10

```
title: 'Practical for Hero Animation',
   theme: ThemeData(
    primarySwatch: Colors.yellow,
   home: FirstPage(),
  );
class FirstPage extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: Text('Practical for Hero Animation'),
   ),
   body: Center(
     child: GestureDetector(
      onTap: () {
       Navigator.of(context).push(
        MaterialPageRoute(
         builder: (context) => SecondPage(),
        ),
       );
      },
      child: Hero(
       tag: 'hero-image',
       child: Image.asset(
        'assets/image2.jpg',
        width: 100,
        height: 100,
```

```
),
      ),
    ),
   ),
  );
class SecondPage extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: Text('Hero Animation!!!'),
   ),
   body: Center(
    child: Hero(
      tag: 'hero-image',
      child: Image.asset('assets/image3.jpg'),
    ),
   ),
  );
pubsec.yaml file
flutter:
 uses-material-design: true
 assets:
  - assets/image1.jpg
  - assets/image2.jpg
```



