

C++ Programming I

Fundamentals of Object Oriented C ++ Programming

C++ Programming
FS 2020

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Welcome

Welcome

Credits
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Literature

Why C++

Welcome to C++ Programming I

Lecture 0

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Bern University
of Applied Sciences

Time:

- ▶ Thursday 16:15h-18:00h Weekly
- ▶ Break: 17h
- ▶ 13 x 2 Lectures

Lecture Style:

- ▶ 50% Theory
- ▶ 50% Coding

Homepage:

http://www.bme.master.unibe.ch/studies/curriculum/list_of_courses/c_programming_i/

Course Material:

https://ilias.unibe.ch/goto_ilias3_unibe_crs_1664434.html

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Exercises

- ▶ ~**10 Exercises**, when handed in on time: **15%**
- ▶ **2 written exams**, midterm exam **25%** and final exam **60%**
- ▶ Date for midterm exam: **09.04.2020**

Procedure

- ▶ Exercises are strongly recommended
- ▶ Submission of at least **7 exercises** is required for exam admission
- ▶ Time for exercise is **1 week**
- ▶ Post questions in the exercise forum!
- ▶ Exercises and solutions are discussed in the lecture

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Fundamentals of Object Oriented C++ Programming

1. **Welcome**
2. **Getting Started**, Compiler, IDE etc.
3. **Basics** - Refresher
4. **Functions**, Call-by-Value and Call-by-Reference
5. **Pointers and References**, Dynamic Memory
6. **Fundamentals of Object Oriented C++ Programming**
7. **Classes and Objects**, Constructor and Destructor
8. **Inheritance**
9. **Polymorphism** and Abstract Interfaces
10. **Operators** and Operator Overloading
11. **Templates** - Basics



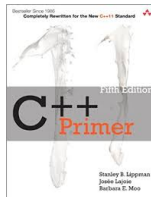
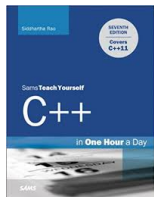


The course closely follows the following Literature:

- ▶ **Sams Teach Yourself, C++ in One Hour a Day** (8th Edition, 2017), Siddhartha Rao, ISBN-13: 978-0789757746

Comprehensive Reference book:

- ▶ **The C++ Programming Language** (4th Edition, 2015), Bjarne Stroustrup, ISBN/ISSN: 2244009029992
- ▶ **C++ Primer** (5th Edition, 2013), Stanley B. Lippman, ISBN-13: 978-0321714114



Useful Links:

- ▶ https://www.tutorialspoint.com/cplusplus/cpp_stl_tutorial.htm
- ▶ <http://www.learncpp.com/>
- ▶ **Training:** <http://progressor.ti.bfh.ch>





Why C++

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Why C++

Programming languages are differentiated in:

- ▶ **Compiled** vs. interpreted languages
 - ▶ **C++**, C, Java, Pascal etc. vs. MATLAB, Python
- ▶ **High level** vs. assembler languages
 - ▶ Assembler (computer) languages are very primitive
 - ▶ Simple operations are divided into multiple steps
 - ▶ Language varies from computer to computer
 - ▶ High-level programming languages are human-readable and understood by the computer model (abstraction)
- ▶ **Multipurpose** vs. specific purpose languages
- ▶ **Procedural, Object-oriented**, function-oriented and logical languages
- ▶ **Generic programming**





Various modern and popular programming languages exist:

- ▶ Java, C#, Objective-C, Modula etc.

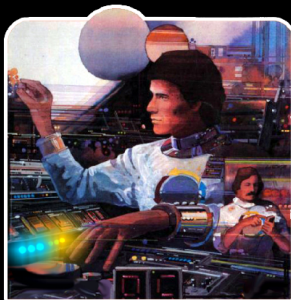
Common consensus:

- ▶ 'The' programming language for system programming is: C
- ▶ C has significant weaknesses. Biggest weakness: Missing 'Type safety'

Benefits of C++ :

- ▶ C++ adds the power of abstraction from high-level programming languages to C
 - ▶ Object-Oriented
 - ▶ Type Safety
 - ▶ Huge amount of tested and efficient libraries available → STL
- ▶ **High-level language for low-level problems**

THE TWO STATES OF EVERY PROGRAMMER



I AM A GOD.



**I HAVE NO IDEA
WHAT I'M DOING.**

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