

## Requirements

Extend the [robotchrono](#) system by adding a new command: - loop: the robot must be able to run and measure the arena perimeter

## Requirement analysis

I assume the robot lays on a plane within a rectangular box. There are no other obstacles.  
I also assume the loop command is sent when the robot is in one of the 4 corners of the box.  
The perimeter measurement problematic is left for the Problem analysis stage.

```
System loop
...

Dispatch loop : loop(X) // req-loop

...

QActor robotmind context ctxMind {
  ["var loopCounter = 0;"]

  State idle {
    println("idle")
  }
  Transition tWork
    ...
    whenMsg loop -> sLoop
    ...

  State sLoop {
    println("sLoop")
    forward basicrobot -m cmd : cmd(w)
  }
  Transition tLoop
    whenEvent obstacle and "loopCounter < 3" -> sObstacleLoop
    whenEvent obstacle and "loopCounter == 3" -> sEndLoop

  State sObstacleLoop {
    println("sObstacleLoop")
    ["loopCounter += 1;"]
    forward basicrobot -m cmd : cmd(a)
  }
  Goto sLoop

  State sEndLoop {
    println("sEndLoop")
    ["loopCounter = 0;"]
    forward basicrobot -m cmd : cmd(a)
  }
  Goto idle
}
```

## Problem analysis

The problematic of deriving a distance from the elapsed movement time requires a good measure of the robot speed. I assume the acceleration to be instantaneous (i.e. non continuous) and the speed constant and known. This is pretty straightforward in a virtual environment while it is to be considered impossible in the real environment. In the real world assumptions and approximations are needed to complete the task.

```
System loop
...

Dispatch loop : loop(X) // req-loop

...
```

```

QActor robotmind context ctxMind {
    ["var StepTime = 0L;"]
    ["var start = 0L;"]
    ["var elapsed = 0L;"]
    ["var loopCounter = 0;"]

    State idle {
        println("idle")
    }
    Transition tWork
        ...
        whenMsg loop -> sLoop
    ...

    State sLoop {
        println("sLoop")
        ["start = System.currentTimeMillis();"] // start the chronometer
        forward basicrobot -m cmd : cmd(w)
    }
    Transition tLoop
        whenEvent obstacle and "loopCounter < 3" -> sObstacleLoop
        whenEvent obstacle and "loopCounter == 3" -> sEndLoop

    State sObstacleLoop {
        println("sObstacleLoop")
        ["val runtime = System.currentTimeMillis() - start;"] // stop the chronometer
        ["elapsed += runtime;"]
        ["loopCounter += 1;"]
        forward basicrobot -m cmd : cmd(a)
    }
    Goto sLoop

    State sEndLoop {
        println("sEndLoop")
        ["loopCounter = 0;"]
        ["elapsed = 0L;"]
        ["val perimeter = elapsed * 0.2;"] // stop the chronometer
        println("elapsed time: ${elapsed}")
        println("perimeter: ${perimeter} meters")
        forward basicrobot -m cmd : cmd(a)
    }
    Goto idle
}

```

## Deployment

Build both BasicRobot and RobotMind into deployable zip files with the commands: `gradle -b build_ctxMind.gradle distZip` `gradle -b build_ctxBasicRobot.gradle distZip` Copy any \*.pl file into the bin sub directory and execute the executable scripts.

By Michele Proverbio email: [michele.proverbio@studio.unibo.it](mailto:michele.proverbio@studio.unibo.it)

