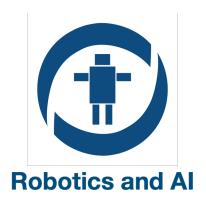
## 2 – Introduction to Probability and Mapping

Advanced Methods for Mapping and Self-localization in Robotics (MPC-MAP) Course supervisor: Ing. Lukáš Kopečný, Ph.D.

Ing. Adam Ligocki, Ph.D.

Brno University of Technology 2023

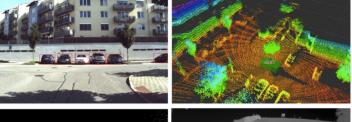


# Robotics and Al

## Profile











Ing. Adam Ligocki, Ph.D.

Position: Research Staff

Research: Data Fusion

Room: SE1.102

Background:

- Artificial Intelligence
- Neural Networks
- Software Development

Web: https://www.vut.cz/lide/adam-ligocki-154791

## Normal Distribution



#### Normal Distribution – Basic Definitions

Mean (cz: střední hodnota)

symbol: µ

Standard Deviation (cz: Směrodatná odchylka)

symbol:  $\sigma$ 

Variance

(cz: Rozptyl)

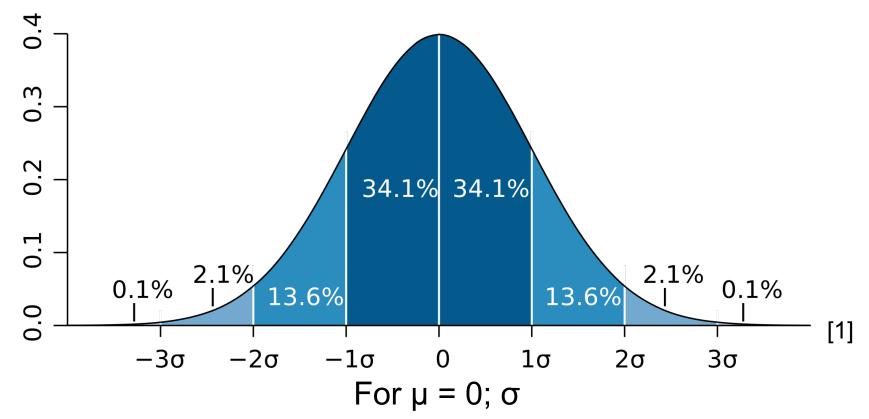
symbol:  $\sigma^2$ 

$$\mu = \frac{\sum_{i=1}^{N} x_i}{N}$$
 $\sigma = \frac{\sum_{i=1}^{N} (x_i - \mu)^2}{N}$ 



#### Normal Distribution – Basic Definitions

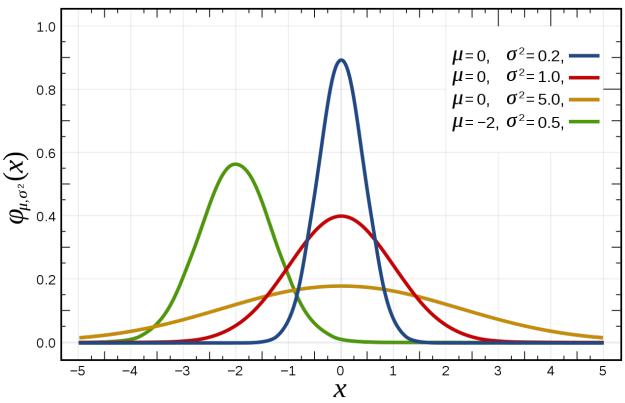
Mean (cz: střední hodnota) symbol: µ Standard Diviation (cz: Směrodatná odchylka) symbol: σ Variance (cz: Rozptyl) symbol: σ<sup>2</sup>



#### Normal Distribution – Basic Definitions

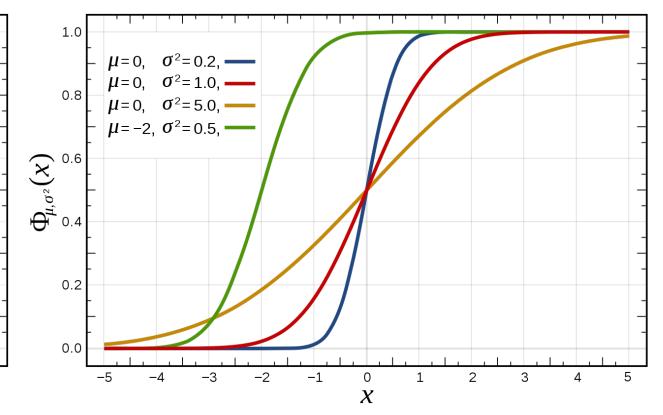
#### Probability Density Function (PDF)

$$f(x, \mu, \sigma^2) = \frac{1}{\sigma * \sqrt{2\pi}} e^{-0.5 \left(\frac{x-\mu}{\sigma}\right)^2}$$



#### Cumulative Distribution Function (CDF)

$$\Phi(x, \mu, \sigma^2) = \int_{-\infty}^{x} f(t, \mu, \sigma^2) dt$$



[1] https://en.wikipedia.org/wiki/Normal\_distribution

Normal dist. integration: https://www.youtube.com/watch?v=Bjh5Yvml4RM



#### Normal Distribution - Combining Normal Distributions (Independent Variables)

Two fast foods (ff1 and ff2) share their extra burned oil resources. The ff1 consumes 10l of oil per day with std. dev. 2l. The ff2 uses 7l of oil per day with std. dev. 1.5l.

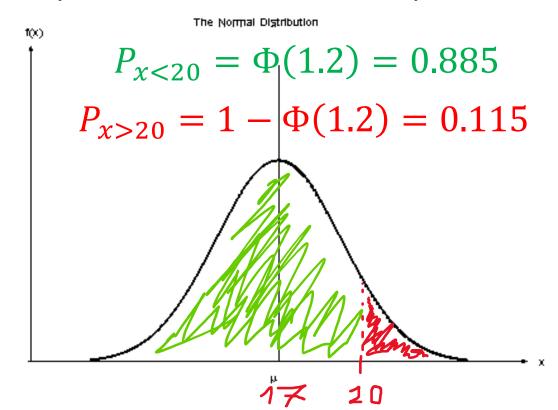
What is the probability that they run out of oil if they have 20l on stock for today?

$$\mu_1 = 10$$
 $\mu_c = \mu_1 + \mu_2 = 17$ 
 $\sigma_1 = 2$ 
 $\sigma_c = \sqrt{\sigma_1^2 + \sigma_2^2} = 2.5$ 

$$\mu_2 = 7$$

$$\sigma_2 = 1.5$$

$$z = \frac{x - \mu_c}{\sigma_c} = 1.2$$





#### Normal Distribution - Combining Normal Distributions (Independent Variables)

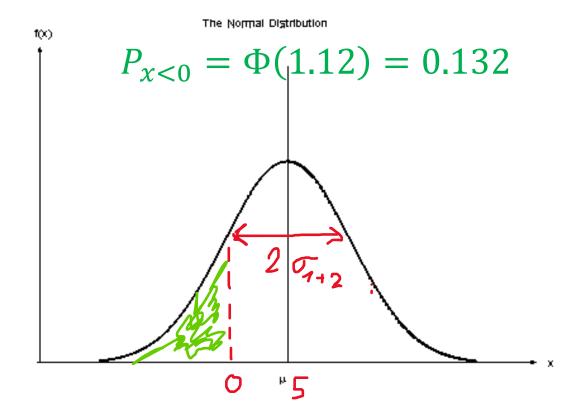
The shipping from the USA usually takes 7 days with 2 days std. dev.

The sipping from China usually takes 12 days with 4 days std. dev.

What is the probability that the package from China will be delivered before the one from the USA if both were sent at the same time?

$$\mu_1 = 7$$
 $\mu_c = \mu_2 - \mu_1 = 5$ 
 $\sigma_1 = 2$ 
 $\sigma_c = \sqrt{\sigma_1^2 + \sigma_2^2} = 4.47$ 

$$\mu_2 = 12$$
 $\sigma_2 = 4$ 
 $z = \frac{x - \mu_c}{\sigma_c} = -1.12$ 





#### Normal Distribution - Combining Normal Distributions (Fusing Observations)

The sensors are measuring the distance to the obstacle. For both, the noise of the output data has the normal distribution character.

- The first sensor measured the distance of 5m with a variance of 0.5m
- The second sensor measured the distance of 5.5m with a variance of 0.7m.
- Make the best estimation of the real distance to the obstacle.

$$\mu_1 = 5$$
 $\sigma_1^2 = 0.5$ 

$$\mu_c = \frac{\mu_1 \sigma_2^2 + \mu_2 \sigma_1^2}{\sigma_1^2 + \sigma_2^2} = 5.208$$

$$\mu_2 = 5.5$$
 $\sigma_2^2 = 0.7$ 

$$\sigma_c = \sqrt{\frac{{\sigma_1}^2 * {\sigma_2}^2}{{\sigma_1}^2 + {\sigma_2}^2}} = 0.540$$



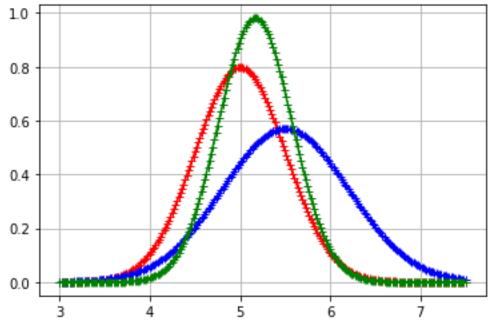
#### Normal Distribution – Combining Normal Distributions (Fusing Observations)

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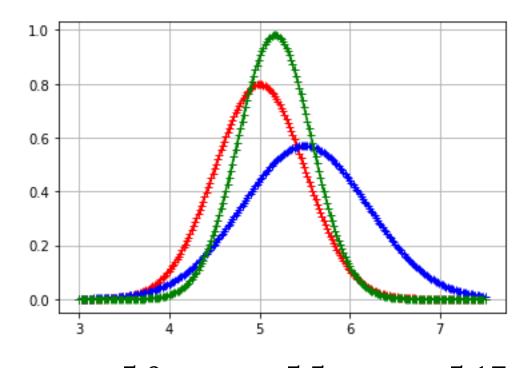
Make the best estimation of the real distance to the obstacle.



Very nice example: https://datascopeanalytics.com/blog/sensor-fusion-tutorial/

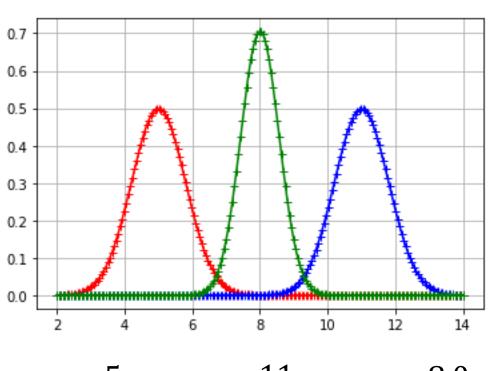


#### Normal Distribution – Combining Normal Distributions (Fusing Observations)



$$\mu_1 = 5.0 \qquad \mu_2 = 5.5 \qquad \mu_c = 5.17$$
 $\sigma_1 = 0.5 \qquad \sigma_2 = 0.7 \qquad \sigma_c = 0.41$ 





$$\mu_1 = 5$$
  $\mu_2 = 11$   $\mu_c = 8.0$   $\sigma_1 = 0.8$   $\sigma_2 = 0.8$   $\sigma_c = 0.56$ 



#### **2D Normal Distribution**

$$\mu = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\Sigma = \begin{bmatrix} 1 & 3/5 \\ 3/5 & 2 \end{bmatrix}$$

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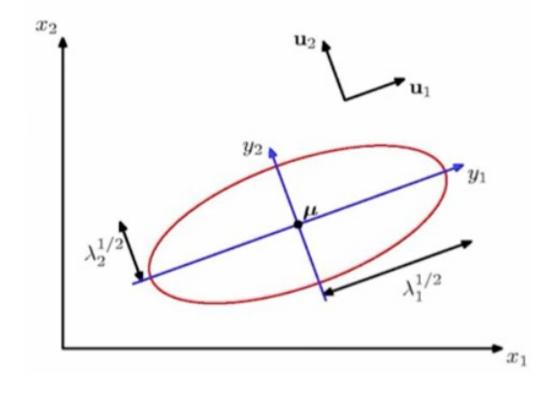
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$$0.$$

$$\Sigma = U\Lambda U^T = \begin{bmatrix} u_1 & u_2 \\ u_1 & u_2 \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} \begin{bmatrix} u_1 & u_1 \\ u_2 & u_2 \end{bmatrix}$$

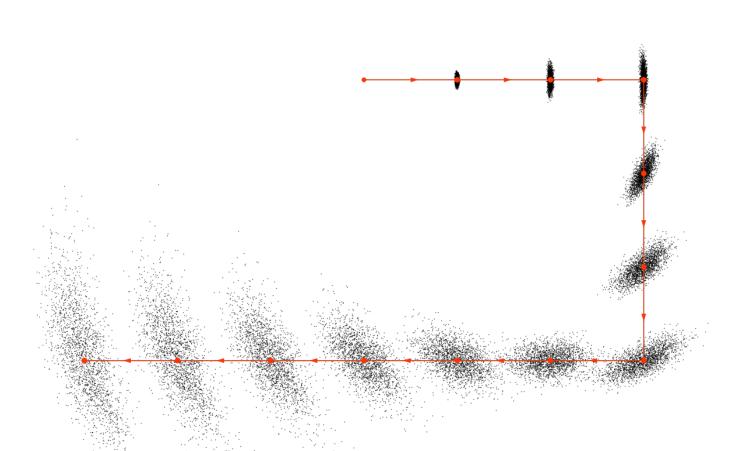


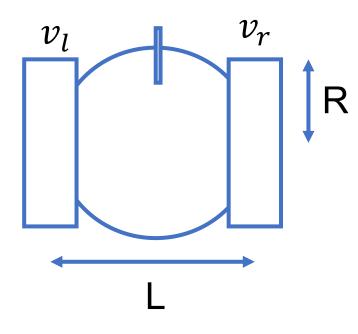
- [1] https://en.wikipedia.org/wiki/Multivariate\_normal\_distribution
- [2] https://www.youtube.com/watch?v=eho8xH3E6mE



#### 2D Normal Distribution – Example of Usage

Growing unsertancy of the position of the moving robot





$$\begin{bmatrix} v \\ \omega \end{bmatrix} = \begin{bmatrix} \frac{R}{2} (v_l + v_r) \\ \frac{R}{L} (v_r - v_l) \end{bmatrix}$$

## **Bayes Theorem**



Thomas Bayes (c. 1701 – 7 April 1761) was an English statistician, philosopher and Presbyterian minister who is known for formulating a specific case of the theorem that bears his name: Bayes' theorem.



$$P(H|E) = \frac{P(E|H)P(H)}{P(E)} = \frac{P(E|H)P(H)}{P(E|H)P(H) + P(E|\neg H)P(\neg H)}$$

*H* ... Hypothesis

*E* ... Evidence

P(H) ... Probability of hipothesis is true, when there is no evidence

P(E|H) ... Probability of seeing evidence if the hypothesis is true

P(E) ... Probability of seeing evidence

P(H|E) ... Probability of hypothesis when seeing evidence

$$P(\clubsuit|\clubsuit) = \frac{P(\clubsuit|\clubsuit)P(\clubsuit)}{P(\clubsuit)} = \frac{P(\clubsuit|\clubsuit)P(\clubsuit)}{P(\clubsuit)P(\clubsuit|\clubsuit) + P(\clubsuit)P(\clubsuit|\clubsuit)}$$

*H* ... Hypothesis:

E ... Evidence:



 $\neg H$  ... Hypothesis:  $\clubsuit$ 

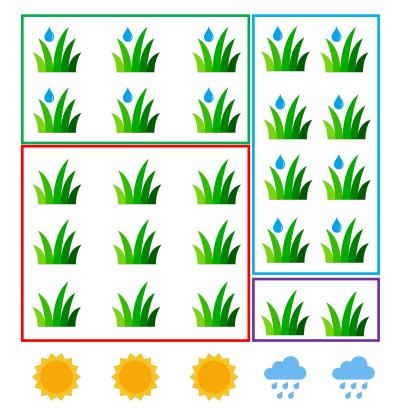


 $\neg E$  ... Evidence:





$$P(\clubsuit| ) P(\clubsuit) = \frac{P() () P()}{P()} = \frac{P() () P()}{P() ()} = \frac{P() () P()}{P() ()}$$



$$P(\clubsuit|\swarrow)=?$$



$$P(\clubsuit|\clubsuit) = \frac{P(\clubsuit|\clubsuit)P(\clubsuit)}{P(\clubsuit)} = \frac{P(\clubsuit|\clubsuit)P(\clubsuit)}{P(\clubsuit)P(\clubsuit|\clubsuit) + P(\clubsuit)P(\clubsuit|\clubsuit)}$$

$$\frac{6}{25} = 0.24$$

$$\frac{9}{25} = 0.36$$

$$P(4) \Rightarrow P(4) \Rightarrow 0.6$$

$$P(4) \Rightarrow 0.6$$

= 0.818



$$P(\clubsuit|\clubsuit) = \frac{P(\clubsuit|\clubsuit)P(\clubsuit)}{P(\clubsuit)} = \frac{P(\clubsuit|\clubsuit)P(\clubsuit)P(\clubsuit)}{P(\clubsuit)P(\clubsuit|\clubsuit) + P(\clubsuit)P(\clubsuit|\clubsuit)}$$

$$P(\buildrel | = 0.6$$

$$P(=) = 0.4$$

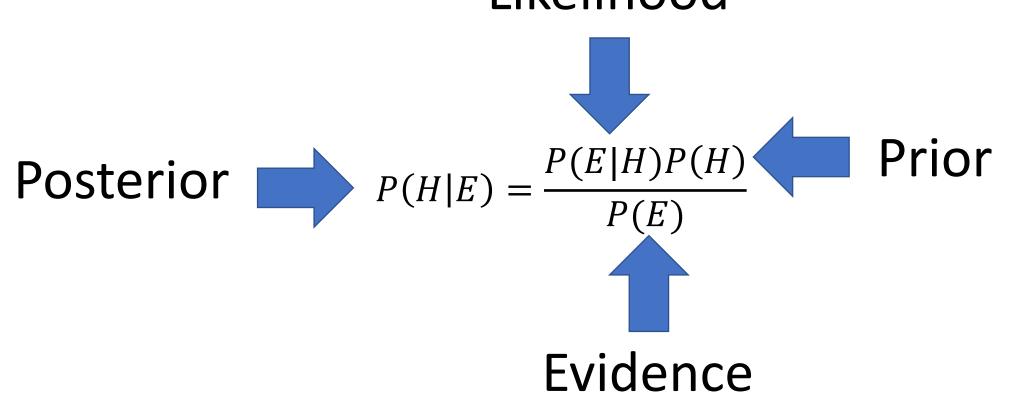
$$P(\psi | = 0.6)$$

$$P(\psi | = 0.2$$

$$P()) = \frac{0.6 * 0.6}{P())} = \frac{0.6 * 0.6}{0.6 * 0.6 + 0.4 * 0.2} = 0.818$$

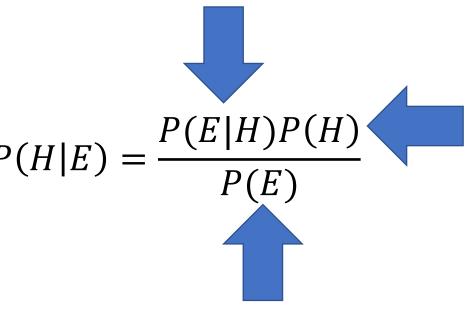
$$P(\clubsuit|\swarrow) = \boxed{\phantom{a}} = 0.818$$

## Likelihood



### Sensor Model

New
Information
(Inverse Sensor
Model)



Old Information

Normalization



#### **Bayes Filter**

Bayes Filter is generic mathematical framework to estimate inner states of the system (world).

**Prediction:** 



$$\overline{bel}(x_t) = \int p(x_t|u_t, x_{t-1}) bel(x_{t-1}) dx_{t-1}$$

**Correction:** 

$$bel(x_t) = \eta p(z_t|x_t) \overline{bel}(x_t)$$



**Observation Model** 

## Sensors

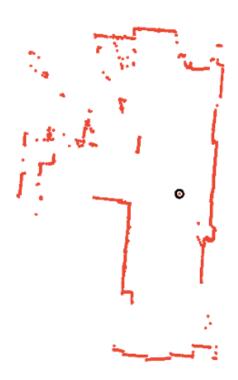
#### Sensors: Range-bearing sensor

#### **Typically:**

Lasers, LiDARs Ultrasonic sensors IR range sensor

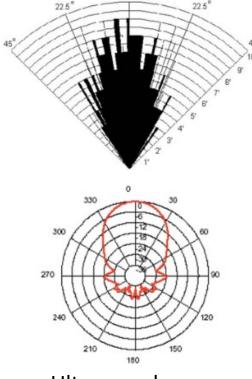
Provides information about the distance and the azimuth of the object w.r.t. robot's coordinates system.

$$\begin{bmatrix} r \\ \phi \end{bmatrix} = \begin{bmatrix} \sqrt{(x_{obj} - x_{robot})^2 + (y_{obj} - y_{robot})^2} \\ atan2(y_{obj} - y_{robot}, x_{obj} - x_{robot}) \end{bmatrix} + Q$$



2D LiDAR scan

$$+Q$$



Ultrasound sensor characteristics



#### Sensors: Camera

#### **Camera Sensor**

Sensing usually "2D" data represented as an image

#### Types of camera sensors:

Common RGB/grayscale camera Multispectral Camera RGBD camera (kinect) IR camera



IR Image



RGB Image



RGB-D Image: RGB+Depth



#### Sensors: Camera

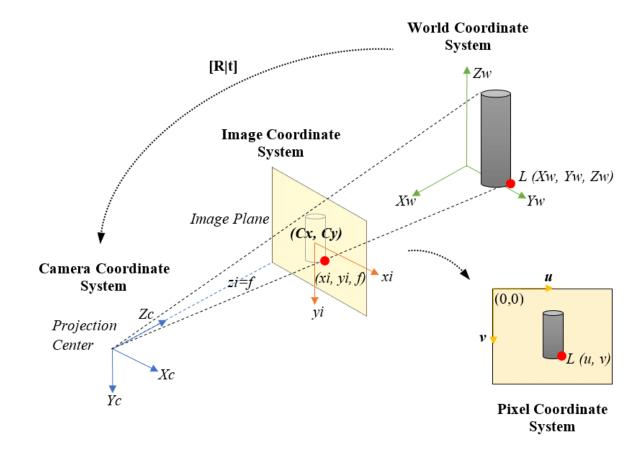
#### Mapping World (3D) to Camera (2D) - projection

$$\begin{bmatrix} u \\ v \\ 1 \end{bmatrix} = \begin{bmatrix} u/w \\ v/w \end{bmatrix} = C_{int} * H_{world\_to\_cam} * x_{world} =$$

$$= \begin{bmatrix} f_x & \gamma & c_x \\ 0 & f_y & c_y \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} R & t \\ 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix}$$

#### Mapping Camera (2D) to World (3D)

- During projection we lost depth information
- Each pixel can be represented as ray in 3D
- Expand  $\begin{bmatrix} u \\ v \\ 1 \end{bmatrix}$  for with scale factor:  $\begin{bmatrix} u \\ v \\ 1 \end{bmatrix} * s = \begin{bmatrix} x' \\ y' \\ z' \end{bmatrix}$



https://www.researchgate.net/profile/Luis-Ortiz-25/publication/326518096



#### Sensors: External Pose Measurement (GNSS, motion capture, ...)

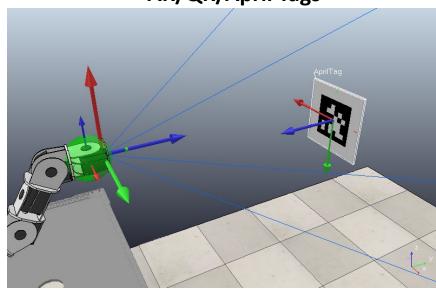
#### **Line Follower**



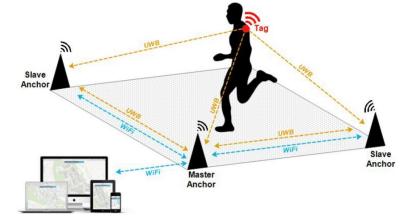
electronicshub.com

## **GNSS** http://what-when-how.com/

#### **AR/QR/April Tags**

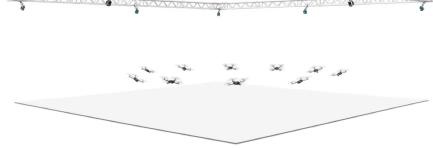


https://haowensh.com/assets/img/2020/kdc/frame\_confirmation.png



Beacon loclalization (UWB, BT, ...)

**Motion Capture** 



## Map Types



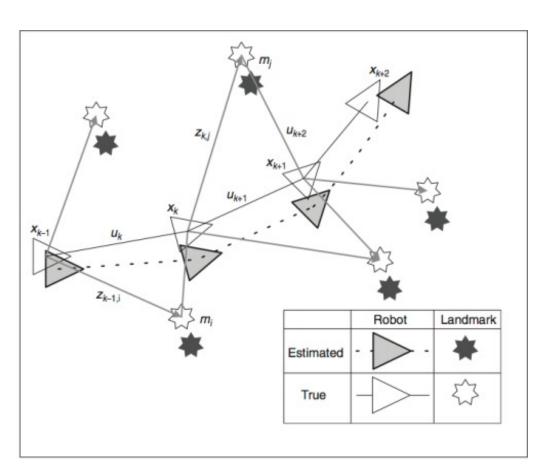
#### Map Types – Topological Map (Graph)

Map is represented as a set of "Landmarks" (graph nodes)

Robot measures distance to the landmarks (distances are graph edges)

Robot estimates position by building a graph with minimal error w.r.t. measurements.

If the robot is also capable of expanding the map by adding new landmarks, we talk about SLAM (Simultaneous Localization and Mapping)





#### Map Types - Occupancy Grid

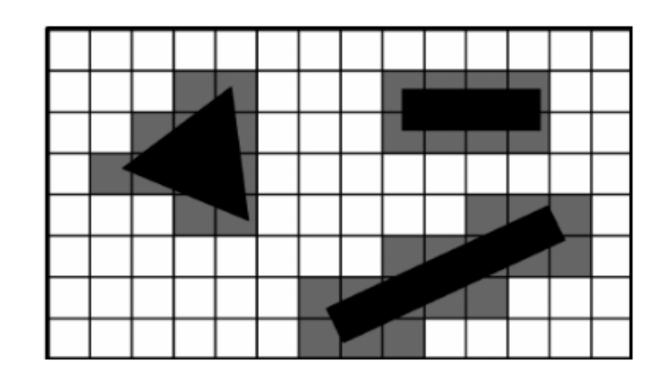
The world is represented as a 2D/3Dcell grid.

Every cell contains a number that holds information about the probability, the cell is occupied by an obstacle.

$$p(M^O)$$
 ... probability, cell is Occupied

$$p(M^E)$$
 ... probability, cell is Empty

$$p(M^O) = 0 \sim p(M^E) = 1 \dots \text{cell is Empty}$$
 
$$p(M^O) = 0.5 \sim p(M^E) = 0.5 \dots \text{no information about cell}$$
 
$$p(M^O) = 1 \sim p(M^E) = 0 \dots \text{cell is Occupied}$$



$$0 \le p(M^0) \le 1$$

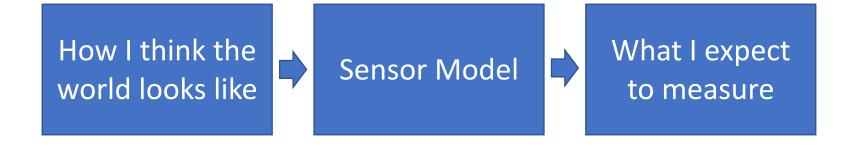
$$0 \le p(M^E) \le 1$$

$$p(M^O) + p(M^E) = 1$$

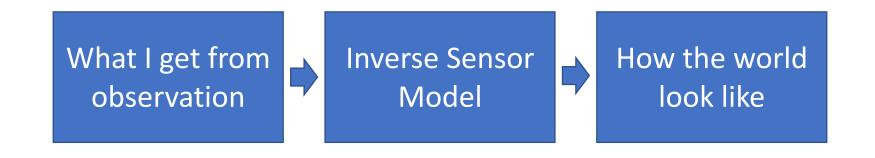
[1] Tomáš Lázna, Mapy a navigace v mobilní robotice, 2019

## Sensor Modeling

#### **Sensor Model**



#### **Inverse Sensor Model**





#### **Sensor Modeling**

#### **Common Laser Sensor Model:**

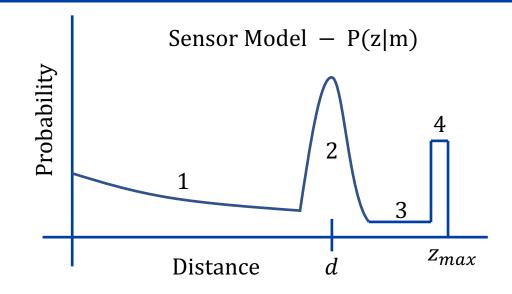
Probability of getting measurement of an object at distance d.  $z_{max}$  is sensor's max range.

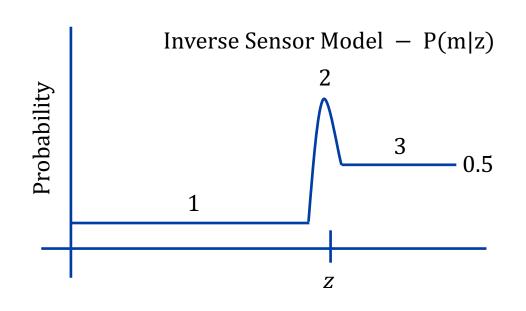
- 1 ... Approximation of dynamic obstacles (exp decay)
- 2 ... Distribution around obstacle (normal dist.)
- 3 ... Unknown area (uniform dist.)
- 4 ... Max sensor's range

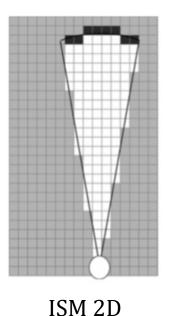


Probability of object's presence at the distance of  $z_t$ .

- 1 ... Free space (low prob.)
- 2 ... Occupied space (high prob.)
- 3 ... Unknown area (p=0.5)

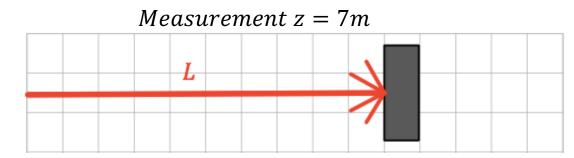


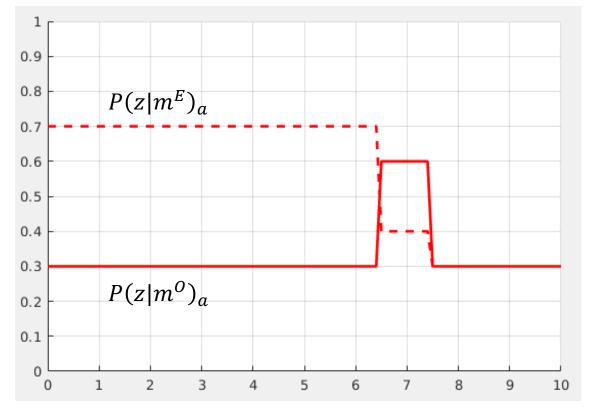






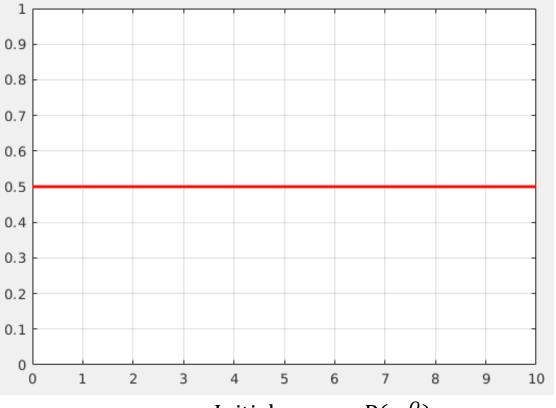
#### Sensor Modeling – Use Case





Sensor Models  $-P(z|m^0)$  and  $P(z|m^E)$ 

 $P(z|m^{O})_{a}$ : probabiliy to measure that cell a is occupied  $P(z|m^{E})_{a}$ : probabiliy to measure z that cell a is empty  $P(z|m^{O})_{a} \neq 1 - P(z|m^{E})_{a}$ 

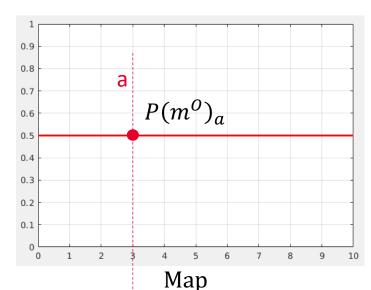


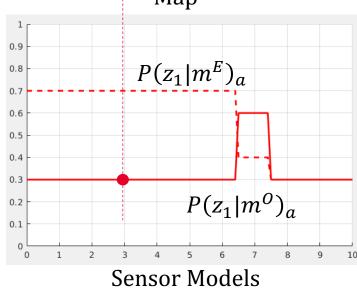
Initial map  $- P(m^0)$ 



#### Sensor Modeling – Use Case

#### Measurement z = 7m





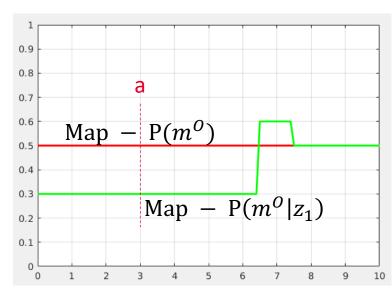
0) Init

$$P(m^{O})_{a} = 0.5$$
 ->  $P(m^{E})_{a} = 1 - P(m^{O})_{a} = 0.5$ 

1) First measurement

$$P(m^{O})_{a} = 0.5$$
 ->  $P(m^{E})_{a} = 1 - P(m^{O})_{a} = 0.5$   
 $P(z_{1}|m^{O})_{a} = 0.3$   $P(z_{1}|m^{E})_{a} = 0.7$   
 $P(z)_{a} = P(z_{1}|m^{O})_{a} * P(m^{O})_{a} + P(z_{1}|m^{E})_{a} * P(m^{E})_{a} = 0.3 * 0.5 + 0.7 * 0.5 = 0.5;$ 

$$P(m^{O}|z_1)_a = \frac{P(z_1|m^{O})_a * P(m^{O})_a}{P(z)_a} = \frac{0.3 * 0.5}{0.5} = 0.3$$

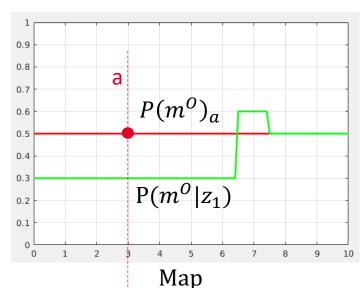


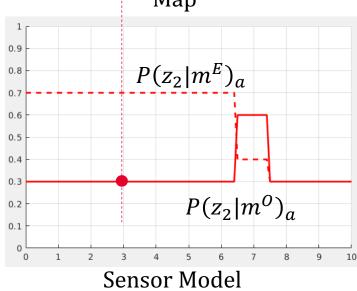
Inverse Sensor Model (map)



### Sensor Modeling – Use Case

#### Measurement z = 7m

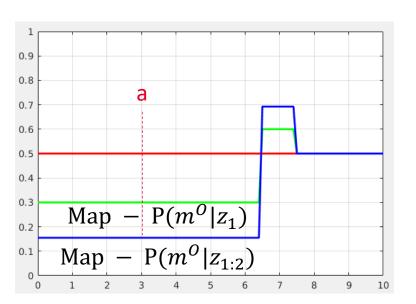




### 2) Second measurement

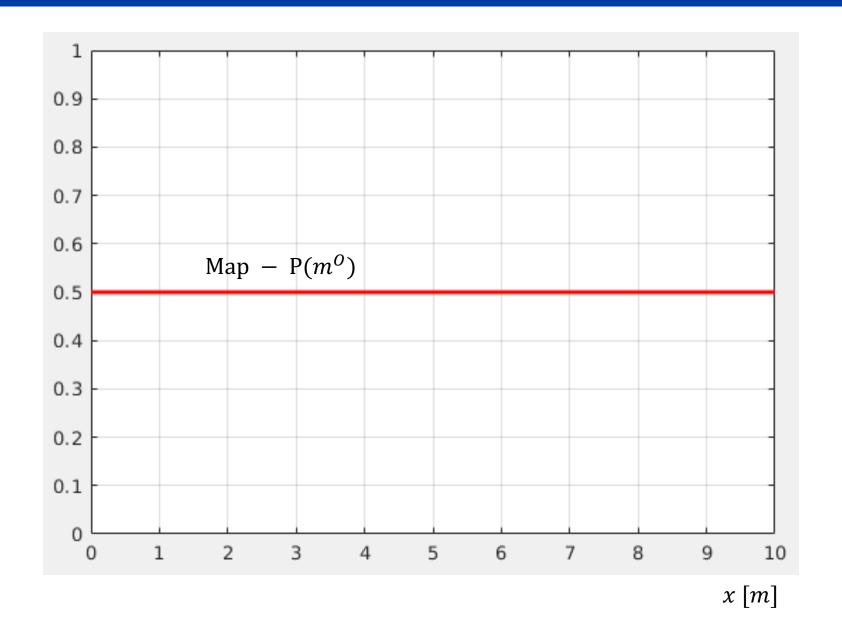
$$P(m^{O})_{a} \sim p(m^{O}|z_{1}) = 0.3 \rightarrow P(m^{E})_{a} \sim p(m^{E}|z_{1}) = 1 - p(m^{O}|z_{1}) = 0.3$$
  
 $P(z_{2}|m^{O})_{a} = 0.3$   $P(z_{2}|m^{E})_{a} = 0.7$   
 $P(z)_{a} = P(z_{2}|m^{O})_{a} * P(m^{O})_{a} + P(z_{2}|m^{E})_{a} * P(m^{E})_{a} = 0.3 * 0.3 + 0.7 * 0.7 = 0.58;$ 

$$P(m^{O}|z_{1:2})_{a} = \frac{P(z_{2}|m^{O})_{a}*P(m^{O})_{a}}{P(z)_{a}} = \frac{0.3*0.3}{0.58} = 0.155$$

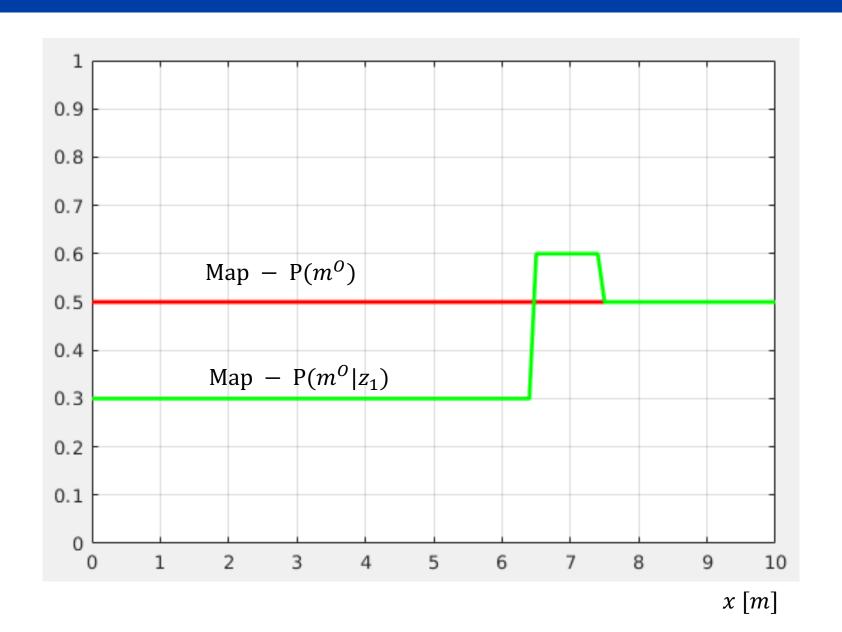




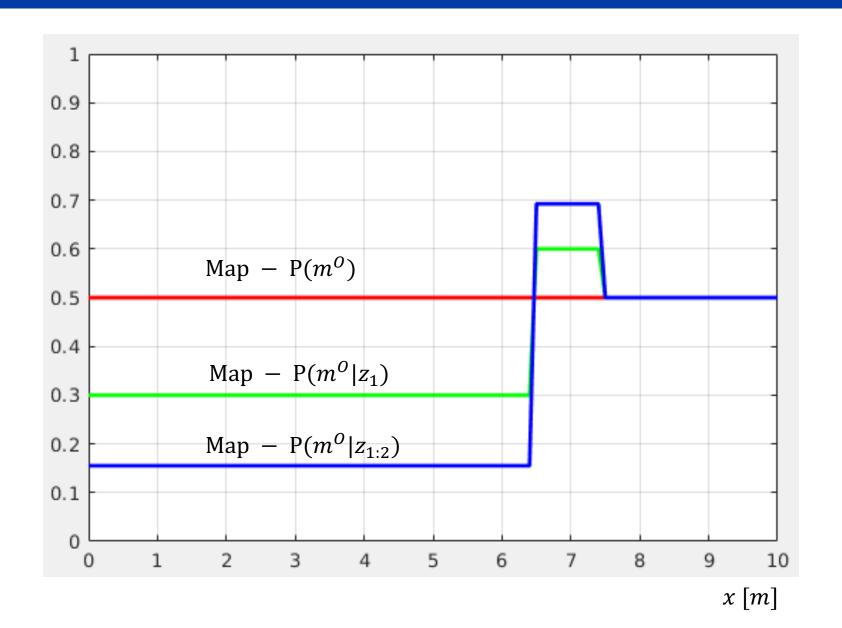
# Sensor Modeling – init

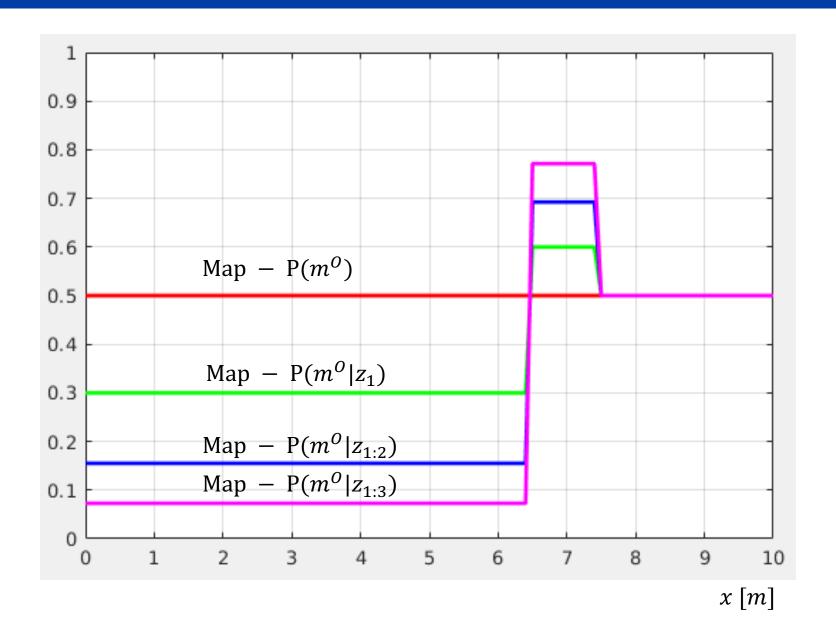


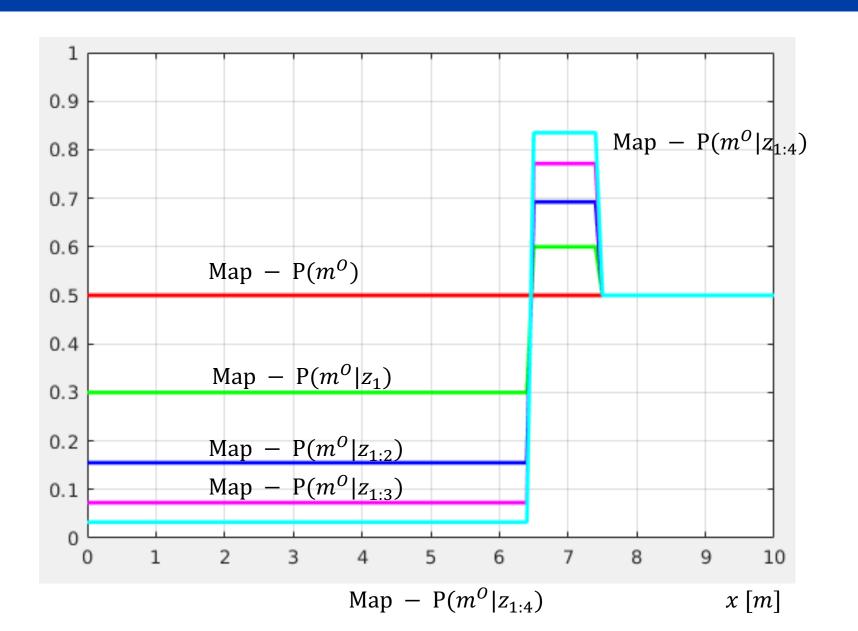


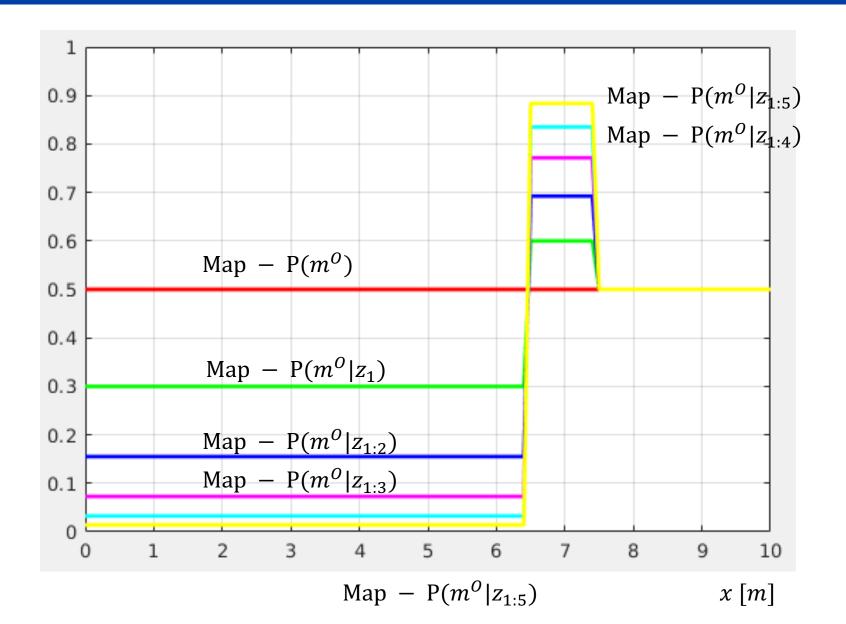


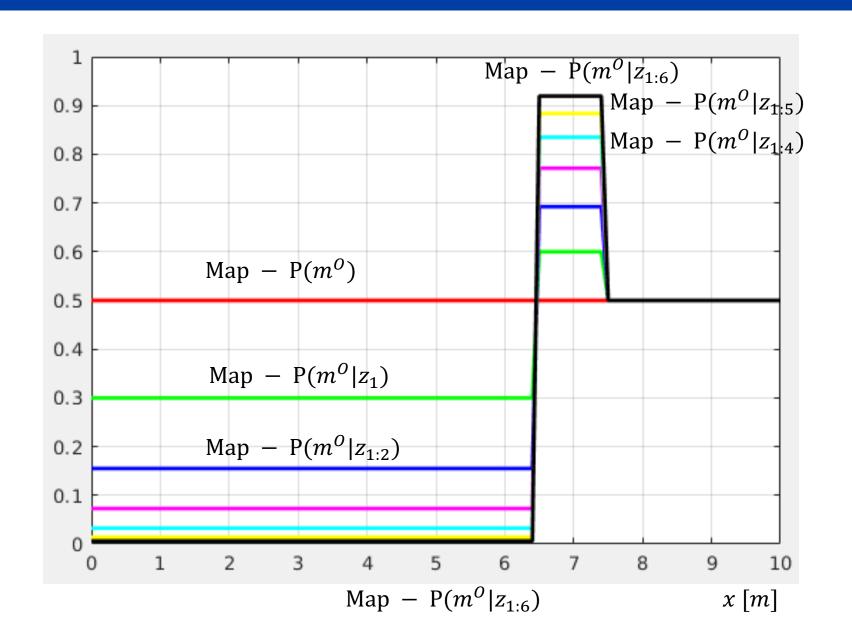






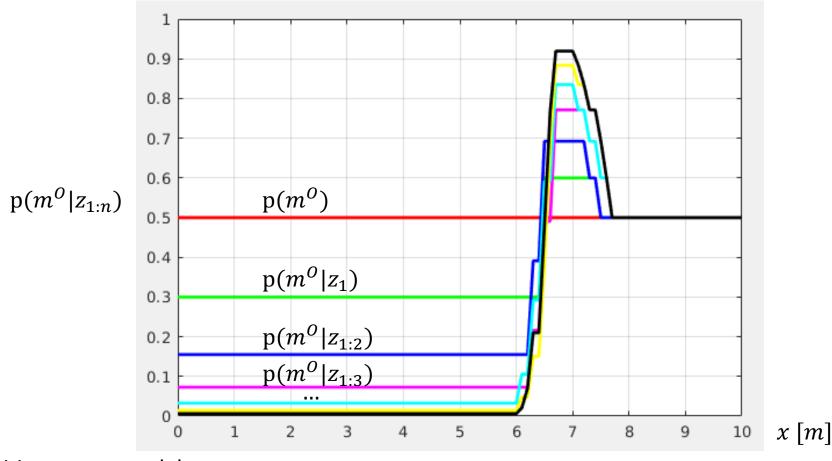








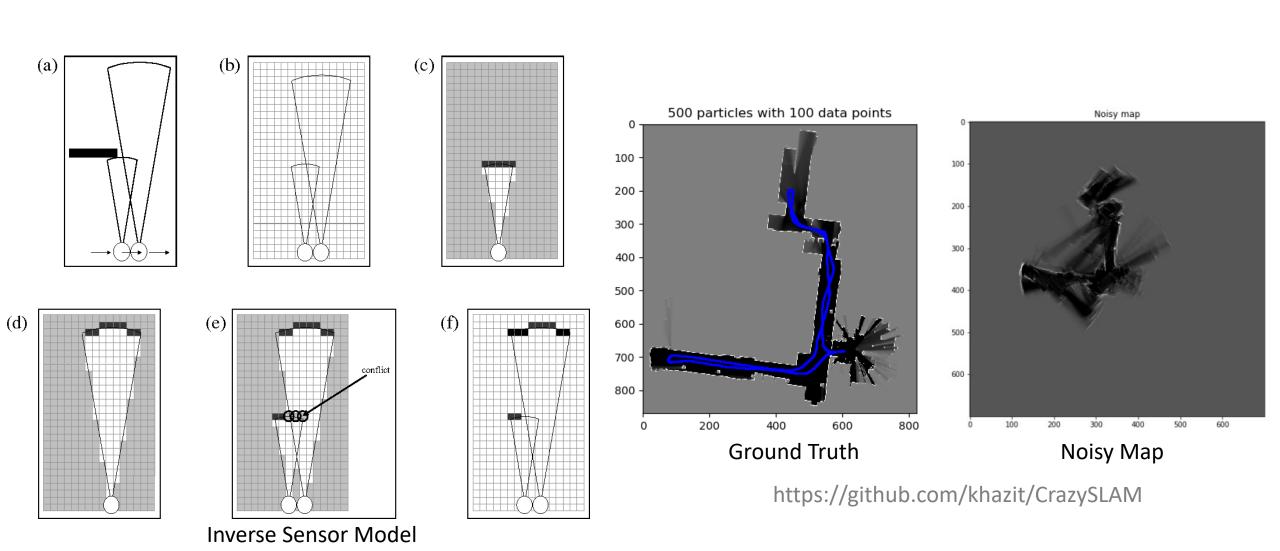
### Sensor Modeling - Non-Zero Measurement Sigma



 $p(z_n|m^0)$  – positive sensor model  $p(z_n|m^E)$  – negative sensor model  $p(m^0|z_n)$  – inverse sensor model – map based on single measurement  $p(m^0|z_{1:n})$  – final map – product of all inverse models



## Sensor Modeling in ND Space



https://d3i71xaburhd42.cloudfront.net/bee34b7ac00 2c6b395f384d91968643e6cb99ef3/3-Figure2-1.png



# Summary

## Summary

### **Normal Distribution**

Combining independent variables Combining multiple observations

### **Bayes rule**

$$P(H|E) = \frac{P(E|H)P(H)}{P(E)}$$

## **Bayes Filter**

$$\overline{bel}(x_t) = \int p(x_t|u_t, x_{t-1}) bel(x_{t-1}) dx_{t-1}$$

$$bel(x_t) = \eta \ p(z_t|x_t) \ \overline{bel}(x_t)$$

### **Sensor Model**

Map -> expected sensor output

### **Inverse Sensor Model**

Sensor output -> map

## Maps

Occupancy grid
Topological / Graph

# Assignment



### Assignments

Assignment in weeks 2 to 6 (5 in total)

For each assignment you will prepare a **single A4** report in which you will document your results and technical approach of your solution.

Each taks documented by **3-6** sentences and image(s) if it make sense.

Deadline is by the next Sunday 23:59

During the week you can consult report with lector

Assignments are on GitHub repo



MPC-MAP Assignment No. 1 - Report Adam Ligocki 7st Feb 2022 Task 1 Lorem ipsum dolor sit amet, consectetur adipiscing elit. Pellentesque faucibus, mi eu pellentesque venenatis, ligula leo tincidunt mauris, in tempus lectus erat eget purus. Fusce quis urna dolor. Phasellus tristique felis justo, vel consectetur magna luctus a. Nulla pharetra magna non pellentesque vestibulum. Task 2 Lorem ipsum dolor sit amet, consectetur adipiscing elit. Pellentesque faucibus, mi eu pellentesque venenatis, ligula leo tincidunt mauris, in tempus lectus erat eget purus. Fusce quis urna dolor. Phasellus tristique felis justo, vel consectetur magna luctus a. Nulla pharetra magna non pellentesque vestibulum. Task 3 Lorem ipsum dolor sit amet, consectetur adipiscing elit. Pellentesque faucibus, mi eu pellentesque venenatis, ligula leo tincidunt mauris, in tempus lectus erat eget purus. Fusce quis urna dolor. Phasellus tristique felis justo, vel consectetur magna luctus a. Nulla pharetra magna non pellentesque vestibulum

Assignment (web)

Report (placeholder)

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Department of Control and Instrumentation

