

Hackathon

Overview

Welcome to the Think Creative Hackathon, a dynamic two-day event dedicated to fostering innovation, problem-solving, and creativity. This competition challenges participants to think critically, collaborate, and present inventive solutions to real-world problems.

Rounds

The competition consists of a single round distributed throughout two days:

- **Day 1:** Participants will be given a theme and brainstorm for ideas.
- **Day 2:** Participants will prepare presentations alongside prototypes of their ideas (Just UI on Figma or any other platform), evaluated based on both.

Team Formation

Each team can have a maximum of 4 members.

Rules

- Internet access will be allowed throughout the competition venue.
- Participants can use any Programming Framework they wish
- The decision of the Judges will be final.
- Instructions will be provided using GCR (Google Classroom).
- Edibles are **strictly prohibited** in the competition venue
- Any team will **be disqualified** due to any of the reasons mentioned below
 - Plagiarism
 - Disturbance or misconduct with any invigilator or fellow competitors
- Teams are **required** to bring the laptops with them to the competition. All required software must be available on the laptop beforehand.
- The competition will be started on time. All teams are expected to arrive on time or earlier to get a head start on instructions. Strict Punctuality will be observed.
- The organizers reserve the right to modify the rules or competition parameters in case of unforeseen challenges, technical difficulties, or circumstances beyond their control. Any changes will be communicated promptly to all participants to ensure fairness and transparency.