Pseudo War

Overview

It's a competition where teams use their clever thinking to create step-by-step plans called pseudo codes for solving problems. The catch? They need to make sure their plans are efficient, considering how much time and space they use. No actual coding required—just smart ideas on how to solve the challenges. The team that comes up with the clearest and most effective pseudo codes wins the battle. Get ready for a fun challenge that's all about smart problem-solving!

Rounds

There will be two rounds. Both rounds will be played for two hours. Round 1 is the qualifier round. Both rounds involve problem-solving skills and are conducted on paper on-site. Teams will be judged on more optimized solutions and in case of ties, the team having earlier submission will be considered the winner.

Team Formation

Each team can have a maximum of 3 members.

Rules

- Internet access will **NOT** be allowed throughout the competition venue.
- Mobile usage is strictly prohibited
- Collaborating with other groups in any sort of way will lead to **disqualification**
- Equipment, other than provided, are **NOT** allowed during the competition.
- Submissions will be taken on paper.
- Edibles are **strictly prohibited** in the competition venue.
- Any team will **disqualify** due to any of the reasons mentioned below
 - o Plagiarism
 - Usage of the internet during the competition.
 - Disturbance or misconduct with any invigilator or fellow competitors.
- Teams are **NOT** expected to bring the laptops with them in the competition. because it is a paper based onsite competition and venue will be communicated through the mail beforehand.
- Competition will be started on the stated time. All teams are expected to arrive on time or earlier to get a head start on instructions.
- The organizers reserve the right to modify the rules or competition parameters in the event of unforeseen challenges, technical difficulties, or circumstances beyond control. Any changes will be communicated promptly to all participants to ensure fairness and transparency.