

Algorithms and Programming

Lecture 12 – Recap

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Course content

Programming in the large

Programming in the small

- 1. Software development process
- 2. Procedural programming
- 3. Modular programming
- 4. Abstract data types
- 5. Software development principles
- 6. Testing and debugging
- 7. Recursion
- 8. Complexity of algorithms
- 9. Search and sorting algorithms
- 10. Problem solving methods

- Programming
 - Python programs
 - Data types
 - List operations
 - Assignments
 - Statements
 - Control flow
- Software development process
- Feature-driven development

Procedural programming

- Programming paradigms
- Procedural programming
- Function definition
- Variable scope
- Test-driven development

Modular programming

- Modules
- Packages
- import statement

- How to organize an application
- Layered architecture
- Exceptions
 - raise statement
 - try..except(..finally) statement

- Module
 - Structural unit (that can communicate with other units), changeable
 - Collections of functions and variables that implement a well-defined feature
- Based on decomposing the problem in subproblems considering:
 - Separating concepts
 - Layered architectures
 - Maintenance and reuse of code
 - Cohesion of elements in a module
 - Link between modules

Abstract Data Types

- Abstract Data Type
- Classes
- Data abstraction
- Encapsulation
- Information hiding
- Class attributes vs. instance attributes
- Static methods
- UML diagrams

Software development principles

- Design principles
- Layered architecture

- Key design principles
 - Single Responsibility Principle
 - Separation of Concerns Principle
 - Reuse Principle
 - Cohesion and Coupling Principle

Programming in the large

- General Responsibility Assignment Software Patterns (GRASP)
 - Guidelines for assigning responsibility to classes and objects
 - High Cohesion
 - Low Coupling
 - Information Expert
 - Creator
 - Pure Fabrication
 - Controller

Layered architecture:

High cohesion

To increase cohesion: break programs into classes and subsystems

Low cohesion means that an element has too many unrelated responsibilities => problems: hard to understand, hard to reuse, hard to maintain

Low coupling

Low dependency between classes Low impact in a class of changes in other classes High reuse potential

Layered architecture

- User Interface
 - Functions, modules, classes fd
 - UI / View / Presentation
- Domain
 - The logic of the application
 - Business Logic / Model
- Infrastructure
 - Functions with a general chara
 - Utils
- Coordinator
- Controller
- Repository
- Test

- - ▲ ⊕ controller
 - __init_.py
 - Controller.py
 - 🗸 册 domain
 - __init__.py
 - Passenger.py
 - PassengerException.py
 - > 🖻 PassengerValidator.py
 - Plane.py
 - PlaneException.py
 - PlaneValidator.py
 - repository
 - _init_.py
 - PassengerRepository.py
 - PlaneRepository.py

- test 🔠
 - init_.py
 - ▶ P ControllerTest.py
 - PassengerRepoTest.py
 - PassengerTest.py
 - ▶ PlaneRepoTest.py
 - ▶ PlaneTest.py
- 🛮 🔠 ui
 - init_.py
 - PlaneUI.py
- utils 🖶
 - 🃴 __init__.py
 - ▶ P SearchSortOperations.py
- p app.py

Testing and debugging

- Blackbox testing
- Whitebox testing

- Testing levels
- Testing in Python: unittest

Programming in the small

- A programming technique where a function calls itself
- Basic concepts
 - Recursive element an element that is defined by itself
 - Recursive algorithm an algorithm that calls itself
- Recursion can be:
 - Direct a function calls itself (f calls f)
 - Indirect a function f calls a function g, function g calls f
- Main idea of developing a recursive algorithm for a problem of size n
 - Base case
 - How to stop recursion
 - Identify the base case solution (for n=1)
 - Inductive step
 - Break the problem into a simpler version of the same problem plus some other steps

Complexity of algorithms

Programming in the small

- Complexity in time
 - Running time of an algorithm:
 - It is not a fixed number but a function T(n) that depends on the size n of the input data
 - Measures the basic steps the algorithm makes
 - Best case, Worst case, Average case
 - Exact steps vs Big Oh or O() notation
 - O(n) measure
 - How the running time grows depending on the input data size
 - Expression for the number of operations -> asymptotic behavior as the problem gets bigger
- Complexity in space
 - Estimates the space (memory) that an algorithm needs to store input data, output data and any temporary data

Programming in the small

Sequential search

- Basic idea: the elements of the list are examined one by one (the list can be ordered or not)
- O(n)

Binary search

- Basic idea: the problem is divided in two similar but smaller subproblems (the list has to be ordered)
- O(log n)

Python

Functions index, count, find

Programming in the small

Selection sort

• Swap the smallest element with the first one & repeat for all elements

Insertion sort

Insert each element at the correct position in a sublist with the elements already sorted

Bubble sort

Compare any 2 consecutive elements and swap them if not in correct order

Quick sort

• Divide and conquer: divide the list in 2 parts and sort the sublists

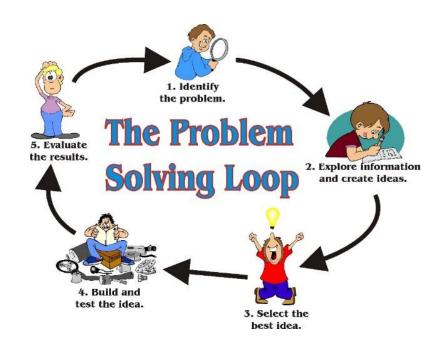
Python functions

sort, sorted

Problem solving methods

Programming in the small

- Solving problems by search using standard methods
 - Exact methods
 - Generate and test
 - Backtracking
 - Divide and conquer
 - Dynamic programming
 - Heuristic methods
 - Greedy method



Reading materials and useful links

- 1. The Python Programming Language https://www.python.org/
- 2. The Python Standard Library https://docs.python.org/3/library/index.html
- 3. The Python Tutorial https://docs.python.org/3/tutorial/
- 4. M. Frentiu, H.F. Pop, Fundamentals of Programming, Cluj University Press, 2006.
- MIT OpenCourseWare, Introduction to Computer Science and Programming in Python, https://ocw.mit.edu, 2016.
- K. Beck, Test Driven Development: By Example. Addison-Wesley Longman, 2002. http://en.wikipedia.org/wiki/Test-driven_development
- 7. M. Fowler, Refactoring. Improving the Design of Existing Code, Addison-Wesley, 1999. http://refactoring.com/catalog/index.html

Exam

- Written exam (40% of final grade)
 - Group 811: Friday 20.01.2023, room 6/II from 12:00
 - Group 812: Friday 20.01.2023, room 6/II from 13:00
 - Group 813: Friday 20.01.2023, room 2/I from 14:00

To attend, you need to have the minimum required attendance for seminar (75%) and lab (90%)

• Practical exam (30% of final grade)

Date and time of your last lab (with your own semigroup)

Retake Exam

The **retake exam** will take place as follows:

- Written exam: Tuesday 21.02.2023, room 6/II from 10:00 for all groups
- Practical exam: Tuesday 21.02.2023, room L308 from 14:00 for all groups

Written exam

- Time: 50 minutes
- Types of questions
 - Open ended and/or multiple choice questions
- Both theoretical and practical questions

- Examples of theoretical questions
 - What is test-driven development?
 - What is the difference between a local variable and a global variable?
 - Define and explain the backtracking method.

Examples of practical questions

Write the code to select the elements of a list (containing string values) for which the first 3 letters are 'The' and return them as a new list. Use the Python function filter and consider that the name of the given list is 'lst'. (5 Points)

5

What is printed on the screen when executing the code given in the image? (5 Points)

```
a = 1
def f():
    a = 2
    print("a = ", a)
f()
print("a = ", a)
```

Consider the function f defined as given in the image. Choose all statements that are correct. (5 Points)

```
def f(s):
    return s[0:] == s[::-1]
```

- f("ana") returns True
- f("Hannah") returns True
- f([1]) returns True
- f("") returns False
- f("Ana") returns False

```
def f(l):
    if len(l) == 0:
        return []
    else:
        return [l[-1]] + f(l[:-1])
```

What is the function f doing?

OR

Write the documentation of f.

OR

Test the function f.

```
def f(n):
    if n == 0:
        return []
    else:
    ...
```

Consider the code given in the image. The function f should be a recursive function that returns a list with the digits of the number n given as argument, in reverse order. For instance, for n=123 the result should be [3, 2, 1]. Write the code that is missing from the image (a single line of code).

```
lst = [1, 2]
try:
    lst.append(3)
    n = len(lst)
    for i in range(n):
        lst[i] = lst[i] / (n-i-1)
    lst.append(4)
except:
    print("Exception")
print(lst)
```

What is printed on the screen after executing the code in the given image? Explain your answer.

```
class Movie():
    def __init__(self, title, year):
        self.__title = title
        self.__year = year
```

Information hiding? Data abstraction?

Create a repository of Movie objects and sort it by title.

Filter the repository to get all movies from 2022.

Sort movies from 2022 by title.

Q & A