

Construct Binary Tree from Inorder and Postorder Traversal

Key Observations:

1. Postorder traversal: [Left subtree, Right subtree, Root]
2. Inorder traversal: [Left subtree, Root, Right subtree]
3. Last element of postorder is always the root.
4. Locate this root in inorder to:
 - Identify left subtree elements (before root in inorder).
 - Identify right subtree elements (after root in inorder).

Approach:

- Use recursion with indices (avoid slicing arrays to keep $O(1)$ extra space).
- Maintain:
 - postIndex (current root index in postorder, starting from end).
 - hash map inMap to store value \rightarrow index mapping for inorder.

Steps:

1. Build a map for inorder to quickly find root positions.
2. Recursive function buildTreeHelper (postorder, inStart, inEnd):
 - If inStart > inEnd, return null ptr.
 - Create root from postorder[postIndex], decrement postIndex.
 - Find root's index in inorder from inMap.
 - Build right subtree first (since postorder is Left-Right-Root, we process from right to left).
 - Build left subtree.

Complexity:

- Time: $O(N)$ - each node is processed once, map lookup is $O(1)$
- Space: $O(N)$ - hashmap + recursion stack (worst case skewed tree).