Tearch in Rotated Torted Away
This Mollem requires O (logu) reuntime, which emplies a modified linear reasch.
Koy Idea: From though the assay is stated, one of the habres is always sorted: - Either weres (left. mid 7 is sorted, or
· nums (mid. right) is serted.
We determine which half is serted and check if the target
liès in that half. If yes, search that half else search
the other half.
Alexethm Item:
Algorithm Iteps: [1 Initéalize two painters:
-left=0, right=nums size()-1
2. While left == Right:
Find mid = (left + right)/2
If nums [mid]== target -> return mid
Petermine which half is sexted.
If nums (left? <= numstand] -> Jeft Gelfsorted
- If target in [nums [left]], nums (mid) worch left half;
else search right half
Elx-Right half sorted
If taget in (num [mid] nums[right] reach right
half; else search left half
3. Peturn - 1 ef not pound
Complexity: Time: O(logu) (benasy reasch)
Complexity: Time: O(logu) (benary rearch) . Trace: O(1)