



WSPS: Data Log Structure

Study: The Washington State Periphenomenal Survey ¹**Format:** Snake_case variable names for database schema (SQL/NoSQL) or Spreadsheet headers².

1. Metadata & Identification

System-generated data for tracking entries.

Variable Name	Data Type	Description/Valid Values
timestamp	Date/Time	Automatic timestamp of submission
log_id	String	Unique Entry ID (e.g., LOG-001) ³

2. Respondent Profile (Demographics & Culture)

Basic demographic and worldview data collected from the subject.

Variable Name	Data Type	Description/Valid Values
age_group	Integer (Code)	1=<18, 2=18-24, 3=25-34, 4=35-44, 5=45-54, 6=55-64, 7=65+ ⁴
gender	String	M, F, NB, Other, Prefer not to say ⁵
loc_country	String	ISO Country Code (e.g., USA, CAN) ⁶

cultural_bg	String	Text (Primary cultural background) ⁷
worldview	String	Religious, Agnostic, Spiritual, Tech/Sim, Other ⁸

3. Media Priming (Context)

Binary Flags: 0 = No, 1 = Yes. Used to test for cultural priming. ⁹

Variable Name	Data Type	Description
med_digital	Integer (0/1)	Consumes Reddit/4chan/Fortean forums (High Strangeness) ¹⁰
med_trad	Integer (0/1)	Consumes Traditional Ghost Stories/Podcasts ¹¹
med_sim	Integer (0/1)	Consumes Simulation Theory/Quantum content
med_scifi	Integer (0/1)	Consumes Sci-Fi/Horror media ¹²
med_naive	Integer (0/1)	Naive Subject (No significant prior engagement) ¹³

4. The Event (Phenomenology)

The raw narrative and context provided by the subject.

Variable Name	Data Type	Description/Valid Values
narrative_blob	Text	Full verbatim account ¹⁴
test_method	String	Text description of reality testing method ¹⁵
cons_state	String	Awake, Hypnagogic, Highway Hypnosis, Intoxicated ¹⁶

5. Somatic Markers (Physiological Screen)

Binary Flags: 0 = No, 1 = Yes. Used to screen for Sleep Paralysis/biological factors. ¹⁷

Variable Name	Data Type	Description
soma_paralysis	Integer (0/1)	Inability to move ¹⁸
soma_pressure	Integer (0/1)	Weight on chest ¹⁹
soma_vibe	Integer (0/1)	Electric/Buzzing sensation ²⁰
soma_temp	Integer (0/1)	Sudden temp change ²¹
soma_nausea	Integer (0/1)	Dizziness or disorientation

6. Anomalies & Tech

Categorization of the specific anomaly encountered.

Variable Name	Data Type	Description/Valid Values
vis_type	String	Shadow, Solid, Light/Orb, Glitch, None ²²
social_ctx	String	Alone, Passive Witness, Shared Experience ²³

7. Transmission (Folklore Cycle)

How the story travels and if the subject was seeking it.

Variable Name	Data Type	Description/Valid Values
prior_aware	Boolean	0=No (Novel), 1=Yes (Primed) ²⁴
is_seeking	Boolean	0=Spontaneous, 1=Legend Tripping (Seeking it) ²⁵

8. Interpretation

The subject's personal classification.

Variable Name	Data Type	Description/Valid Values
subj_label	String	The specific term used (e.g., "Glitch", "Ghost")
subj_theory	String	Spiritual, Tech, Psych, Undecided ²⁶

9. Contact Information (Optional)

Used for follow-up interviews.

Variable Name	Data Type	Description/Valid Values
contact_email	String	Email address ²⁷
contact_phone	String	Phone number (Plain Text) ²⁸

10. Engagement & Field Data (New Section)

Data generated by the Field Researcher or Registry Analyst. These columns are empty for spontaneous web submissions.

Variable Name	Data Type	Description/Valid Values
engagement_status	Integer (Code)	1 =No Follow-up, 2 =Remote Follow-up, 3 =Field Intercept
res_id	String	ID of Researcher (e.g., FW-01) ²⁹
site_name	String	Name of location (if visited)
site_gps	String	Coordinates of the event site
setting_type	String	RES (Residential), LIM (Liminal), COM (Commercial), NAT (Natural)
env_weather	String	CLEAR, OVERCAST, RAIN, STORM, OZ (Silence)
env_noise	String	SILENT, HUM, TALK, LOUD
env_light	String	DAY, ART (Artificial), DIM, DARK
env_tech_issues	String	NONE, DRAIN, GLITCH, FAIL
obs_demeanor	String	CALM, AGITATED, INTENSE, CONFUSED, SKEPTICAL
obs_physical	String	NONE, TREMBLE, PALE, AVOID
obs_delivery	String	FLUID, FRAGMENTED, REHEARSED, RELUCTANT
field_notes	Text	Researcher's diagram notes or summary

11. Registry Analysis (Internal Only)

Final coding applied by the Senior Analyst.

Variable Name	Data Type	Description/Valid Values
class_code	String	A=Night Assault, B=Techno, C=Haunting, D=Psi, E=Cryptid ³⁰
narr_consist	Integer	1 (Fluid) to 5 (Fixed/Scripted) ³¹
impact_score	Integer	1 (Low) to 4 (Worldview Shift) ³²
analyst_notes	Text	Hypothesis and observations ³³

Here is an example entry for the **Master Data Log**.

This is a **"Status 3" (Field Intercept)** scenario. This is the "Holy Grail" of data points where we have the Subject's story *plus* the Researcher's verification.

The Scenario: "The Quiet Mall"

- **The Subject:** A 28-year-old male who frequents r/LiminalSpace. He went exploring an abandoned mall.
- **The Event:** He experienced total silence (The "Oz Factor") and his phone died.
- **The Researcher:** "FW-01" was on-site and interviewed him immediately after he exited the building.

1. The Raw Data Row (Spreadsheet View)

This is how the row looks in Excel/Google Sheets. (Columns A–AS).

Row ID: LOG-204

Column	Value
A-H (Profile)	2025-10-31 15:45:00 LOG-204 3 M USA Pacific NW SIM
I-M (Priming)	1 0 1 1 0 0
N-P (Event)	"I walked into the food court and the sound just cut out. Like someone hit mute. The air felt heavy." I Clapped hands AWAKE
Q-U (Somatic)	0 1 1 0 1 0 1
V-W (Anomaly)	GLITCH SOLO
X-Y (Transm.)	1 1
Z-AA (Interp)	"Rendering Error" TECH
AB-AC (Contact)	user@example.com 555-0199
AD (Engage)	3 (Field Intercept)
AE-AO (Field)	FW-01 Evergreen Mall 47.6°N, 122.3°W LIM OZ SILENT DIM DRAIN AGITATED TREMBLE FLUID
AP (Notes)	"Subject ran out of exit B. Phone battery dead despite full charge."
AQ-AT (Coding)	TYPE_B 4 3 "Classic Oz Factor interpreted as Glitch."

2. Detailed Explanation of the Data

Here is how to read this row using your new **Data Log Structure**.

Part A: The Subject's Input (Online Form Data)

- **log_id: LOG-204**
- **worldview: SIM** (Simulation Theory). This tells us the subject views the world as a computer program.
- **med_digital: 1** (Yes). He consumes internet folklore. This indicates **Cultural Priming**.
- **narrative_blob**: Describes a sudden cessation of sound.
- **test_method: "Clapped hands"**. He performed a Reality Test to see if he could hear himself.
- **soma_pressure: 1** (Yes). He felt physical weight (a physiological symptom).
- **vis_type: GLITCH**. He categorized the anomaly as a technical error, not a ghost.
- **is_seeking: 1** (Yes). He was "Legend Tripping" (actively exploring).

Part B: The Bridge (The Engagement Logic)

- **engagement_status: 3**.
 - *Meaning: **Field Intercept***. The Registry sees this **3** and knows: "The data in columns AE-AP is valid and verified by a human researcher."

Part C: The Field Researcher's Input (Clipboard Data)

- **res_id: FW-01**. The ID of the researcher on site.
- **setting_type: LIM** (Liminal). Confirms the location fits the "Backrooms" aesthetic.
- **env_weather: OZ**. The researcher *independently verified* the "Oz Factor" (unnatural silence/stillness) at the location.

- **env_tech_issues: DRAIN.** The researcher noted the subject's phone battery drained rapidly (corroborating the "high strangeness" aspect).
- **obs_physical: TREMBLE.** The subject was visibly shaking. This confirms the **Impact Score** is high; he wasn't faking the fear.

Part D: The Registry's Analysis (Coding)

- **class_code: TYPE_B** (Techno-Mysticism).
 - *Analyst Note:* Even though the silence is a classic supernatural trope, the subject calls it a "Rendering Error." Therefore, it is classified as Modern/Techno folklore.
- **narr_consist: 4** (High). The story is consistent with the researcher's observations.

Why this is a "Perfect" Data Row

This row demonstrates the success of your **Experience-Centered Approach**:

1. **The Subject** felt a "glitch."
2. **The Researcher** verified the physical environment (silence) and physiological reaction (trembling).
3. **The Analyst** connected the two, showing how a modern person uses "Simulation Theory" to explain an ancient phenomenon (The Oz Factor).