



## APS Master Data Log Schema

Study: The American Periphenomenal Survey

Version: 3.1 (Golden Master)

Format: Snake\_case variable names for database schema (SQL/NoSQL) or Spreadsheet headers.

### 1. Metadata & Identification

*System-generated data for tracking entries.*

Variable Name	Data Type	Description / Valid Values
<b>timestamp</b>	Date/Time	Automatic timestamp of submission.
<b>log_id</b>	String	Unique Entry ID (e.g., CAS-001).

### 2. Respondent Profile (Demographics & Culture)

*Basic demographic and worldview data collected from the subject.*

Variable Name	Data Type	Description / Valid Values
<b>age_group</b>	String (Enum)	18-25, 26-35, 36-45, 46-55, 56-65, 66+
<b>gender</b>	String	Open Text (M, F, NB, Other).
<b>location_state</b>	String (Code)	WA, OR, ID, BC, AK_SE (New), NORCAL_JEFF (New), OTHER
<b>cultural_bg</b>	String	Text (Primary cultural background).

<b>worldview</b>	String	REL (Religious), AGN (Agnostic), SPI (Spiritual), SIM (Tech/Sim), UNK
<b>occupation</b>	String	Text, subject's primary trade(e.g., Forestry, Tech, Service).

### 3. Media Priming (Analyst Assessment)

*Binary Flags: 0 = No, 1 = Yes. Used to test for cultural priming.*

Variable Name	Data Type	Description
<b>med_digital</b>	Integer (0/1)	Consumes Reddit/4chan/Fortean forums (High Strangeness).
<b>med_trad</b>	Integer (0/1)	Consumes Traditional Ghost Stories/ Podcasts.
<b>med_sim</b>	Integer (0/1)	Consumes Simulation Theory/Quantum content.
<b>med_scifi</b>	Integer (0/1)	Consumes Sci-Fi/Horror media.
<b>med_naive</b>	Integer (0/1)	Naive Subject (No significant prior engagement).

### 3a. Credibility & Context

*Binary Flags: 0 = No, 1 = Yes. Used to test for cultural priming.*

Variable Name	Data Type	Description / Valid Values
<b>prior_aware</b>	Integer (0/1)	Did subject know about local lore <i>before</i> the event?
<b>is_seeking</b>	Integer (0/1)	Was subject actively "hunting" for anomalies? (e.g., Ghost hunting).

<b>subj_label</b>	String	The vocabulary the subject uses (e.g., "Angel," "Aliens," "Glitch").
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4. The Event (Narrative & Phenomenology)

*The raw narrative and context provided by the subject.*

Variable Name	Data Type	Description / Valid Values
<b>narrative</b>	Text	Full verbatim account.
<b>witness_status</b>	String	ALONE, WITNESS_1 (Dyad), WITNESS_GROUP (Collective).
<b>location_specific</b>	String	Detailed text description of site.
<b>social_ctx</b>	String	(Legacy) Alone, Passive Witness, Shared Experience.
<b>attribution</b>	Text	Subject's own theory of the event (e.g., "I think it was military," "It was a spirit").
<b>contact_info</b>	String	<b>Encrypted.</b> Email or Phone for follow-up (Optional).
<b>permission_level</b>	String (Enum)	<b>Legal Consent.</b> PUBLISH_ANON (Public Archive) or PRIVATE_DATA (Analysis Only).

4a. Phenomenology Checklist (Digital Intake)

*New v3.1 Feature. Binary Flags (YES/NO) from the online form.*

Variable Name	Data Type	Description
<b>phenom_silence</b>	Boolean	Sudden unnatural silence ("The Oz Factor").
<b>phenom_hum</b>	Boolean	Low-frequency mechanical hum.
<b>phenom_time</b>	Boolean	Missing Time / Temporal Distortion.

<b>phenom_nausea</b>	Boolean	Physical sickness or vertigo.
<b>phenom_paralysis</b>	Boolean	Sleep Paralysis / Inability to move.
<b>phenom_tech</b>	Boolean	Battery drain, camera glitch, car stalling.
<b>phenom_ozone</b>	Boolean	Smell of sulfur, ozone, or electrical fire.
<b>phenom_fear</b>	Boolean	Sudden irrational dread.

## 5. Somatic Markers (Physiological Screen)

*Field Verified Flags: 0 = No, 1 = Yes.*

Variable Name	Data Type	Description
<b>soma_paralysis</b>	Integer (0/1)	Inability to move.
<b>soma_pressure</b>	Integer (0/1)	Weight on chest.
<b>soma_vibe</b>	Integer (0/1)	Electric/Buzzing sensation.
<b>soma_temp</b>	Integer (0/1)	Sudden temp change.
<b>soma_nausea</b>	Integer (0/1)	Dizziness or disorientation.

## 6. Anomalies & Tech (Legacy & Field)

Variable Name	Data Type	Description / Valid Values
<b>vis_type</b>	String	SHADOW, SOLID, LIGHT (Orb), GLITCH.
<b>test_method</b>	String	Text description of reality testing method.
<b>cons_state</b>	String	AWAKE, HYP_G (Falling asleep), ALT (Intoxicated).

## 7. Engagement & Field Data (Researcher Only)

*Columns filled by Field Researcher or Registry Analyst.*

Variable Name	Data Type	Description / Valid Values
<b>engagement_status</b>	Integer	1=Web Only, 2=Remote Follow-up, 3=Field Intercept.
<b>res_id</b>	String	ID of Researcher (e.g., FW-01).
<b>site_gps</b>	String	Coordinates of the event site.
<b>setting_type</b>	String	RES (Home), LIM (Road/Liminal), NAT (Wild).
<b>env_weather</b>	String	CLEAR, RAIN, STORM, OZ (Silence).
<b>env_tech_issues</b>	String	NONE, DRAIN, GLITCH, FAIL.
<b>obs_demeanor</b>	String	CALM, AGITATED, INTENSE, SKEPTICAL.
<b>obs_physical</b>	String	NONE, TREMBLE, PALE, AVOID.
<b>field_notes</b>	Text	Researcher's diagram notes or summary.
<b>env_noise</b>	String	Ambient audio profile (e.g., SILENT, WIND, TRAFFIC, BUZZ).
<b>env_light</b>	String	Ambient lighting (e.g., PITCH_BLACK, MOONLIGHT, STREETLIGHT, DAY).
<b>obs_delivery</b>	String	Assessment of narrative delivery (e.g., REHEARSED, HALTING, PRESSURED, CASUAL).

### 8. Registry Analysis (Internal Only)

Variable Name	Data Type	Description / Valid Values
<b>class_code</b>	String	TYPE_A (Night), TYPE_B (Techno), TYPE_C (Haunt), TYPE_D (Psi), TYPE_E (Cryptid).
<b>narr_consist</b>	Integer	1 (Fluid) to 5 (Fixed/Scripted).

<b>impact_score</b>	Integer	1 (Low) to 5 (Worldview Shift).
<b>analyst_notes</b>	Text	Hypothesis and observations.