



APS Bibliography

Methodology & Framework

Study: The American Peripheromenal Survey

Division: Registry

Region: Cascadia (Reg10)

Status: ACTIVE REFERENCE

Version: 3.0 (Consolidated Build)

Target Category: PROTOCOL

Rationale: Essential reading for the Experience-Centered Approach and the mechanisms of folklore transmission.

- **Hufford, David J.** *The Terror That Comes in the Night: An Experience-Centered Study of Supernatural Assault Traditions*. Philadelphia: University of Pennsylvania Press, 1982. ISBN: 978-0812213058. <https://www.worldcat.org/oclc/7977692>.
 - Hufford analyzes sleep paralysis narratives using his “experience-centered” approach, arguing that anomalous beliefs can emerge from widely shared experiential events rather than purely tradition or pathology. Foundational for bridging folkloristics and cognitive/experiential frameworks.
- **Goldstein, Diane E., Sylvia Ann Grider, and Jeannie Banks Thomas.** *Haunting Experiences: Ghosts in Contemporary Folklore*. Logan: Utah State University Press, 2007. ISBN: 978-0874216363. <https://www.worldcat.org/oclc/145431719>.
 - This collection explores ghost narratives as social and cultural practice rather than pseudoscientific investigation. Demonstrates how ghost hunting, legend-tripping, and haunting experiences function as meaning-making activities within contemporary communities.
- **Dégh, Linda, and Andrew Vázsonyi.** “Does the Word ‘Dog’ Bite? Ostensive Action: A Problem in the Semiotics of Legend.” *Journal of Folklore Research* 20, no. 1 (1983): 5–34. ISSN: 0737-7037. <https://www.worldcat.org/oclc/742793593>.
 - Introduces the concept of ostension, describing how real-world actions imitate, enact, or respond to folklore. Essential for understanding how legends migrate into behavior, especially in legend-tripping, urban legends, and digital folklore.
- **Blank, Trevor J., ed.** *Folklore and the Internet: Vernacular Expression in a Digital World*. Logan: Utah State University Press, 2009. ISBN: 9780874217506. <https://www.worldcat.org/oclc/317928046>.
 - A foundational volume for studying the internet as a folkloric ecosystem. Establishes the notion of online “vernacular expression” and argues that networked spaces form folk groups with their own rituals, beliefs, and transmission pathways.

- **Primiano, Leonard Norman.** "Vernacular Religion and the Search for Method in Religious Folklife." *Western Folklore* 54, no. 1 (1995): 37–56. ISSN: 0043-373X. <https://www.worldcat.org/oclc/55605377>.
 - Primiano introduces "vernacular religion," validating personal, improvised, and non-institutional forms of belief. Useful for analyzing supernatural beliefs, experiential spirituality, and anomalistic encounters outside formal doctrine.
- **Fort, Charles.** *The Book of the Damned*. New York: Boni and Liveright, 1919. Reprint edition: Tarcher, 2016. ISBN: 978-1101983249. <https://www.worldcat.org/oclc/1061487>.
 - Fort catalogs anomalous phenomena excluded from mainstream science, criticizing institutional gatekeeping and empirical orthodoxy. Often regarded as the progenitor of anomalistics and "Fortean" inquiry.
- **Newport, Cal.** *Digital Minimalism: Choosing a Focused Life in a Noisy World*. New York: Portfolio/Penguin, 2019. ISBN: 9780525536512. <https://www.worldcat.org/oclc/1051773803>.
 - Newport advocates reducing digital overstimulation to reclaim attention and autonomy. Useful as a foil to the internet-mediated "always-on" condition from which liminal horror aesthetics and digital legend-tripping derive contrast effects.

APS DICTIONARY ENTRY: 001

Peripheromena

(n.) /peri.fɪnɒmɪnə/ (Plural)

Singular: Peripheromenon

1. Etymology

From the Greek peri- ("around," "enclosing," or "on the fringe") + phainomena (plural of phainomenon, meaning "that which appears" or "observable occurrence").

Literal Translation: "Appearances on the edge."

2. Definition

The collective category of observable events, anomalies, or interactions that manifest at the boundaries of human perception and consensus reality. Peripheromena are not necessarily "impossible" events, but rather "unprocessed" events—data that the human brain or current scientific instruments struggle to categorize.

3. APS Classification (The 5 Types)

	TYPE I	SPATIAL / LIMINAL	Events defined by location (Roads, Doors, Fog). Reality feels "thin" or looping.
---	---------------	--------------------------	--

	TYPE II	CRYPTO-BIOLOGICAL	Encounter with an unknown biological entity or cryptid.
	TYPE III	AERIAL / TECHNICAL	Lights in sky, metallic craft, drone-like behavior, mechanical failure.
	TYPE IV	NOETIC / PSYCHIC	Internal experience (Dreams, Premonitions, Synchronicities).
	TYPE V	POLTERGEIST / MATERIAL	Physical movement of objects, knocks, apports, or material interaction.

Peripheromenal

(adj.) /pəri.fɪnəmənl/

1. Definition

Relating to or characterized by phenomena that exist alongside or just outside the focus of standard scientific observation. Unlike "Paranormal" (which implies a violation of natural law), Peripheromenal suggests an occurrence that is physically real but transient or elusive.

2. Usage in Protocol

"The witness reported a peripheromenal encounter involving acoustic distortion and time dilation."

"We do not study the supernatural; we study the peripheral natural."