COMP232 Fall 24 - Minh - HW0

Q2.

- 1. <u>Overriding a method:</u> is when you change the execution of the method that the subclass inherits from its superclass. The method signature is the exact same, but the return value will be different.
- 2. Overloading a method: when you write a method whose name already occurs in the same class but has a different parameter list.
 - e.g: public double multiply(double a, double b) { return a * b;}
 public double multiply(double a, double b, double c) { return a * b * c;}
- 3. <u>Implementing a method</u>: means providing the body to a method that is defined in an interface or an abstract class. You'll determine and write what the method executes based on the logic of the interface/abstract class.