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- Module Blockchain
EXTENDS Integers, Sequences, TLC, Naturals
CONSTANTS Customers
Variables ledger, contractStates, actions
EventTypesStrings \triangleq \{ \text{"anomaly"}, \text{"pauseBilling"} \}
States \triangleq \{ \text{"ready"}, \text{"actioned"} \}
Init \stackrel{\triangle}{=}
   \wedge ledger = \langle \rangle
   \land contractStates = [c \in Customers \mapsto "ready"]
   \land actions = \langle \rangle
RecordAnomaly(customer, eventTypeStr) \stackrel{\Delta}{=}
     \land eventTypeStr = "anomaly"
     \land \ ledger' = Append(ledger, \ [type \mapsto eventTypeStr, \ customerId \mapsto customer])
     \land UNCHANGED \langle contractStates, actions \rangle
TriggerContract \triangleq
  \exists i \in 1 ... Len(ledger) :
     \land ledger[i].type = "anomaly"
     \land contractStates' = [contractStates \ EXCEPT \ ![ledqer[i].customerId] = "actioned"]
     \land \ actions' = Append(actions, [type \mapsto "pauseBilling", \ customerId \mapsto \ ledger[i].customerId])
     \wedge ledger' = ledger
Next \triangleq
    (\exists c \in Customers, etStr \in EventTypesStrings : RecordAnomaly(c, etStr))
     \lor TriggerContract
vars \triangleq \langle ledger, contractStates, actions \rangle
Spec \stackrel{\Delta}{=} Init \wedge \Box [Next]_{vars}
 Properties
LedgerImmutability \stackrel{\Delta}{=} \forall i \in 1 .. Len(ledger) :
                                 \forall j \in i .. Len(ledger) : ledger[i] = ledger[j]
ContractStateInvariant \stackrel{\Delta}{=} \forall c \in Customers : contractStates[c] = "actioned"
                                       \Rightarrow \exists i \in 1 .. Len(ledger) :
                                            ledger[i].customerId = c \land ledger[i].type = "anomaly"
TypeOK \triangleq
   \land ledger \in Seq([type : \{ \text{"ready"}, \text{"actioned"} \}, customerId : Customers])
   \land contractStates \in [Customers \rightarrow States]
   \land actions \in Seq([type: \{ \text{"ready"}, \text{"actioned"} \}, customerId: Customers])
INVARIANTS \triangleq
  TypeOK \wedge LedgerImmutability \wedge ContractStateInvariant
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(* Renamed to avoid clash, parameterized *)
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- (* Action is only enabled if eventTypeStr is "anomaly" and leads to a state change. *) (* Otherwise, this specific action instance is disabled. *)