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- MODULE P2PNetwork
EXTENDS Integers, Sequences, TLC, Naturals, FiniteSets
CONSTANTS ControllerNode, AuthorityNode, Payloads, MessageType
Nodes \stackrel{\Delta}{=} \{ControllerNode, AuthorityNode\}
Variables messages, alerts
RemoveElement(s, e) \stackrel{\Delta}{=}
    IF \exists i \in 1 ... Len(s) : s[i] = e
         Let index \stackrel{\triangle}{=} CHOOSE \ i \in 1 ... Len(s) : s[i] = e
               SubSeq(s, 1, index - 1) \circ SubSeq(s, index + 1, Len(s))
     ELSE s If element not found, return original sequence
 Action
\overline{SendAlert(payload)} \triangleq
  LET newMsq \triangleq [src \mapsto ControllerNode, dest \mapsto AuthorityNode, type \mapsto "alert", data \mapsto payload]
     \land \neg (\exists i \in 1 .. Len(messages) : messages[i] = newMsg)
     \land messages' = Append(messages, newMsg)
     \land UNCHANGED alerts
Deliver \triangleq
  \exists i \in 1 .. Len(messages) :
     \land messages[i].dest = AuthorityNode
     \land alerts' = alerts \cup \{messages[i]\}
     \land messages' = RemoveElement(messages, messages[i])
Init \triangleq
   \land messages = \langle \rangle
  \land alerts = \{\}
Next \stackrel{\triangle}{=} \exists payload \in Payloads : \lor SendAlert(payload)
                                         \vee Deliver
vars \triangleq \langle messages, alerts \rangle
Spec \stackrel{\triangle}{=} Init \wedge \Box [Next]_{vars}
 Invariants
NoDuplicateMessages \triangleq
  \forall i, j \in 1 \dots Len(messages) :
    i \neq j \Rightarrow messages[i] \neq messages[j]
TypeOK \triangleq
   \land messages \in Seq([src:Nodes, dest:Nodes, type:MessageType, data:Payloads])
                               : Nodes, dest : Nodes, type : MessageType, data : Payloads]
   \land alerts \subseteq [src]
```