Grading Rubric for Lab 3, Part 2: Pig Game v2

Criteria	Points (50 total)
Beta Version	**(10 subtotal)**
Done with a peer reviewer (not a self-review)	2
Completeness and accuracy of the code review	3
Beta version was at least 70% complete	5
Release Version	**(40 subtotal)**
Have all the un-needed remnants of the "Hello World" app been removed?	1
Does it run without crashing?	3
When you rotate the device (or use CTRL-F11 to rotate the screen in an emulator), are the scores, player names, and current player's turn preserved?	12
Is there a menu on the ActionBar with two items: Settings and About?	5
When a user clicks on About does a toast pop up?	3
When a user clicks on Settings, is a settings activity displayed?	6
Are there at least four settings?	4
Do all the settings work (have an effect on the game)?	4
Has all the code been written with good OOP practices?	4

Late submissions:

No points given for late beta submissions (late if turned in more than 15 minutes after time due)

!0% off if the release version was submitted late (late if turned in more than 4 hours after time due)

Written by Brian Bird, Summer 2014, revised summer 2015