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| **Criteria** | **Points (50 total)** |
| **Beta Version** | **(10 subtotal)** |
| Done with a peer reviewer (not a self-review) | 2 |
| Completeness and accuracy of the code review | 3 |
| Beta version was at least 70% complete | 5 |
| **Release Version** | **(40 subtotal)** |
| Have all the un-needed remnants of the “Hello World” app been removed? | 1 |
| Does it run without crashing? | 3 |
| When you rotate the device (or use CTRL-F11 to rotate the screen in an emulator), are the scores, player names, and current player’s turn preserved? | 12 |
| Is there a menu on the ActionBar with two items: Settings and About? | 5 |
| When a user clicks on About does a toast pop up? | 3 |
| When a user clicks on Settings, is a settings activity displayed? | 6 |
| Are there at least four settings? | 4 |
| Do all the settings work (have an effect on the game)? | 4 |
| Has all the code been written with good OOP practices? | 4 |

Late submissions:

No points given for late beta submissions (late if turned in more than 15 minutes after time due)

!0% off if the release version was submitted late (late if turned in more than 4 hours after time due)