PREPARE NEW

CERTIFY

jigarpandya_ce ✓

Q Search

All Contests > 22_PPS1_Lab7 > The Euclidean Algorithm

The Euclidean Algorithm



Problem

Submissions

Leaderboard

COMPETE

Discussions

Find GCD of two posititve numbers using The Euclidean Algorithm.

Recall that the Greatest Common Divisor (GCD) of two numbers m and n is the largest number that divides both m and n.

The Euclidean Algorithm is a technique for quickly finding the GCD of two integers.

Define function named *find_gcd* which takes two numbers and returns a number. Use euclidean algorithm to implement *find_gcd* function. Call *find_gcd* function from main with input numbers as arguments and print number returned by *find_gcd* function.

The Euclidean Algorithm for finding GCD(A,B) is as follows:

```
If A = 0 then GCD(A,B)=B, since the GCD(0,B)=B, and we can stop. If B = 0 then GCD(A,B)=A, since the GCD(A,0)=A, and we can stop. Write A in quotient remainder form (A = B\cdot Q + R) Find GCD(B,R) using the Euclidean Algorithm since GCD(A,B) = GCD(B,R)
```

Example:

Find the GCD of 270 and 192

```
A=270, B=192
A ≠0
B ≠0
Use long division to find that 270/192 = 1 with a remainder of 78. We can write this as: 270 = 192 * 1 + 78
Find GCD(192,78), since GCD(270,192)=GCD(192,78)
A=192, B=78
A ≠0
Use long division to find that 192/78 = 2 with a remainder of 36. We can write this as:
192 = 78 * 2 + 36
Find GCD(78,36), since GCD(192,78)=GCD(78,36)
A=78, B=36
A ≠0
B ≠0
Use long division to find that 78/36 = 2 with a remainder of 6. We can write this as:
78 = 36 * 2 + 6
Find GCD(36,6), since GCD(78,36)=GCD(36,6)
A=36, B=6
A ≠0
Use long division to find that 36/6 = 6 with a remainder of 0. We can write this as:
Find GCD(6,0), since GCD(36,6)=GCD(6,0)
A=6, B=0
```

1 of 4

```
A ≠0
B =0, GCD(6,0)=6
```

For more details on how Euclidean algorithm works, please refer following link:

https://www.khanacademy.org/computing/computer-science/cryptography/modarithmetic/a/the-euclidean-algorithm.

Input Format

Two positive integers (m and n) separated by space.

Constraints

Output Format

One integer - GCD of of numbers in input.

Sample Input 0

270 192

Sample Output 0

6

Sample Input 1

91 93

Sample Output 1

1

Sample Input 2

44 22

Sample Output 2

22

Sample Input 3

97 91

Sample Output 3

1

Sample Input 4

33 66

2 of 4 7/27/23, 12:40

#include <stdio.h>
#include <string.h>

```
Sample Output 4
  33
Sample Input 5
  1 2
Sample Output 5
  1
Sample Input 6
  1 1
Sample Output 6
  1
Sample Input 7
  3243434443434344838 9897347893459873458
Sample Output 7
  6
                                                                                                        Submissions: 125
                                                                                                        Max Score: 10
                                                                                                        Difficulty: Medium
                                                                                                        Rate This Challenge:
                                                                                                        \triangle \triangle \triangle \triangle \triangle \triangle
                                                                                                        ≛ Download problem statement
                                                                                                        ▲ Download all test cases
                                                                                                        Collapse
                                                                                                        Admin Options

✓ Edit Challenge
                                                                                                        View Submissions
```

3 of 4 7/27/23, 12:40

C

 \Diamond

```
#include <math.h>
#include <stdlib.h>

#include <math.h>

#include <math.h>

#include <math.h>

#include <math.h>

#include <stdlib.h>

##include <stdlib.h

##include <stdlib
```

Interview Prep | Blog | Scoring | Environment | FAQ | About Us | Support | Careers | Terms Of Service | Privacy Policy |

4 of 4 7/27/23, 12:40