

# Lecture 8.1

## Intro to 8-bit Embedded Systems ECE-231

Prof. D. McLaughlin

ECE Dept.

UMass Amherst

# David McLaughlin, Professor ECE

Pronouns: he/him

- Office: 211 Marcus Hall
- [dmclaugh@umass.edu](mailto:dmclaugh@umass.edu)
- Bio
  - BS ECE, UMass 1984 (CSE then EE)
  - PhD EE 1989 (Radar Remote Sensing)
  - ECE Faculty Northeastern University '89 – '99
  - UMass ECE Faculty '99 till present (roles: Professor, Assoc Dean, Academic Dean, Center Director)
  - 10 years as Engineering Fellow (part time) at Raytheon Co.
- Interests: Hardware, Systems
- Recent Teaching:
  - ECE – 597 Innovation & Entrepreneurship (in collaboration with Prof. Bill Wooldridge)
  - ECE – 297 Queer Lights (in collaboration with Dr. Genny Beemyn)
  - ECE - 361 Fundamentals of EE (Electronics for non-ECE engineers)
  - ECE – 231 Intro Embedded Systems (in collaboration with Prof. Fatima Anwar)
  - ECE – 304 Junior Design Project
  - ECE – 697 Weather Radar Networks

# Some logistics:

- Attend all lectures & labs
- Bring your laptops to class, else you won't be able to see the small fonts
  - download the pdf's before class, follow along
- Please don't talk while I'm lecturing
- Use Piazza for peer & TA questions
- See me during office hours
- Contact me via email: [dmclaugh@umass.edu](mailto:dmclaugh@umass.edu)
- If you need me: 413-896-8618

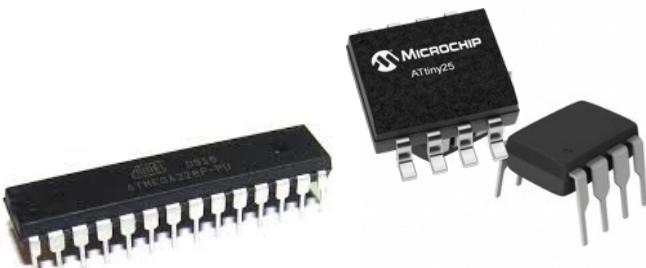
# Embedded Computers<sup>4</sup>



Small form factor 32 & 64 bit computers running Linux OS with native Python, C compilers, other apps



*Increasing size, weight, power, heat, interface flexibility, functionality*



8 bit MCU system-on-a-chip running a single app in machine opcode(\*)

(\*)app originally written in C on a host computer, then cross-compiled into the machine-understandable binary code of the target MCU.



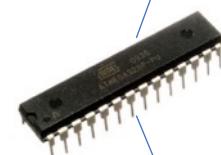
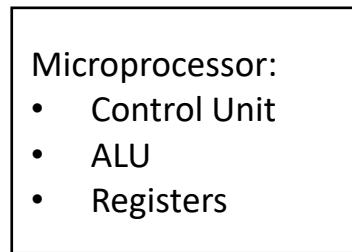
## Mac Book Pro, 64 bit intel core i9    8 bit Microcontroller Unit (MCU)

- OS: Mac OS, Win 10, Linux
- Large Li-ion; daily charge
- \$1-\$2k purchase price
- 500GB SSD, 16GB RAM
- clock: 2.6 GHz
- 12 W idle, 35 W CAD
- Standard I/O: keyboard, monitor; mouse; trackpad; speaker; WiFi; light sensor; USB ports
- Separate microprocessor, RAM, ROM, hard disk, peripherals
- No OS: bare-metal application
- Small battery, last months/years
- \$1-\$4 purchase price
- 32KB flash ROM, 2KB RAM
- clock: 1-20 MHz
- 5V, 0.1 mA = 0.5mW
- Headless: no monitor, keyboard, mouse; 3 GPIO ports, 6 ADC channels, 3 timers, serial port, SPI, I2C,
- Everything on a single IC

Recall:

General Purpose Computer – vs Microcontroller

## Gen Purpose Computer



## Microcontroller

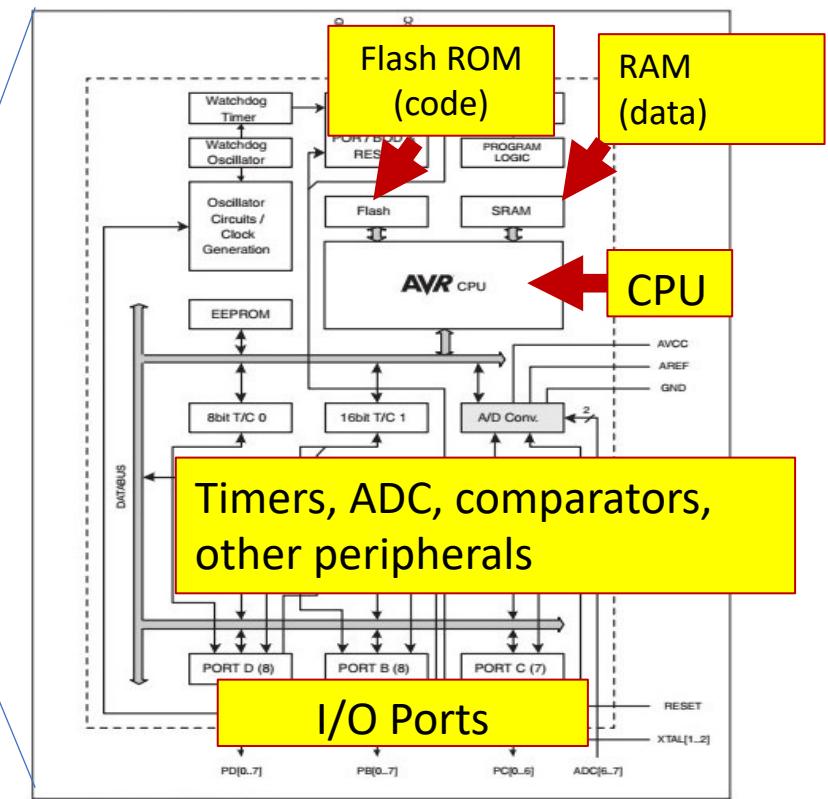


Figure 1-4. ATmega328 Block Diagram

# Embedded System: sensors, computation, actuators

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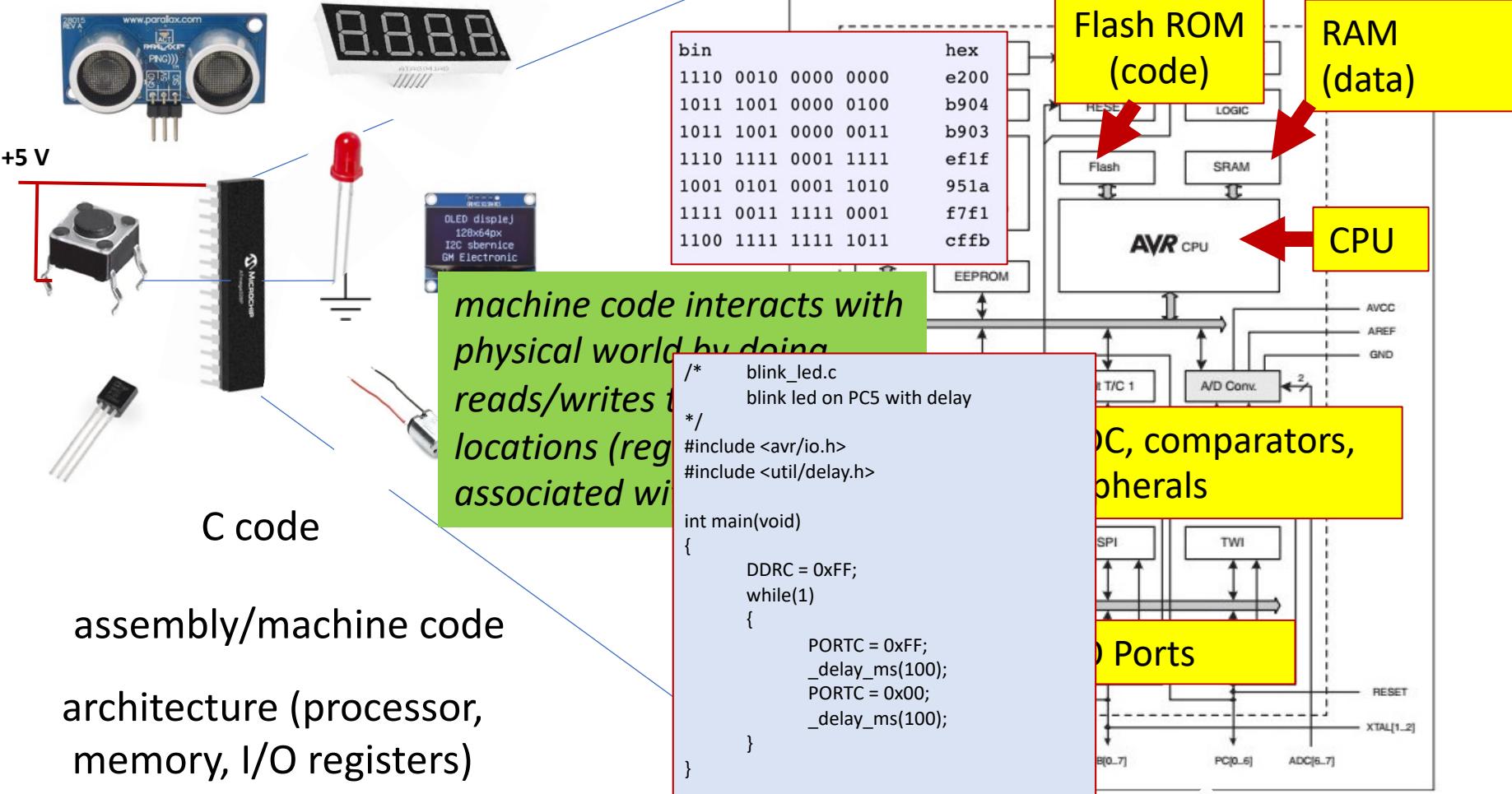


Figure 1-4. ATMega328 Block Diagram

logic gates, flip flops

transistors

voltages, currents



# 8 bit bare metal embedded programming involves:

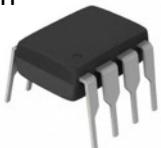
- Reads & writes to memory locations (registers) in the I/O interfaces, to interact with sensors & actuators connected to ports
- Configuring peripherals (timers, input/output ports, ADCs, etc...)
- Loops (to repeat things)
- Conditional branching (if something xxx, else yyy)

# ATtiny85 (left) & ATmega328P (right) MCUs

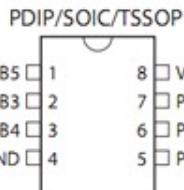
9

\$2.49 from Jameco

Plastic Dual In-Line Package (PDIP)



Pinout ATtiny25/45/85



Small Outline Integrated Circuit Package (SOIC)

28 pin  
PDIP



32 pin Thin Quad Flat Package (TQFP)

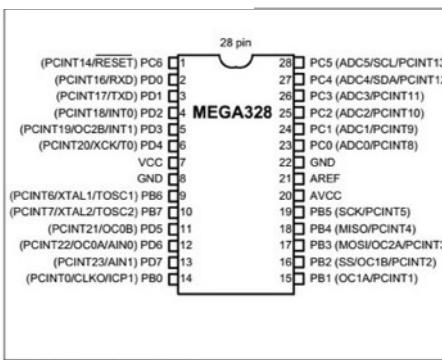
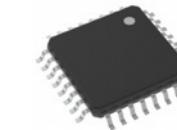
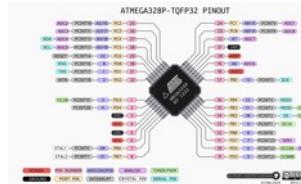


Figure 4-1. ATmega328 Pin Diagram

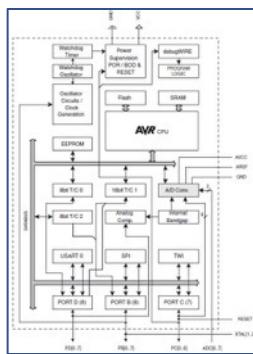
- 6 General Purpose I/O (GPIO) pins
- 4 Analog to Digital Converter (ADC) pins
- 2 Timers
- no communication
- 8K Byte Flash ROM for Code
- 128 Byte data RAM
- 128 Byte data EEPROM
- 23 General Purpose I/O (GPIO) pins
- 8 Analog to Digital Converter (ADC) pins
- 3 Timers
- USART for serial communication
- 32K Byte Flash ROM for Code
- 2K Byte data RAM
- 1K Byte data EEPROM

# Programming the ATmega328P

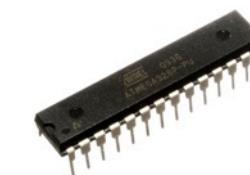
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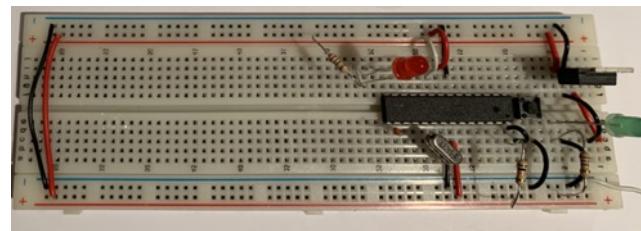
(PCINT14/RESET) P0.1	26	PC5 (ADC5/SCL/PCINT13)
(PCINT15/RXD) P0.2	27	PC4 (ADC4/SDA/PCINT12)
(PCINT17/TXD) P0.3	28	PC3 (ADC3/PCINT11)
(PCINT18/INT0) P0.4	1	25
(PCINT19/OC2B/INT1) P0.5	2	PC2 (ADC2/PCINT10)
(PCINT20/XCK/T0) P0.6	3	24
VCC	4	PC1 (ADC1/PCINT9)
GND	5	23
	6	PC0 (ADC0/PCINT8)
	7	22
	8	GND
	9	21
	10	AREF
	11	AVCC
	12	PB5 (SCK/PCINT6)
	13	PB4 (MOSI/OC2A/PCINT4)
	14	PB3 (MOSI/OC2A/PCINT3)
	15	PB2 (SS/OC1B/PCINT2)
	16	PB1 (OC1A/PCINT1)
	17	PB0 (OC1C/PCINT0)



- Data Sheet (100's pages)
- Chip pinout
- Functional block diagram
- Registers
- Downloaded machine code
- External sensors, actuators
- Support circuitry: power, clock crystal
- Programming interface
- Debugging



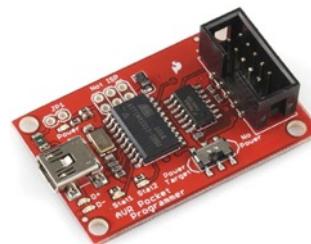
Thin Quad Flat  
Package (TQFP)  
Dual In-line Package  
(DIP)



Breadboard, PCB



development boards



External programmers

# Creating an Embedded System

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## Host Computer

Integrated Development Environment (IDE) –  
Microchip Studio 7 (Win 10) MPLAB X (Win, MacOS)  
coding text editor (Visual Studio Code)

1. Source code  
written in C

2. Code is compiled, linked with other  
objects to create an executable program  
for the target processor (ATMEGA328)

USB

3. MCU programmer  
flashes code to MCU

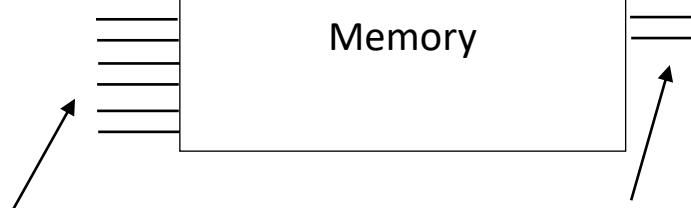
ISP

ATMEGA328P MCU  
running an *executable*  
program (1's & 0's)  
stored in Flash  
Memory

## MCU Integrated Circuit

GND |  $V_{in} = 5V$

ATMEGA328P MCU  
running an *executable*  
program (1's & 0's)  
stored in Flash  
Memory



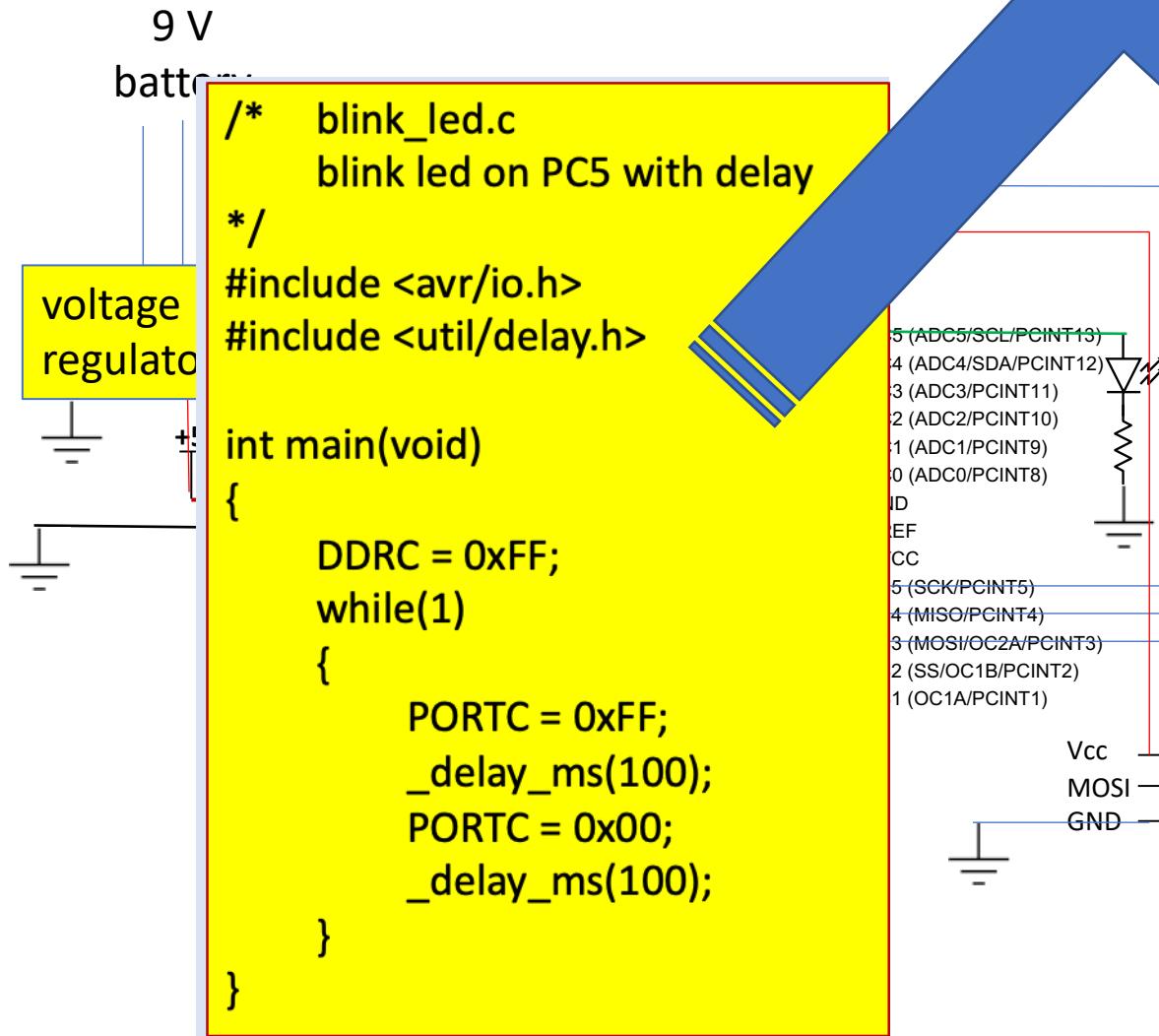
### Analog Input (ADC) Pins

- Input voltage typically between 0 and 5V
- 10 bit representation of the input voltage (0 to 1023)
- 0V interpreted as 0
- 5V interpreted as 1023

### General Purpose Input & Output (GPIO) Pins

- logically 0 or 1
- electrically 0V or 5V
- Output pins: assert 0V (0) or 5V (1) on a pin, causing something external to happen
- Input pins: read 0V (0) or 5V (1) to interpret something external

# Program bare ATmega328P to blink an LED on pin PC5



Source code blink.C

```
/* blink_led.c
   blink led on PC5 with delay
*/
#include <avr/io.h>
#include <util/delay.h>

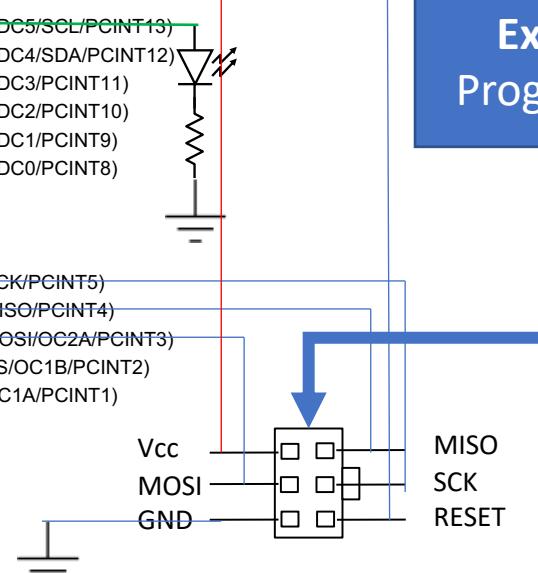
int main(void)
{
    DDRC = 0xFF;
    _delay_ms(100);
    DDRC = 0x00;
    _delay_ms(100);
}
```

Text Editor  
Compiler

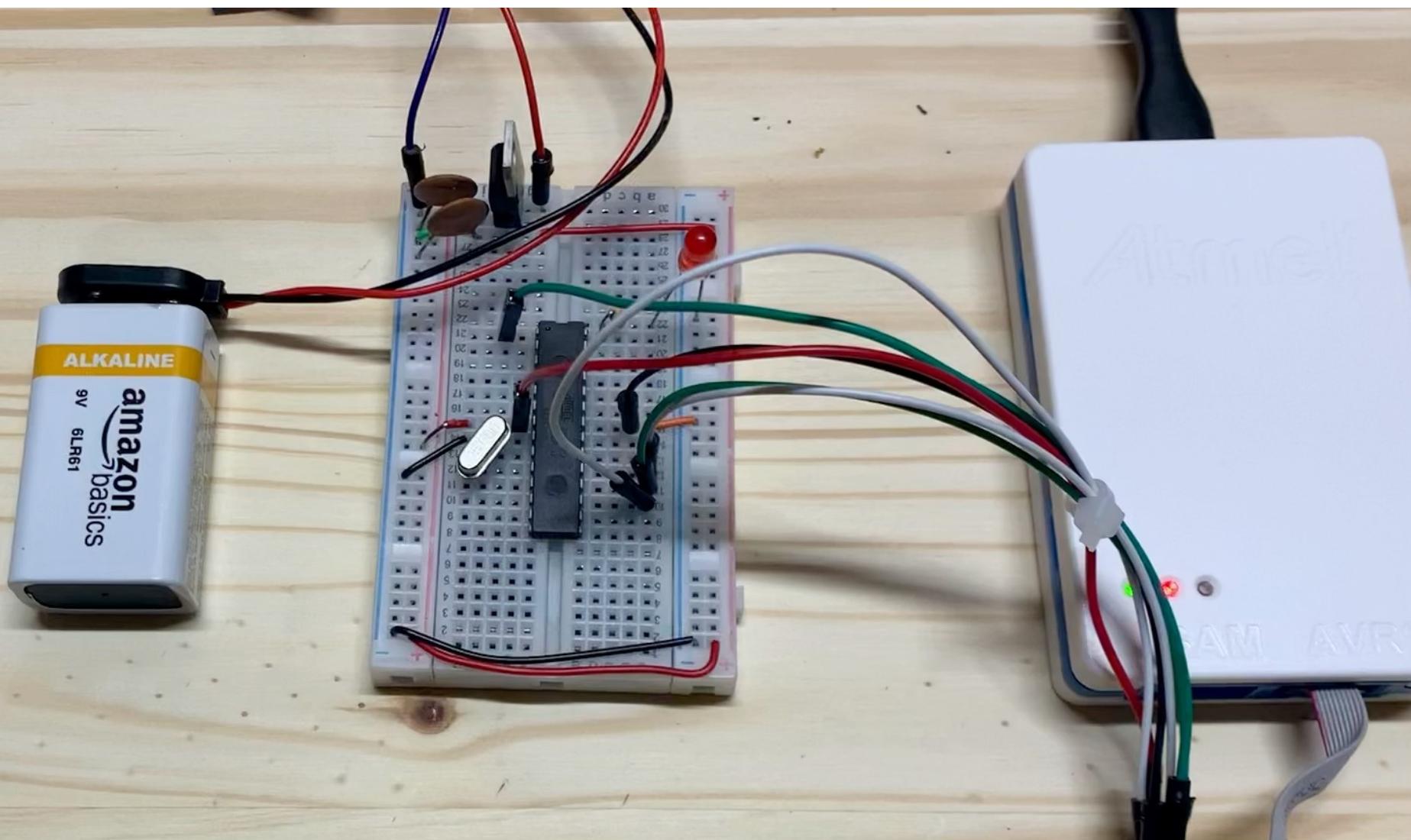
USB      HEX

bin	hex
1110 0010 0000 0000	e200
1011 1001 0000 0100	b904
1011 1001 0000 0011	b903
1110 1111 0001 1111	e0ff
1001 0101 0001 1010	951a
1111 0011 1111 0001	f7f1
1100 1111 1111 1011	cffb

External  
Programmer

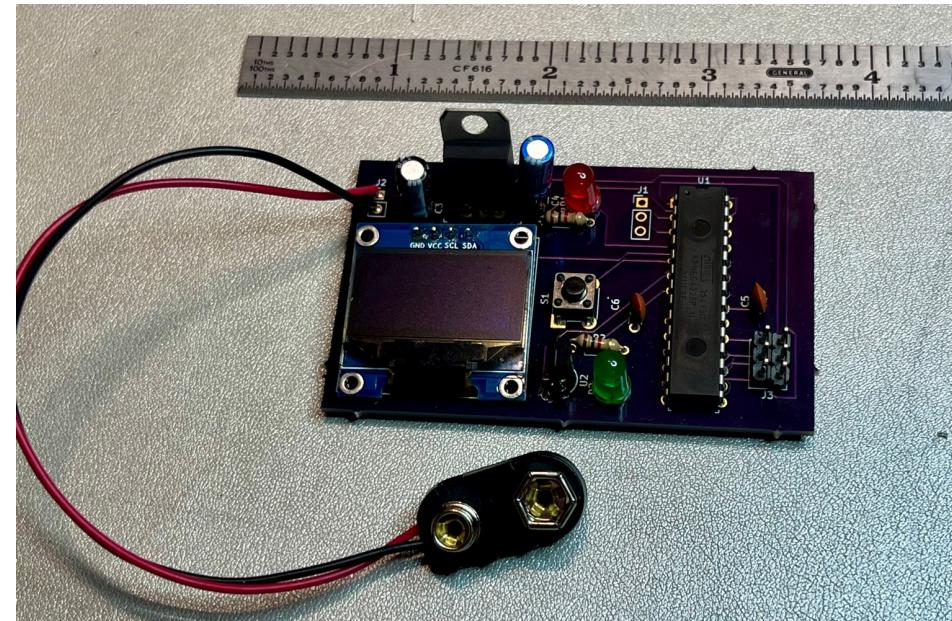
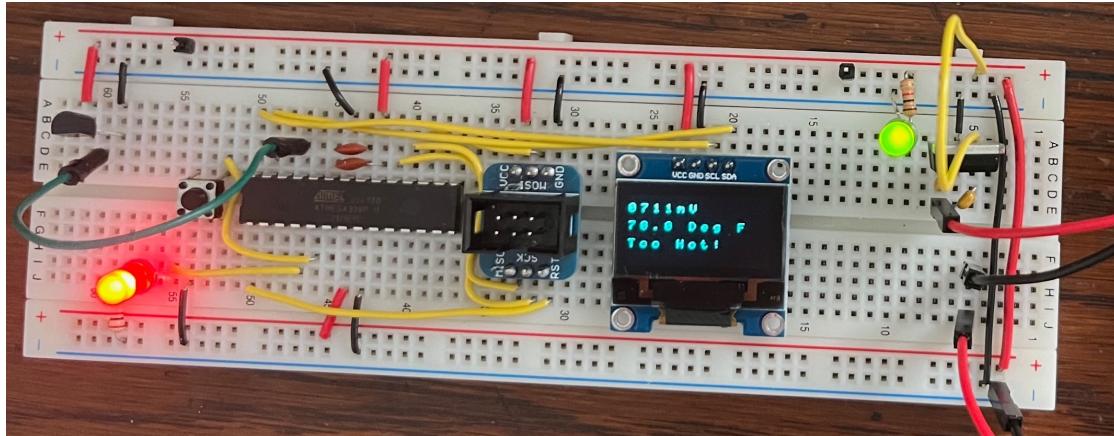


Atmel ICE 6-pin  
Programmer Header



# Example of a build for ECE-304: Digital Thermometer, “megaTemp”

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# Creating an Embedded System in 2<sup>nd</sup> half of ECE 231

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Visual Studio Code (free editor) [Not Visual Studio!]

1. Source code  
written in C

2. Command line: Code is compiled, linked  
with other objects to create an executable  
program for the target processor  
(ATMEGA328)

USB

Arduino Uno

Serial to USB converter

serial

ATMEGA328P MCU  
running an *executable*  
program (1's & 0's)  
stored in Flash  
Memory

Arduino Uno (dev board)

Serial to  
USB

Voltage  
regulator

Onboard LED

device  
peripheral

device  
peripheral

ATMEGA328P MCU  
running an *executable*  
program (1's & 0's)  
stored in Flash  
Memory

## Analog Input (ADC) Pins

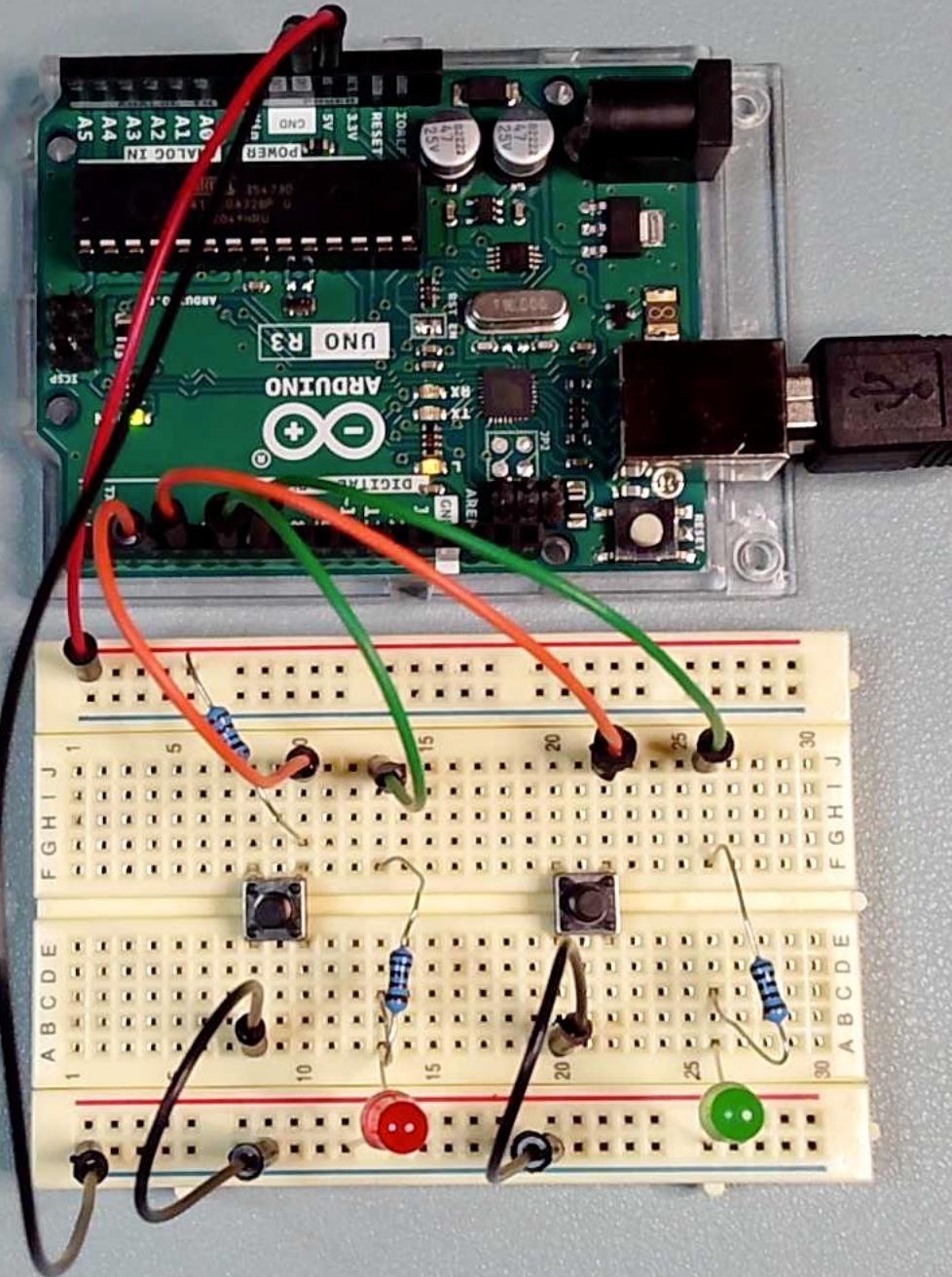
- Input voltage typically between 0 and 5V
- 10 bit representation of the input voltage (0 = 1023)
- 0V interpreted as 0
- 5V interpreted as 1023

## General Purpose Input & Output (GPIO) Pins

- logically 0 or 1
- electrically 0V or 5V
- Output pins: assert 0V (0) or 5V (1) on a pin, causing something external to happen
- Input pins: read 0V (0) or 5V (1) to interpret something external

Internal LED (PB5) On & Off for 0.1 Second, repeat





Remember:

We're not programming an Arduino.

We're not programming an Arduino Uno

We are programming an ATmega328P microcontroller (MCU) that happens to be on an Arduino Uno development (dev) board.

# ECE-231 8 bit Programming Environment

- Visual Studio Code (VS Code) – text editor
  - <https://code.visualstudio.com>
- avr-gcc toolchain
  - Windows: WinAVR-20100110-install.exe
    - <https://sourceforge.net/projects/winavr/files/WinAVR/20100110/>
  - Mac: AVR 8 bit toolchain (OSX) version 3.7.0
    - <https://www.microchip.com/en-us/tools-resources/develop/microchip-studio/gcc-compilers>
    - also: install homebrew, xcode developer tools (not the full xcode system), avrdude, and possibly make
- Command Line
  - Windows: command line
  - Mac: terminal

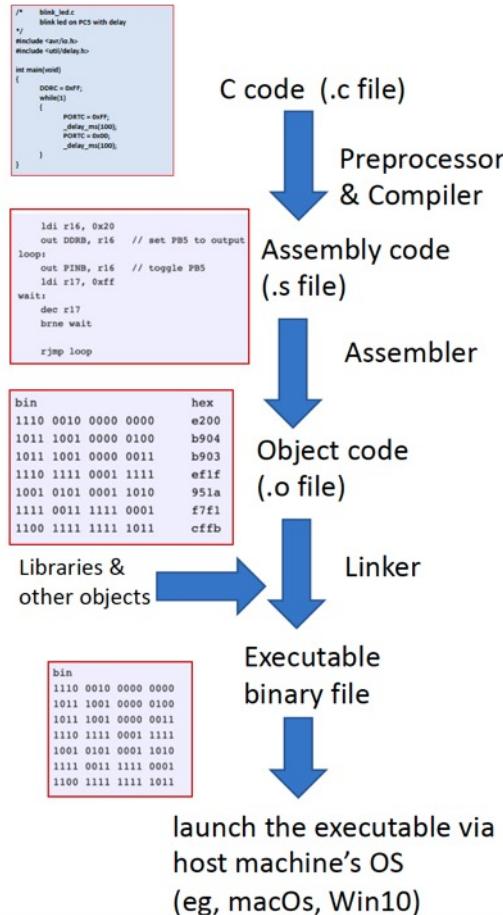
We will set up our programming environments & conduct first system build (blinking LED) in lab this week.

# Creating an embedded C project

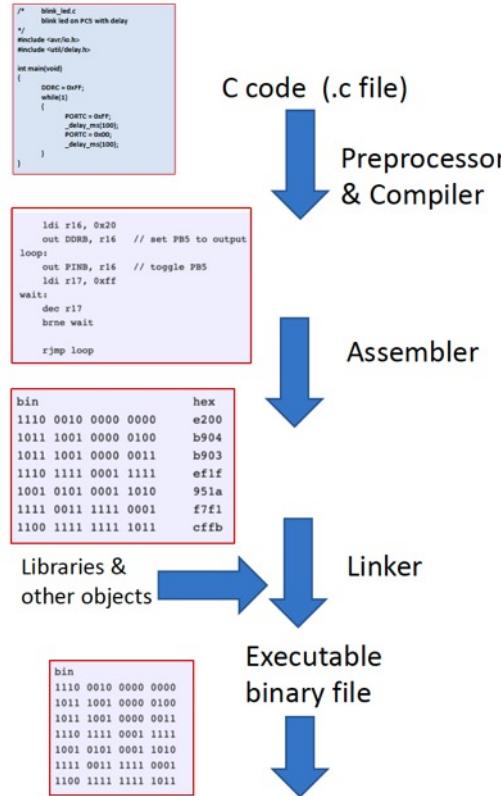
- ❑ First, create a project directory on your host computer
- ❑ create a file of C *source code* in a text editor, save with .c extension
- ❑ *compile* the source code into executable code that can be understood & run by your machine (ie, Intel processor, ARM processor, embedded processor, etc...)
- ❑ Deal with the inevitable series of compiler warnings and errors
- ❑ Wire up your hardware, check wiring
- ❑ Flash the binary executable to the target MCU, where it will then start running
- ❑ Debug hardware & software as needed.

# Software Life Cycle

## 32-bit operating system



## 8-bit baremetal



1. Programming

2. Compilation

3. Execution

download the binary to the target microcontroller (MCU)

**TENTATIVE SCHEDULE FOR ECE-231 PART 2, 8-BIT EMBEDDED SYSTEMS**

<b>VERSION</b>	<b>1.0</b>	<b>Spring 2025</b>	
<b>Day</b>	<b>Date</b>	<b>Lecture</b>	<b>Lab</b>
Mon	3/31/25	8.1 Intro	Lab 8.0: Install tools & blink
Tues	4/1/25		Lab 8.0 Install tools & blink
Wed	4/2/25	8.2 GPIO	Lab 8.0 Install tools & blink
Thurs	4/3/25		Lab 8.0 Install tools & blink
Fri	4/4/25		Lab 8.0 Install tools & blink
Sat	4/5/25		<i>Lab 8.0 Due 4/5/25</i>
Sun	4/6/25		
Mon	4/7/25	8.3 GPIO	Lab 8.1 8-bit GPIO
Tues	4/8/25		Lab 8.1 8-bit GPIO
Wed	4/9/25	8.4 GPIO	Lab 8.1 8-bit GPIO
Thurs	4/10/25		Lab 8.1 8-bit GPIO
Fri	4/11/25		Lab 8.1 8-bit GPIO
Sat	4/12/25		<i>Lab 8.1 Due Sat 4/12/24</i>
Sun	4/13/25		
Mon	4/14/25	8.5 UART	Lab 8.2 Dig Thermometer
Tues	4/15/25		Lab 8.2 Dig Thermometer
Wed	4/16/25	8.6 ADC & OLED	Lab 8.2 Dig Thermometer
Thurs	4/17/25		Lab 8.2 Dig Thermometer
Fri	4/18/25	8.7 Timers & Counters	Lab 8.2 Dig Thermometer
Sat	4/19/25		
Sun	4/20/25		
Mon	4/21/25	8.7 Timers & Counters, Cont.	Lab 8.2 Dig Thermometer
Tues	4/22/25		Lab 8.2 Dig Thermometer
Wed	4/23/25	8.8 Timers & Counters, Cont.	Lab 8.2 Dig Thermometer
Thurs	4/24/25		Lab 8.2 Dig Thermometer
Fri	4/25/25		Lab 8.2 Dig Thermometer
Sat	4/26/25		<i>Lab 7 Due Sat 4/26/25 - Dig Thermometer</i>
Sun	4/27/25		
Mon	4/28/25	8.9 Seven Segment LED	Lab 8.3 Infrasound & LED
Tues	4/29/25		Lab 8.3 Infrasound & LED
Wed	4/30/25	8.10 Infrasound	Lab 8.3 Infrasound & LED
Thurs	5/1/25		Lab 8.3 Infrasound & LED
Fri	5/2/25		Lab 8.3 Infrasound & LED
Sat	5/3/25		
Sun	5/4/25		
Mon	5/5/25	8.11 Timers Misc.	Lab 8.3 Infrasound & LED
Tues	5/6/25		Lab 8.3 Infrasound & LED
Wed	5/7/25	8 bit review (DM)	Lab 8.3 Infrasound & LED
Thurs	5/8/25		Lab 8.3 Infrasound & LED
Fri	5/9/25		Lab 8.3 Infrasound & LED
Sat	5/10/25		<i>Lab 8.3 due Sat 5/10/25 - Infrasound &amp; OLED</i>

**Lab 8.0 – Nothing to turn in**

**Lab1 8.1, 8.2, and 8.3 are ECE231 labs 6, 7, 8. Each counts 10% of grade. Late submissions allowed subject to 20% per day late penalty.**

<https://github.com/ProfMcL/ECE231>