

Observable<T>

m

Observable()

f

observers

List<Observer<T>>

m

notifyObservers(T)

void

m

registerObserver(Observer<T>)

void

I

Runnable

m

run()

void

@

FunctionalInterface

I

ReadRunnable<T>

m

read(Path)

T

C

ThreadA

m

ThreadA(Path, long)

f

running

AtomicBoolean

f

LOGGER

Logger

f

pathToInputFolder

Path

f

sleepTime

long

m

read(Path)

Data

m

run()

void

