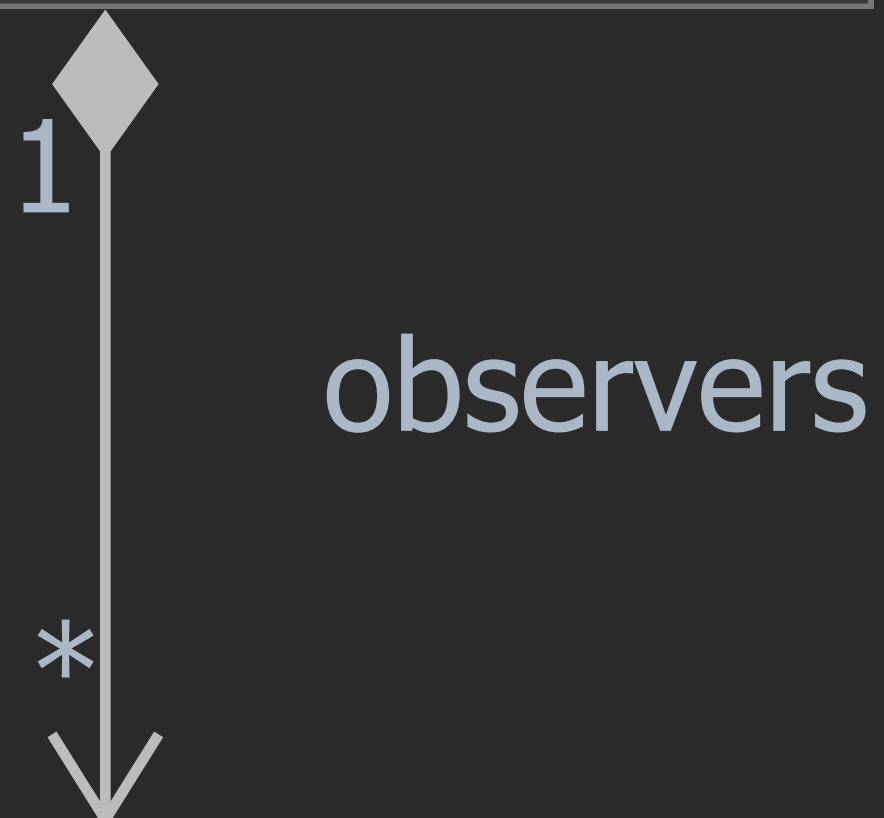


 ProcessRunnable<P, R>

 WriteRunnable<T>

 ReadRunnable<T>

 Observable<T>



 Observer<T>