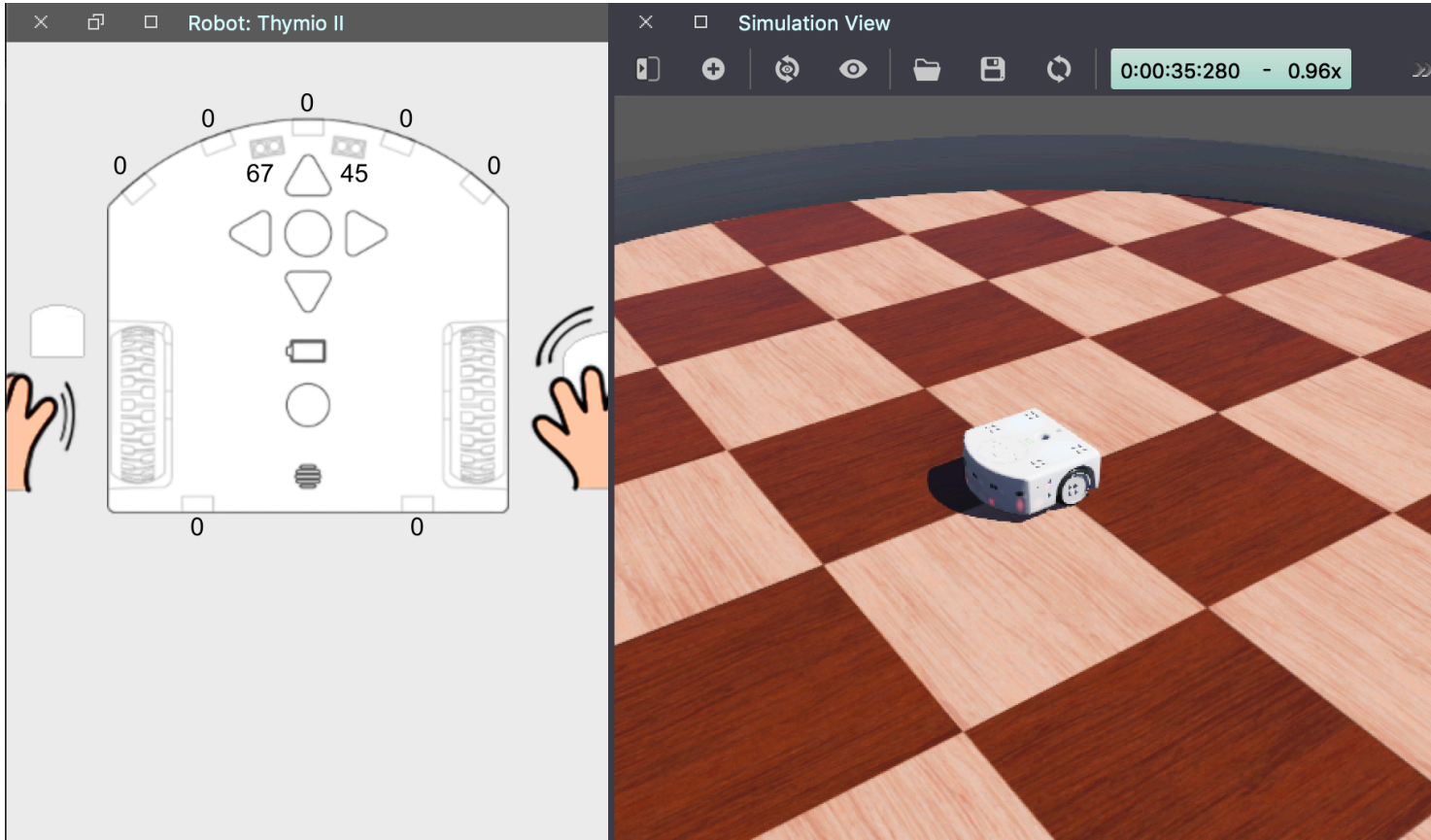


Machine Learning for Probabilistic Robotics with Webots

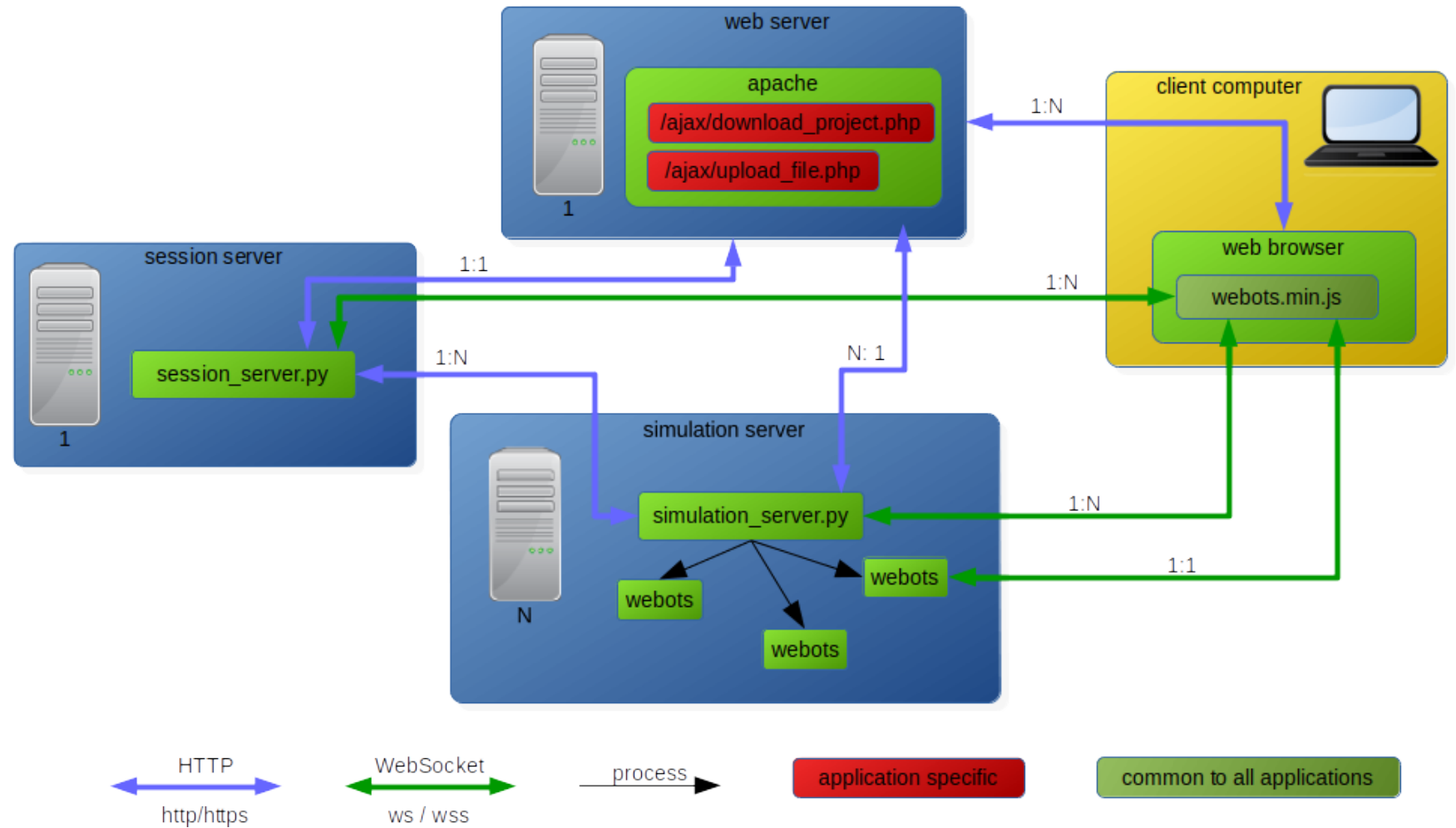
Joan Gerard



Webots R2019b new features

- HTML controller plugins:
Webots API:
wb_robot_wwi_receive_text
wb_robot_wwi_send_text
- Web Streaming Server

Web Streaming Server



Creme



Online learning with Creme + Keras

- Creme a library for online machine learning with python
- Keras is a high-level neural networks API
- Together can be combined to do online learning: a model that learns one observation at a time.

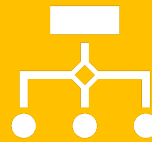
What can we do with both?



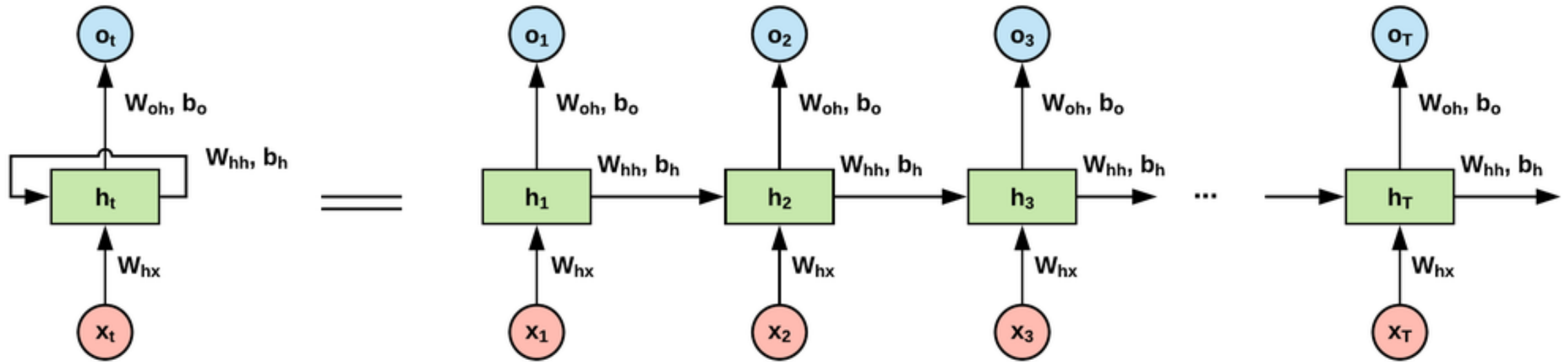
Make it easy to use RNN and CNN.



They allow to work with pre-trained neural networks and forward propagate to a pre-specified layer.



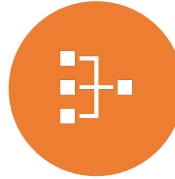
This allows to do **transfer learning** and to train just a specific layer using new incoming data.



Big picture: RNN

- RNNs are fed with data then outputs a result back into themselves. They are smart at remembering things that have happened in the past.

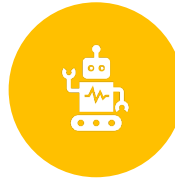
Project Goals Proposition



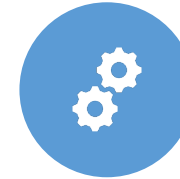
Take two environments: simple, and complex.



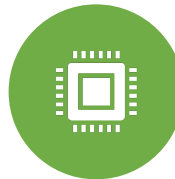
Capture sensor data and robot coordinates for an e-puck in both environments.



Apply ML with probabilistic techniques to estimate the robot position in the small and complex environment: planning to use RNN and particles filter.



Use online learning to train the robot in the small and complex environment.



Study and apply transfer learning techniques: use another robot and see if it can learn from the pre-built dataset to predict its position in the simple and complex environment



Compare results and put them in the Webots webserver.