

Sprite_entite

```
classDiagram
    class Sprite_entite
    class Entite
    Entite ..|> Sprite_entite : sprite_entite
```

The diagram consists of two rectangular boxes. The top box is white with a black border and contains the text 'Sprite_entite'. The bottom box is gray with a black border and contains the text 'Entite'. A dashed purple line connects the bottom of the 'Entite' box to the bottom of the 'Sprite_entite' box, ending in a solid purple arrowhead pointing upwards. To the right of this arrow, the text 'sprite_entite' is written.



sprite_entite

Entite