SGPI Activity

In this activity we have asked user to give input his/her pointer for determining equivalent percentage. We have also given some motivational statement as soon as user checks his/her percentage.

For this make following changes in activity_sgpi.xml-

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
tools:context=".CGPIActivity1">
    <But.t.on
         android:id="@+id/button"
        android:layout_width="125dp"
android:layout_height="wrap_content"
         android:layout marginStart="8dp"
         android:layout marginLeft="8dp"
         android:layout marginTop="8dp"
        android:layout_marginEnd="8dp"
         android:layout_marginRight="8dp"
android:layout_marginBottom="8dp"
         android:background="#FFFFFF"
         android:onClick="percentCalculate"
         android:text="CALCULATE"
         android:textColor="#009688"
         android:textSize="20dp"
         app:layout constraintBottom toBottomOf="parent"
         app:layout constraintEnd toEndOf="parent"
         app:layout_constraintHorizontal_bias="0.498"
         app:layout_constraintStart_toStartOf="parent"
         app:layout_constraintTop_toBottomOf="@+id/editText"
app:layout_constraintVertical_bias="0.326" />
    <EditText
         android:id="@+id/editText"
        android:layout_width="235dp"
android:layout_height="68dp"
android:layout_marginStart="8dp"
         android:layout marginLeft="8dp"
         android:layout_marginTop="8dp"
        android:layout_marginEnd="8dp"
         android:layout_marginRight="8dp"
         android: layout marginBottom="8dp"
         android:ems="10"
         android:hint="Pointer"
         android:inputType="numberDecimal"
         app:layout_constraintBottom_toBottomOf="parent"
                     _
constraintEnd toEndOf="parent"
         app:layout
         app:layout_constraintStart_toStartOf="parent"
         app:layout constraintTop toTopOf="parent"
        app:layout constraintVertical bias="0.32" />
        android:id="@+id/textView"
        android:layout width="299dp"
         android:layout height="156dp"
         android:gravity="center"
         android:textColor="@android:color/holo blue dark"
         android:textSize="25sp"
         app:fontFamily="cursive"
```

```
app:layout_constraintBottom_toBottomOf="parent"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@+id/button" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

Also, make some changes in **SGPIActivity1.java** as follows-

```
package com.professionaljk.cgpisgpicalculator;
import android.os.Bundle;
import android.view.View;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class SGPIActivity1 extends AppCompatActivity {
    EditText et;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity sgpi1);
        et=findViewById(R.id.editText);
        tv=findViewById(R.id.textView);
    public void percentCalculate(View view) {
        if (et.getText().toString().equals("")) {
   Toast.makeText(this, "Provide correct pointer",
        } else if (Double.valueOf(et.getText().toString()) >= 4.0 &&
Double.valueOf(et.getText().toString()) <= 6.74) {</pre>
             double sgpi = Double.valueOf(et.getText().toString());
             double percentage = sgpi * 8 + 5;
             percentage = Math.round(percentage * 100.0) / 100.0;
tv.setText("SGPI: " + sgpi + "\n" + "Percentage: " + percentage + "\n"
+ "Second Class\nYou have to work hard");
        } else if (Double.valueOf(et.getText().toString()) >= 6.75 &&
Double.valueOf(et.getText().toString()) <= 7.24) {</pre>
             double sgpi = Double.valueOf(et.getText().toString());
             double percentage = sgpi * 8 + 6;
             percentage = Math.round(percentage * 100.0) / 100.0;
             tv.setText("SGPI: " + sgpi + "\n" + "Percentage: " + percentage + "\n"
+ "First Class\nNot bad!");
         } else if (Double.valueOf(et.getText().toString()) >= 7.25 &&
Double.valueOf(et.getText().toString()) <= 7.74) {</pre>
             double sgpi = Double.valueOf(et.getText().toString());
             double percentage = sgpi * 8 + 7;
             percentage = Math.round(percentage * 100.0) / 100.0;
             tv.setText("SGPI: " + sgpi + "\n" + "Percentage: " + percentage + "\n"
         } else if (Double.valueOf(et.getText().toString()) >= 7.75 &&
Double.valueOf(et.getText().toString()) <= 8.24) {</pre>
             double sgpi = Double.valueOf(et.getText().toString());
             double percentage = sgpi * 8 + 8;
             percentage = Math.round(percentage * 100.0) / 100.0;
tv.setText("SGPI: " + sgpi + "\n" + "Percentage: " + percentage + "\n"
+ "First Class\nYou can improve this!");
         } else if (Double.valueOf(et.getText().toString()) >= 8.25 &&
Double.valueOf(et.getText().toString()) <= 9.99) {</pre>
             double sgpi = Double.valueOf(et.getText().toString());
             double percentage = sgpi * 8 + 9;
             percentage = Math.round(percentage * 100.0) / 100.0;
             tv.setText("SGPI: " + sqpi + "\n" + "Percentage: " + percentage + "\n"
```

OUTPUT:

