

SOURCE CODE: CIRCULAR QUEUE USING ARRAY:

```
#include<stdio.h>

#include<conio.h>

#define MAX 10

int queue[MAX],front=-1,rear=-1;

void insert();

int delete_element();

int peek();

void display();

void main()
{
    int option,val;

    clrscr();

    do
    {
        printf("\n*****MAIN MENU*****\n");
        printf("1.Insert\n2.Delete\n3.Peek\n4.Display\n5.Exit\nEnter your option");
        scanf("%d",&option);
        switch(option)
        {
            case 1:
                insert();
                break;

            case 2:
                val=delete_element();
                if(val!=-1)
                    printf("The number deleted is %d\n",val);
                break;

            case 3:
                val=peek();
                if(val!=-1)
```

```

                                printf("The first element in queue is %d\n",val);

                                break;

                        case 4:

                                display();

                                break;

                }

        }while(option!=5);

        getch();

}

void insert()

{

        int n;

        printf("Enter the number to be inserted in the queue\n");

        scanf("%d",&n);

        if(front==0&&rear==MAX-1)

                printf("Overflow\n");

        else if(front==MAX-1&&rear==MAX-1)

        {

                front=rear=0;

                queue[rear]=n;

        }

        else if(rear==MAX-1&&front!=0)

        {

                rear=0;

                queue[rear]=n;

        }

        else

        {

                rear++;

                queue[rear]=n;

        }

}

```

```

}

int delete_element()
{
    int val;
    if(front==-1&&rear==-1)
    {
        printf("Underflow\n");
        return -1;
    }
    val=queue[front];
    if(front==rear)
        front=rear=-1;
    else
    {
        if(front==MAX-1)
            front=0;
        else
            front++;
    }
    return val;
}

int peek()
{
    if(front==-1&&rear==-1)
    {
        printf("Queue is Empty\n");
        return -1;
    }
    else
    {
        return queue[front];
    }
}

```

```

    }
}
void display()
{
    int i;
    if(front==-1&&rear==-1)
        printf("Queue is Empty\n");
    else
    {
        if(front<rear)
        {
            for(i=front;i<=rear;i++)
                printf("%d\t",queue[i]);
        }
        else
        {
            for(i=front;i<MAX;i++)
                printf("%d\t",queue[i]);
            for(i=0;i<=rear;i++)
                printf("%d\t",queue[i]);
        }
    }
}

```

OUTPUT:

```
*****MAIN MENU*****
```

```
1.Insert
```

```
2.Delete
```

```
3.Peek
```

```
4.Display
```

```
5.Exit
```

```
Enter your option
```

```
1
```

```
Enter the number to be inserted in the queue
```

```
10
```

```
*****MAIN MENU*****
```

```
1.Insert
```

```
2.Delete
```

```
3.Peek
```

```
4.Display
```

```
5.Exit
```

```
Enter your option
```

```
1
```

```
Enter the number to be inserted in the queue
```

```
20
```

```
*****MAIN MENU*****
```

```
1.Insert
```

```
2.Delete
```

```
3.Peek
```

```
4.Display
```

```
5.Exit
```

```
Enter your option
```

```
1
```

```
Enter the number to be inserted in the queue
```

```
30
```

```
*****MAIN MENU*****
```

```
1.Insert
```

```
2.Delete
```

```
3.Peek
```

```
4.Display
```

```
5.Exit
```

```
Enter your option
```

```
2
```

```
The number deleted is 10
```

*****MAIN MENU*****

1.Insert

2.Delete

3.Peek

4.Display

5.Exit

Enter your option

3

The first element in queue is 20

*****MAIN MENU*****

1.Insert

2.Delete

3.Peek

4.Display

5.Exit

Enter your option

4

20 30

*****MAIN MENU*****

1.Insert

2.Delete

3.Peek

4.Display

5.Exit

Enter your option

5