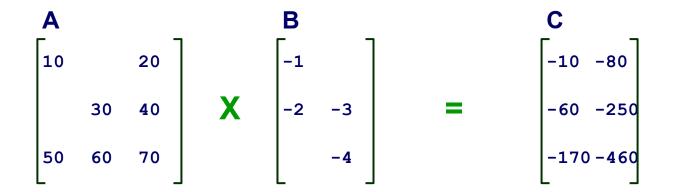
15-440

MapReduce Programming Oct 25, 2011

Topics

- Large-scale computing
 - Traditional high-performance computing (HPC)
 - Cluster computing
- MapReduce
 - Definition
 - Examples
- Implementation
- Properties

Example: Sparse Matrices with Map/Reduce

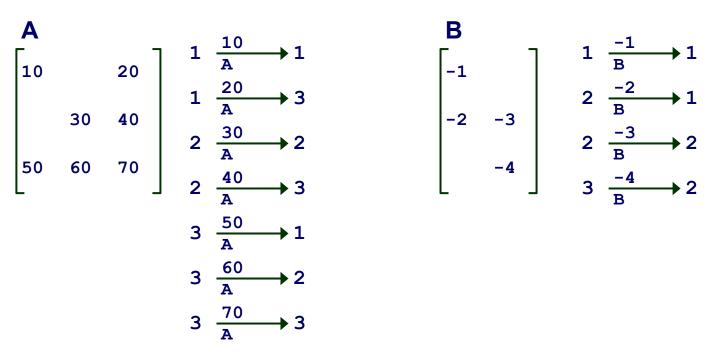


- Task: Compute product C = A·B
- Assume most matrix entries are 0

Motivation

- Core problem in scientific computing
- Challenging for parallel execution
- Demonstrate expressiveness of Map/Reduce

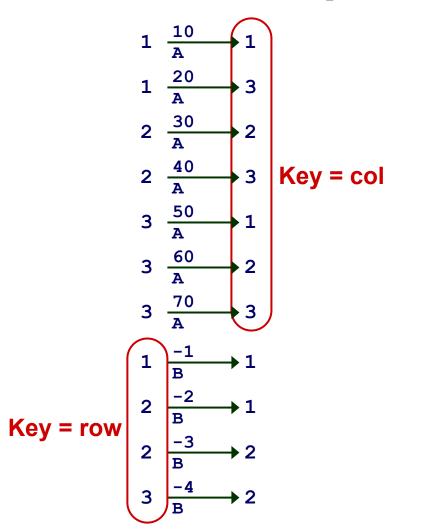
Computing Sparse Matrix Product



$$\begin{bmatrix} -1 \\ -2 & -3 \\ & -4 \end{bmatrix} \qquad \begin{array}{c} 1 & \frac{-1}{B} & 1 \\ 2 & \frac{-2}{B} & 1 \\ 2 & \frac{-3}{B} & 2 \\ 3 & \frac{-4}{B} & 2 \end{array}$$

- Represent matrix as list of nonzero entries ⟨row, col, value, matrixID⟩
- Strategy
 - Phase 1: Compute all products a_{i,k} · b_{k,i}
 - Phase 2: Sum products for each entry i,j
 - Each phase involves a Map/Reduce

Phase 1 Map of Matrix Multiply



Key = 1
$$1 \xrightarrow{10} 1$$

$$3 \xrightarrow{50} 1$$

$$1 \xrightarrow{-1} B$$

$$1 \xrightarrow{B} 1$$

1
$$\xrightarrow{20}$$
 3

2 $\xrightarrow{40}$ 3

3 $\xrightarrow{-4}$ 2

3 $\xrightarrow{70}$ 3

■ Group values a_{i,k} and b_{k,i} according to key k

Phase 1 "Reduce" of Matrix Multiply

1
$$\xrightarrow{20}$$
 3 \xrightarrow{A} 3 \xrightarrow{A} 3 \xrightarrow{A} 3 \xrightarrow{A} 3 \xrightarrow{A} 3 \xrightarrow{A} 3

$$1 \xrightarrow{-10} 1$$

$$3 \xrightarrow{-50} 1$$

$$2 \xrightarrow{-60} 1$$

$$2 \xrightarrow{-90} 2$$

$$3 \xrightarrow{-120} 1$$

$$3 \xrightarrow{-180} 2$$

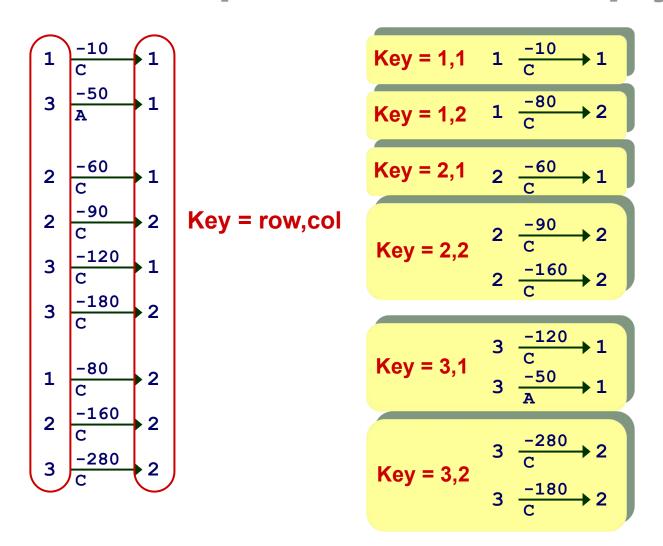
$$1 \xrightarrow{-80} 2$$

$$2 \xrightarrow{-160} 2$$

$$3 \xrightarrow{-280} 2$$

■ Generate all products a_{i,k} · b_{k,j}

Phase 2 Map of Matrix Multiply



■ Group products a_{i,k} · b_{k,i} with matching values of i and j

Phase 2 Reduce of Matrix Multiply

Key = 1,1 1
$$\xrightarrow{-10}$$
 1

Key = 1,2 1
$$\frac{-80}{C}$$
 2

Key = 2,1
$$_{2} \xrightarrow{-60}_{C}$$
 1

Key = 2,2
$$2 \xrightarrow{-90} 2$$
 $2 \xrightarrow{-160} 2$

Key = 3,1
$$3 \xrightarrow{\frac{-120}{C}} 1$$
 $3 \xrightarrow{\frac{-50}{A}} 1$

Key = 3,2
$$3 \xrightarrow{\frac{-280}{C}} 2$$

$$3 \xrightarrow{\frac{-180}{C}} 2$$

$$1 \xrightarrow{-10} 1$$

$$1 \xrightarrow{-80} 2$$

$$2 \xrightarrow{-60} 1$$

$$2 \xrightarrow{-250} 2$$

$$3 \xrightarrow{-170} 1$$

$$3 \xrightarrow{-460} 2$$

Sum products to get final entries

Matrix Multiply Phase 1 Mapper

```
public class P1Mapper extends MapReduceBase implements Mapper {
   public void map (WritableComparable key, Writable values,
                   OutputCollector output, Reporter reporter) throws
IOException {
       try {
           GraphEdge e = new GraphEdge(values.toString());
           IntWritable k:
           if (e.tag.equals("A"))
               k = new IntWritable(e.toNode);
           else
               k = new IntWritable(e.fromNode);
           output.collect(k, new Text(e.toString()));
       } catch (BadGraphException e) {}
```

Matrix Multiply Phase 1 Reducer

```
public class P1Reducer extends MapReduceBase implements Reducer {
       public void reduce (WritableComparable key, Iterator values,
                       OutputCollector output, Reporter reporter)
                       throws IOException
       Text outv = new Text(""); // Don't really need output values
       /* First split edges into A and B categories */
       LinkedList<GraphEdge> alist = new LinkedList<GraphEdge>();
           LinkedList<GraphEdge> blist = new LinkedList<GraphEdge>();
           while(values.hasNext()) {
               try {
                   GraphEdge e =
                       new GraphEdge(values.next().toString());
                   if (e.tag.equals("A")) {
                       alist.add(e);
                   } else {
                      blist.add(e);
               } catch (BadGraphException e) {}
       // Continued
```

MM Phase 1 Reducer (cont.)

```
// Continuation
Iterator<GraphEdge> aset = alist.iterator();
// For each incoming edge
while(aset.hasNext()) {
   GraphEdge aedge = aset.next();
   // For each outgoing edge
   Iterator<GraphEdge> bset = blist.iterator();
   while (bset.hasNext()) {
       GraphEdge bedge = bset.next();
       GraphEdge newe = aedge.contractProd(bedge);
       // Null would indicate invalid contraction
       if (newe != null) {
           Text outk = new Text(newe.toString());
           output.collect(outk, outv);
```

Matrix Multiply Phase 2 Mapper

```
public class P2Mapper extends MapReduceBase implements Mapper {
   public void map (WritableComparable key, Writable values,
                   OutputCollector output, Reporter reporter)
                       throws IOException {
       String es = values.toString();
       trv {
           GraphEdge e = new GraphEdge(es);
           // Key based on head & tail nodes
           String ks = e.fromNode + " " + e.toNode;
           output.collect(new Text(ks), new Text(e.toString()));
       } catch (BadGraphException e) {}
```

Matrix Multiply Phase 2 Reducer

```
public class P2Reducer extends MapReduceBase implements Reducer {
       public void reduce (WritableComparable key, Iterator values,
                          OutputCollector output, Reporter reporter)
                              throws IOException
    {
       GraphEdge efinal = null;
       while (efinal == null && values.hasNext()) {
           try {
               efinal = new GraphEdge(values.next().toString());
            } catch (BadGraphException e) {}
       if (efinal != null) {
           while(values.hasNext()) {
               trv {
                   GraphEdge eother =
                       new GraphEdge(values.next().toString());
                   efinal.weight += eother.weight;
               } catch (BadGraphException e) {}
           if (efinal.weight != 0)
               output.collect(new Text(efinal.toString()),
                       new Text(""));
```

Lessons from Sparse Matrix Example

Associative Matching is Powerful Communication Primitive

■ Intermediate step in Map/Reduce

Similar Strategy Applies to Other Problems

- Shortest path in graph
- Database join

Many Performance Considerations

- Kiefer, Volk, Lehner, TU Dresden
- Should do systematic comparison to other sparse matrix implementations

MapReduce Implementation

Built on Top of Parallel File System

- Google: GFS, Hadoop: HDFS
- Provides global naming
- Reliability via replication (typically 3 copies)

Breaks work into tasks

- Master schedules tasks on workers dynamically
- Typically #tasks >> #processors

Net Effect

- Input: Set of files in reliable file system
- Output: Set of files in reliable file system
- Can write program as series of MapReduce steps

Mapping

Parameters

- M: Number of mappers
 - Each gets ~1/M of the input data
- R: Number of reducers
 - Each reducer i gets keys k such that hash(k) = i

Tasks

- Split input files into M pieces, 16—64 MB each
- Scheduler dynamically assigns worker for each "split"

Task operation

- Parse "split"
- Generate key, value pairs & write R different local disk files
 - Based on hash of keys
- Notify master of worker of output file locations

Reducing

Shuffle

- Each reducer fetches its share of key, value pairs from each mapper using RPC
- Sort data according to keys
 - Use disk-based ("external") sort if too much data for memory

Reduce Operation

- Step through key-value pairs in sorted order
- For each unique key, call reduce function for all values
- Append result to output file

Result

- R output files
- Typically supply to next round of MapReduce