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SOURCE CODE: DOUBLY LINKED LIST: #include<stdio.h>
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#include<conio.h>
struct node
{
struct node *next;
int data;
struct node *prev;
};
struct node *start=NULL;
struct node *create_II(struct node *);
struct node *display(struct node *);
struct node *insert_beg(struct node*);
struct node *insert_end(struct node*);
struct node *delete_beg(struct node*);
struct node *delete_end(struct node*);
int main()
        int option;
       //clrscr();
        do
       {
        printf("\n *****Main Menu*****\n1.Create a List\n2.Display the list\n3.Add a node in the
beginning\n4.Add a node at the end\n5.Delete a node from the beginning\n 6:Delete a node from the
end\n7.EXIT\nEnter your option\n");
        scanf("%d",&option);
        switch(option)
        {
               case 1:
                       start=create_II(start);
```

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printf("LINKED LIST CREATED\n");
                        break;
                case 2:
                        start=display(start);
                        break;
                case 3:
                        start=insert_beg(start);
                        break;
                case 4:
                        start=insert_end(start);
                        break;
                case 5:
                        start=delete_beg(start);
                        break;
                case 6:
                                start=delete_end(start);
                        break;
       }
  }while(option!=7);
  getch();
  return 0;
}
struct node *create_ll(struct node *start)
{
       struct node *new_node;
  int num;
  printf("Enter the data\n");
  scanf("%d",&num);
  while(num!=-1)
```

```
{
               if(start==NULL)
               {
                       start=(struct node*)malloc(sizeof(struct node*));
                       start->prev=NULL;
                       start->data=num;
                       start->next=NULL;
               }
               else
               {
               new_node =(struct node*)malloc(sizeof(struct node*));
               new_node->prev=NULL;
               new_node->data=num;
               new_node->next=start;
               start->prev=new node;
               start=new_node;
          }
         printf("Enter the data\n");
         scanf("%d",&num);
       }
       return start;
}
struct node *display(struct node *start)
{
  struct node *ptr;
  ptr=start;
  while(ptr!=NULL)
       {
               printf("\t %d",ptr->data);
```

```
ptr=ptr->next;
       }
       return start;
}
struct node *insert_beg(struct node *start)
{
       struct node *new_node;
       int num;
       printf("Enter the data\n");
       scanf("%d",&num);
       new_node=(struct node *)malloc(sizeof(struct node *));
       start->prev=new_node;
       new_node->next=start;
       new_node->prev=NULL;
       new_node->data=num;
       start=new_node;
       return start;
}
struct node *insert_end(struct node *start)
{
       struct node *ptr,*new_node;
       int num;
       printf("Enter the data\n");
       scanf("%d",&num);
       new_node=(struct node *)malloc(sizeof(struct node *));
       new_node->data=num;
       ptr=start;
       while(ptr->next!=NULL)
               ptr=ptr->next;
```

```
ptr->next=new_node;
        new_node->prev=ptr;
        new_node->next=NULL;
        return start;
}
struct node *delete_beg(struct node *start)
{
       struct node *ptr;
        ptr=start;
       start=start->next;
       free(ptr);
        return start;
}
struct node *delete_end(struct node *start)
{
       struct node *ptr,*preptr;
        ptr=start;
       while(ptr->next!=NULL)
       {
               preptr=ptr;
               ptr=ptr->next;
       }
        preptr->next=NULL;
       free(ptr);
        return start;
}
```

OUTPUT:

```
*****Main Menu*****
1.Create a List
Display the list
Add a node in the beginning
4.Add a node at the end
5.Delete a node from the beginning
6:Delete a node from the end
7.EXIT
Enter your option
Enter the data
10
Enter the data
20
Enter the data
30
Enter the data
-1
LINKED LIST CREATED
```

```
*****Main Menu*****

1.Create a List

2.Display the list

3.Add a node in the beginning

4.Add a node at the end

5.Delete a node from the beginning

6:Delete a node from the end

7.EXIT

Enter your option

2

30

20

10
```

```
*****Main Menu*****
1.Create a List
Display the list
Add a node in the beginning
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6:Delete a node from the end
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Enter your option
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*****Main Menu*****
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Enter your option
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35
*****Main Menu*****
1.Create a List
Display the list
Add a node in the beginning
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6:Delete a node from the end
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Enter your option
```

```
*****Main Menu*****

1.Create a List

2.Display the list

3.Add a node in the beginning

4.Add a node at the end

5.Delete a node from the beginning

6:Delete a node from the end

7.EXIT

Enter your option
```