

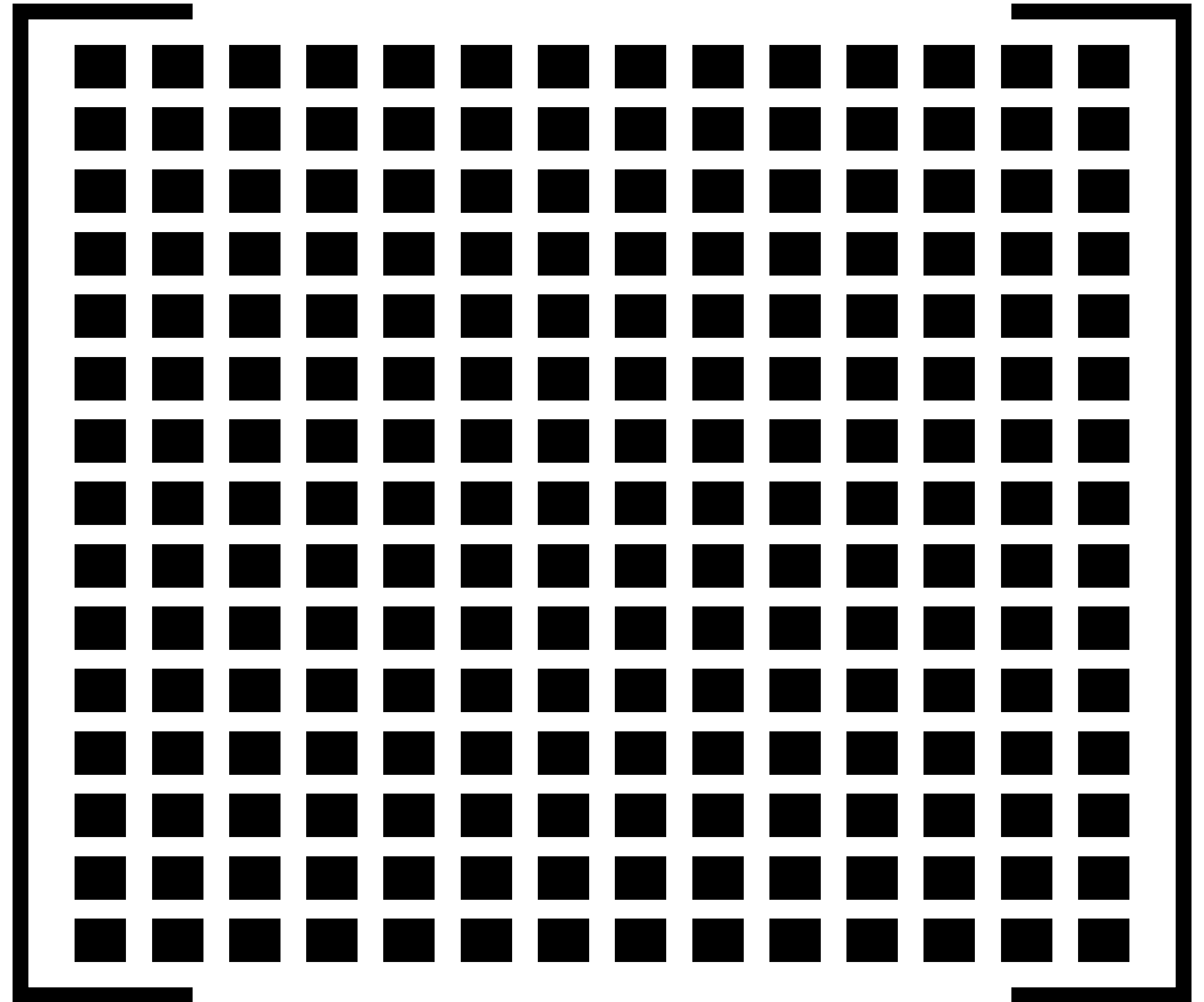
Introduction to Parallel Processing

Lecture 5: MPI Matrix-Matrix Multiplication

Professor Amanda Bienz

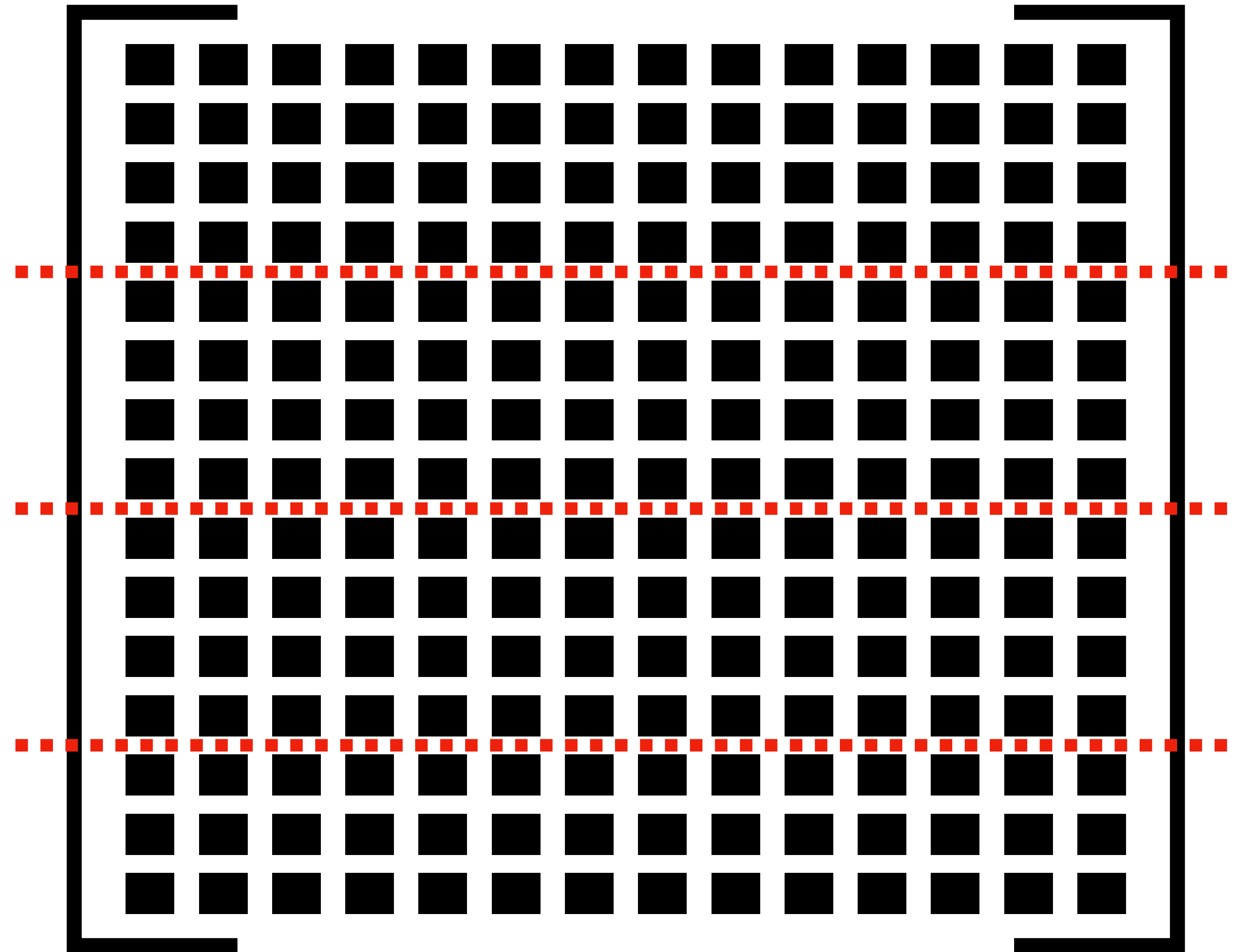
Parallel Matrix Partition

- How do we partition this matrix, so that a part of the matrix is on each process?



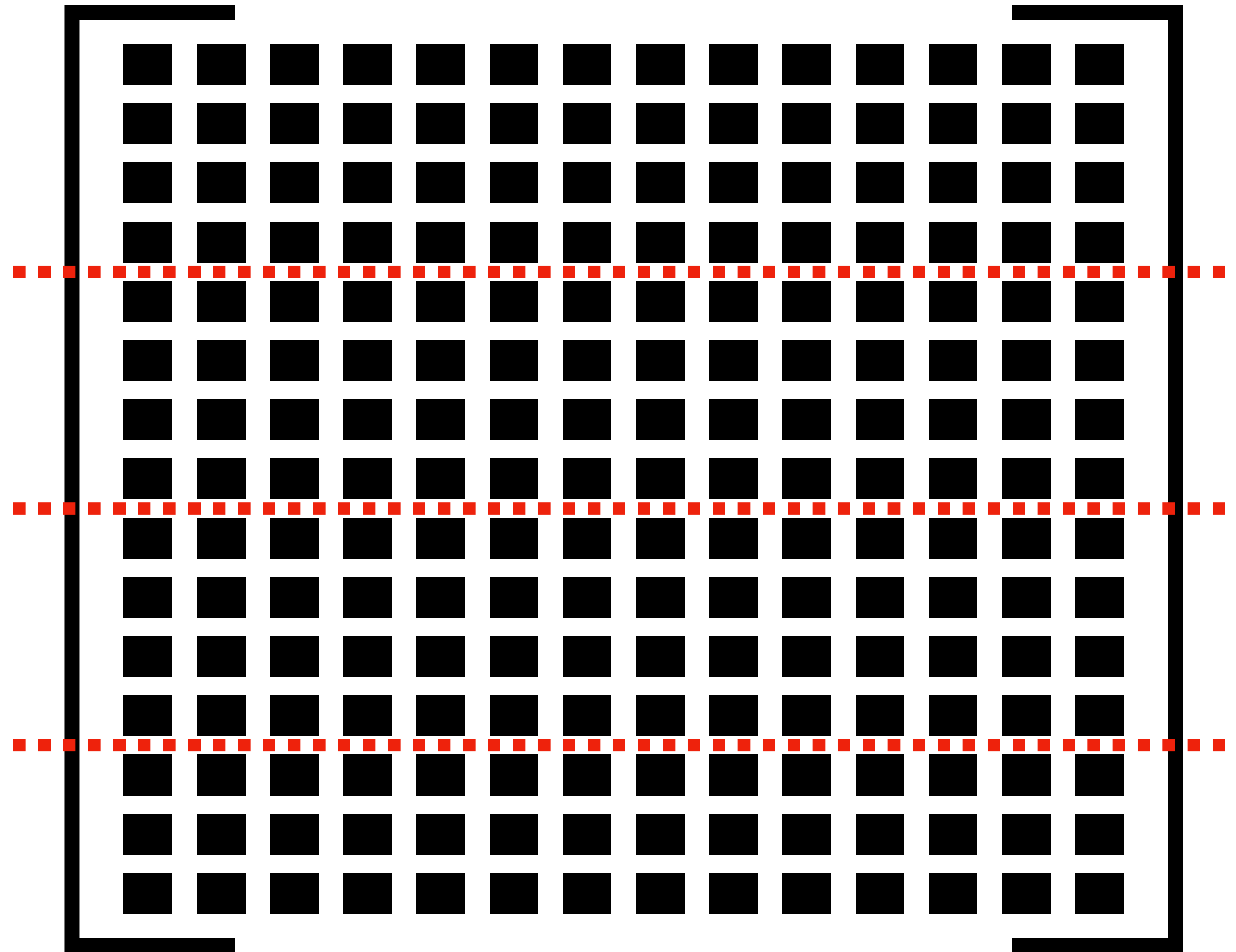
Parallel Matrix Partition

- How do we partition this matrix, so that a part of the matrix is on each process?
- **Row Wise Partition :**
Each process holds contiguous chunk of rows of the matrix



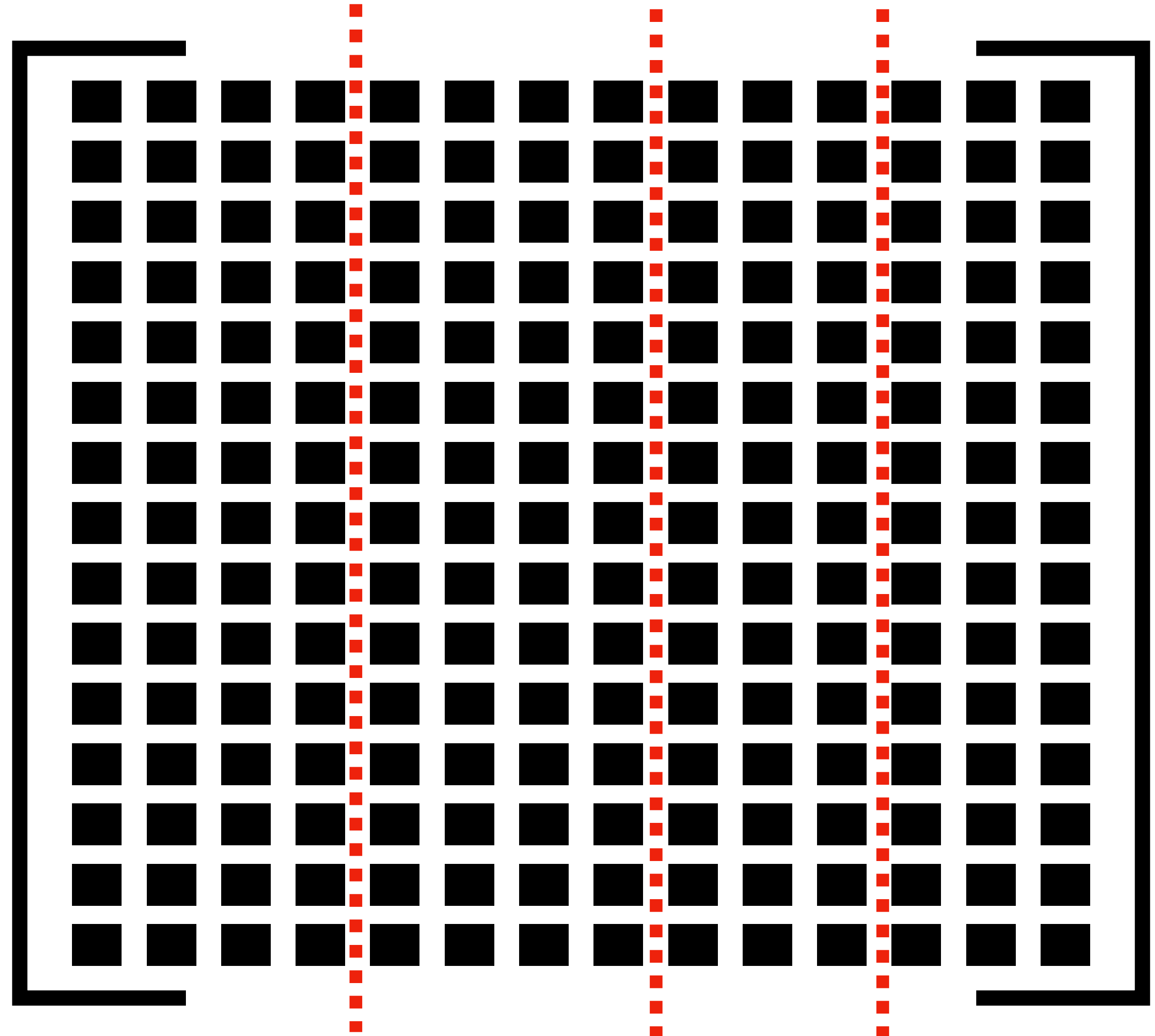
Parallel Matrix Partition

- How do we partition this matrix, so that a part of the matrix is on each process?
- **Problem : What is the smallest partition that we can make?**
- **For an $n \times n$ matrix, smallest row-wise partition holds n values**



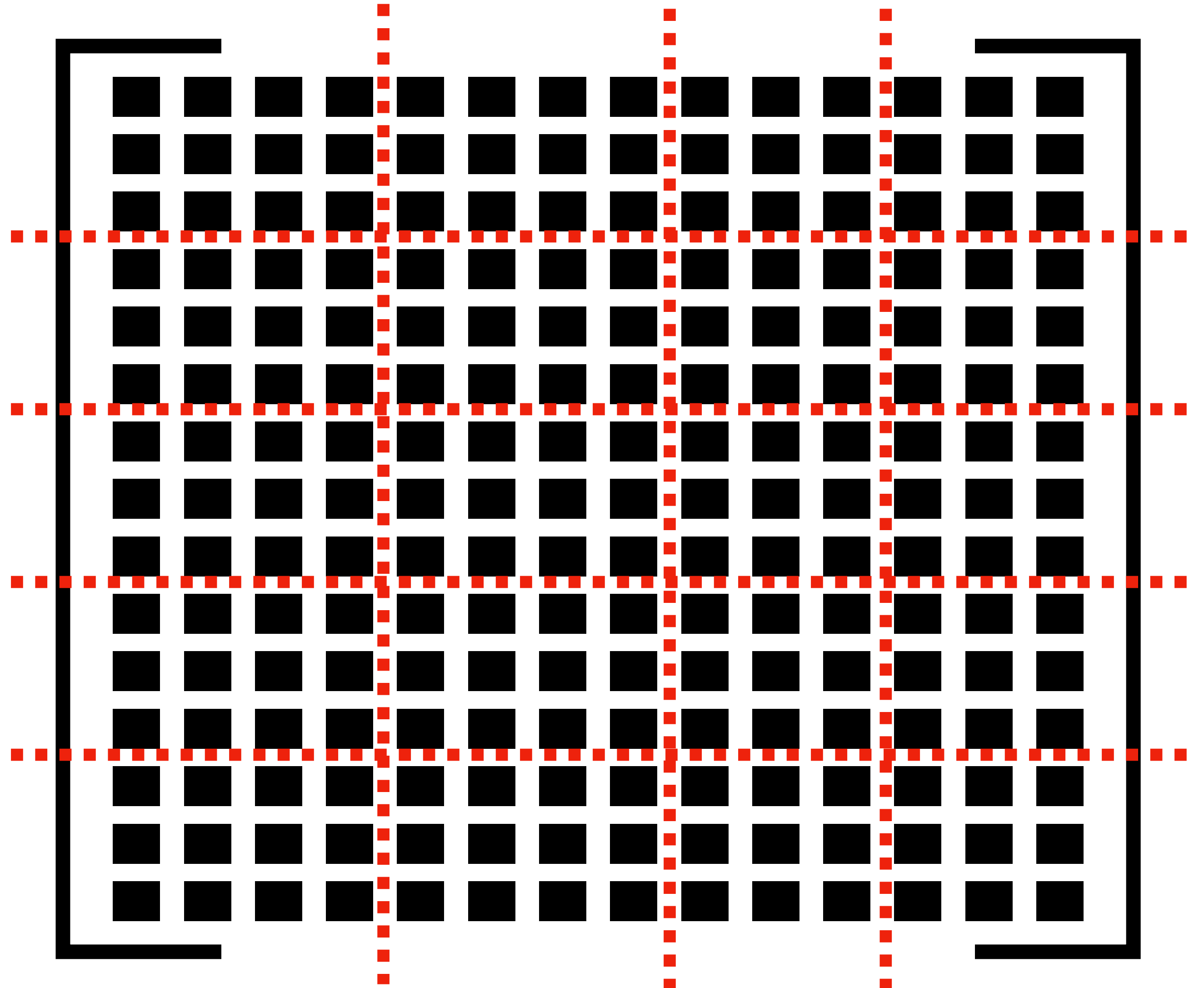
Parallel Matrix Partition

- How do we partition this matrix, so that a part of the matrix is on each process?
- **Similarly, could look at column-wise partition, but we run into the same issue**



Parallel Matrix Partition

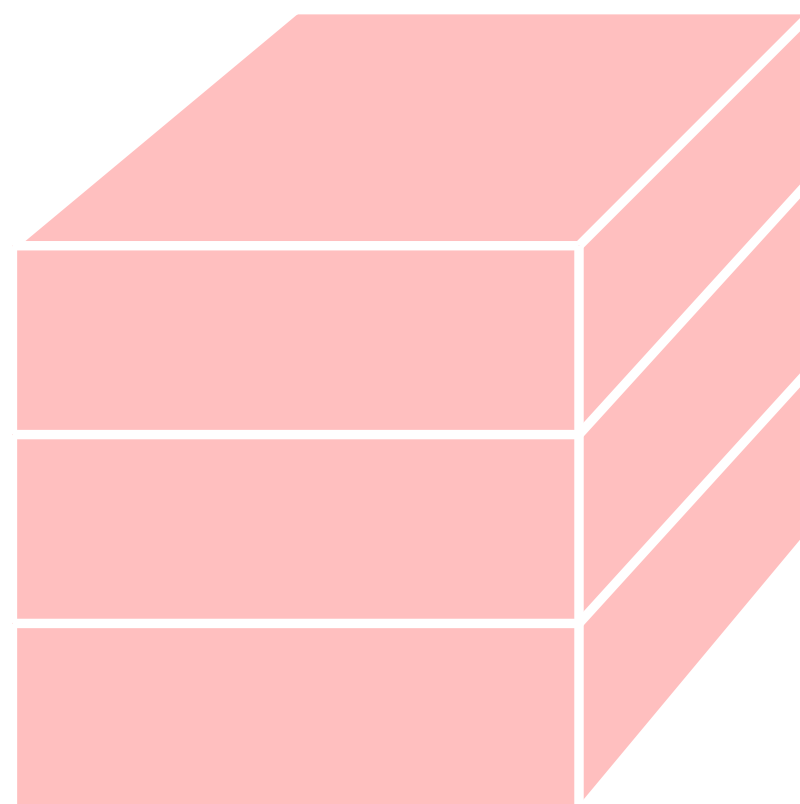
- How do we partition this matrix, so that a part of the matrix is on each process?
- **Solution : 2-dimensional partitions**



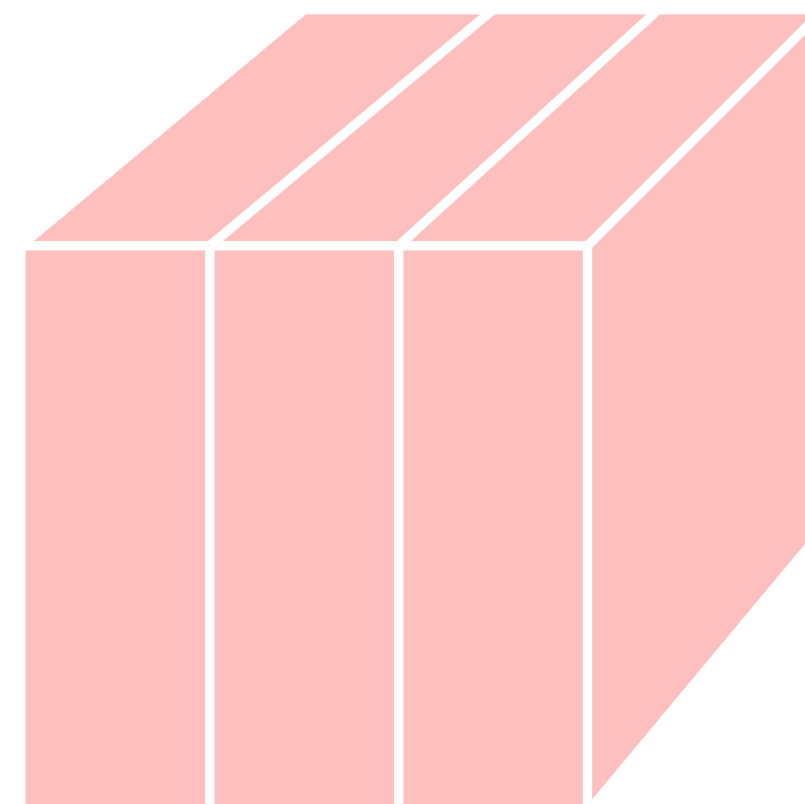
Parallel Matrix Partition

- Could have a 3D partition
- Partition by operations rather than elements of matrix
- Sometimes a good idea for GPUs, but we typically stick with 2D in HPC due to communication overhead

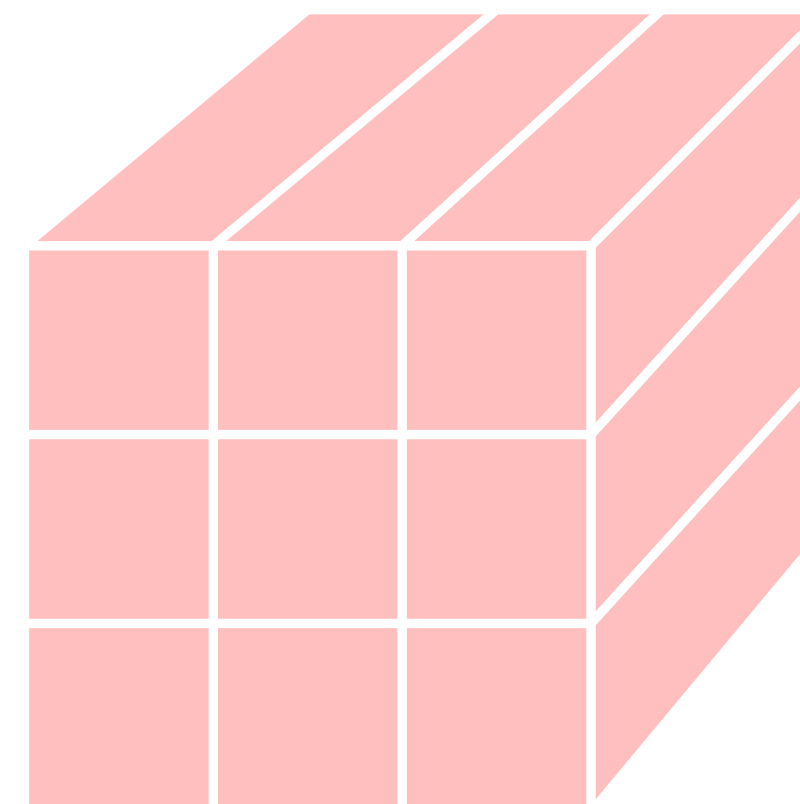
1-D row



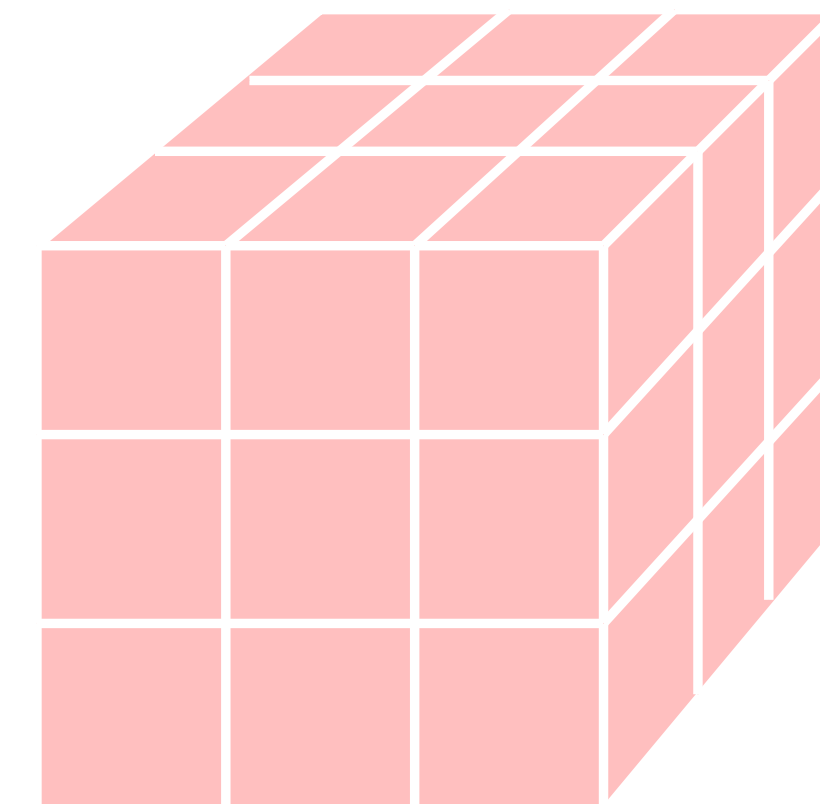
1-D col



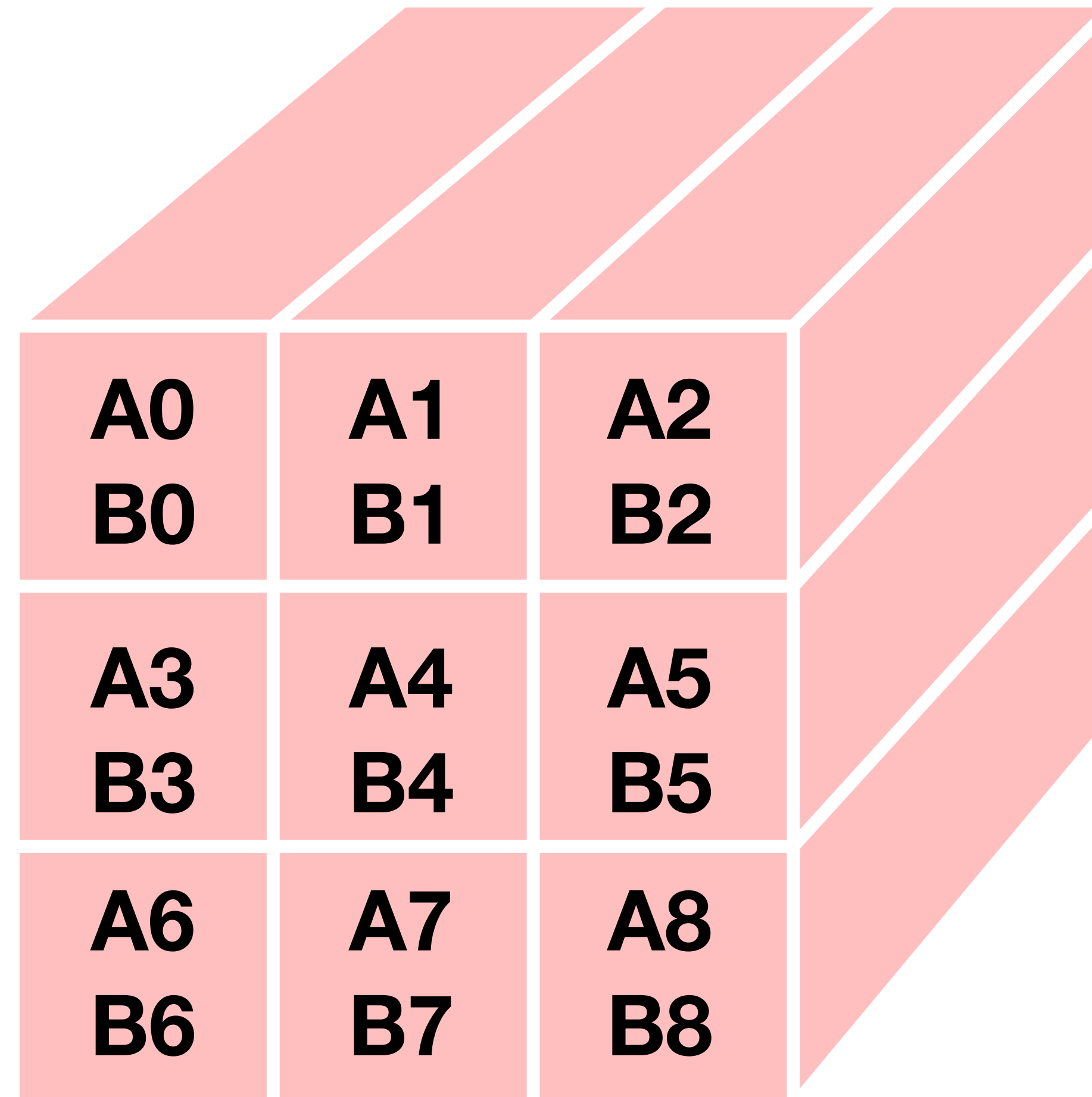
2-D



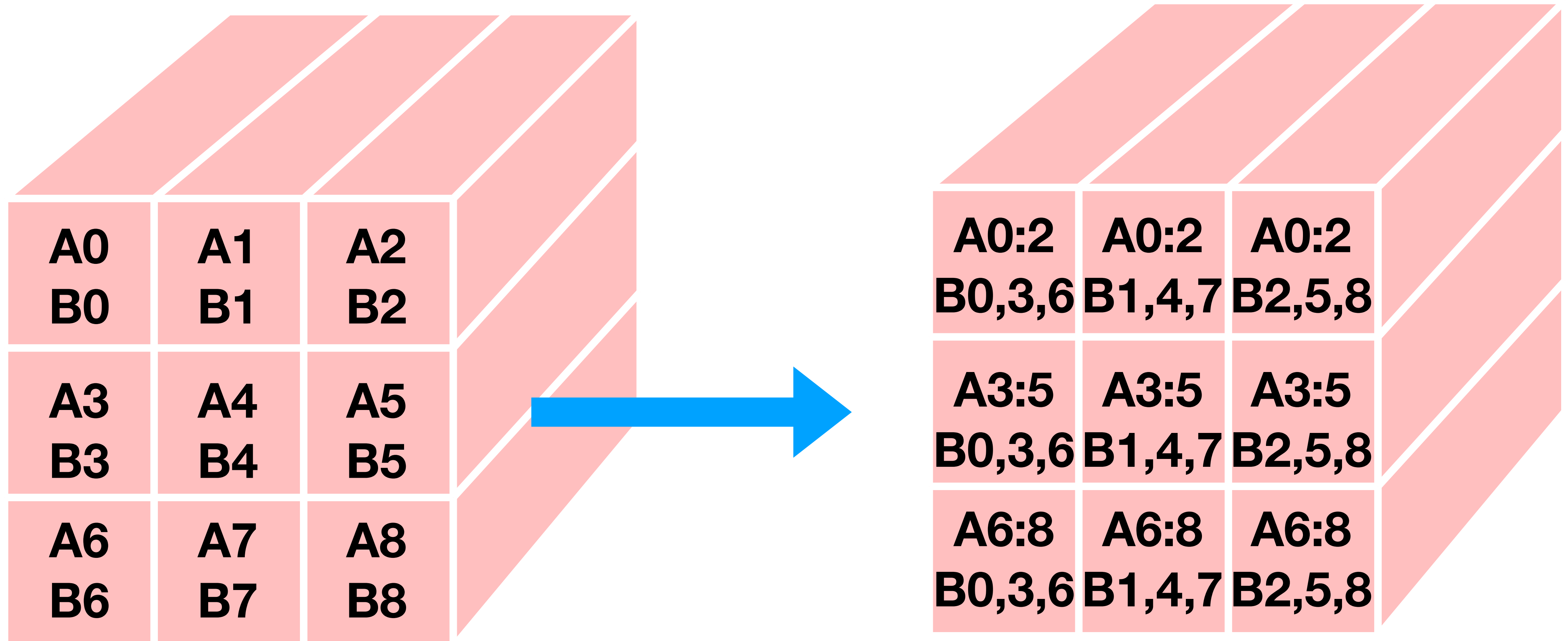
3-D



Matrix Multiplication

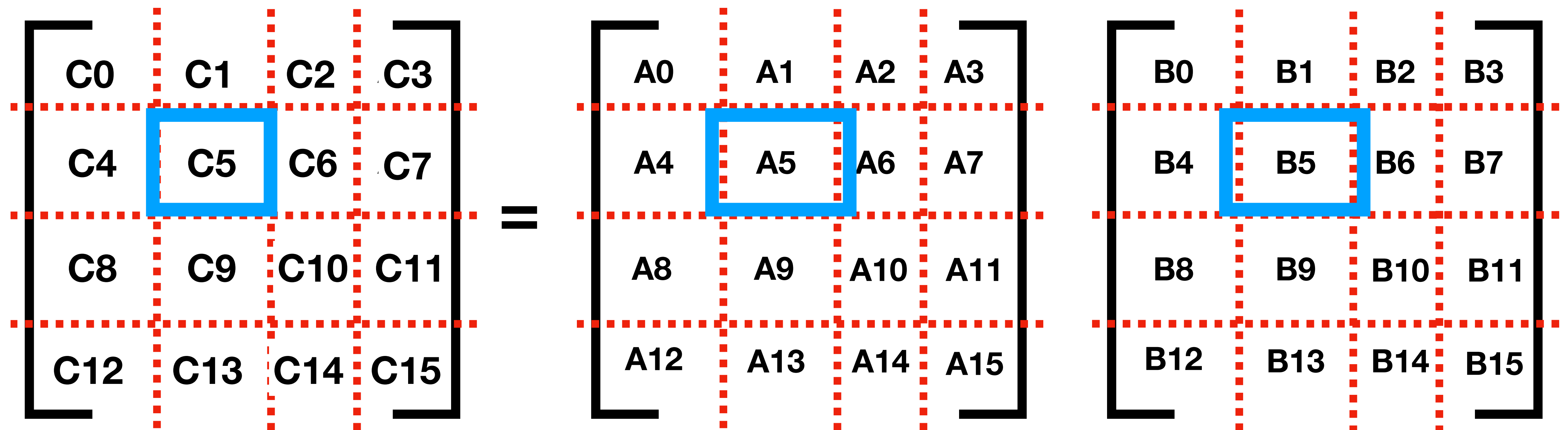


Simplest Implementation



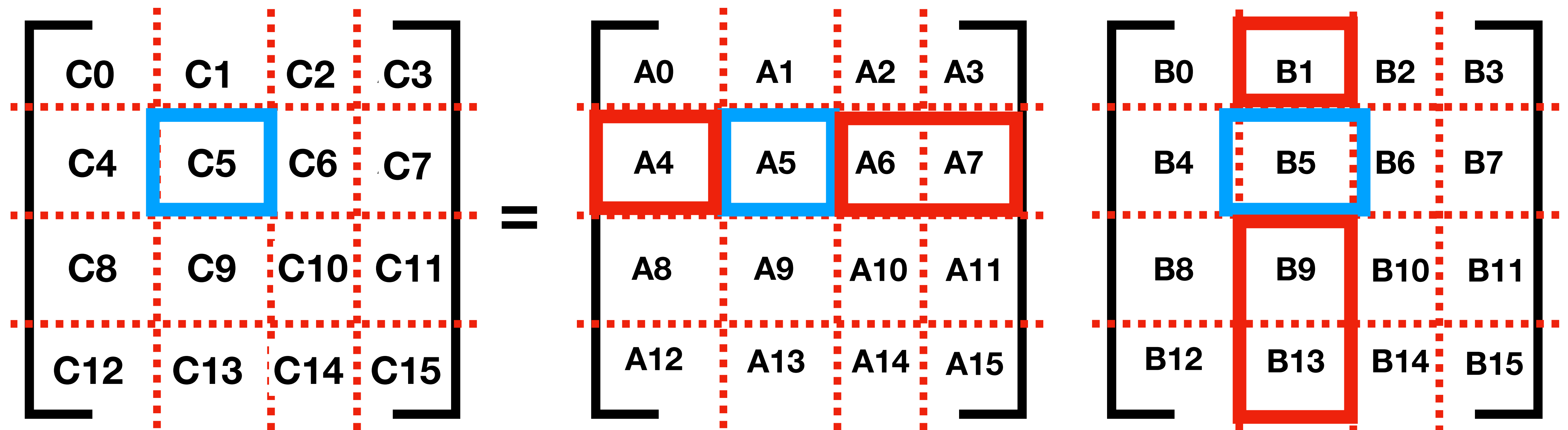
Simplest Implementation

- Every process sends entire rows of A and columns of B to every process that needs them

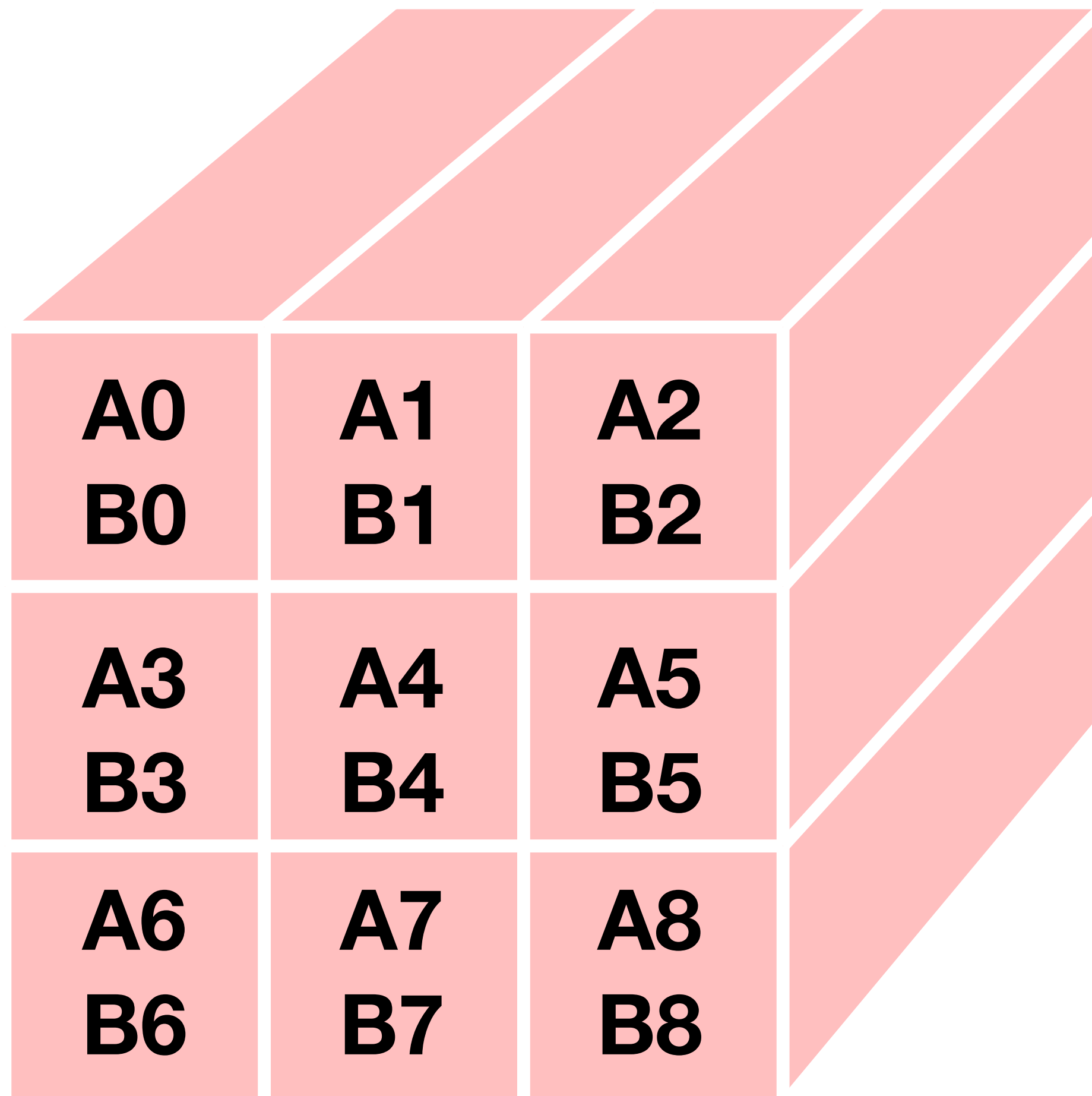


Simplest Implementation

- Every process sends entire rows of A and columns of B to every process that needs them

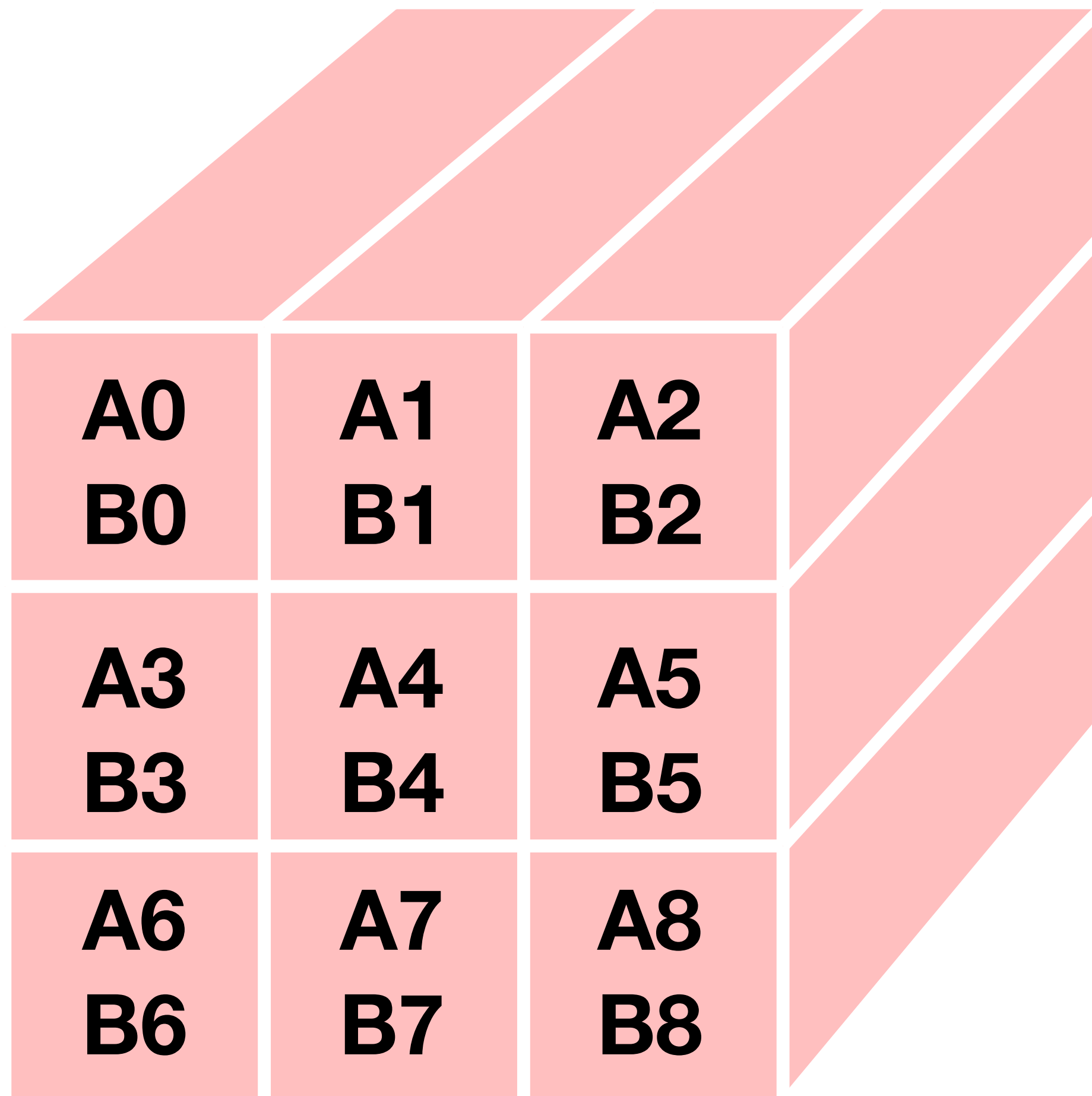


Fox's Algorithm



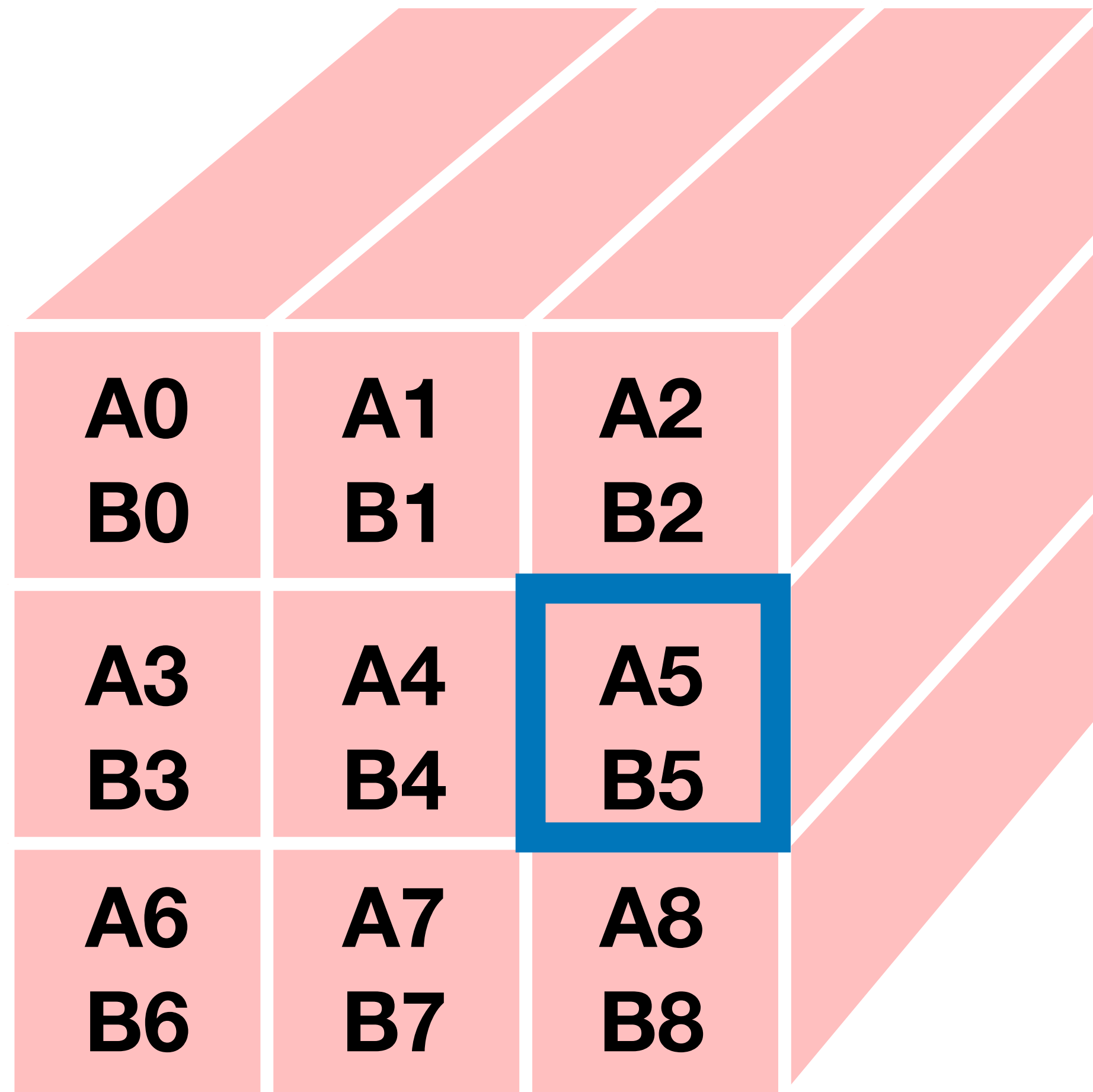
- The processes are laid out in a grid, so each process p has a row I and column J in the process grid
- Gather all of A among all processes in each process row I

Fox's Algorithm



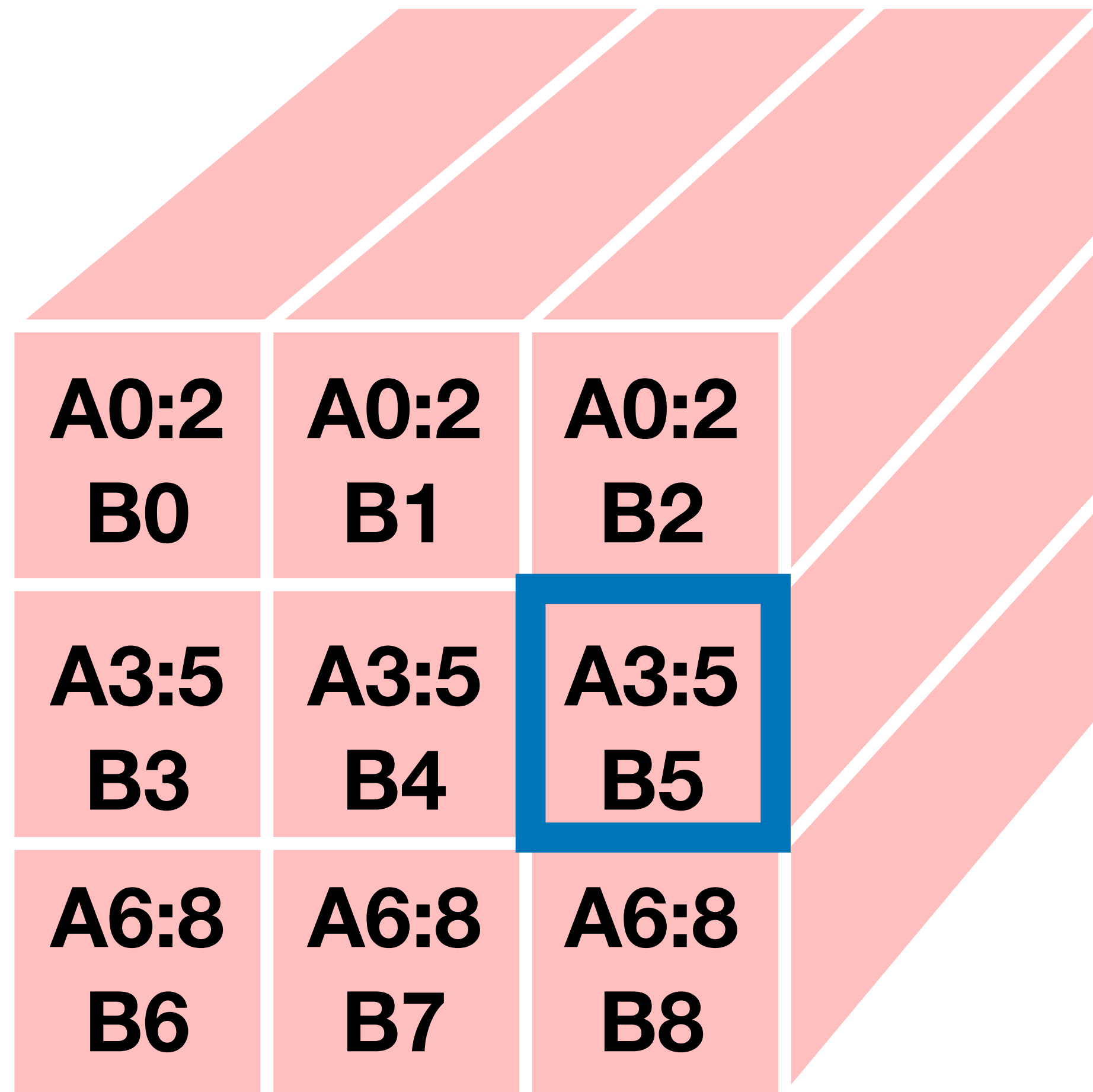
- Multiply A by local portion of B , then rotate B along process column J
- Process in row I , column J sends local portion of B to process in row $I+1$, column J
- Process in row I , column J receives new portion of B from process in row $I-1$, column J

Fox's Algorithm



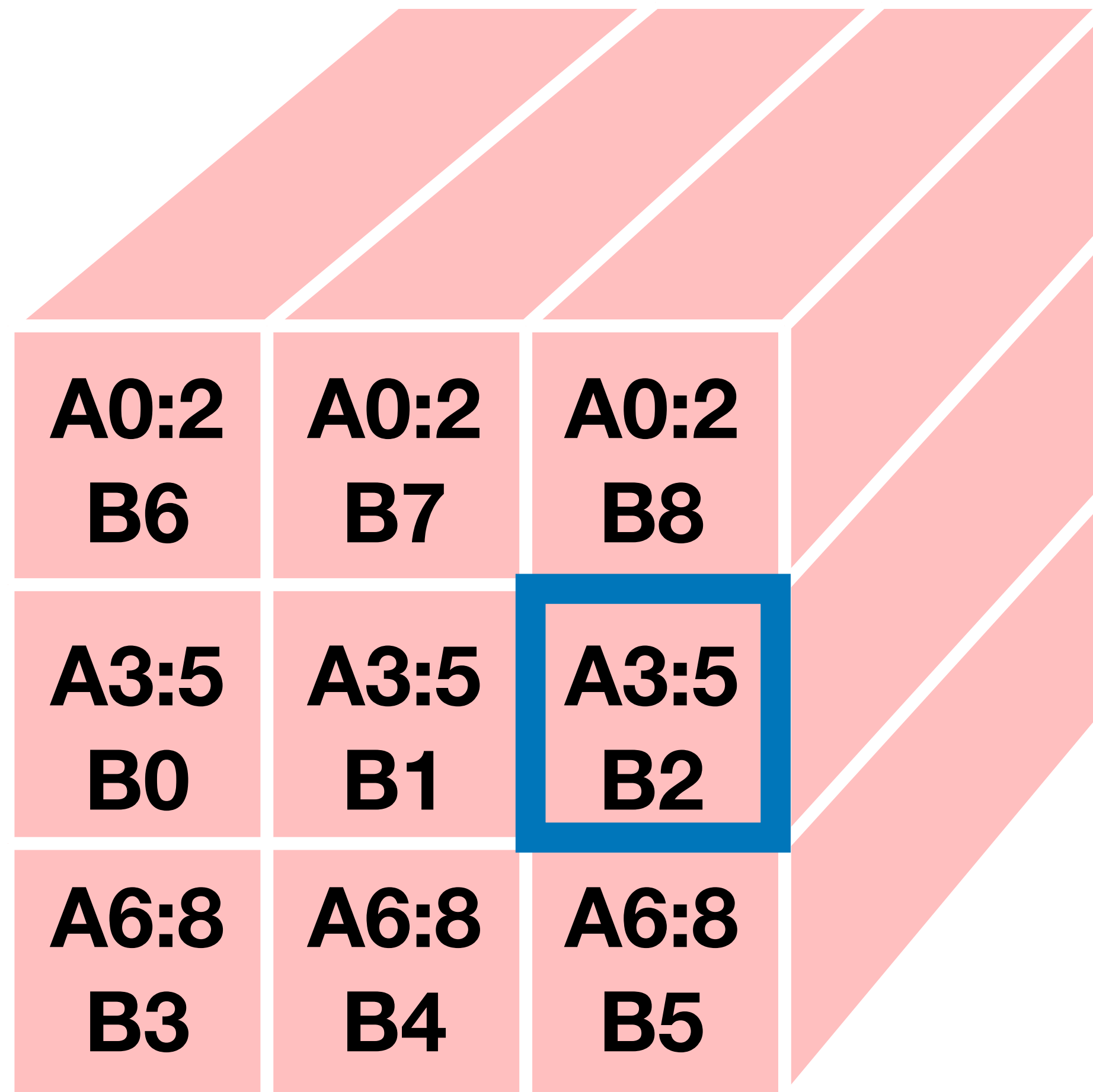
- Need to multiply A0 by :
 - B0, B1, B2
- Multiply A1 by :
 - B1, B4, B7
- $C5 = [A3*B2 + A4*B5 + A5*B8]$

Fox's Algorithm



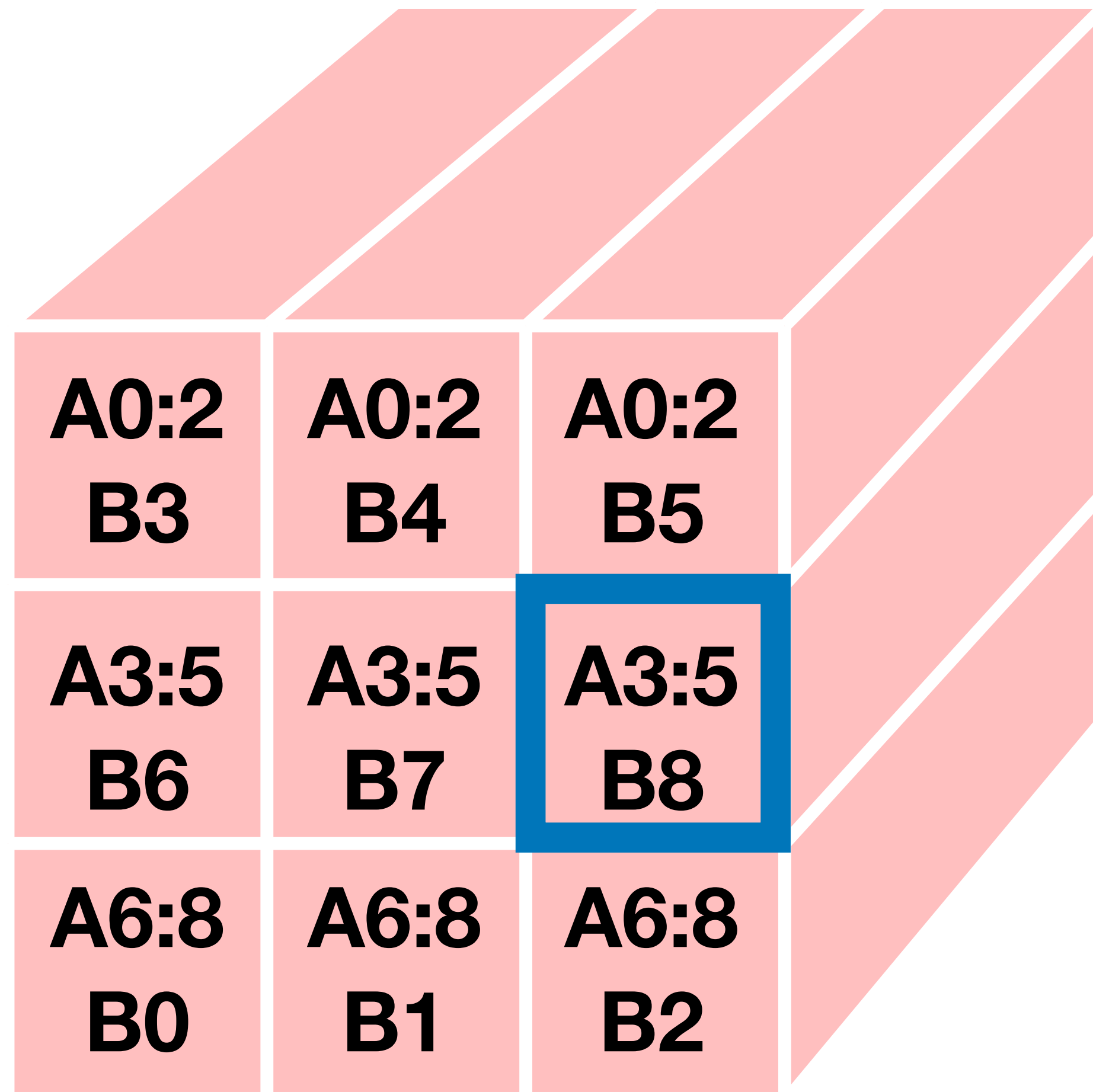
- Need to multiply A0 by :
 - B0, B1, B2
- Multiply A1 by :
 - B1, B4, B7
- $C5 = [A3*B2 + A4*B5 + A5*B8]$

Fox's Algorithm



- Need to multiply A0 by :
 - B0, B1, B2
- Multiply A1 by :
 - B1, B4, B7
- $C5 = [A3*B2 + A4*B5 + A5*B8]$

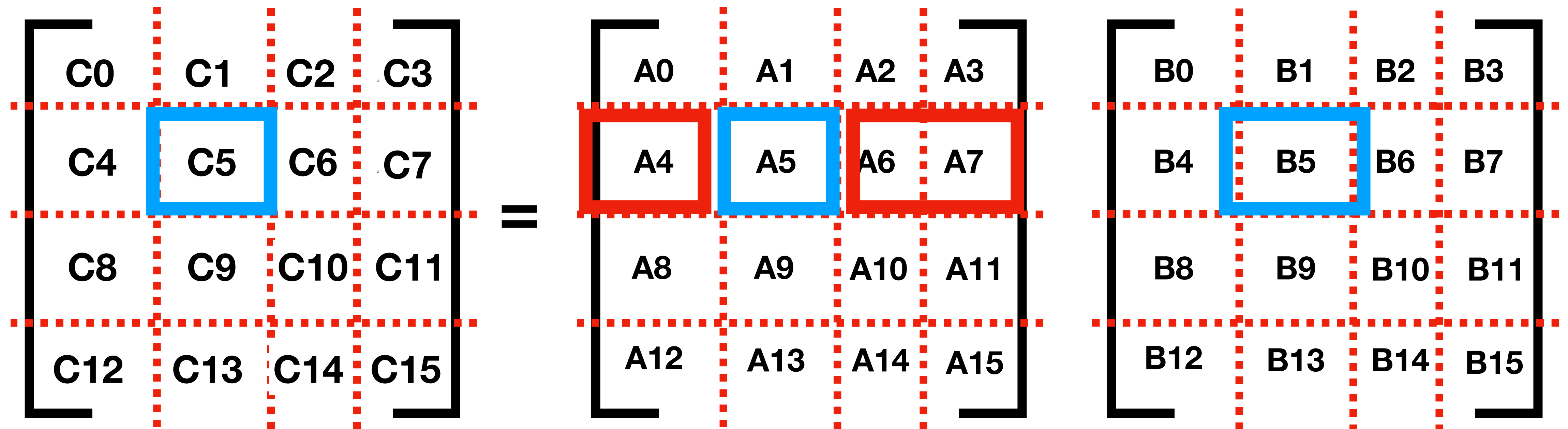
Fox's Algorithm



- Need to multiply A0 by :
 - B0, B1, B2
- Multiply A1 by :
 - B1, B4, B7
- $C5 = [A3*B2 + A4*B5 + A5*B8]$

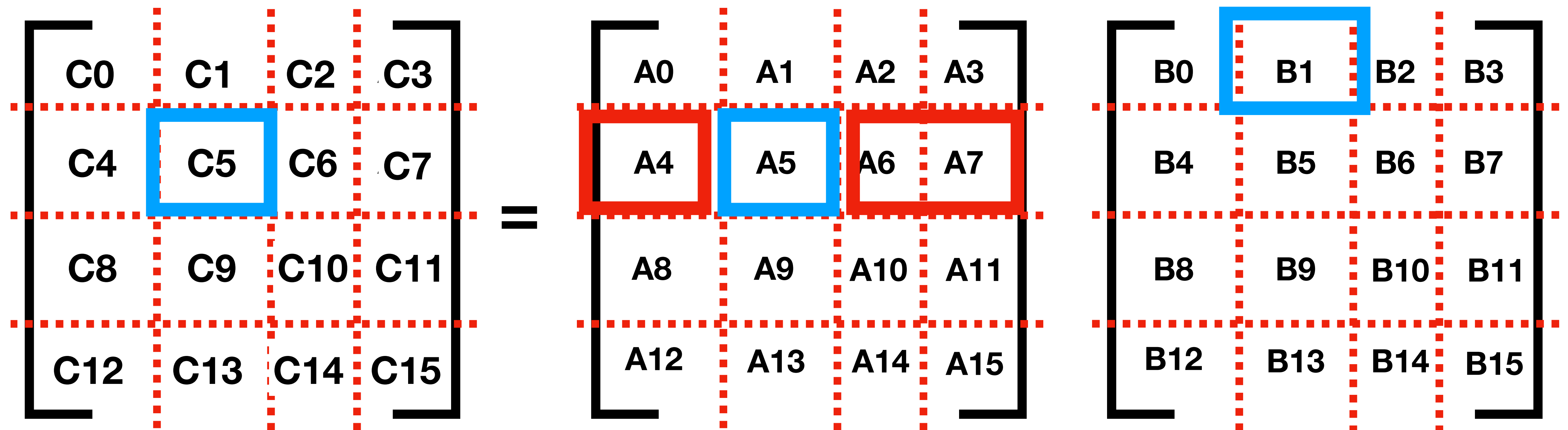
Fox's Algorithm

- Hold all needed values of A, but only one partition of B at a time



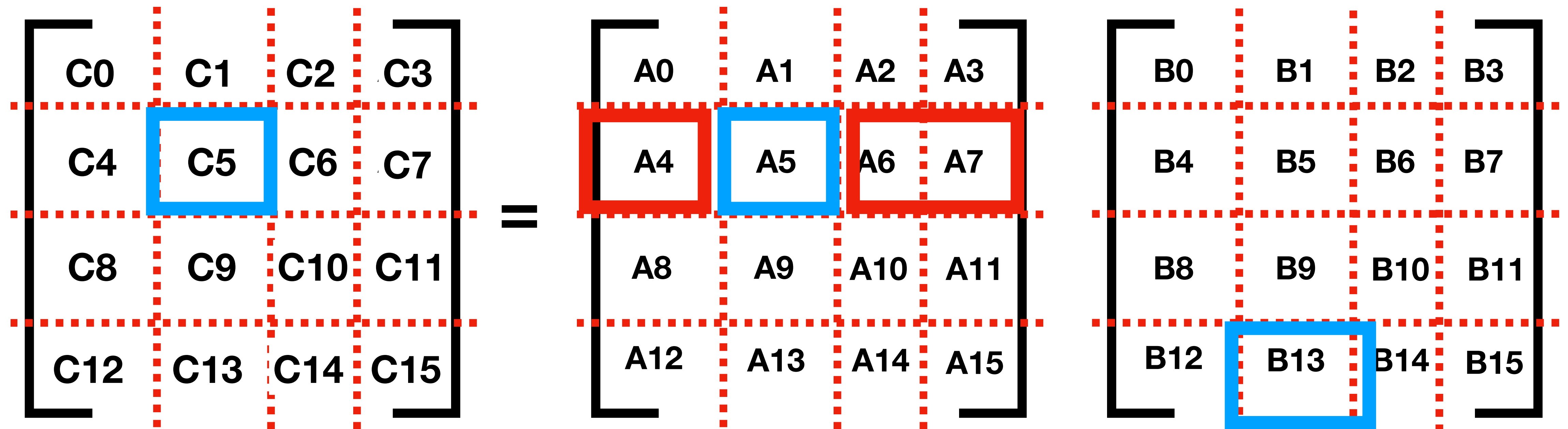
Fox's Algorithm

- Hold all needed values of A, but only one partition of B at a time



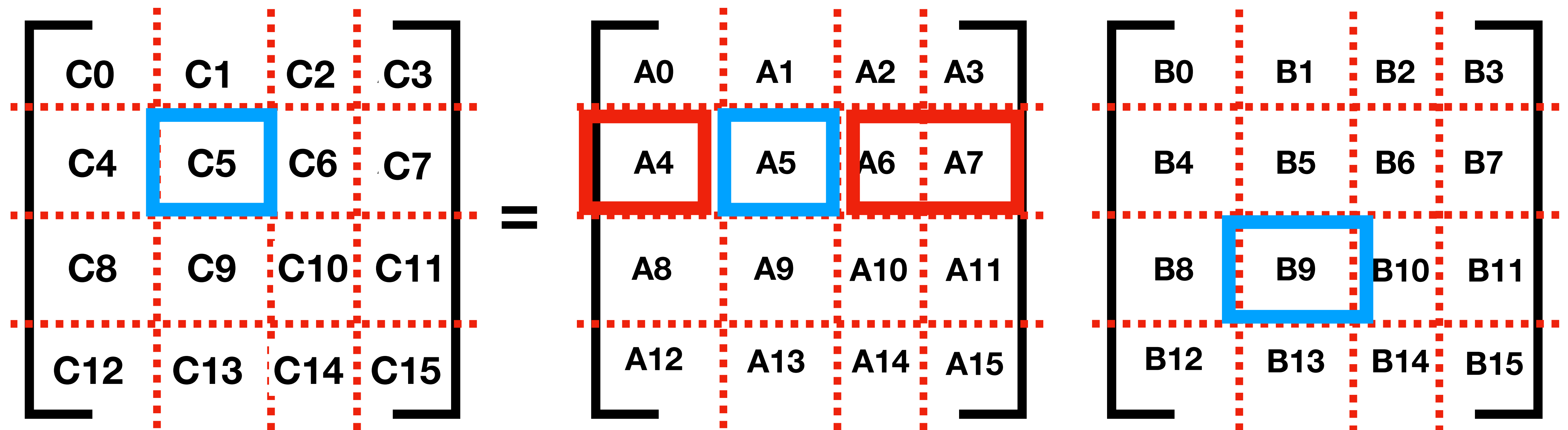
Fox's Algorithm

- Hold all needed values of A, but only one partition of B at a time

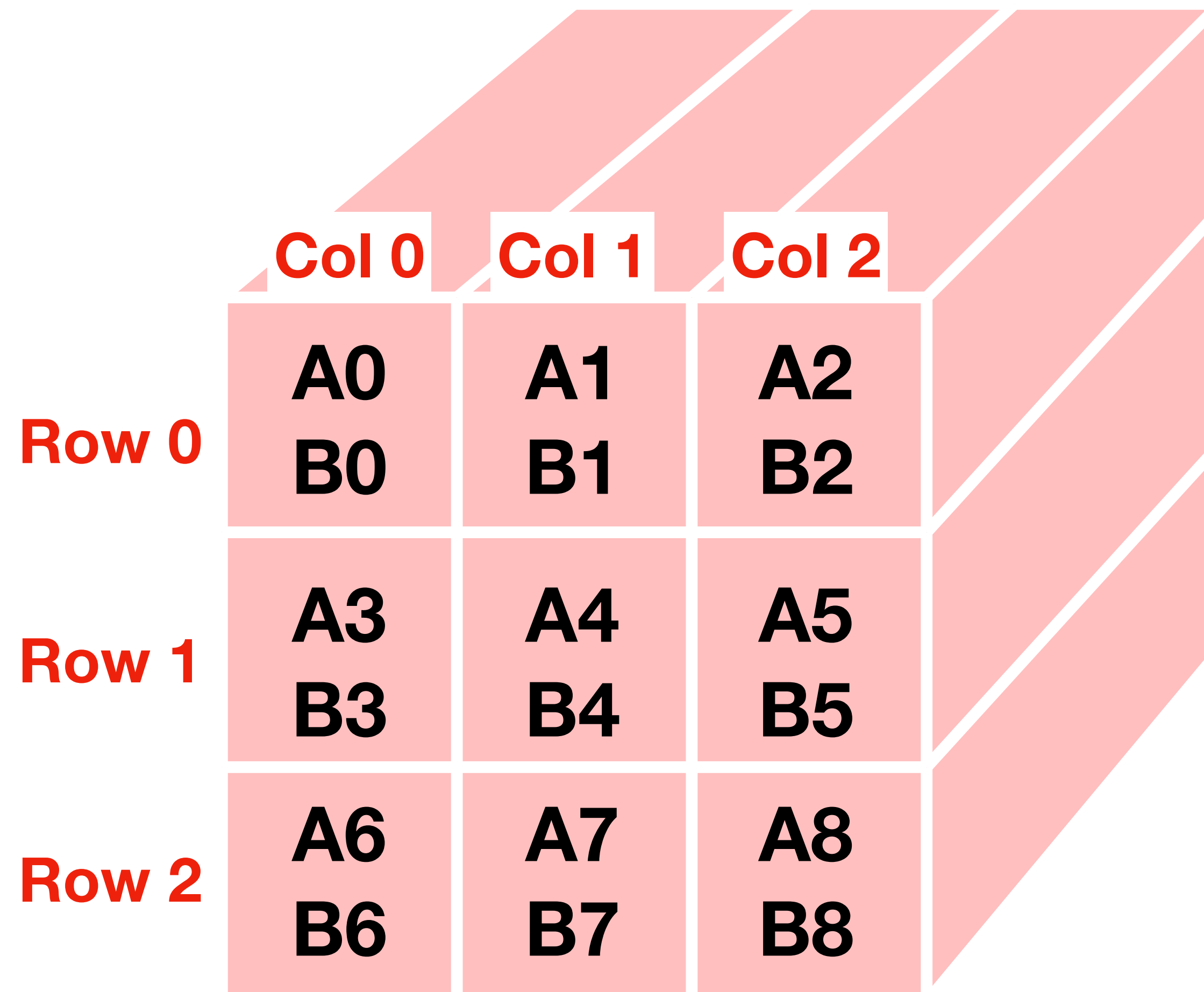


Fox's Algorithm

- Hold all needed values of A, but only one partition of B at a time

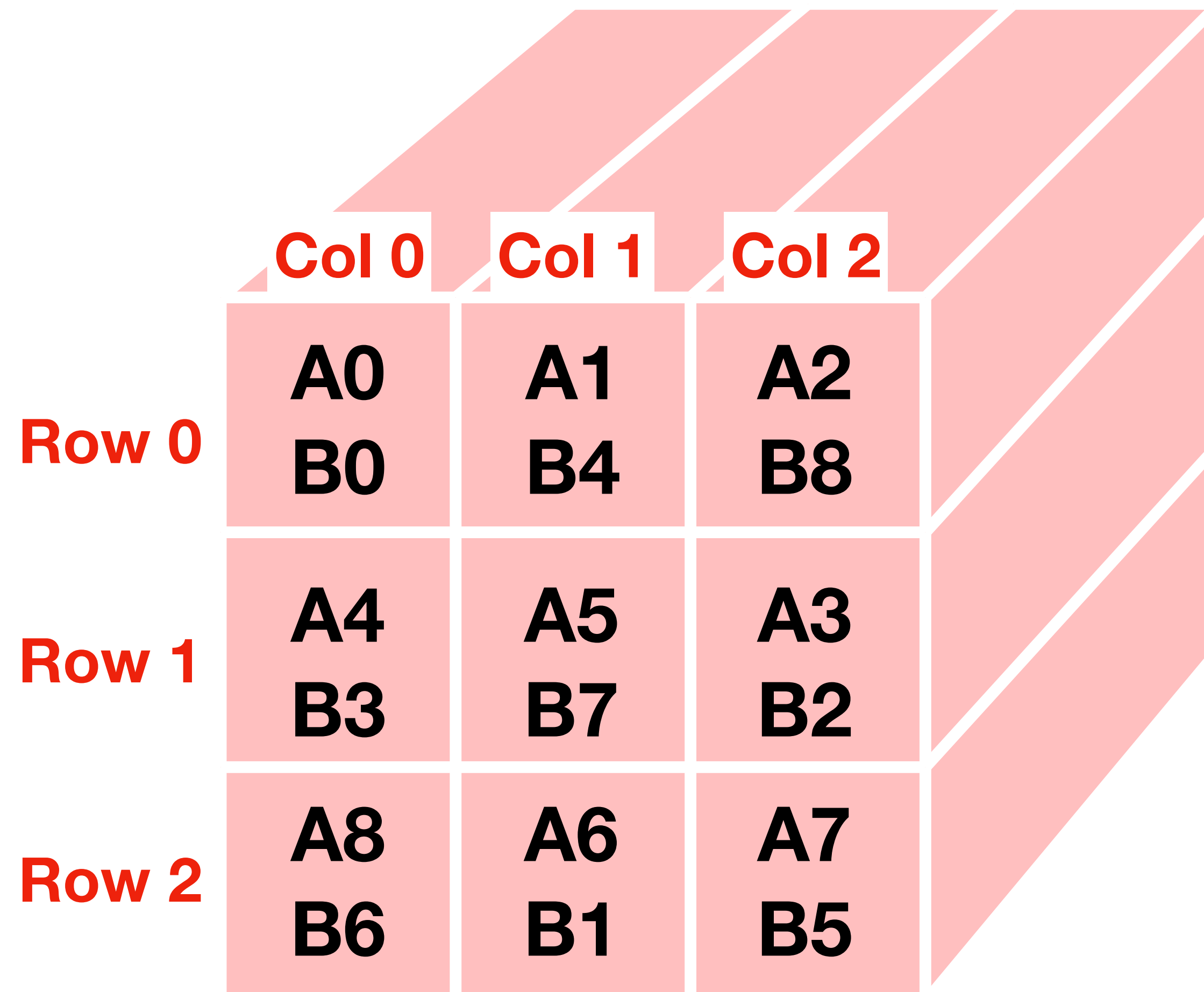


Cannon's Algorithm



- Initial Shift:
- Process in row I , column J sends local portion of A to process in row I , column $J-I$
- Process in row I , column J sends local portion of B to process in row $I-J$, column J

Cannon's Algorithm

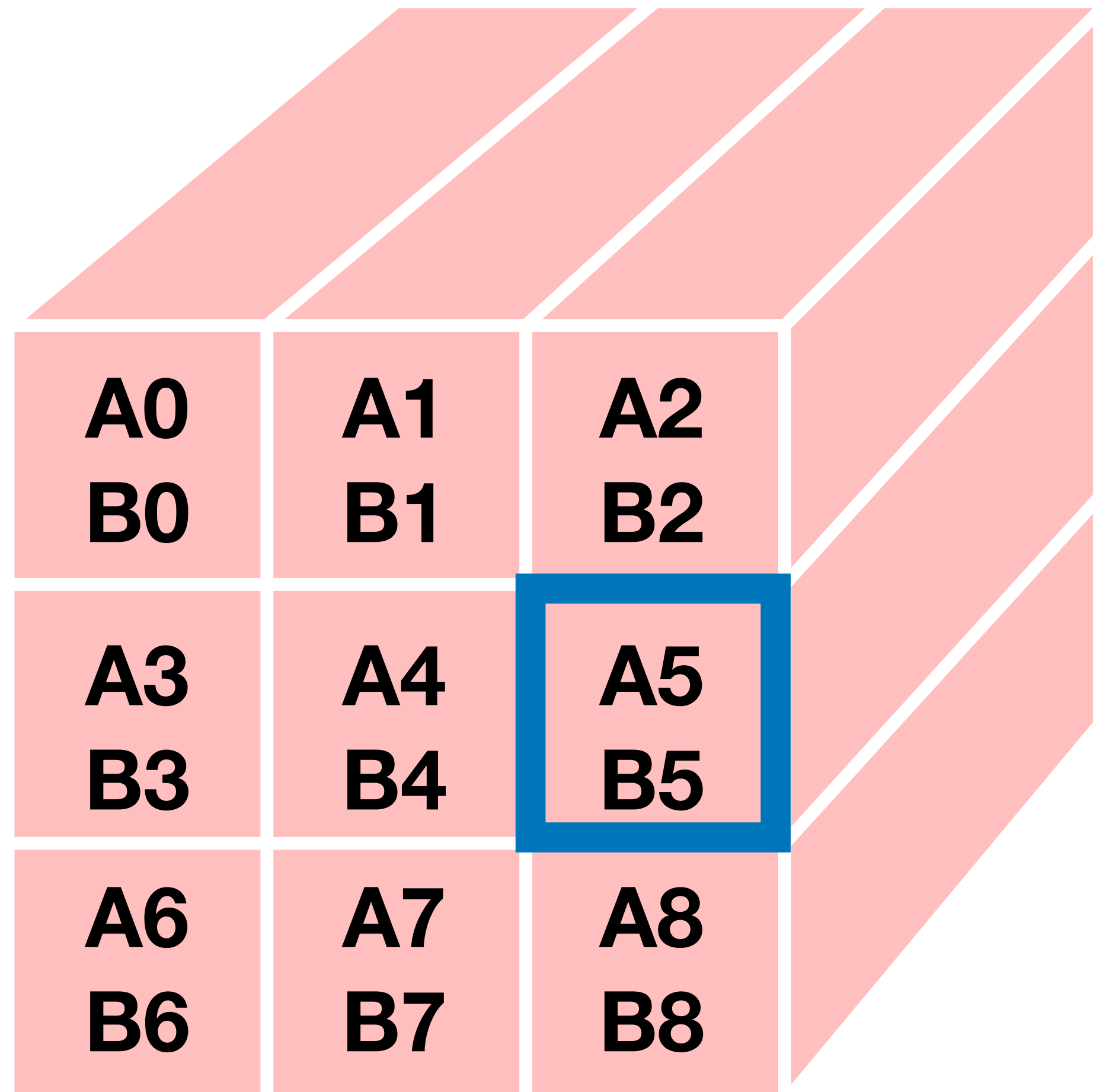


- Initial Shift:
- Process in row I , column J sends local portion of A to process in row I , column $J-I$
- Process in row I , column J sends local portion of B to process in row $I-J$, column J

Cannon's Algorithm

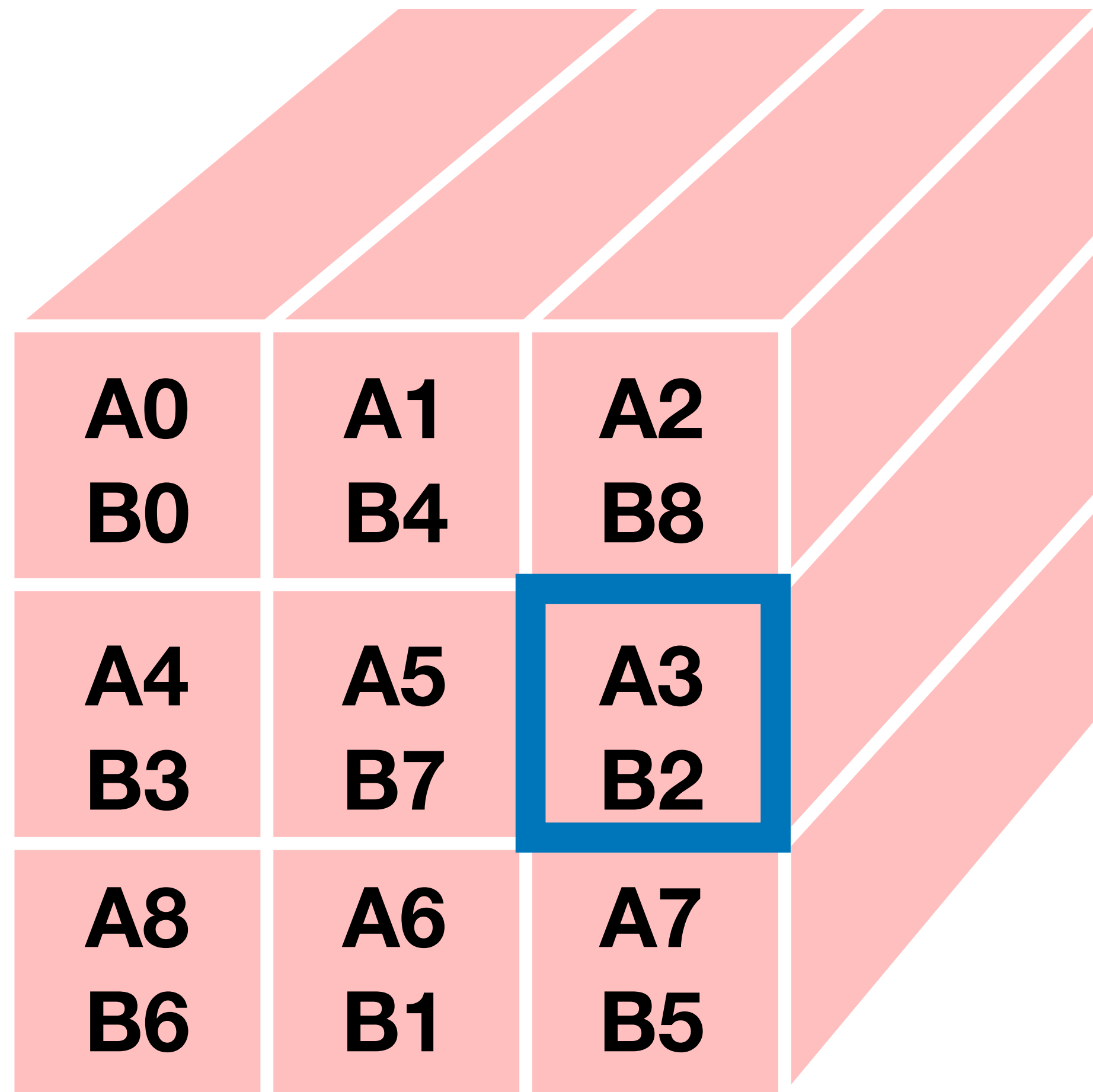
- After initial shift, rotate in opposite direction:
- Multiply local portion of A with local portion of B
- Process $[I, J]$ sends local portion of A to Process $[I, J+1]$
- Process $[I, J]$ sends local portion of B to process $[I+1, J]$

Cannon's Algorithm



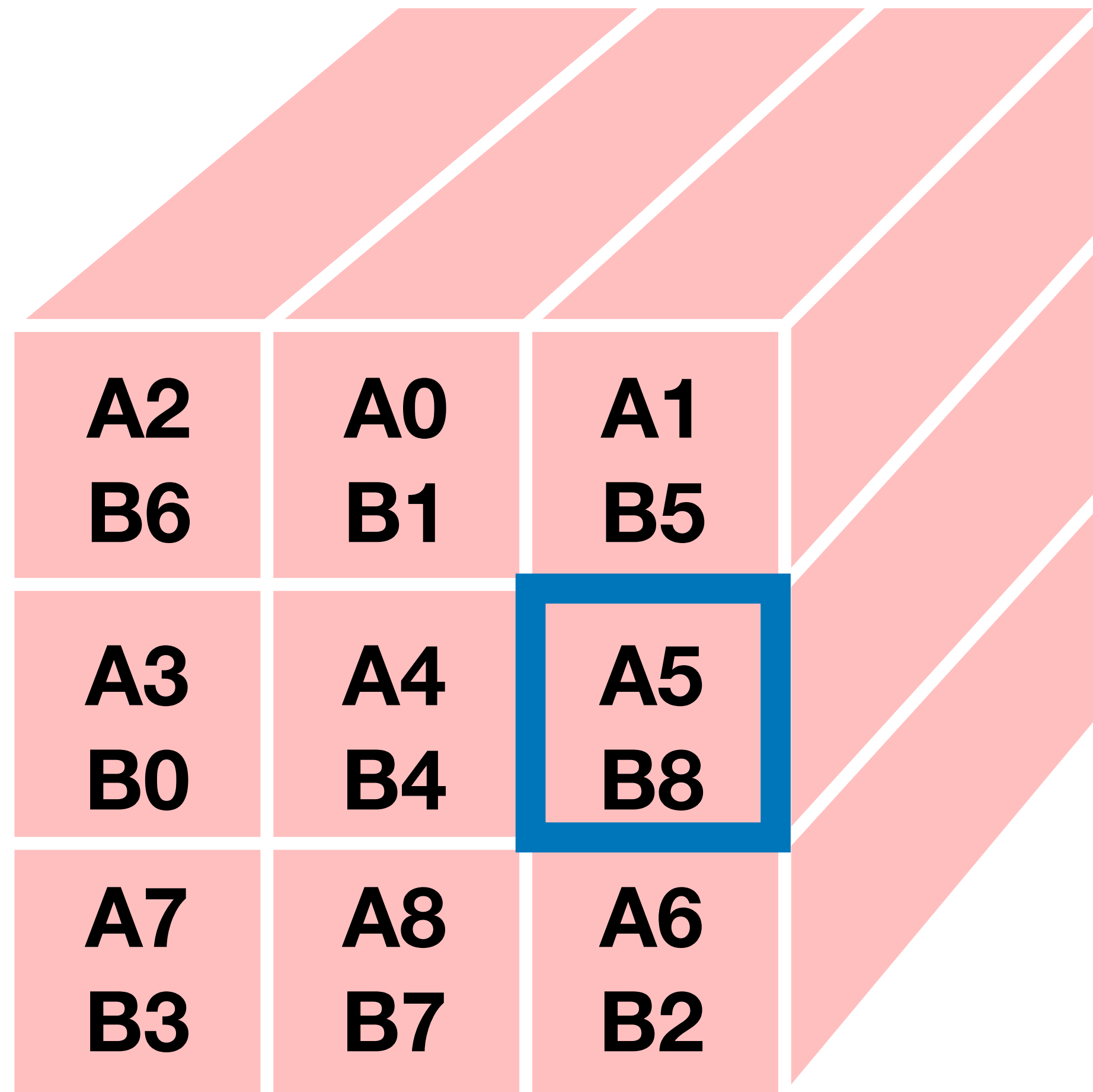
- Need to multiply A0 by :
 - B0, B1, B2
- Multiply A1 by :
 - B1, B4, B7
- $C5 = [A3*B2 + A4*B5 + A5*B8]$

Cannon's Algorithm



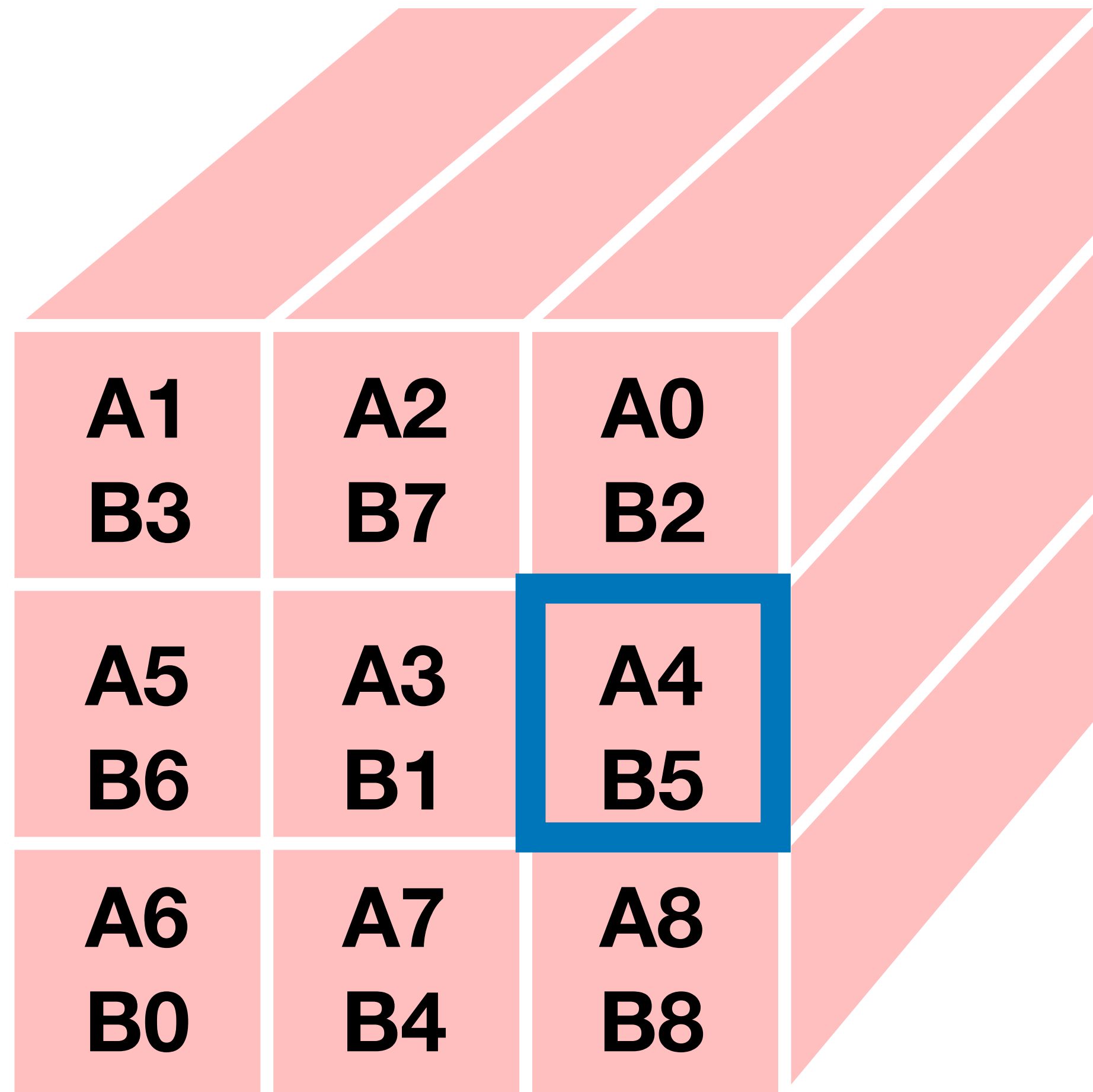
- Need to multiply A0 by :
 - B0, B1, B2
- Multiply A1 by :
 - B1, B4, B7
- $C5 = [A3*B2 + A4*B5 + A5*B8]$

Cannon's Algorithm



- Need to multiply A0 by :
 - B0, B1, B2
- Multiply A1 by :
 - B1, B4, B7
- $C5 = [A3*B2 + A4*B5 + A5*B8]$

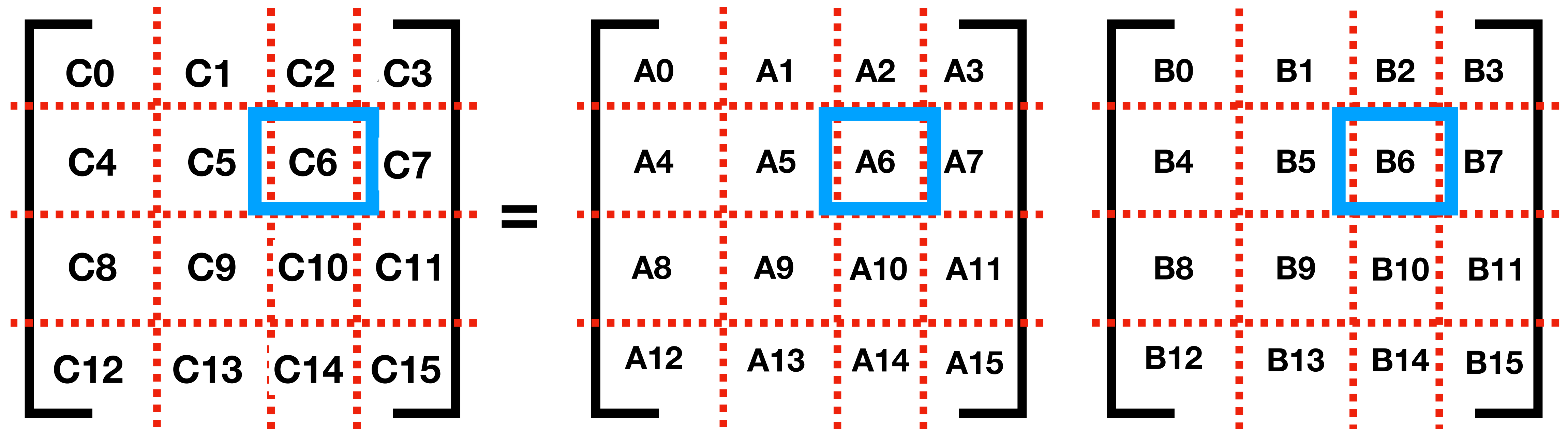
Cannon's Algorithm



- Need to multiply A0 by :
 - B0, B1, B2
- Multiply A1 by :
 - B1, B4, B7
- $C5 = [A3*B2 + A4*B5 + A5*B8]$

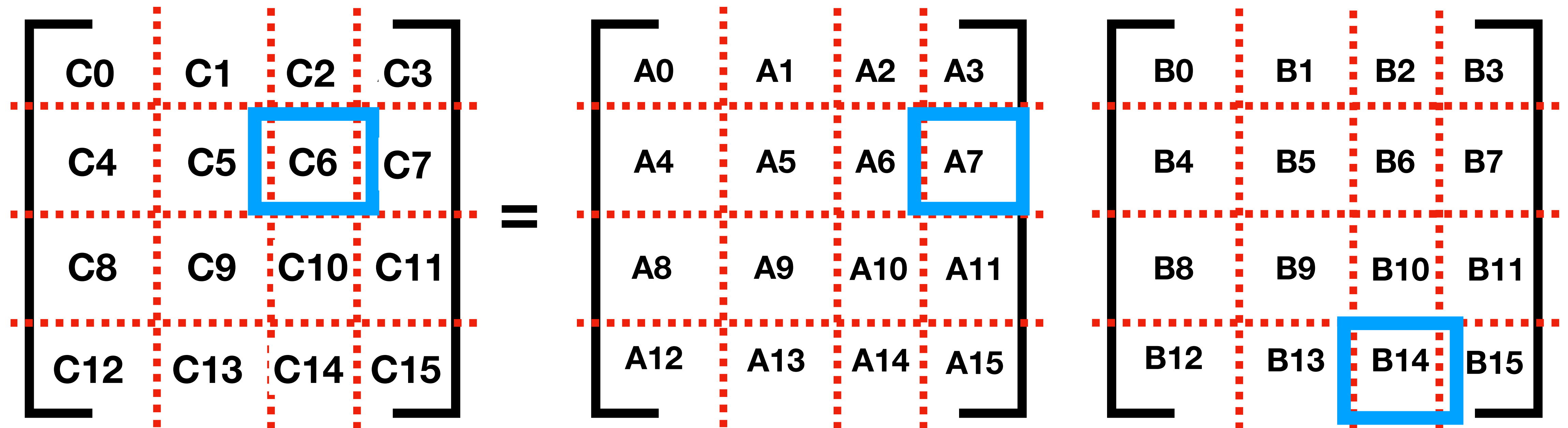
Cannon's Algorithm

- Only hold a single partition of A and a single partition of B at any time



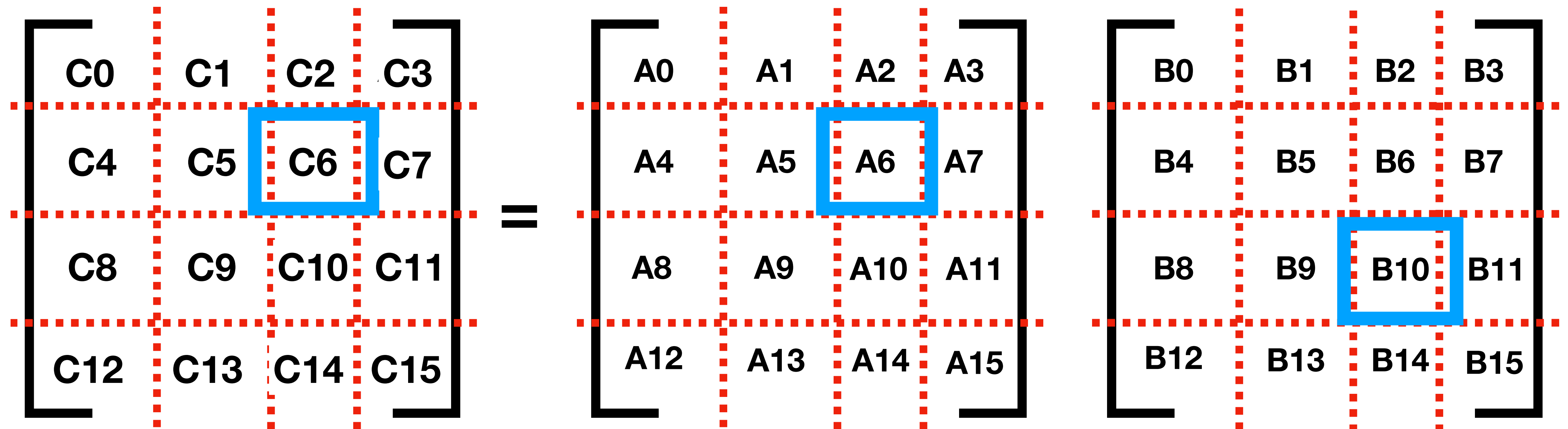
Cannon's Algorithm

- First, rotate data



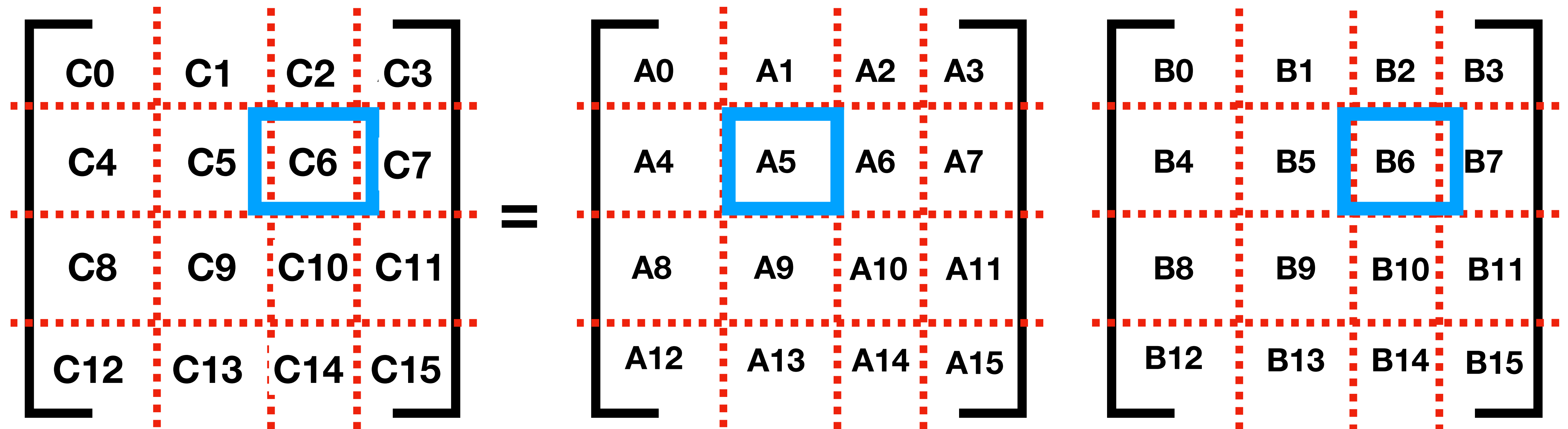
Cannon's Algorithm

- Then multiply local parts and rotate A to the right and B down



Cannon's Algorithm

- Then multiply local parts and rotate A to the right and B down



Cannon's Algorithm

- Then multiply local parts and rotate A to the right and B down

