

## 1. Introduction

## 2. Automation Program

The rc3 class creates an rc3 object containing its “basic info”<sup>1</sup> for each galaxy in the RC3 catalog. The practical purpose of the class (other than the use of OOP that actually makes sense) is to keep track of the number of iterations in the recursive step using the instance variable num\_iterations.

Some parts of the program need to be adjusted for survey-specific, but the core concept (and bulk of the code) should stay the same.

### 2.1. Technical Details

The program is written in Python 2.7.6. It uses IPAC’s Montage [1] using the AstroPy Montage wrapper<sup>2</sup>. The final g,r,i image is created using Astromatic STIFF [2]. Our choice of program reflects the best feature from both programs: STIFF provides the flexibility of changing many variables for the final g,r,i; Montage creates scientifically-calibrated images by retaining astrometric accuracy during image reprojection. The use of two different programs in the mosaicing step is due to Montage’s ability to create scientifically-calibrated mosaic FITS, but STIFF provided more flexible parameters for combining all bands into color images, so we get the best of both worlds. The STIFF setting needs to be adjusted for each survey depending on specs on the telescope’s CCD dependent parameters such as imaging bands. (?) The source extraction is done using SExtractor. If the mosaicing field is chosen correctly, then SExtractor’s sky level estimation is fairly accurate.

### 2.2. Getting the Data

#### 2.2.1. Search

Figure out how to convert positional values (ra,dec) to record-keeping parameters dependent on the survey’s telescope. (tiles, frames...etc)<sup>3</sup> Usually this step can be done using the SQL search. Most surveys have an API that enables you to access data using SQL queries so that the mosaicing program can interact with so that it doesn’t have to click buttons or type in textboxes in the web GUI.

## 3. Algorithms

## 4. Pipeline

## 5. Known Errors

## 6. Algorithm

- [1] G. B. Berriman, E. Deelman, J. C. Good, J. C. Jacob, D. S. Katz, C. Kesselman, A. C. Laity, T. A. Prince, G. Singh, and M.-H.

Su. Montage: a grid-enabled engine for delivering custom science-grade mosaics on demand. In P. J. Quinn and A. Bridger, editors, *Optimizing Scientific Return for Astronomy through Information Technologies*, volume 5493 of *Society of Photo-Optical Instrumentation Engineers (SPIE) Conference Series*, pages 221–232, Sept. 2004. doi: 10.1117/12.550551.

- [2] E. Bertin. Displaying Digital Deep Sky Images. In P. Ballester, D. Egret, and N. P. F. Lorente, editors, *Astronomical Data Analysis Software and Systems XXI*, volume 461 of *Astronomical Society of the Pacific Conference Series*, page 263, Sept. 2012.

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<sup>1</sup>ra,dec,radius, pgc

<sup>2</sup><http://www.astropy.org/montage-wrapper/>

<sup>3</sup>Since SDSS images are taken in drift-scan mode, we need the run,camcol,field values to access each image frame