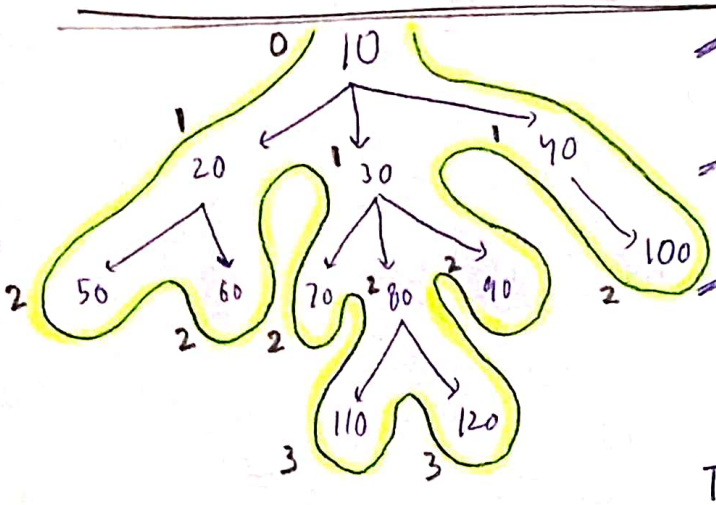
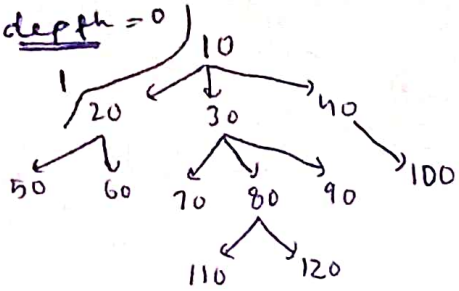
Multisolver For Generic Tree



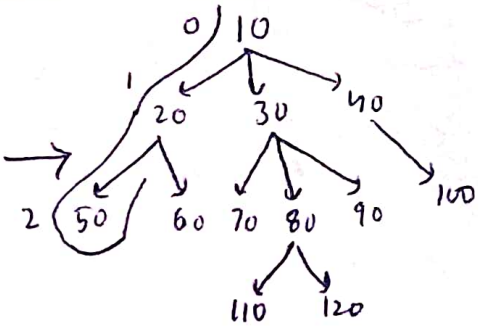
- Humne phele size, height, max, min Recursion se kiya tha!
- Aab hum Data Members use krengy aur will keep changing their values.
- That is we are going to traverse through a tree but not return anything!

TRAVERSE AND CHANGE RULE



Size = ~~0~~ X 2
min = ~~10~~ 10
max = ~~10~~ 10
height = ~~0~~ 1

Heap



Size = ~~2~~ 3
min = 10
max = ~~20~~ 50
height = ~~1~~ 2

Euler path

```
public class Main {
    public static class Node {
      int data;
      ArrayList<Node> children = new ArrayList<>();
    }
    public static void display(Node node){
        String str = node.data + "->";
        for(Node child : node.children){
            str += child.data + ", ";
        }
            str += ".";
            System.out.println(str);

        for(Node child: node.children) {
            display(child);
        }
    }
```

```
public static Node Construct (int [] arr) {
  Node root = null;

  Stack <Node> st = new stack<>();
  for (int i = 0; i < arr.length; i++) {
     if (arr[i] == -1) {
        st.pop();
     } else {
        Node t = new Node();
        t.data = arr[i];

        if ( st.size() > 0) {

          st.peek().children.add(t);
        } else {
          root = t;
        }
        st.push(t);
     }
  }
  return root;
}
```

**********MULTISOLVER**********

```
static int size;
static int min;
static int max;
static int height;
```

→ heap

Stack

```
public static void multisolver (Node node, int depth){
  size++;
  min = Math.min (min, node.data);
  max = Math.max (max , node.data);
  height = Math.max (height, depth);
  for (Node child : node.children) {
     multisolver (child, depth+1);
  }
}
```

```
public static void main (String [] args){
BufferedReader br = new BufferReader (new InputStream
                    Reader (System.in));
int n = Integer.parseInt (br.readLine());
int [] arr = new int [n];
String [] values = br.readLine().split (" ");
for (int i=0; i<n; i++) {
  arr [i] = Integer.parseInt (values [i]);
}
Node root = construct (arr);
size = 0;
max = Integer.MAX_VALUE;
min = Integer.MN_VALUE;
height = 0;
multisolver (root, 0);
Syso ("size = " + size);
Syso ("Max = " + max);
Syso ("Min = " + min);
Syso ("height" + height);
}
```