### CIS501 – Lecture 15

Woon Wei Lee Fall 2013, 10:00-11:15pm, Sundays and Wednesdays

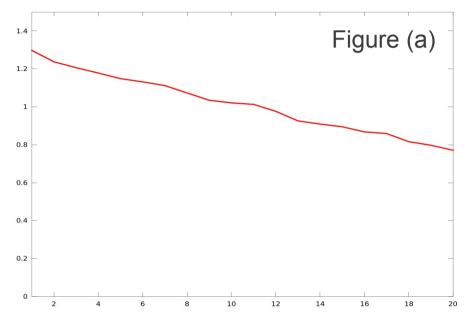


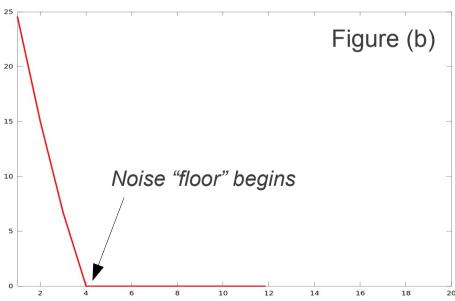
# For today:

- Self-Organizing maps
- Unsupervised learning wrap-up
- Presentations
  - Azhar Ahmed
  - Khawla Masood Al Dhaheri



## PCA (Cont'd)





# i.e. The principle components are given by the *eigenvectors* of the covariance matrices

- For an *n*-dimensional dataset, there will be n such eigenvectors.
- Eigenvectors are mutually orthonormal
- Matrix of eigenvectors is hence a rotation matrix

## Project upon a subset of these eigenvectors → dimensionality reduction

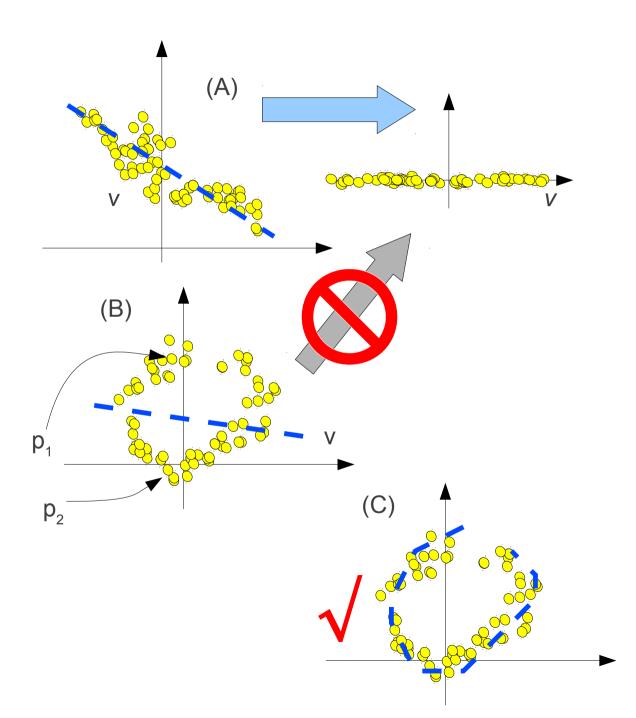
- The λ value → the eigenvalues of the covariance matrix
- Sorting these and plotting gives the singular spectrum (SS)

#### Figures (a) and (b):

- (a) SS corresponding to 20 dimensional white noise
- (b) SS for 3 dimensional white noise embedded in 20 dimensional space
- Note the noise "floor" in figure (b).



### Linear vs Non-linear



# Linear techniques like PCA project data onto *hyper-plane*

- Works well when data contains linear relationships
- (e.g. (A) → two dimensional case, relationship written:

$$y=mx+c$$
 (+noise)

## • Alternative: nonlinear structure/data

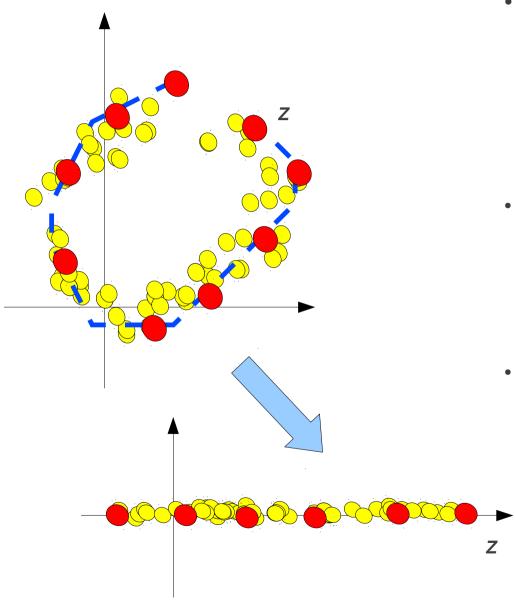
- (B) is an example
- Linear projections → weird things can happen
- For e.g., if projected onto v, p<sub>1</sub>
   and p<sub>2</sub> will look around the same

#### Solution:

Use nonlinear axes! (C)



## Kohonen's self-organizing map



# How can we create this nonlinear mapping?

- Use nonlinear mapping function → difficult!
- Create a virtual axis of points (on left)
- This is the principle of the "selforganizing-map" or SOM
  - Objective: learn nonlinear axis "z"
  - Unfold to form a traditional visualization surface

#### Strategy

- Embed a string of markers or nodes along the axes
- Optimize position of nodes so that each approximates position of nearby points
- Projection: points attached to closest node



## SOM learning algorithm

### Two main concepts:

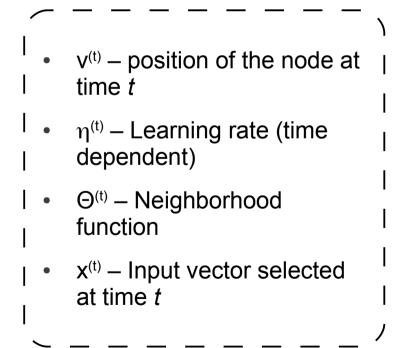
- Perform clustering to fix location of each node
- Concept of a neighborhood so that topological relationships preserved

#### Algorithm:

- (1) Initialize position of the node
- (2) Cycle through the input vectors
- (3) Determine similarity between the input vector and each of the node
- (4) Identify the node that produces the smallest distance.
- (5) Update the position of *all* nodes as follows:

$$v^{(t+1)} = v^{(t)} + \eta^{(t)} \Theta^{(t)} (x^{(t)} - v^{(t)})$$

(6) Repeat from 2

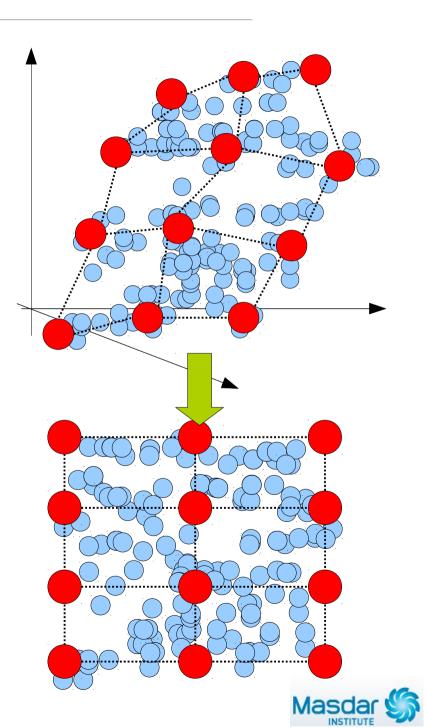




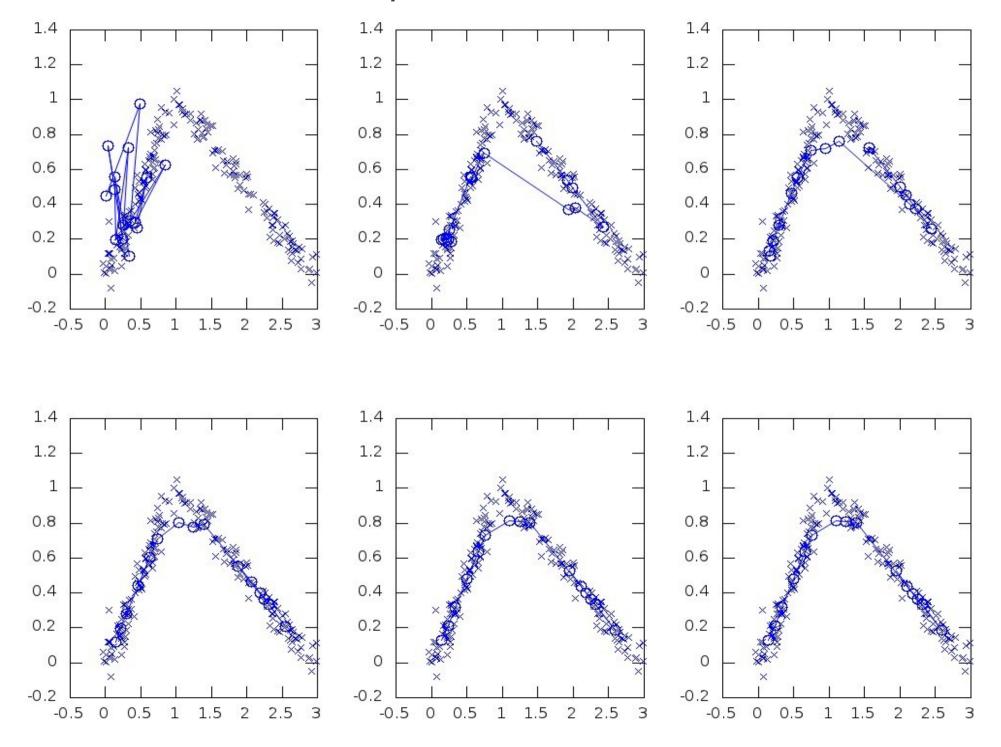
## (Cont'd)

#### Additional notes:

- The learning rate η<sup>(t)</sup> and neighborhood function Θ<sup>(t)</sup> are shown to be time dependent
- η<sup>®</sup> decreases monotonically as training progresses, while Θ<sup>®</sup> also reduces in size
- This allows the nodes to
  - First learn the overall topological structure of the data
  - Smaller values allow "fine-tuning" so that nodes match the data distribution
- SOMs can be built with any number of dimensions
- BUT typically 2, which is the most practical and useful
- Hence, the map in "Self-Organizing-Map"



## Simple demonstration

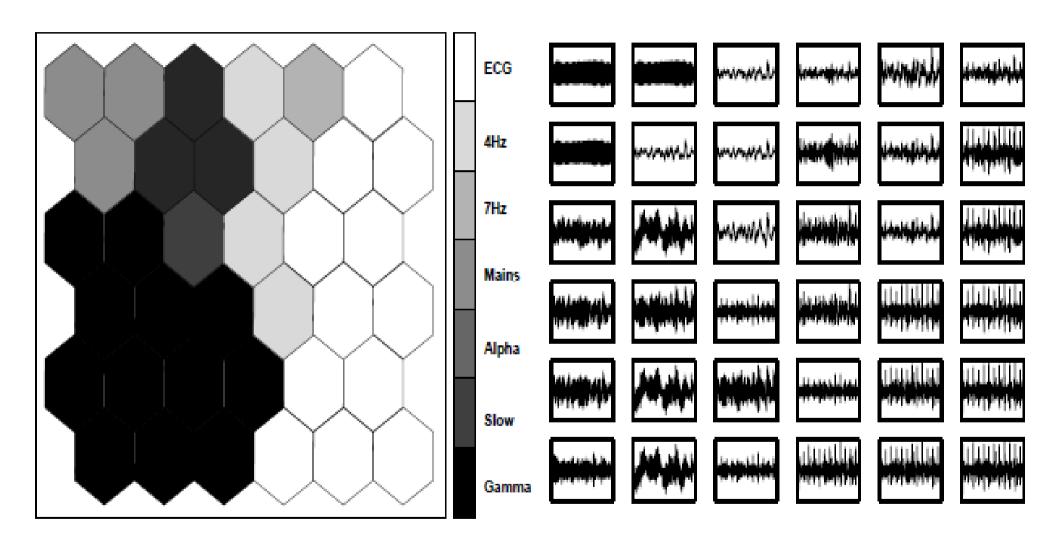


### Visualization example: map of 140 A.I. Documents

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### Visualization example: Brain Signals



(a) Class assignments

(b) ICs corresponding to the SOM lattice neurons



### Unsupervised learning: Round-up

- Time was tight, but we covered two main concepts:
  - 1. Clustering:
    - Partitional clustering  $\rightarrow$  *k*-means and *k*-centroids
    - Hierarchical clustering → methods UPGMA and the "Saitou-Nei" method
  - 2. Visualization
    - Linear (PCA)
    - Non-linear (SOM)
- Compared to supervised algorithms, unsupervised algorithms tend to be exploratory
  - Descriptive in nature rather than prescriptive
  - Often richer probabilistic interpretations than supervised learning
    - (not possible to cover in this introductory course)

