

# Revenge of the Nerds

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Software Engineering Course Presentation

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- 2 Functional Programming at a Glimpse
  - Theoretical and Practical Advantages
- 3 More Details
- 4 Dream Language

“Programming languages have almost caught up with 1958.”

Paul Graham

# A Bit of History



Question about *computation*.  
If we had machines that have  
**infinite** computational power,  
what problems would we be able  
to solve?

## Lambda calculus.

- A formal system developed by Alonzo Church.
- Essentially a programming language for one of those imaginary machines.
- Equivalent in power with Turing Machine.

## Lisp.

- Invented by John McCarthy as an implementation of Alonzo's lambda calculus, in 1958.
- Lisp machine developed by programmers from MIT AI lab, as a native hardware implementation.

# Functional Programming ABC



Alonzo Church

- A practical implementation of Alonzo Church's ideas.
- A set of **ideas**, not a set of strict guidelines.
- A function is a **very basic** unit in functional programming.

# Functional or Object-Oriented

Objects are little capsules, containing ...

- Some internal states.
- A collection of method calls.

Functional programming tries to ...

- Avoid state changes.
- Works with data flowing between **functions**.

In this manner, functional programming can be considered the opposite of object-oriented programming.

Functional design may seem like an odd constraint to work under<sup>1</sup>. Why should you avoid objects and side effects? Some sharp benefits are:

- Formal provability.
- Modularity.
- Composability.
- Ease of debugging and testing.

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<sup>1</sup>And it is indeed.





