Seasoning

- Range based for loops for for-each and simple transforms

```cpp
for (const auto& e: r) f(e);
for (auto& e: r) e = f(e);
```

C++11

  - Use const auto& for for-each and auto& for transforms

  - Keep the body **short**

    - A general guideline is no longer than composition of two functions with an operator

```cpp
for (const auto& e: r) f(g(e));
for (const auto& e: r) { f(e); g(e); };
for (auto& e: r) e = f(e) + g(e);
```

  - If the body is longer, factor it out and give it a name