Review Test Submission: Exam-1 (Secure Browser)

User	Rod Miles Simms
Course	CS-1714-0B1-Fall-2020-Computer Programming II
Test	Exam-1 (Secure Browser)
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Attempt Score	109.5 out of 150 points
Time Elapsed	2 hours, 25 minutes out of 4 hours

Instructions

Results Displayed	All Answers, Submitted Answers, Correct Answers, Feedback, Incorrectly Answered Questions

Question 1

0 out of 4 points

What of the following is the correct usage of a **`typedef`** type for the following example?

```
typedef int * MyIntegerPointer;
```

Selected Answer:
```
int x = 5;
MyIntegerPointer * p = &x;
```

Answers:
```
MyIntegerPointer = 5;
```

```
int x = 5;
MyIntegerPointer * p = &x;
```

```
int x = 5;
```

```
typedef MyIntegerPointer p = &x;
```

```
int x = 5;
```

✓ `MyIntegerPointer p = &x;`

Question 2

4 out of 4 points

What is the output of the following code?

```
#include <stdio.h>
int fun(int *num)
{
    return (*num)--;
}
int main(int argc, char* argv[])
{
    int num = 16;
    for(fun(&num); fun(&num); fun(&num))
        printf("%d ", fun(&num));
    return 0;
}
```

Selected Answer: ✓ 14 11 8 5 2

Answers:
- ✓ 14 11 8 5 2
- Infinite loop
- 13 10 7 4 1
- 15 12 9 6 3

Question 3

4 out of 4 points

If you have a **`struct`** to hold information about a person's name, phone number, and email address, which of the following declarations are correct?

Selected Answer:
```
typedef struct Person
{
    char name[ 100 ];
    int phone;
    char email[ 100 ];
} Person;
```
✓

Answers:
```
typedef struct Person
{
    char name[ 100 ];
    int phone;
    char email[ 100 ];
} Person;
```
✓

```
typedef struct Person
{
    int name;
    int phone;
    char email[ 100 ];
} Person;
```

```
typedef struct Person
{
    int phone;
    char email[ 100 ];
    char address[ 1000 ];
    char city[ 1000 ];
    int weight;
} Person;
```

```
typedef struct Person
{
    double amount;
} Person;
```

Question 4

4 out of 4 points

What functions can you use to have a user input a string?

Selected Answers: ✓ `scanf()`
✓ `fgets()`

Answers: ✓ `scanf()`
✓ `fgets()`
`fscanf()`
`input()`

Question 5

4 out of 4 points

In vim, in Command mode, what is the command to save the workspace and quit?

Selected Answer: ZZ

Answers: :qew

zz

ZZ

:exit

Response Feedback: Since there was a typo in the options, you will receive full credit for this. The correct answer should be "ZZ".

Question 6

4 out of 4 points

For an array of 10 elements, named 'arr', which of the following is the correct way of accessing the 5th element?

Selected Answer: `arr[4]`

Answers: `arr[4]`

`arr(4)`

`arr(5)`

`arr[5]`

Question 7

4 out of 4 points

True or False: this code results in a syntax error because the loop goes beyond the last element of the array.

```
int i = 0;
int a[] = { 1, 5, 6, 10 };
for( i = 0; i < 100; i++ )
{

    printf( "%d\n", a[ i ] );

}
```

Selected Answer: False

Answers: False

True

Question 8

4 out of 4 points

What does the following code print out?

```
int x;
printf( "%d", x );
```

Selected Answer: Who knows? It's garbage.

Answers:
0
-1
Who knows? It's garbage.
Error: you can't print out a value without initializing it

Response Feedback: It should be 'garbage', but since I had mentioned this in class, I will give full credit if you mentioned '0'. But for the future (midterms, quizzes, final), it should be 'garbage' and no credit will be given to '0'.

Question 9

4 out of 4 points

What are the contents of the numbers array at the end of this code?

```
int numbers[] = { 35, 57, 78, 66, 41, 12 };

int *ptrA = numbers + 3;

int x = 15;

*ptrA = x++;
```

Selected Answer: `35, 57, 78, 15, 41, 12`

Answers:
`25, 57, 78, 15, 41, 12`
`38, 57, 78, 66, 41, 12`
`35, 57, 78, 15, 41, 12`
`35, 57, 78, 66, 41, 12`

Question 10

4 out of 4 points

What is the value of the **result** at the end of this code block?

```
char str[] = { '1', '2', '3', '4', '\0' };

int result = strlen( str );
```

Selected Answer: 4

Answers:
- 4 ✓
- 5
- 2
- 1

Question 11

18 out of 30 points

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Write a function that prints the following pattern, based on the input value for N.

If N = 3, it should print

```
1 2 3
9 8 7
1 2 3
```

If N = 4, it should print

```
1 2 3 4
9 8 7 6
1 2 3 4
9 8 7 6
```

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Selected Answer:

```
#include <stdio.h>
#include <stdlib.h>
void printSquareNums(int N){//function to print pattern

   int i, j;//vars
   scanf("%d", &N);//input from user
   //loop through N rows
   for (i = 0; i < N; i++){
     for (i = 0; i < N; i++){
        for (j = 1; j <= N; j++){//print numbers 1-N
           printf("%d", j);
           printf("\n");//start newline
        }
        for (j = (i + 8); j >= (i +5); j--){//if N = 4 output 9, 8, 7, 6
          printf("%d", j);
        }
        printf("\n");
   }
}
```

Correct Answer: [None]

Response Feedback: should print different numbers in different rows as required for different N, not only for N=3 or N=4

Question 12

17 out of 30 points

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Consider this block of code below. Trace the following code as explained in class. Show the starting address, the intermediate and final values of the variables. A variable of type 'int' takes 4 bytes and any pointer variable takes 8 bytes of space. Assume the starting address that is available is 1000 (calculate in decimal).

For each of the starting addresses S-1 to S-10, there is only one number, please write that down. However, for each of the variable values V-1 to V-10, there can be more than one values (starting, intermediate and final). Write all of them down, separated by comma. For example, if V-4 has 3 values then write them down as V-4 = 1, 2, 3.

You DON'T need to create a table for your answer. Just mention in each separate line, variable name = answer. For example,

S-1 = 1

S-2 = 2

and so on...

```
int X = 0, Y = 2, Z = 4;

int *p;

int **pp;

int arr
[5] = { 1, 2, 3, 5, 8 };

p = &X;

pp = &p;

++*p;

p = &Y;

arr[++**pp++] = 30;

p = &arr[0];

arr[*p++] = 20;

*++p = 10;
```

Starting address location is 1000 (calculate in decimal)

Variable Name	Starting Address	Value
X	S-1	V-1
Y	S-2	V-2
Z	S-3	V-3
p	S-4	V-4
pp	S-5	V-5
arr[0]	S-6	V-6
arr[1]	S-7	V-7
arr[2]	S-8	V-8
arr[3]	S-9	V-9
arr[4]	S-10	V-10

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Selected Answer: **S-1** 1000 **V-1** 0
S-2 1004 **V-2** 2
S-3 1008 **V-3** 4
S-4 1012 **V-4** 0, 1, 2
S-5 1020 **V-5** 0, 1, 2
S-6 1028 **V-6** 1, 20
S-7 1032 **V-7** 2, 30, 10
S-8 1036 **V-8** 3
S-9 1040 **V-9** 5
S-10 1044**V-10** 8

Correct Answer: [None]

Response Feedback: v1, v2, v6, v7, v8, v9 partially correct, v4, v5 incorrect

Question 13

16.5 out of 20 points

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Write code for the struct header file named "**course.h**" that consists of the following:

- **header guard**
- **struct definition** for **Course** which consists of 3 things:
  - **subject** (string of 2 characters) - refers to the subject/department for the course
  - **enrollment** (int) - refers to the number of students enrolled in the course
  - **GPA** (double) - refers to the average gpa obtained by all the students enrolled in the course
- **function prototypes** for the following 3 functions:
  - **fillCourses()** - The function will take in two parameters: array by reference and the length of the array. The function will not return anything. The function will initialize all the 3 data members for all the struct array objects.
    - **subject** values should be initialized to **"CS"**
    - **enrollment** values should be initialized to a **random value between 30 and 60, inclusive**
    - **GPA** values should be initialized to a the value **(index%9)/2.0**
  - **calculateAverageEnrollment()** - The function will take in two parameters: array by reference and the length of the array. It will calculate the average enrollment of all courses, **without** considering the gpa of each course. This average value will be returned back by the function.
  - **calculateAverageOverallGPA()** - The function will take in three parameters: array by reference, length of the array, and a double value (named **averageGPA**) passed as a pointer which will be updated with the calculated value. The function will not return anything. The **averageGPA** value should be updated to contain the weighted average of the gpa per course, by considering the enrollment of each course as well.

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Selected Answer:
```
#ifndef COURSE_H
#define COURSE_H

typedef struct Course{
   char subject[2];
   int enrollment;
   double GPA;//avg of all students(enrollment + [].enrollment0
}Course;
//prototypes
void fillCourses(int ref[]; int length);
int calculateAverageEnrollment(int ref [], int length);
void calculateAverageOverallGPA(int ref [], int length, double
*averageGPA);

#endif;//close header guard condition
```

Correct Answer: [None]

Response Feedback: subject length should be at least 3; the array in parameter should be a struct array object; calculateAverageEnrollment() should return a double value

Question 14

17 out of 30 points

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Write code for the struct source file named "**course.c**" that consists of the following:

- **include statements for all header files**
- **function definitions** for the following 3 functions:
  - **fillCourses()** - The function will take in two parameters: array by reference and the length of the array. The function will not return anything. The function will initialize all the 3 data members for all the struct array objects.
    - **subject** values should be initialized to **"CS"**
    - **enrollment** values should be initialized to a **random value between 30 and 60, inclusive**
    - **GPA** values should be initialized to a the value **(index%9)/2.0**
  - **calculateAverageEnrollment()** - The function will take in two parameters: array by reference and the length of the array. It will calculate the average enrollment of all courses, **without** considering the gpa of each course. This average value will be returned back by the function.
  - **calculateAverageOverallGPA()** - The function will take in three parameters: array by reference, length of the array, and a double value (named **averageGPA**) passed as a pointer which will be updated with the calculated value. The function will not return anything. The **averageGPA** value should be updated to contain the weighted average of the gpa per course, by considering the enrollment of each course as well.

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Selected Answer:

```
#include <stdio.h>
#include <stdlib.h>
#include "course.h"

void fillCourses(int ref [], int length){
   int i, enrollment, GPA;
   for (i = 0; i < length; i++){
      strcopy(ref[i].subject, "CS");
      ref[i].enrollment = rand new random;(java)I don't know how to
psuedo random in c yet *_*
      ref[].GPA = (i % 9)/2.0;
   }
}
int calculateAverageEnrollment(int ref [], int length){
   int i;
   int avg = 0;
   int total = 0;
   for (i = 0; i < length; i++){
      total = total + ref[i].enrollment;
      avg = total / 2;
   }
   return avg;
}
void calculateAverageOverallGPA(int ref [], int length, double
*averageGPA){
  int i;
  *averageGPA = 0;//initialize before loop update in loop
   for (i = 0; i < length; i++){
      *averageGPA = ref[i].GPA/ref[i].enrollment;//avg
   }
}
```

Correct Answer: [None]

Response Feedback: string.h needed; the array in parameter should be a struct array, so type is Course; calculateAverageEnrollment() should return a double value; wrong enrollment range; wrong avg calculation; wrong averageGPA calculation;

Question 15

5 out of 10 points (Extra Credit)

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Consider that the above Course files are already present and you are writing the code below in the main() function. Write code to do the following:

- Create an integer 'N', which will be the number of courses.
- Take the value of 'N' from the user.
- Dynamically allocate memory for an array of 'N' Course objects.

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Selected Answer:	#include <stdio.h>
	#include <stdlib.h>
	#include "course.c"
	
	int main (int argc, char *argv []){
	int N;
	scanf("%d", &N);//input from user
	(Course*)malloc(sizeof(Course)*N);//memory for *var from struct created * user number
	
	}

Correct Answer:	[None]
Response Feedback:	should allocate memory for an array

Thursday, October 29, 2020 7:49:04 PM CDT

← OK