LAB-8

Cubic Spline Interpolation

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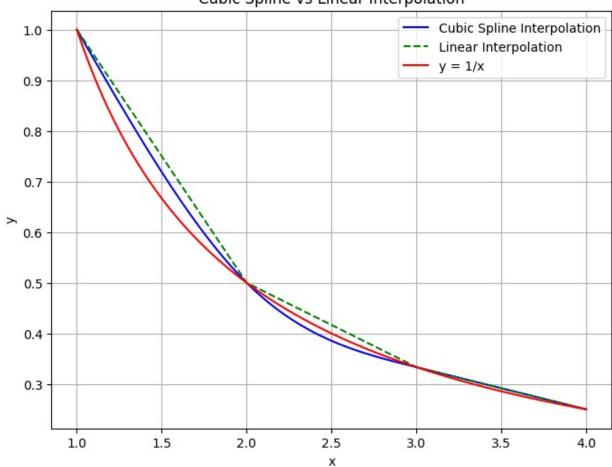
```
import numpy as np
import matplotlib.pyplot as plt
x data = np.array([1, 2, 3, 4])
y_{data} = np.array([1, 1/2, 1/3, 1/4])
n = len(x_data)
h = np.diff(x_data)
A = np.zeros((n, n))
B = np.zeros(n)
A[0, 0] = 1
A[-1, -1] = 1
for i in range(1, n-1):
    A[i, i-1] = h[i-1]
    A[i, i] = 2 * (h[i-1] + h[i])
    A[i, i+1] = h[i]
    B[i] = 3 * ((y data[i+1] - y data[i]) / h[i] - (y data[i] -
y data[i-1]) / h[i-1])
c = np.linalg.solve(A, B)
b = np.zeros(n-1)
d = np.zeros(n-1)
for i in range(n-1):
    b[i] = (y_{data}[i+1] - y_{data}[i]) / h[i] - h[i] * (2 * c[i] +
c[i+1]) / 3
```

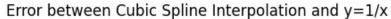
```
d[i] = (c[i+1] - c[i]) / (3 * h[i])
def cubic_spline(x, x_data, y_data, b, c, d):
    for i in range(n-1):
        if x data[i] <= x <= x data[i+1]:
            dx = x - x data[i]
            return y data[i] + b[i]*dx + c[i]*dx***2 + d[i]*dx***3
    return None
def linear interp(x, x data, y data):
    for i in range(n-1):
        if x data[i] <= x <= x data[i+1]:
            return y data[i] + (y data[i+1] - y data[i]) /
(x data[i+1] - x data[i]) * (x - x data[i])
    return None
def true function(x):
    return 1 / x
x \text{ vals} = \text{np.linspace}(1, 4, 100)
y_cubic = [cubic_spline(x, x_data, y_data, b, c, d) for x in x_vals]
y_linear = [linear_interp(x, x_data, y_data) for x in x_vals]
y true = true function(x vals)
plt.figure(figsize=(8, 6))
plt.plot(x vals, y cubic, label='Cubic Spline Interpolation',
color='blue')
plt.plot(x vals, y linear, label='Linear Interpolation',
linestyle='--', color='green')
plt.plot(x vals, y true, label='y = 1/x', color='red')
plt.title('Cubic Spline vs Linear Interpolation')
plt.xlabel('x')
plt.ylabel('y')
plt.legend()
plt.grid(True)
plt.show()
error = np.abs(np.array(y cubic) - y true)
plt.figure(figsize=(8, 6))
plt.plot(x vals, error, label='Error (Cubic Spline - y=1/x)',
color='orange')
plt.title('Error between Cubic Spline Interpolation and y=1/x')
plt.xlabel('x')
plt.ylabel('Error')
```

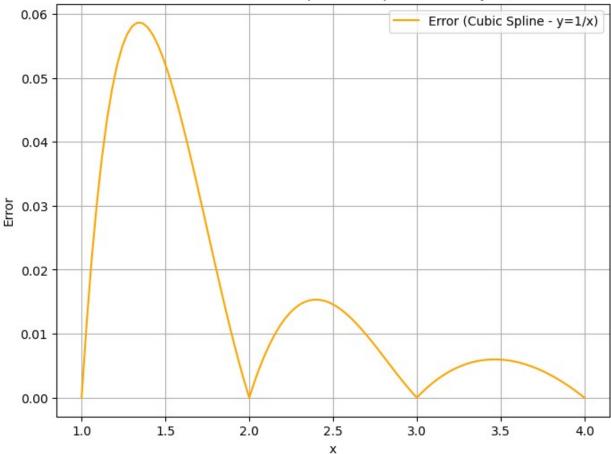
```
plt.legend()
plt.grid(True)
plt.show()

max_error = np.max(error)
print(f"Maximum error between cubic spline and y=1/x:
{max_error:.6f}")
```

Cubic Spline vs Linear Interpolation







Maximum error between cubic spline and y=1/x: 0.058642

We can see that the error is relatively less for the interior points than the end points of the dataset given because of the boundary conditions that we apply. Though the error at 4 is till less, the reason can be the data point placement. The spacing and placement of the data points might not create enough tension in the spline to cause significant error at the boundaries.

Question 2

```
import numpy as np
import matplotlib.pyplot as plt

x_data = np.array([0, 1, 2, 2.5, 3, 3.5, 4])
y_data = np.array([2.5, 0.5, 0.5, 1.5, 1.125, 0])

n = len(x_data)

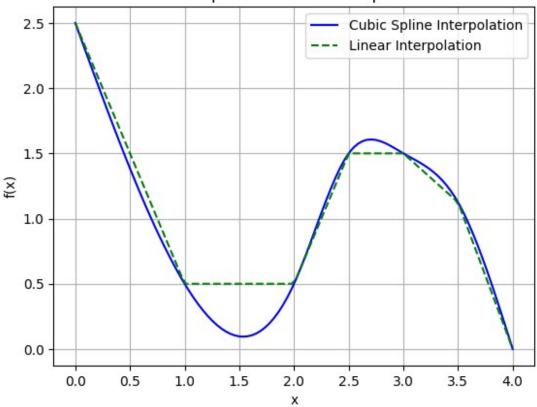
a = y_data.copy()
```

```
b = np.zeros(n-1)
c = np.zeros(n)
d = np.zeros(n-1)
h = np.diff(x data)
A = np.zeros((n, n))
rhs = np.zeros(n)
A[0, 0] = 1
A[-1, -1] = 1
for i in range(1, n-1):
    A[i, i-1] = h[i-1]
    A[i, i] = 2 * (h[i-1] + h[i])
    A[i, i+1] = h[i]
    rhs[i] = 3 * ((y_data[i+1] - y_data[i]) / h[i] - (y_data[i] -
y data[i-1]) / h[i-1])
c = np.linalg.solve(A, rhs)
for i in range(n-1):
    b[i] = (y_{data}[i+1] - y_{data}[i]) / h[i] - h[i] * (2*c[i] + c[i+1])
/ 3
    d[i] = (c[i+1] - c[i]) / (3 * h[i])
def cubic_spline(x, x_data, a, b, c, d):
    for i in range(n-1):
        if x data[i] <= x <= x data[i+1]:
            dx = x - x data[i]
            return a[i] + b[i]*dx + c[i]*dx**2 + d[i]*dx**3
    return None
def linear_interp(x, x_data, y_data):
    for i in range(n-1):
        if x data[i] <= x <= x data[i+1]:
            return y data[i] + (y data[i+1] - y data[i]) /
(x data[i+1] - x data[i]) * (x - x data[i])
    return None
def true function(x):
    return 1 / x
x_{vals} = np.linspace(0, 4, 100)
y_cubic = [cubic_spline(x, x_data, a, b, c, d) for x in x_vals]
```

```
y_linear = [linear_interp(x, x_data, y_data) for x in x_vals]
plt.plot(x_vals, y_cubic, label='Cubic Spline Interpolation',
color='blue')
plt.plot(x_vals, y_linear, label='Linear Interpolation',
linestyle='--', color='green')

plt.title('Cubic Spline vs Linear Interpolation')
plt.xlabel('x')
plt.ylabel('f(x)')
plt.legend()
plt.grid(True)
plt.show()
```

Cubic Spline vs Linear Interpolation



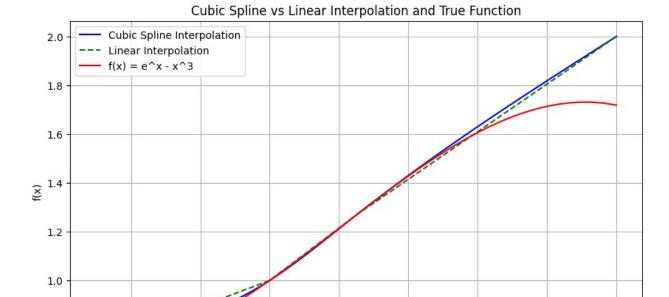
Question 3

```
import numpy as np
import matplotlib.pyplot as plt

x_data = np.array([-0.5, 0, 0.25, 1])
y_data = np.array([0.73153, 1, 1.26840, 2])
```

```
n = len(x data)
a = y data.copy()
b = np.zeros(n-1)
c = np.zeros(n)
d = np.zeros(n-1)
h = np.diff(x data)
A = np.zeros((n, n))
rhs = np.zeros(n)
A[0, 0] = 1
A[-1, -1] = 1
for i in range(1, n-1):
              A[i, i-1] = h[i-1]
              A[i, i] = 2 * (h[i-1] + h[i])
              A[i, i+1] = h[i]
              rhs[i] = 3 * ((y_data[i+1] - y_data[i]) / h[i] - (y_data[i] - y_data[i] - y_data[i]) / h[i] - (y_data[i] - y_data[i] - y_data[i]) / h[i] - (y_data[i] - y_data[i] - y_dat
y data[i-1]) / h[i-1])
c = np.linalg.solve(A, rhs)
for i in range(n-1):
              b[i] = (y data[i+1] - y data[i]) / h[i] - h[i] * (2*c[i] + c[i+1])
/ 3
              d[i] = (c[i+1] - c[i]) / (3 * h[i])
def cubic spline(x, x data, a, b, c, d):
              for i in range(n-1):
                            if x data[i] <= x <= x data[i+1]:
                                          \overline{d}x = x - x_{data[i]}
                                          return a[i] + b[i]*dx + c[i]*dx**2 + d[i]*dx**3
              return None
def linear interp(x, x data, y data):
              for i in range(n-1):
                            if x data[i] <= x <= x data[i+1]:
                                          return y data[i] + (y data[i+1] - y data[i]) /
```

```
(x_{data[i+1]} - x_{data[i]}) * (x - x_{data[i]})
    return None
def true function(x):
    return np.exp(x) - x^{**3}
x \text{ vals} = \text{np.linspace}(-0.5, 1, 100)
y_cubic = [cubic_spline(x, x_data, a, b, c, d) for x in x_vals]
y linear = [linear interp(x, x data, y data) for x in x vals]
y true = true function(x vals)
plt.figure(figsize=(10, 6))
plt.plot(x vals, y cubic, label='Cubic Spline Interpolation',
color='blue')
plt.plot(x vals, y linear, label='Linear Interpolation',
linestyle='--', color='green')
plt.plot(x vals, y true, label='f(x) = e^x - x^3', color='red')
plt.title('Cubic Spline vs Linear Interpolation and True Function')
plt.xlabel('x')
plt.ylabel('f(x)')
plt.legend()
plt.grid(True)
plt.show()
error_cubic = np.abs(np.array(y_cubic) - y_true)
plt.figure(figsize=(8, 5))
plt.plot(x vals, error cubic, label='Error ', color='orange')
plt.title('Error between Cubic Spline Interpolation and f(x) = e^x
x^3')
plt.xlabel('x')
plt.ylabel('Error')
plt.legend()
plt.grid(True)
plt.show()
max error = np.max(error cubic)
print(f"Maximum error between cubic spline and f(x) = e^x - x^3:
{max error:.6f}")
```



0.2

0.4

0.6

0.8

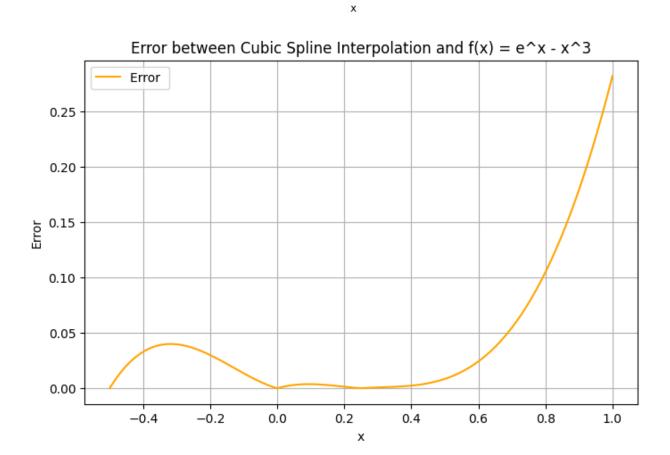
1.0

0.8

-0.2

-0.4

0.0



Maximum error between cubic spline and $f(x) = e^x - x^3$: 0.281718

Here as well the error at the interior points is less than that of the endpoints of the given data set because of the boundary conditions as discussed in Question 1 as well. Here near to 1 there occurs huge error due to the exponential function as it drastically shoots up faster in comparison to x^3 .