

Daisy Chain Protocol Development in Force-Guiding Particle Chains for Shape-Shifting Displays Development Board Implementation

Raoul Rubien
`rubienr@sbox.tugraz.at`

Institute for Technical Informatics
Graz University of Technology

5th August 2016

What this session covers

- physical network structure
- MCU selection
- development board

Underlying work

Force-Guiding particle Chains for Shape-Shifting Displays[1]

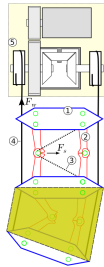


Figure 1:
particle chain

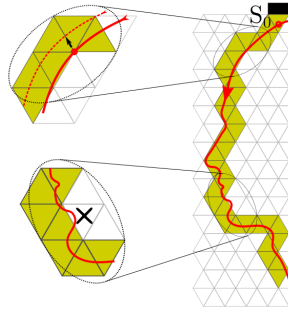


Figure 2: folding a shape

chain is stretched in natural state
 shape Memory Alloy used as actuator (3)
 joints unlocked by actuators (2)
 force F_s folds chain

Approach & limitation

current particle implements 1-Wire via power supply wires
 energy must be buffered before communication starts
 power must be switched off/on
 automatic chain position detection is costly

Idea

decouple communication from power supply (4)
 using a daisy-chain protocol, and
 actuator wires (3)

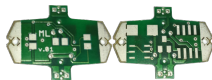


Figure 3: *particle PCB*

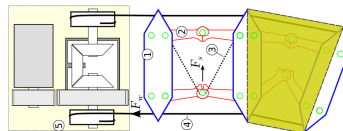


Figure 4: *particle chain*

Project extent

particle board development
easy accessible test points and transmission wires
flexible and fast network assembly

Project constraints

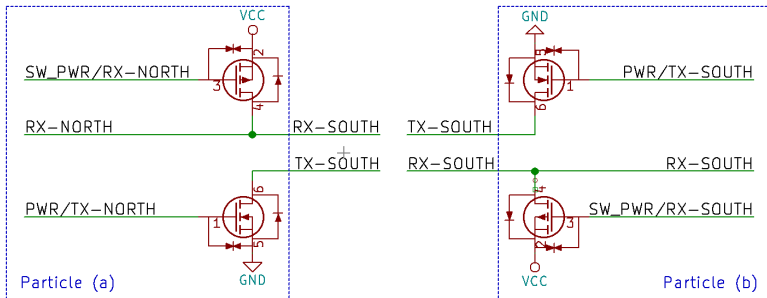
reasonable low level MCU
minimize number of components on particle PCB
communication:

- exploit SMA wires
- decouple from power supply

small MCU package in final productive particle
single communication entry point to the network

Network approach - I

exploit actuator wires
also for communication



Network approach - II

linear network

daisy chained participants

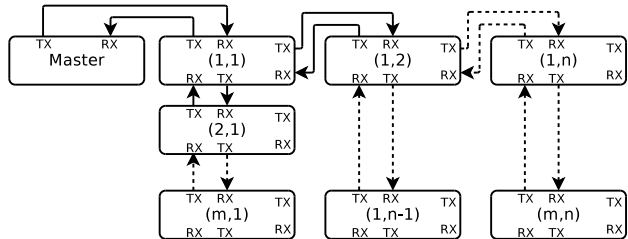
Advantages

- + simple to implement
- + no media access control
- + no loops
- + no dynamic routes

Disadvantages

- error detaches segment
- no recovery for segment

Figure 5:
network topology



MCU requirements - capabilities

three separate external interrupts

self programmable EEPROM

for firmware replication (future work)

package size

small package for productive particle

bigger package for development board

MCU memory requirements - upper bound estimation

Flash

expected max. firmware size: $\sim 4k$ SLOC
 estimated object code bytes per SLOC [2] $\sim 4.0B$
 flash usage estimation:
 $4k * 4B =$ $\sim 16kB$

SRAM

tx/rx buffers: 3 ports, 8byte
 $3 * 8B * 2 =$ 16B
 Manchester code decoding buffer
 with 2 flank time stamps per bit
 $3 * 8 * 2 * \text{sizeof}(\text{uint16_t})B * 0.75 =$ 576B
 other global variables 200B
 stack: max. 50 nested void function
 calls with $\sim (1 * \text{uint8_t})$ argument
 $50 * (1 + 2)B =$ 150B
 SRAM estimation: $\sim 950B$

Candidates

candidates are all ATTiny20 family MCUs having
 $\geq 16kB$ flash and
 $\geq 1kB$ SRAM

Comparison of used MCUs

	ATTiny20 (proof of concept)	ATTiny1634
# pin change int.	sufficient	sufficient
EEPROM	no	yes
flash	2kB	16kB
SRAM	128B	1kB
small package	3mm × 3mm	4mm × 4mm
alternative pkg.	no	yes, SOIC

The prototype

- not satisfying new requirements
- too small/unhandy for development

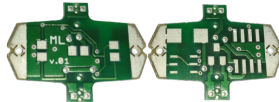


Figure 6: *prototype*

Version 1.0

- linear chain of development particles
+ not mounted in chain mechanics
- but still time consuming assembly

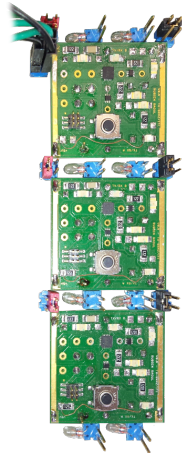


Figure 7: *Version 1.0*

Version 1.1

Advantages

- + repetitive design
- + configurable network shape

Disadvantages

- costly soldering
- expensive connectors
- one faulty particle breaks whole PCB

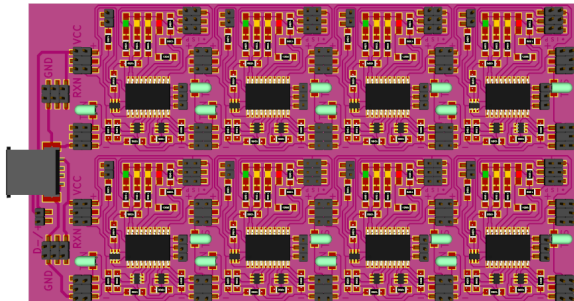


Figure 8: Version 1.1 - particle array PCB

Version 1.21

configurable network dimension
easy extensible network
faulty particles can be replaced
cheaper
higher particle density

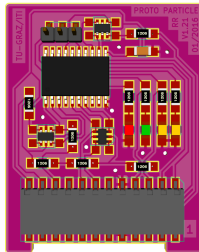


Figure 9: *pluggable particle*

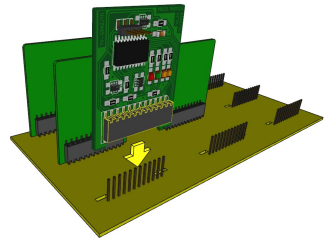


Figure 10: *grid board*

Results

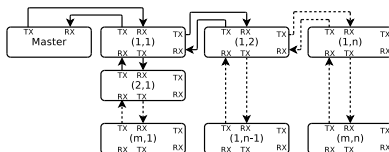


Figure 11: *network structure*

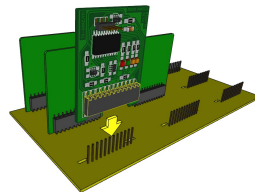
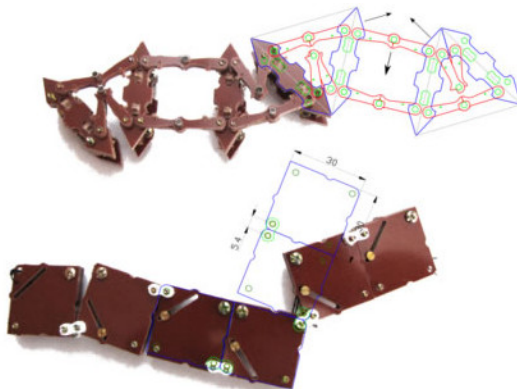


Figure 12: *pluggable particle module*



Future work

hardware

- simplify development board

- enhance grid board

communication protocol

- Physical Layer: implement coding

- Data Layer: fault detection

- Network Layer: self enumeration, addressing,
synchronization, clock compensation
task scheduling (TDM of communication and tasks)

- runtime compensation of RC-oscillator discrepancy

- firmware replication: customize boot loader



M. Lasagni and K. Römer, “Force-guiding particle chains for shape-shifting displays,” *CoRR*, vol. abs/1402.2507, 2014.



J. Ganssle, *Embedded systems*.
Amsterdam Boston: Elsevier/Newnes, 2008.