SOLIZIONI

*Esercizio 1*

10.0 / 2.0 = 5.0 mean vale 5.0 tipo double

5.0 / 2.5 = 2.5 mean2 vale 2.5 tipo double

10 % 2 = 0 mod vale 0 tipo int

*Esercizio 2*

**1 \* \* \* \* \* \***

**1 2 \* \* \* \* \***

**1 2 3 \* \* \* \***

**1 2 3 4 \* \* \***

**1 2 3 4 5 \* \***

**1 2 3 4 5 6 \***

**1 2 3 4 5 6 7**

*Esercizio 3*

90

90

90

90

*Esercizio 4*

363

*Esercizio 5*

0

1

1

2

3

5

8

13

21

34

*Esercizio 6*

g=10

int g = 20 variabile globale

int g = 10 variabile locale

*Esercizio 7*

Il valore di a : 15

Il valore di a : 15

Il valore di b : 14

Il valore di c in main() : 29

*Esercizio 8*

6 2 6 4

*Esercizio 9*

16 16

*Esercizio 10*

6420

*Esercizio 11*

-10 0

*Esercizio 12*

**False.** The variable used in a switch statement can only be integers, convertible integers (bytes, short, char) strings and enums.

*Esercizio 13*

**False.** It returns a *pointer* of type void.

*Esercizio 14*

**True.**

*Esercizio 15*

**False.** Size of() is a operator in C programming language. It is a compile time unary operator which can be used to compile the size of its operand.

*Esercizio 16*

**True.**

*Esercizio 17*

**False.** do-while loop is used to ensure that statements within the loop are executed at least once.