```java
package lockedmeapp;

import java.io.File;
import java.io.FileNotFoundException;
import java.io.IOException;
import java.io.PrintWriter;
import java.nio.file.Paths;
import java.util.Arrays;
import java.util.Scanner;


//https://github.com/ProgrammedPeinado/PracticeJava/blob/cd8e6f74265e1b614b1c580f7a1f8c478b07f711/Simplilearn/Final%20Projects/Implement%20OOPS%20using%20JAVA%20with%20Data%20Structures%20and%20Beyond/src/lockedmeapp/LockedMe.java
// By Hector Alarcon
public class LockedMe
{
    //Class variable declaration; most of these are resources we reuse multiple times throughout the program.
    private static Scanner input = new Scanner(System.in);
    private static String sel;
    private static String path = Paths.get("").toAbsolutePath().toString();
    private static final String USER_STORAGE = "\\Implement OOPS using JAVA with Data Structures and Beyond\\src\\ApplicationStorage";
    private static File storage = new File(path+USER_STORAGE);
    private static File[] dir = storage.listFiles();

    public static void main(String[] args)
    {
        //Kept main method clean and only handeling the exceptions form the screen methods.
        try
        {
            mainScreen();
        }
        catch (FileNotFoundException e)
        {
            System.out.println("File was not found in directory.");
        }
        catch (IOException e)
        {
            System.out.println("Something went wrong on the file directory.");
            System.out.println(e.getCause());
        }
        catch (Exception e)
        {
            System.out.println("Something went wrong.");
            System.out.println(e.getCause());
        }
        finally
        {
            System.out.println("Thank you for using the LockedMe App desgined by Hector Alarcon.");
            //Closing the scanner object and exiting the application.
            input.close();
            System.exit(0);
        }
    }

    private static void mainScreen() throws Exception
    {
        //Mainscreen user interaction information and welcome message.
        System.out.print("Welcome to the LockedMe app\ndesigned by Hector Alarcon\n");

        System.out.println("=============================================================================");
        System.out.println("Please select among the following options by typing the corresponding number:");
        System.out.println("1. Inspect current directory.");
        System.out.println("2. File handeling.");
        System.out.println("3. Exit application.");
        System.out.print("=============================================================================\n");
        sel = input.nextLine();
        System.out.println();
        updateList();
        Arrays.parallelSort(dir); //Updating the stored files if any had been modified.

        //Sentinel value logic, making sure user inputs a number corresponding to the options.
        while(!sel.startsWith("1") && !sel.startsWith("2") && !sel.startsWith("3"))
        {
            System.out.println("INVALID INPUT");
            System.out.println("=============================================================================");
            System.out.println("Please select among the following options by typing the corresponding number:");
            System.out.println("1. Inspect current directory.");
            System.out.println("2. File handeling.");
            System.out.println("3. Exit application.");
            System.out.print("=============================================================================\n");
            sel = input.nextLine();
            System.out.println();
        }

        //Mainscreen options
        if(sel.startsWith("1"))
        {
            firstOption();
        }
        else if(sel.startsWith("2"))
        {
            secondOption();
        }
        else if(sel.startsWith("3"))
        {
            System.out.println("Exiting..");
        }
    }

    /**
     * First option for the locker app, displays a list of the current stored files in Application Storage.
     * @throws Exception
     */
    private static void firstOption() throws Exception
    {
        //If directory is not empty, display the file names, otherwise let the user known its empty.
        if(dir != null)
        {
            System.out.println("You have the following files stored:");
            for(File f : dir)
                System.out.println(f.getName());
        }
        else
        {
            System.out.println("The current repository is empty.\n\n");
        }
        System.out.print("\n");
        mainScreen();
    }

    /**
     * Second option for the locker app, adds a file to the directory as well as adding whatever content the user wishes to add.
     * @throws IOException
     * @throws Exception
     */
    private static void secondOption() throws IOException, Exception
    {
        //Second option user interaction information.
        System.out.println("=============================================================================");
        System.out.println("Please select among the following options by typing the corresponding number:");
        System.out.println("1. Add a file to existing directory.");
        System.out.println("2. Delete a file from existing directory.");
        System.out.println("3. Search for a file from existing directory.");
        System.out.println("4. Return to main menu.");
        System.out.println("=============================================================================\n");
        sel = input.nextLine();
        System.out.println();

        //Sentinel value logic, making sure user inputs a number corresponding to the options.
        while(sel.charAt(0) != '1' && sel.charAt(0) != '2' && sel.charAt(0) != '3' && sel.charAt(0) != '4')
        {
            System.out.println("INVALID INPUT");
            System.out.println("=============================================================================");
            System.out.println("Please select among the following options by typing the corresponding number:");
            System.out.println("1. Add a file to existing directory.");
            System.out.println("2. Delete a file from existing directory.");
            System.out.println("3. Search for a file from existing directory.");
            System.out.println("4. Return to main menu.");
            System.out.println("=============================================================================\n");
            sel = input.nextLine();
            System.out.println();
        }

        switch(sel.charAt(0))
        {
            case('1'):
            {
                boolean finished = false;

                System.out.println("Please type the name of the new file:\n");
                sel = input.nextLine();
                System.out.println();
                File upload = new File(storage.getAbsoluteFile()+"\\"+sel.toLowerCase());
                PrintWriter pw = new PrintWriter(upload.getAbsoluteFile());

                System.out.println("Proceeds to type in the content of the file:");
                System.out.println("=============================================================================");
                while(!finished)
                {
                    pw.println(input.nextLine());

                    System.out.println("If you are done, please type "+"Exit"+" otherwise, press Enter.");
                    if(input.nextLine().contentEquals("Exit"))
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                        {
                            finished = true;
                        }
                    }

                    System.out.println("=============================================================================\n");



                    //Giving confirmation to the user about whether or not the operation was successful.
                    System.out.println("File created successfully.\n");

                    //Updating the list, re-sorting, and closing the writer.Back to menu.
                    pw.close();
                    updateList();
                    Arrays.parallelSort(dir);
                    secondOption();
                    break;
                }
                case('2'):
                {
                    System.out.println("Please type the name of the file you want to delete:");

                    System.out.println("=============================================================================\n");
                    sel = input.nextLine();
                    System.out.println();
                    boolean deleted = false;
                    int i=1;


                    for(File f: dir)
                    {
                        if(f.getName().equals(sel))
                        {
                            f.delete();
                            deleted = true;
                            System.out.println("File deleted successfully.\n");
                        }
                        else if(i == dir.length-1 && deleted == false)
                        {
                            System.out.println("File not found.\n");
                        }
                        i++;
                    }
                    //No need to sort after elimination since the rest of the files will be sorted already
                    //Updating the list. Back to menu.
                    updateList();
                    secondOption();
                    break;
                }
                case('3'):
                {
                    System.out.println("Please type the name of the file you are looking for:");

                    System.out.println("=============================================================================\n");
                    sel = input.nextLine();
                    System.out.println();
                    boolean found = false;
                    int i=0;

                    for(File f: dir)
                    {
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                    if(f.getName().equals(sel))
                    {
                        found = true;
                        System.out.println(dir[i].getName()+" has been found in position "+i+" of the directory.\n");
                    }
                    else if(i == dir.length-1 && found == false)
                    {
                        System.out.println("File not found.\n");
                    }
                    i++;
                }

                //Back to menu
                secondOption();
                break;
            }
            case('4'):
            {
                //Back to mainscreen
                mainScreen();
                break;
            }
        }
    }

    private static void updateList()
    {
        //Making sure the directory file list is always updated
        dir = storage.listFiles();
    }
}
```