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**Structured programming language** :

is a programming paradigm that emphasizes creating well-organized, readable, and maintainable code by using structured control flow constructs.

**Imperative programming :**

is a programming paradigm where you explicitly instruct the computer on how to perform a task, step-by-step. It focuses on the sequence of commands that change the program's state.

**Procedural programming** :

is a programming paradigm where a program is seen as a sequence of procedures or functions that perform specific tasks. It emphasizes a top-down approach, breaking down a problem into smaller, more manageable subroutines.

**Object-oriented programming (OOP)**

is a programming paradigm that organizes software design around data, or objects, rather than functions and logic. An object can be defined as a data field that has unique attributes and behavior.