Gordon Su

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Has over four years of experience learning 3D animation and making games as a hobby. Passionate for 3D animation and programming, reliable, and hardworking. Works well both in a team or individually. Ambitious and always ready to learn more.

Education

Western University | London, Ontario

Major: Honours Specialization in Computer Science

Minor: Minor in Software Engineering

Currently attending

Made Dean's Honour List in first year and second year

Projects and Competitions

My projects can be seen on my personal website: https://programmergs.github.io/GDS Micro Game Jam in January 2025
LoJam (London local game jam) in March 2024, March 2025
Ubisoft NEXT competition in winter of 2023/24

Extracurriculars

Finance executive for Tea Club in October 2024 to April 2025

Skills

Fluent in English, Chinese (Mandarin), and Japanese
3D modeling and animation with Blender and 2D art with Affinity Photo
Programming with Python, Java, and C
Programming with PHP, MySQL
Programming with HTML, CSS, JavaScript
Using Unix/Linux operating systems
Creating games and shaders with Godot (a game engine)

References Available Upon Request