

Gordon Su

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Has over four years of experience learning 3D animation and making games as a hobby. Passionate for 3D animation and programming, reliable, and hardworking. Works well both in a team or individually. Ambitious and always ready to learn more.

Education

Western University | London, Ontario

Major: Honours Specialization in Computer Science

Minor: Minor in Software Engineering

Currently attending (second-year)

Made Dean's Honour List in first year

Projects and Competitions

My projects can be seen on my personal website: <https://programmergs.github.io/>

LoJam (London local game jam) in March 2024

Ubisoft NEXT competition in winter of 2023/24

Extracurriculars

Finance executive for Tea Club in October 2024 to current

Volunteer at Chelsey Park Long Term Care in London, Ontario, in December 2024

Skills

Fluent in English, Chinese (Mandarin), and Japanese

2D art with Affinity Photo

3D modeling and animation with Blender

Programming with Python, Java, and C

Programming with HTML, CSS, and JavaScript

Using Unix/Linux operating systems

Creating games with Godot (a game engine)

References Available Upon Request