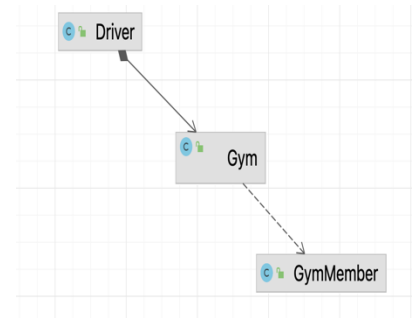


## Class Diagram

All questions in  
this exam are  
based on one app.



### Skeleton Driver Code

```
public class Driver {

    /**
     * This class asks the user to enter a gym members details.
     * The entered data is then printed out to the user.
     */

    private final Scanner input = new Scanner(System.in);
    private Gym theGym;

    public static void main(String[] arg) { new Driver(); }

    public Driver() {
        runMenu();
    }

    private int mainMenu(){/*returns the option for the menu from the user*/}

    private void runMenu(){/*manages the menu*/}

    private void printGymMembers() { /*prints all the gym members details*/}
    private void addGymMember() { /*gets the details from the users and calls the appropriate method in Gym class*/}
    private void printGymMembersOver56kg() { /*prints all the gym members details whose weight >= 56 kg*/}
    private void printGymMembersTallestMember() { /*prints the gym members that has greatest value for height*/}

}
```

### Skeleton Gym Code

```
public class Gym {
    private GymMember[] members;
    int total = 0; //number of members that have been added to array

    public Gym(int numInGym) { members = new GymMember[numInGym]; }

    private boolean isFull() { return total == members.length; }

    private boolean isEmpty() { return total == 0; }

    public boolean add(GymMember member) {
        /*If there is space available, add the product object, passed as a parameter, to the array.*/
    }

    public int getTotal() { return total; }

    public void setTotal(int total) { /*setter for total.*/ }

    public GymMember[] getMembers() { return members; }

    public void setMembers(GymMember[] members) { /*setter for members array.*/ }

    public String listGymMembers() { /* This method builds and returns a String containing all the members in the array.*/ }
    public String listGymMembersOver56kg() { /* This method builds and returns a String containing all the members in the array over 56kg.*/ }
    public GymMember getGymMembersTallestMember() { /* This method builds and returns a String containing tallest member in the array.*/ }
}
```

## Skeleton Gym Member Code

```
public class GymMember {
    private String name = "Unknown"; //max 30 chars
    private double height = 0.0; //in meters
    private double weight = 0.0; //in kgs
    private int membershipNumber = 99999; //between 00001 (incl) and 99999 (excl)
    private boolean isCurrentGymMember = false;
    public GymMember(String name, double height, double weight, int membershipNumber, boolean isCurrentGymMember) {
    }
    public String getName() { return name; }
    public void setName(String name) { }
    public double getHeight() { return height; }
    public void setHeight(double height) { }
    public double getWeight() { return weight; }
    public void setWeight(double weight) { }
    public int getMembershipNumber() {}
    public void setMembershipNumber(int membershipNumber) {}
    public boolean isCurrentGymMember() {}
    public void setCurrentGymMember(boolean currentGymMember) { }
    @Override
    public String toString() {
        return name + ": " + height + "M, " + weight + "KG (Member Num: " + membershipNumber +
            ", current member: " + isCurrentGymMember + ")";
    }
}
```

### **Programming Fundamentals 1 – in-class test – Sample Test**

| <b>Name</b> | <b>Student Number</b> | <b>Course</b> |
|-------------|-----------------------|---------------|
|             |                       |               |

#### **Instructions:**

- **1.5 hour exam.**
- **3 Questions, answer all.**
- **Fill in your name, student number and course above.**
- **Complete the areas in this booklet and give it to your invigilator before leaving the room.**
- **Submit the section with your code as a complete booklet.**
- **You can write anywhere in this booklet and use the back of pages for additional code, rough work, etc.**

With this exam, you are given class diagram for the classes:

- **Driver**
- **Gym**
- **GymMember**

Which make up a Gym System.

You will be asked to write code for the following classes:

- GymMember
- Gym
- Driver

### Question 1 – Gym Member Class:

Note: you do not have to define the fields or write the getters.

GymMember.java

//Code the the constructor, the setters and the toString() methods as defined in the comment in the following boxes.

```
// You should implement the following validation rules :
// For the member name field, this should be a maximum of 20 characters.
// In the case of the constructor, names with more than 20 characters
// should be cut to the first 20 characters.
// (Hint : You can use the String method substring to help you)
// In the case of the setter, do not update the value if it is more than //20 chars long.

// For the membership number field, the valid values are between 100 and 999 //(inclusive)
// . In the case of the constructor, if an invalid value is
// input, the default value of 999 should be used.
// In the case of the setter, do not update the value if it is outside
// the valid values.

// There is no validation needed for the isCurrentGymMember, height or weight fields.
```

#### 1.1 Setters :

```
public void setName(String name) { // FILL IN CODE BELOW
```

```
}
```

```
public void setMembershipNumber(int membershipNumber)
{ // FILL IN CODE BELOW
```

```
}
```

```
public void setCurrentGymMember(boolean currentGymMember)
{ // FILL IN CODE BELOW

}

}
```

### 1.2 Constructor:

```
public GymMember(String name, double height, double weight, int
membershipNumber, boolean isCurrentGymMember) {

    //FILL IN THE CODE INCLUDING IMPLEMENTING VALIDATION RULES


}

}
```

### 1.3 toString()

```
public String toString() { // FILL IN CODE THAT RETURNS A STRING
//VERSION OF THE OBJECT


}

}
```

2. The class diagram has a Gym class. In this class, there is an array of member objects, defined as follows:

```
private GymMember[] members;  
int total = 0; //number of members that have been added to array
```

#### Gym.java

*// Code each method as defined in the comment in the following boxes.*

##### 2.1 – add(..)

*// If there is space available, add the GymMember object, passed as a parameter, to the array.  
// parameter is gymMember which is a GymMember object to be added to the array.  
// returns the Status of the add; true for success, false for fail.*

```
public boolean add(GymMember gymMember) { //FILL IN CODE BELOW
```

```
}
```

##### 2.2 listGymMembers()

*//The return type is String.  
// This method returns a list of the gym members stored in the array  
// list. Each member should be on a new line and should be preceded by the index number e.g.  
// 0: Member A .....  
// 1: Member B .....  
// If there are no members stored in the array list, return a string that contains "No Members in the Gym".*

```
public String listGymMembers () { // FILL IN CODE BELOW
```

```
}
```

### 2.3 `listGymMembersOver56kg()`

```
// This method builds and returns a String containing all the
// members in the array
// whose weight is over 56

// returns a String containing all the members in the array whose
// whose weight is over 56or
// "No members are heavier than 56kg", // if none in the array.
// If there are no members in the array, the returned String
// contains "No Members in the Gym"
```

```
public String listGymMembersOver56kg () { FILL IN CODE BELOW
```

```
}
```

### 2.4 `getGymMembersTallestMember()`

```
/** This method goes through the array of members and returns the
tallest member
* . If no members exist in the array, null should be returned.
*/
```

```
public GymMember getGymMembersTallestMember (){//FILL IN CODE BELOW
```

```
}
```

### Question 3: Driver:

The class diagram has a Driver class. In this class, there is an object of the Gym class.

```
public class Driver {
```

```
    private Scanner input = new Scanner(System.in);  
    private Gym theGym;
```

```
    public static void main(String[] arg) {  
        new Driver();  
    }
```

```
    public Driver() {  
        runMenu();  
    }
```

| <p>This class displays the menu of options that the user can choose from:</p> | <pre>Gym Members System<br/>-----<br/>1) Add a Gym Member<br/>2) List All Members<br/>3) List all members heavier than 56kg<br/>4) List the tallest Member<br/><br/>0) Exit<br/><br/>==&gt;&gt;</pre>   |        |             |                           |   |                          |  |                        |  |                         |   |
|---|---|--------|-------------|---------------------------|---|--------------------------|--|------------------------|--|-------------------------|---|
| <p>This class uses the Scanner class for reading from the console:</p>        | <table><thead><tr><th>Method</th><th>Description</th></tr></thead><tbody><tr><td><code>nextDouble()</code></td><td>Reads a <b>double</b> value from the user</td></tr><tr><td><code>nextFloat()</code></td><td>Reads a <b>float</b> value from the user</td></tr><tr><td><code>nextInt()</code></td><td>Reads a <b>int</b> value from the user</td></tr><tr><td><code>nextLine()</code></td><td>Reads a <b>String</b> value from the user</td></tr></tbody></table> | Method | Description | <code>nextDouble()</code> | Reads a <b>double</b> value from the user | <code>nextFloat()</code> | Reads a <b>float</b> value from the user | <code>nextInt()</code> | Reads a <b>int</b> value from the user | <code>nextLine()</code> | Reads a <b>String</b> value from the user |
| Method  | Description   |        |             |                           |   |                          |  |                        |  |                         |   |
| <code>nextDouble()</code>   | Reads a <b>double</b> value from the user   |        |             |                           |   |                          |  |                        |  |                         |   |
| <code>nextFloat()</code>  | Reads a <b>float</b> value from the user  |        |             |                           |   |                          |  |                        |  |                         |   |
| <code>nextInt()</code>  | Reads a <b>int</b> value from the user  |        |             |                           |   |                          |  |                        |  |                         |   |
| <code>nextLine()</code>   | Reads a <b>String</b> value from the user   |        |             |                           |   |                          |  |                        |  |                         |   |



### 3.1 addGymMember()

In the following box, complete the code for the “Add a Gym Member” menu option. The add method that you will be calling in Gym has the following header:

`private void addGymMember()`

Driver.java

```
private void addGymMember(){
```

```
    // TODO Write the code to read in the data for a  
    //      GymMember and add it to the Gym.
```

```
}
```