

Introducing the ScannerInput Class

Enhancing User Input Handling in Java

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Recap: Scanner for User Input

Scanner is used to read user input

- Example:
 - Scanner input = new Scanner(System.in);
 - int age = input.nextInt();

Problem: Buffer issues and invalid input handling

Common Problems with Scanner

Buffering issues when mixing
nextInt() and nextLine()

No built-in input validation

Repetitive error-handling
code in multiple places

Solution: ScannerInput Class



ENCAPSULATES
INPUT LOGIC



ENSURES VALID
DATA TYPES



ELIMINATES
SCANNER BUFFER
ISSUES



PROVIDES A
REUSABLE
INTERFACE

How ScannerInput Works

Example:

```
int age = ScannerInput.readInt("Enter your  
age: ");
```

How it works:

- Prompts user for input
- Parses input inside a loop
- Catches invalid values and retries

Key Methods in ScannerInput

Method	Purpose
<code>readnextInt(String prompt)</code>	Ensures valid integer input
<code>readNextDouble(String prompt)</code>	Ensures valid double input
<code>read.nextLine(String prompt)</code>	Reads a full string input
<code>readNextChar(String prompt)</code>	Reads a single character

Code Example

```
public class ScannerInput {  
  
    /**  
     * Read an int from the user. If the entered data isn't actually  
     * an int,  
     * the user is prompted again to enter the int.  
     *  
     * @param prompt The information printed to the console for  
     * the user to read  
     * @return The number read from the user and verified as an  
     * int.  
     */  
    public static int readnextInt(String prompt) {  
        do {  
            var scanner = new Scanner(System.in);  
            try {  
                System.out.print(prompt);  
                return Integer.parseInt(scanner.next());  
            }  
            catch (NumberFormatException e) {  
                System.err.println("\tEnter a number please.");  
            }  
        } while (true);  
    }  
}
```

Example Usage of ScannerInput

The screenshot shows an IDE interface with two main panes. The top pane displays the Java code for `ScannerExample`, and the bottom pane shows the console output.

```
1 public class ScannerExample {  
2  
3     public static void main(String[] args) {  
4         int age = ScannerInput.readnextInt(prompt: "Enter age: ");  
5         double height = ScannerInput.readNextDouble(prompt: "Enter height: ");  
6         String name = ScannerInput.readNextLine(prompt: "Enter name: ");  
7         System.out.println("User Info: " + name + ", "  
8                             + age + " years, " + height + "m");  
9     }  
10 }  
11  
12
```

The console output window is titled `ScannerExample`. It contains the following text:

```
Enter age: 23  
Enter height: 1.9  
Enter name: Joan  
User Info: Joan, 23 years, 1.9m
```

On the right side of the IDE, there is a vertical bar labeled `Performance`.

Validation Example

```
public class ScannerExample {  
    public static void main(String[] args) {  
        int age = ScannerInput.readInt(prompt: "Enter age: ");  
        double height = ScannerInput.readDouble(prompt: "Enter height: ");  
        String name = ScannerInput.readLine(prompt: "Enter name: ");  
        System.out.println("User Info: " + name + ", "  
                           + age + " years, " + height + "m");  
    }  
}
```

ScannerExample x

Enter age: twenty three
Enter age: Enter a number please.
23
Enter height: 1m56
Enter height: Enter a number please.
1,56
Enter a number please.
Enter height: 1.56

Benefits of Using ScannerInput

Prevents input errors (e.g.,
entering text instead of a number)

Simplifies code (no need for try-
catch everywhere)

Reusable and efficient

Improves user experience

Any
Questions?

