

# Introduction to ArrayLists

(based on Ch. 4, Objects First with Java - A Practical  
Introduction using BlueJ, © David J. Barnes, Michael Kölling)

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# Topic list

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- 1. Grouping Objects**
    - Developing a basic personal notebook project using **Collections**  
e.g. **ArrayList**
  - 2. Indexing within Collections**
    - Retrieval and removal of objects
  - 3. Generic classes**
    - e.g. **ArrayList**
  - 4. Iteration**
    - Using the **for** loop
    - Using the **while** loop
    - Using the **for each** loop
- Next SlideDeck:  
coding a Shop Project that stores an **ArrayList** of Products.

# The requirement to group objects

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- Many applications involve **collections** of objects:
  - Personal organizers.
  - Library catalogs.
  - Student-record system.
- The **number of items** to be stored varies:
  - Items added.
  - Items deleted.

# Example: Personal Note Keeper

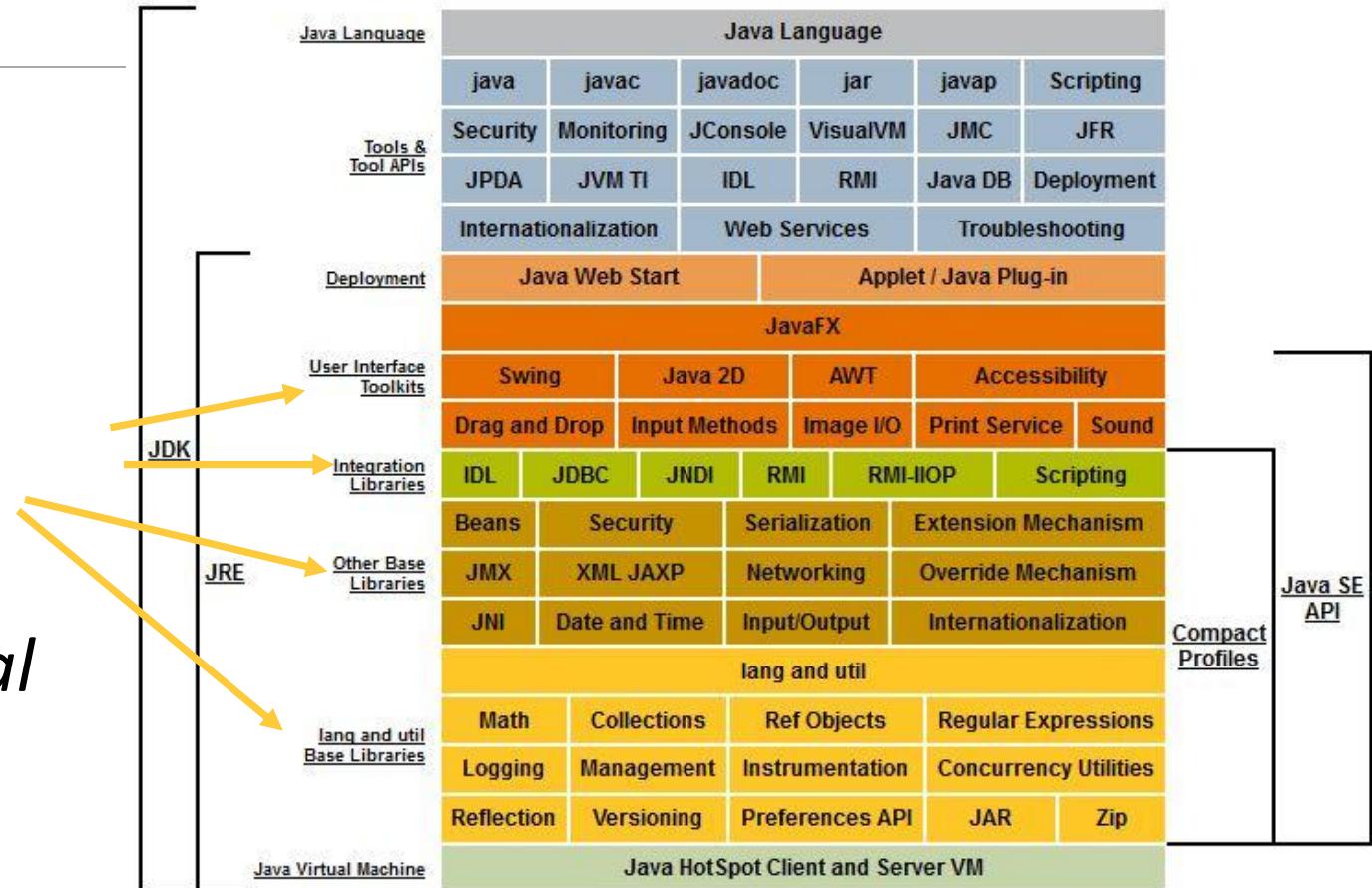
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- Notes may be **stored**.
- Individual notes can be **viewed**.
- There is **no limit** to the number of notes.
- It generally **tells you how many** notes are stored.

24 March 2025 at 19:09
<input type="radio"/> Prep lunch
<input type="radio"/> Go to work
<input type="radio"/> HDip lecture at 12
<input type="radio"/> Lunch with Siobhan and Pete
<input type="radio"/> Leave for home at 5
<input type="radio"/> Prep dinner
<input type="radio"/> Engage in exciting hobby (:-) )
<input type="radio"/>
<input type="radio"/>

# Java API – The Class Library

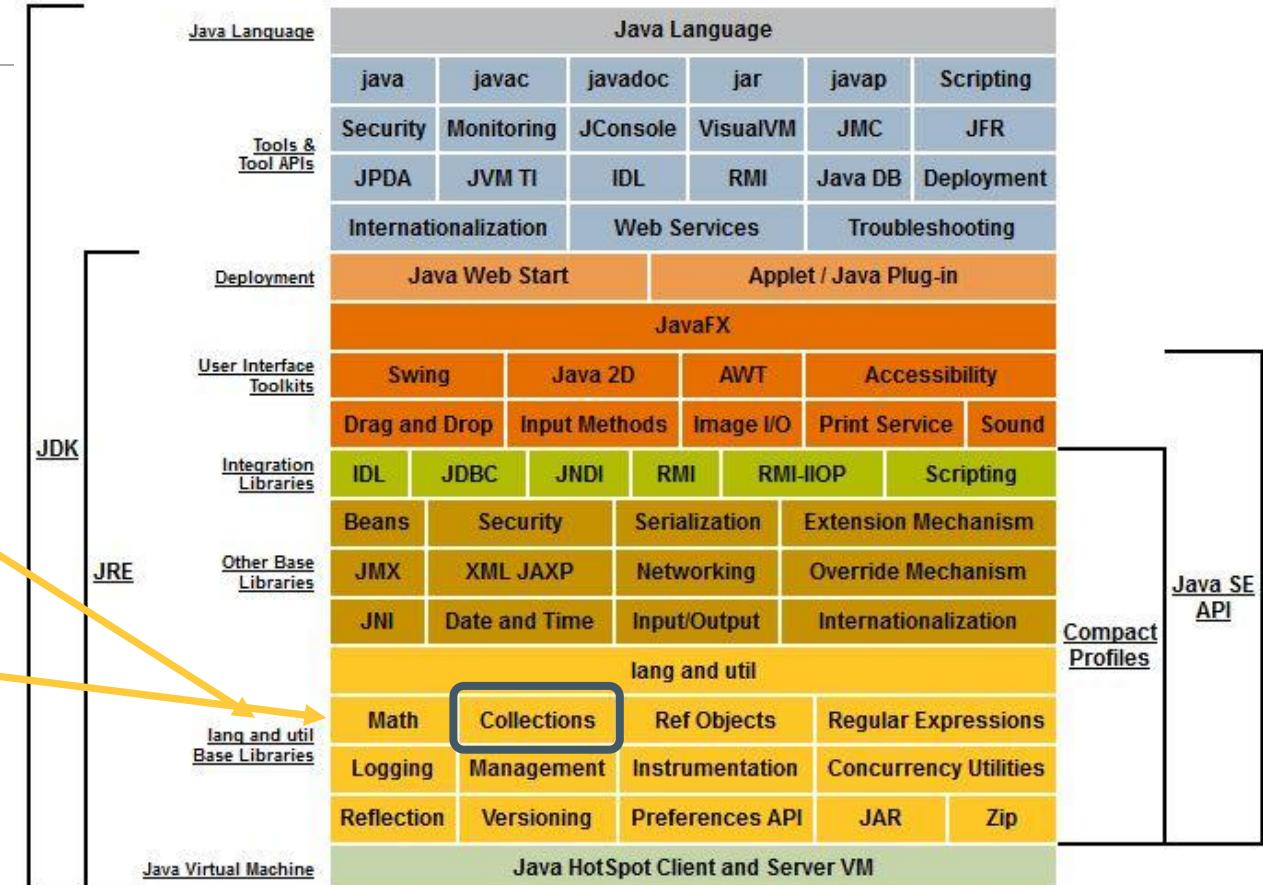
- Many useful classes.
- We don't have to write everything from scratch.
- Java calls its libraries, ***packages***.
- *Packages contain individual classes*



<https://www.oracle.com/java/technologies/platform-glance.html>

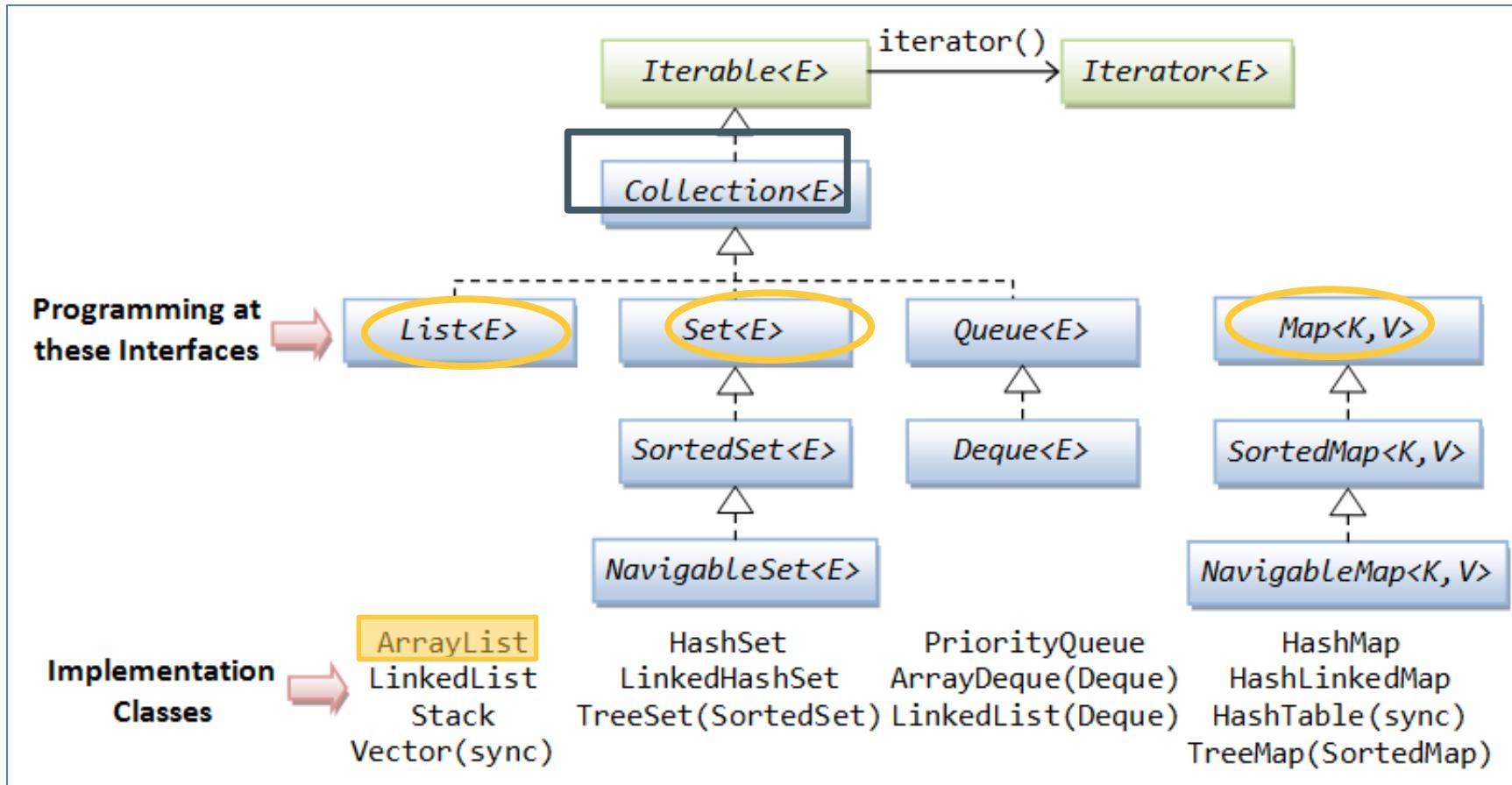
# Java API – The Class Library

- Grouping objects is a recurring requirement.
  - The `java.util` package contains classes for doing this
  - ...the **Collections Framework**



<https://www.oracle.com/java/technologies/platform-glance.html>

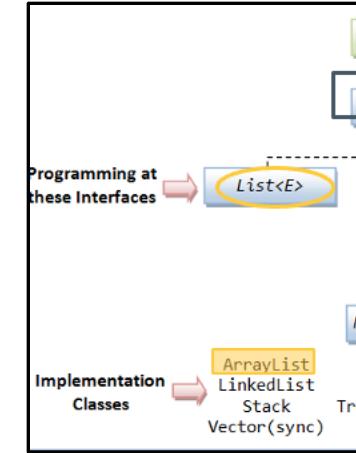
# Java's Collection Framework



# Lists

What properties do lists have?

- Order – this may be chronological (in the order the elements were added);
- You can access any element in a list;
- You can add or remove any element in the list;
- You can have duplicates in a list.



We will look at ArrayLists

# ArrayList – methods we will use

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- **ArrayList** implements list functionality:

**boolean**

**add(E e)**

Appends the specified element to the end of this list.

**void**

**clear()**

Removes all of the elements from this list.

**E**

**get(int index)**

Returns the element at the specified position in this list.

**E**

**remove(int index)**

Removes the element at the specified position in this list.

**int**

**size()**

Returns the number of elements in this list.

# ArrayList Collection

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- We specify:
  - the **type of collection**
    - e.g.: **ArrayList**
  - the **type of objects** it will contain
    - e.g.: **<String>**
- We say
  - “**ArrayList of String**”

```
import java.util.ArrayList;

public class Notebook
{
    // Storage for an arbitrary number of notes.
    private ArrayList <String> notes;

    // Perform any initialization required for the notebook.
    public Notebook()
    {
        notes = new ArrayList <String>();
    }

}
```

```
import java.util.ArrayList;  
public class Notebook  
{  
    // Storage for an arbitrary number of notes.  
    private ArrayList <String> notes;  
  
    // Perform any initialization required for the notebook.  
    public Notebook()  
    {  
        notes = new ArrayList <String>();  
    }  
}
```

import the ArrayList package

```
import java.util.ArrayList;

public class Notebook
{
    // Storage for an arbitrary number of notes.
    private ArrayList <String> notes;

    // Perform any initialization required for the notebook.
    public Notebook()
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        notes = new ArrayList <String>();
    }

}
```

declares notes as a private  
“ArrayList of <String>”

```
import java.util.ArrayList;

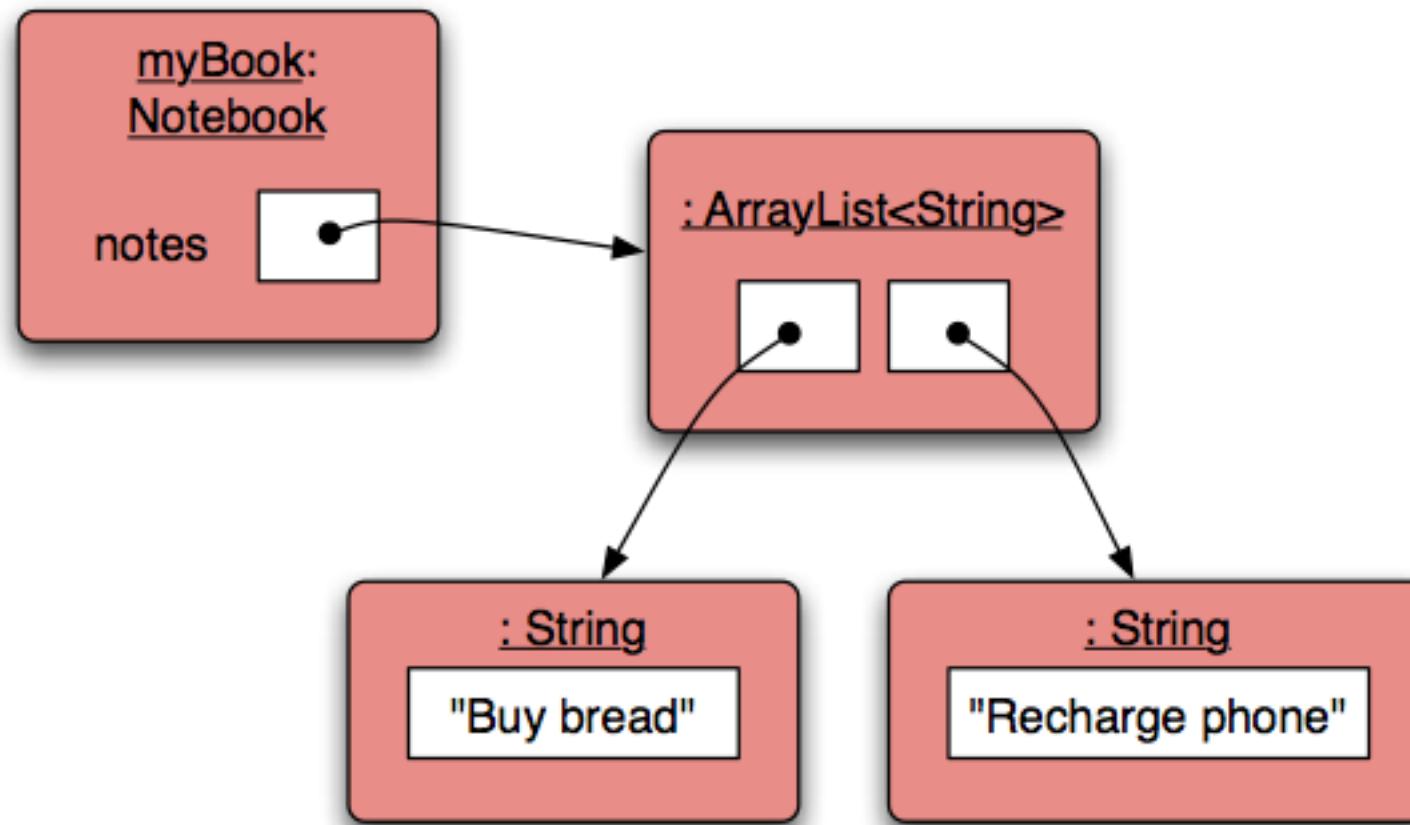
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    private ArrayList <String> notes;

    // Perform any initialization required for the notebook.
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    }
}
```

notes is initialised by calling  
the constructor using new  
Note new and ()

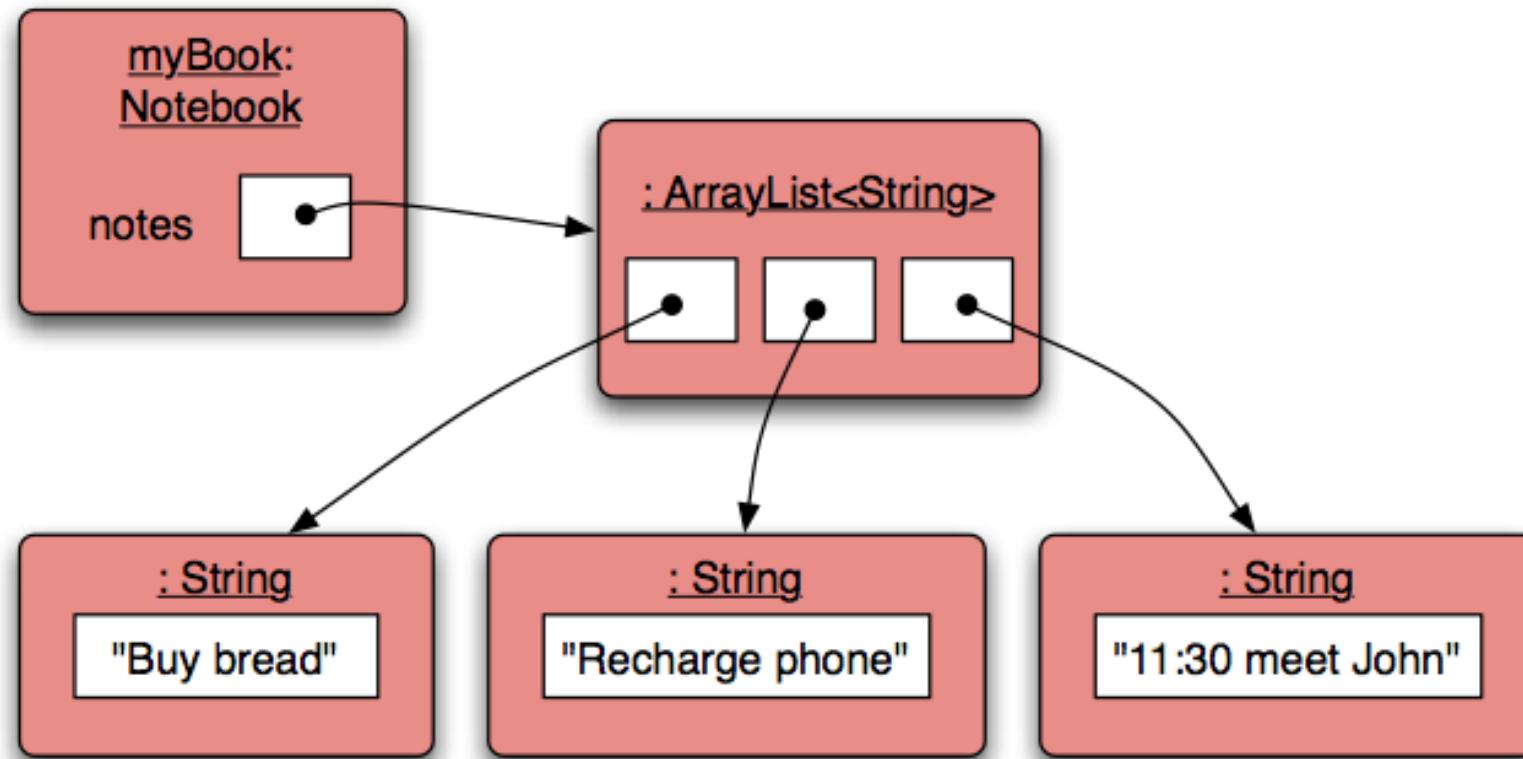
# Object structures with ArrayList

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# Adding a third note

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# Features of the ArrayList Collection

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- It increases its capacity as necessary.
- It keeps a private count
  - `size()` accessor.
- It keeps the objects in order.

Details of how all this is done are hidden.

- Does that matter?
- Does not knowing how, prevent us from using it?



```
import java.util.ArrayList;

public class Notebook
{
    private ArrayList <String> notes;

    public Notebook(){
        notes = new ArrayList <String> ();
    }

    public void storeNote(String note){
        notes.add(note);
    }

    public int numberOfNotes(){
        return notes.size();
    }
}
```

Adding a new note  
of type String

Returning the  
number of notes

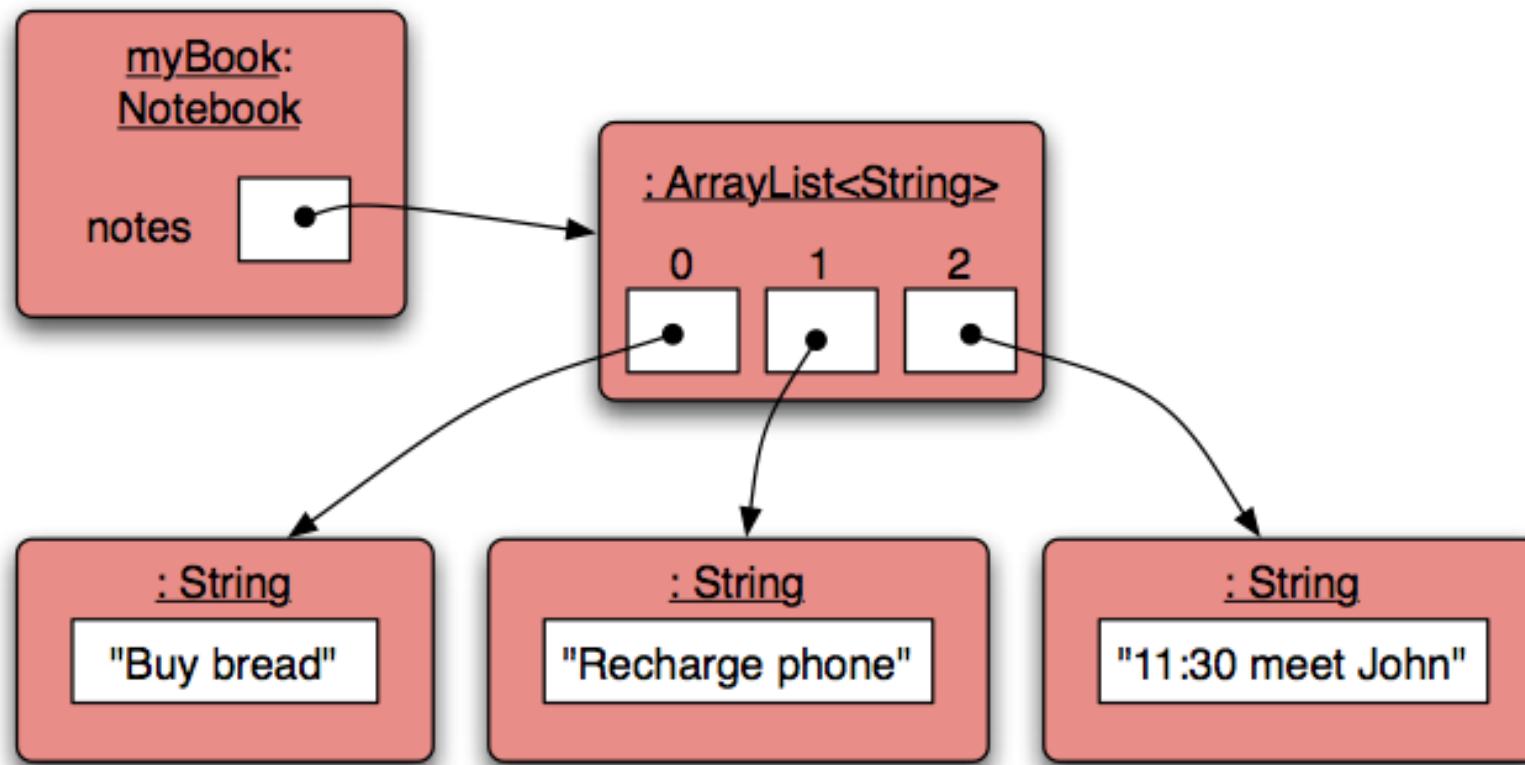
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# ArrayList: Index numbering

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# Retrieving an object – `showNote()`

```
public void showNote (int noteNumber)
{
    if(noteNumber < 0) {
        // This is not a valid note number.
    }
    else if(noteNumber < numberOfNotes()) {
        System.out.println(notes.get(noteNumber));
    }
    else {
        // This is not a valid note number.
    }
}
```

**Index validity checks**

**Retrieve and print the note**

# Removing an object

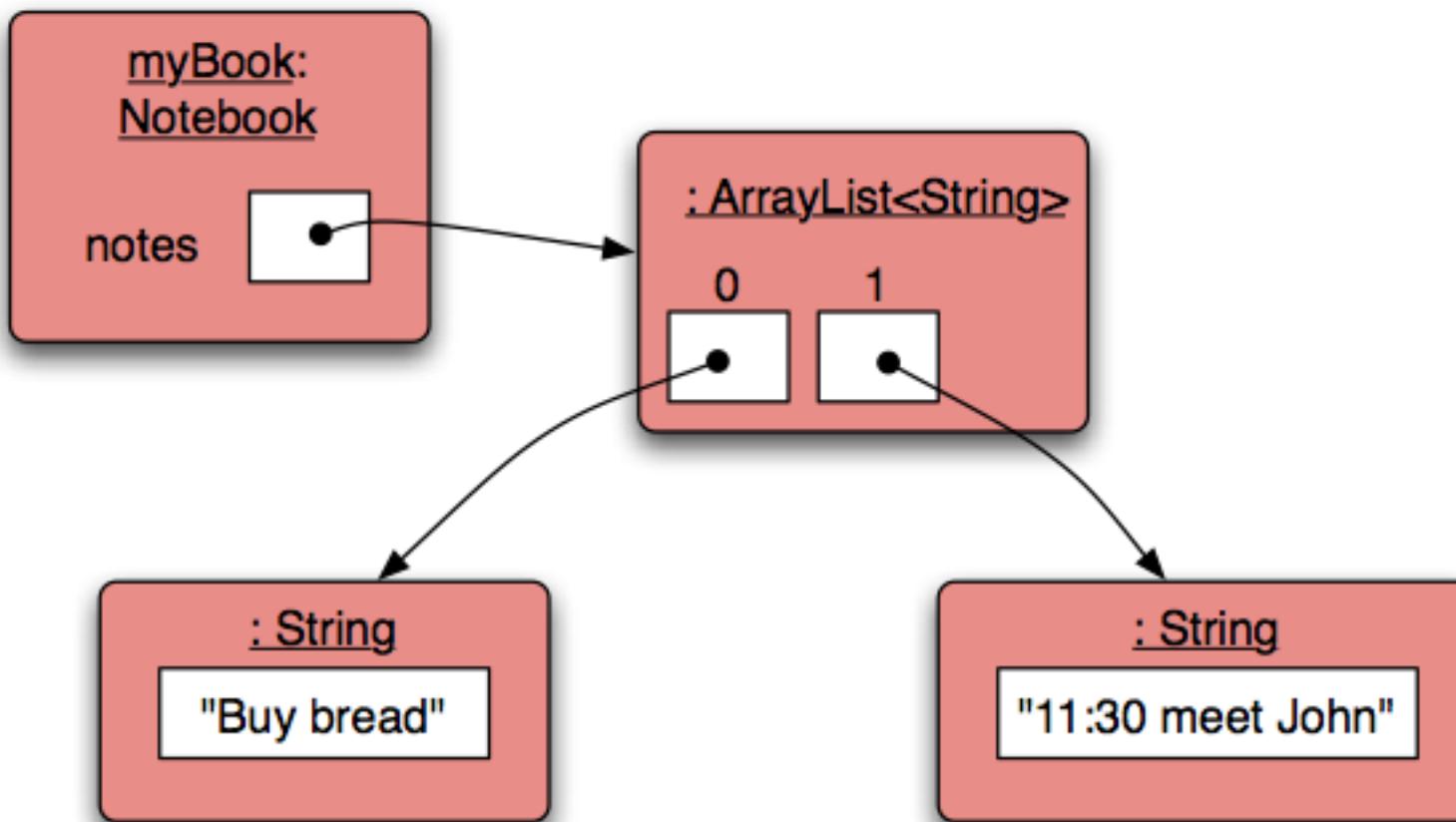
```
public void removeNote(int noteNumber)
{
    if(noteNumber < 0) {
        // This is not a valid note number, so do nothing.
    }
    else if(noteNumber < numberOfNotes()) {
        // This is a valid note number.
        notes.remove(noteNumber);
    }
    else {
        // This is not a valid note number, so do nothing.
    }
}
```

**Index validity checks**

**Delete the note at the specific index**

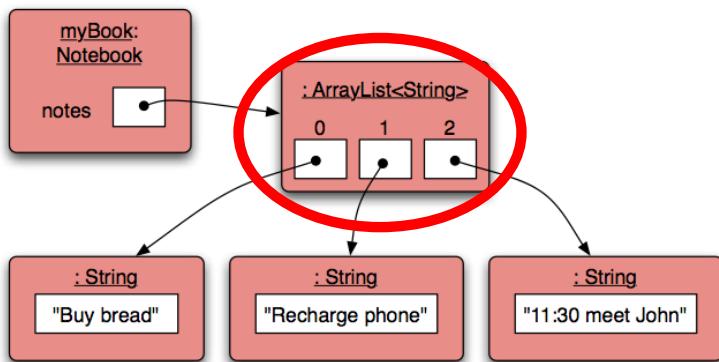
# Removal may affect numbering

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# Removal may affect numbering

BEFORE

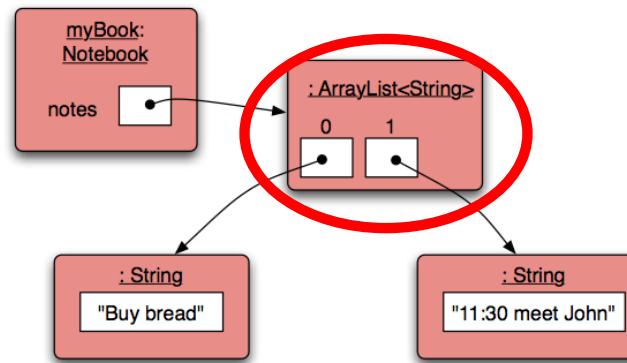


1

2

3

AFTER



1

2

NOTE the change in numbering

# Questions?

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