

Some miscellaneous concepts

Static Variables & Methods, Javadoc and Calculated Data

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Topic List



1. Static Variables

2. Static Methods

3. Javadoc

4. Storing calculated data

Instance vs **Static** (Class) Variables

Instance

Multiple objects created from the same class blueprint,

- each have their own **distinct copies of *instance variables*.**

Static

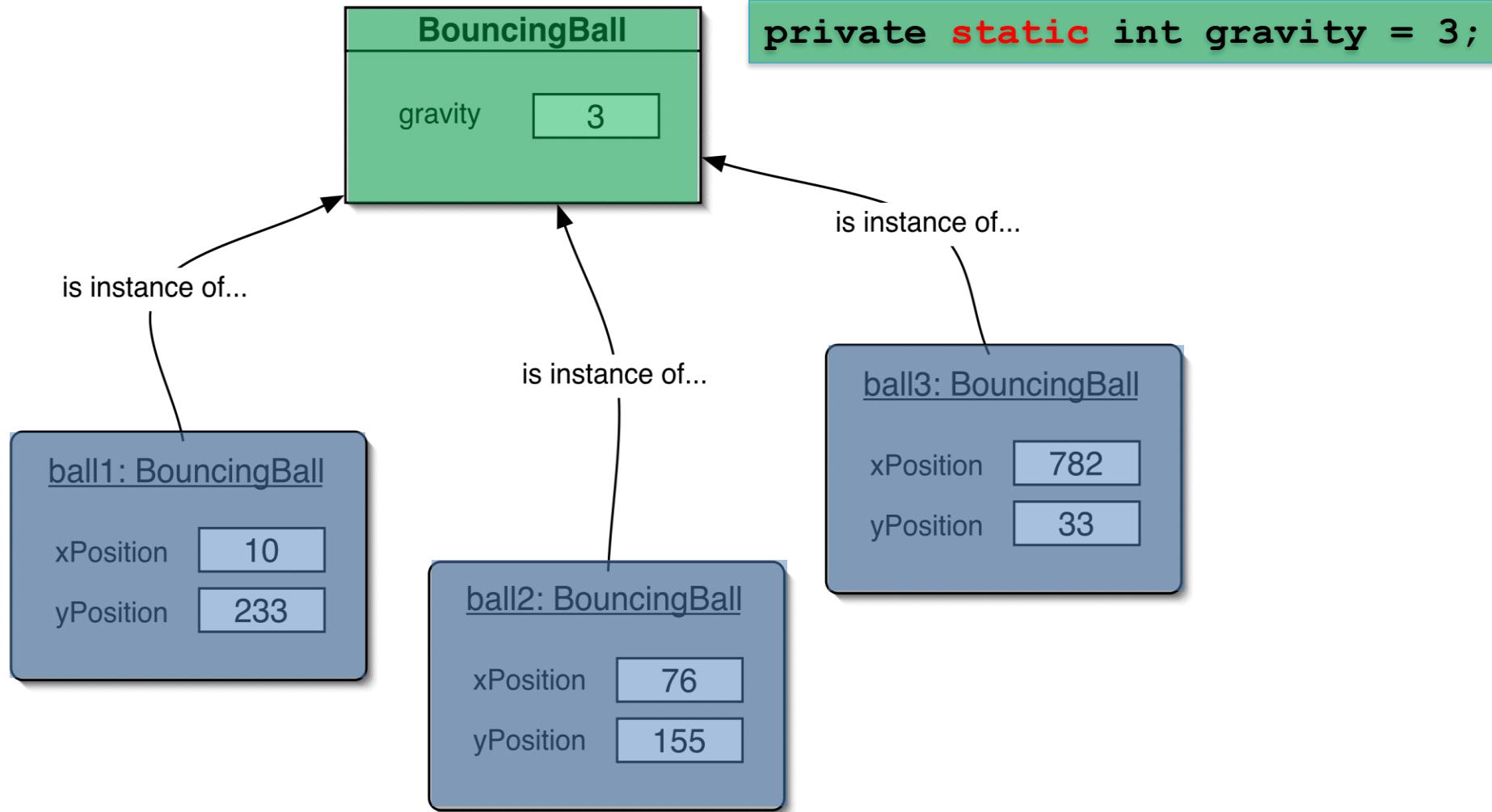
For **variables** that are common to all objects (instances)

- Use the **static** modifier.

Fields that have the static modifier in their declaration are called:

- ***static fields***
- or
***class variables*.**

Instance vs Static (Class) Variables



CONSTANTS

```
private static final int GRAVITY = 3;
```

- **private** : access modifier, as usual
- **static** : class variable
- **final** : constant (cannot change the value).

*Naming standard for final fields is ALL CAPITALS.

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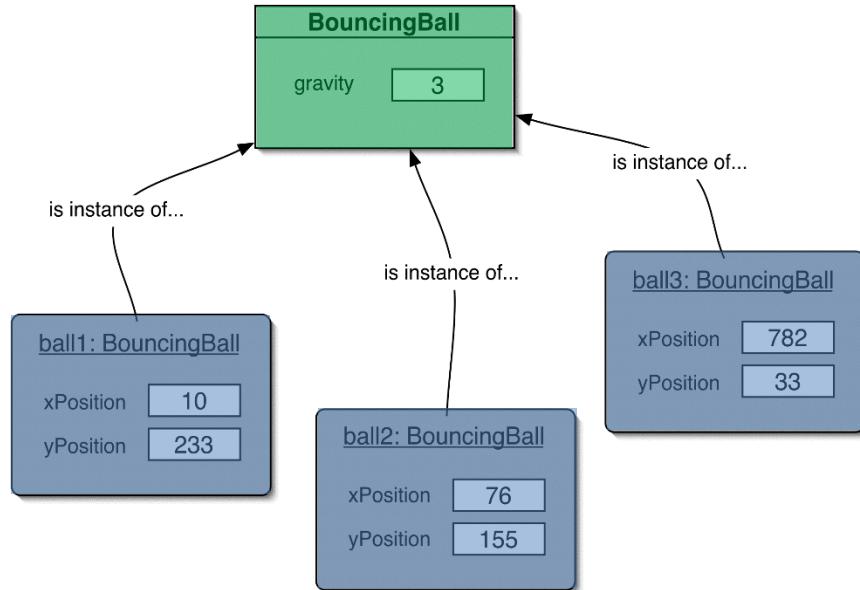
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Static Methods

- Java supports **static methods** as well as static variables.
- Static methods
 - have the **static** modifier in their declarations
 - should be **invoked with the class name**, without the need for creating an instance of the class, as in:

ClassName.methodName(args)

Static Methods



```
private static int gravity = 3;
```

```
public static int getGravity()
{
    return gravity;
}
```

A common use for static methods is to access static fields.

- E.g. we could add a **static method** to the **BouncingBall** class to access the **gravity static field**:

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Writing class documentation



- Your own classes should be documented the same way library classes are.
- Other people should be able to use your class without reading the implementation.
- Make your class a 'library class'!

Example of Library Documentation



String (Java Platform SE 8)

Secure | https://docs.oracle.com/javase/8/docs/api/java/lang/String.html

OVERVIEW PACKAGE CLASS USE TREE DEPRECATED INDEX HELP

PREV CLASS NEXT CLASS FRAMES NO FRAMES ALL CLASSES

SUMMARY: NESTED | FIELD | CONSTR | METHOD DETAIL: FIELD | CONSTR | METHOD

compact1, compact2, compact3
java.lang

Class String

java.lang.Object
java.lang.String

All Implemented Interfaces:
Serializable, CharSequence, Comparable<String>

```
public final class String
extends Object
implements Serializable, Comparable<String>, CharSequence
```

The String class represents character strings. All string literals in Java programs, such as "abc"

Strings are constant; their values cannot be changed after they are created. String buffers support immutable strings; they can be shared. For example:

```
String str = "abc";
```

is equivalent to:

```
char data[] = {'a', 'b', 'c'};
String str = new String(data);
```

Method Summary

All Methods Static Methods Instance Methods Concrete Methods Deprecated Methods

Modifier and Type	Method and Description
char	<code>charAt(int index)</code> Returns the char value at the specified index.
int	<code>codePointAt(int index)</code> Returns the character (Unicode code point) at the specified index.
int	<code>codePointBefore(int index)</code> Returns the character (Unicode code point) before the specified index.
int	<code>codePointCount(int beginIndex, int endIndex)</code> Returns the number of Unicode code points in the specified text range of this String.
int	<code>compareTo(String anotherString)</code> Compares two strings lexicographically.
int	<code>compareToIgnoreCase(String str)</code> Compares two strings lexicographically, ignoring case differences.
String	<code>concat(String str)</code> Concatenates the specified string to the end of this string.
boolean	<code>contains(CharSequence s)</code> Returns true if and only if this string contains the specified sequence of char values.

Elements of documentation - class



Documentation for a class should include:

- **class name**
- **comment** describing the overall purpose and characteristics of the class
- **version number**
- **authors'** names
- **constructor** documentation (for all constructors)
- **method** documentation (for all methods)

Elements of documentation - methods



*The documentation for each **constructor** and **method** should include:*

- **method name**
- **return type**
- **return value description**
- **method purpose** and function description
- **parameter names and types**
- **parameter description** (for each parameter)

Javadoc



- **javadoc comment** - start symbol:

`/**`

- Immediately before a...
 - **class declaration** is read as a *class comment*.
 - **method signature** is read as a *method comment*.
- Other special key symbols for formatting documentation include:

`@version`
`@author`
`@param`
`@return`

Javadoc



Class comment:

```
/**  
 * The Responder class represents a response  
 * generator object. It is used to generate an  
 * automatic response.  
 *  
 * @author Michael Kölling and David J. Barnes  
 * @version 1.0 (30.Mar.2006)  
 */
```

Javadoc



Method comment:

```
/**  
 * Read a line of text from standard input (the text  
 * terminal), and return it as a set of words.  
 *  
 * @param prompt A prompt to print to screen.  
 * @return A set of Strings, where each String is  
 *         one of the words typed by the user  
 */  
  
public HashSet<String> getInput(String prompt)  
{  
    ...  
}
```

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The danger lurking
within!

Calculated data

```
public class Employee
{
    private double salary;
    private double deductions;
    private double netSalary;
    //
    //

    public void calculateNetSalary()
    {
        netSalary = salary - deductions;
    }

    public void setSalary(double salary)
    {
        this.salary = salary;
    }
}
```

netSalary is calculated data.

!!! DATA INTEGRITY WARNING !!!

- **netSalary field** can contain **stale data**.
- Don't store **netSalary** in a field
- Calculate this when needed instead
- **calculateNetSalary()**

NB: **setSalary()**
doesn't recalculate the net salary?

Calculated data

```
public class Employee
{
    private double salary;
    private double deductions;
    //

    public double calculateNetSalary()
    {
        return (salary - deductions);
    }

    public void setSalary(double salary)
    {
        this.salary = salary;
    }
}
```

netSalary field

- is no longer declared.

calculateNetSalary()

- now returns the result of the calculation.

No calculated data is stored, so **no stale data!**

Summary

1. Static Variables
 - Class variables
 - Shared between multiple instances
 - Add final turns it into a CONSTANT
2. Static Methods
 - Used for accessing static variables
3. Javadoc
 - Modifying comments means we can run the Javadoc compiler on our code to generate the documentation similar to Java library documentation
4. Storing calculated data
 - Don't!
 - Write a method instead to calculate at runtime
 - Avoids STALE data

Any
Questions?

