

SCYLLA: NoSQL at Ludicrous Speed

主讲人:ScyllaDB软件工程师 贺俊



Today we will cover:

- + Intro: Who we are, what we do, who uses it
- + Why we started ScyllaDB
- + Why should you care
- + How we made design decisions to achieve no-compromise performance and availability

Introduction

- + Founded by KVM hypervisor creators
- + Q2 2014 Pivot to the database world
- + Q3 2015 Decloak during Cassandra Summit 2015, Beta
- + Q1 2016 General Availability
- + Q3 2016 First Scylla Summit: 100+ Attendees
- + Q1 2017 Completed B round
- + \$25MM in funding
- + HQs: Palo Alto, CA; Herzelia, Israel
- + 42+ employees, hiring!











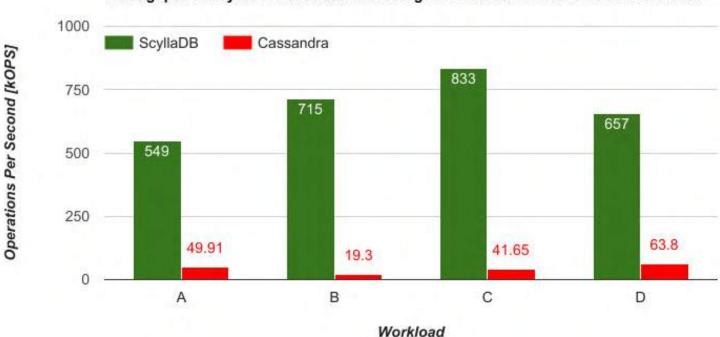






Scylla benchmark by Samsung

Throughput of ScyllaDB Vs. Cassandra Using 2TB Data for Different YCSB Workloads





What we do: Scylla, towards the best NoSQL

- + > 1 million OPS per node
- + < 1ms 99% latency
- + Auto tuned
- + Scale up and out
- + Open source
- + Large community (piggyback on Cassandra)
- + Blends in the ecosystem- Spark, Presto, time series, search, ...

Cassandra shares #1 rank in HA

- + 1,000-node cluster
- + Flexible replication
- + Multi Datacenter
- + CQL language
- + Auto sharding
- + Wide rows
- + Lightweight Transactions

- + Homogeneous nodes
- + Spark integration, Presto
- + Vibrant Open Source community
- + More



Where Scylla is deployed?











































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Why we started Scylla?

- + Originally it was about performance/efficiency only
- + Over time, we understood we can deliver more:
 - + SLA between background and foreground tasks
 - + Work well on any given hardware {back pressure}
 - + Deliver consistent, low 99th percentile latency
 - + Reduction in admin effort
 - + Low latency under the face of failures (hot cache load balancing)
 - + High observability



Cassandra Scylla

Throughput:

Cannot utilize multi-core efficiently

Scales linearly - shard-per-core

Latency:

High due to Java and JVM's GC

Low and consistent - own cache

Complexity:

Intricate tuning and configuration

Auto tuned, dynamic scheduling

Admin:

Maintenance impacts performance

SLA guarantee for admin vs serving



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Case study: Document column family

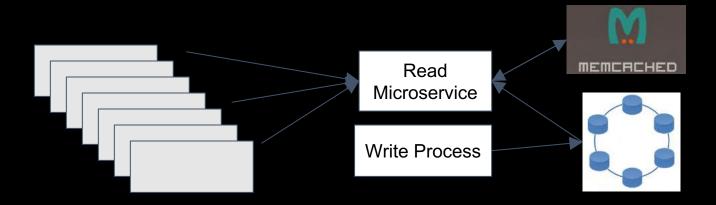
Outbrain

- Outbrain is the world's largest content discovery platform.
- Over 557 million unique visitors from across the globe.
- 250 billion personalized content recommendations every month.





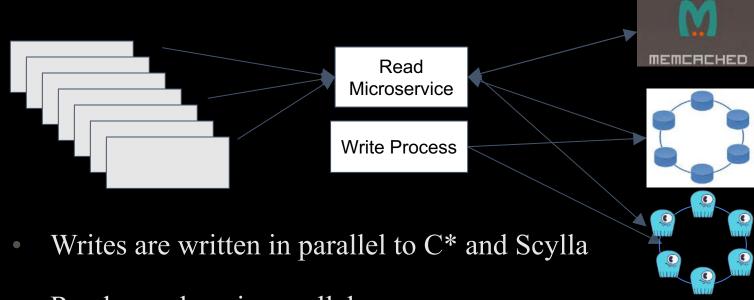
Outbrain: Cassandra plus Memcache



- First read from memcached, go to Cassandra on misses.
- Pain: 1) Stale data from cache 2) Complexity 3) Cold cache -> C* gets full volume



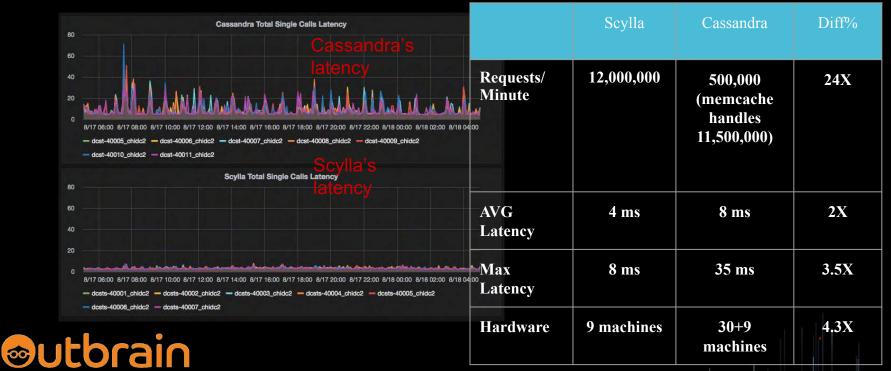
Scylla/Cassandra side by side deployment



- Reads are done in parallel:
 - 1) Memcached + Cassandra 2) Scylla (no cache at all)



Scylla (w/o cache) vs Cassandra + Memcached







What does it mean for a non Cassandra user?

- + Throughput, latency and scale benefits
- + Wide range of big data integration: {Kariosdb, Spark, JanusGraph, Presto, Kafka, Elastic}
- + Best HA/DR in the industry.
- + Stop using caches in front of the database
- + Consolidate HBase, Redis, MySQL, Mongo and others



Assorted Quotes



"ScyllaDB's NoSQL database offers a powerful combination of low latency and high availability, making it an attractive option for customers of our Watson Data Platform offering."

Derek Schoettle, General Manager, IBM Watson Data Platform

Investing.com

"When we heard of a
Cassandra drop-inreplacement we were
skeptics. But very quickly
we found it is all true—not
only were the latency and
GC issues completely
gone, better hardware
utilization allowed us to
shrink the cluster size by
half!"

Gabriel Mizrahi CTO, Investing.com

Read the Case Study



"We have a 47-node cluster across 5 data centers. With ScyllaDB we were able to reduce hardware cost and achieve great throughput and latency. Had we used Apache Cassandra for the same use case, we estimated that the cluster would have been at least twice as large."

Andrew Sweeney, VP of Engineering at AppNexus

musical.ly

"Scylla reduced our latency to a level of single digit millisecond without changing a single line of code."

Terry Ma Software Engineer, Musical.ly

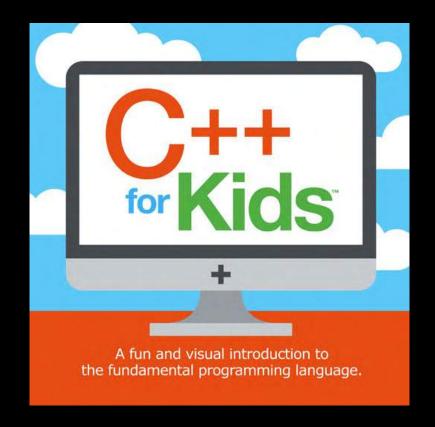


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Design decisions: #1 The trivials





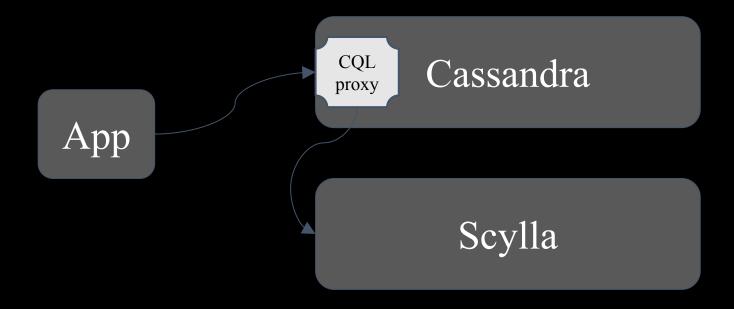
Design decisions: #2 Compatibility

- SSTable file format
- Configuration file format
- CQL language
- CQL native protocol
- JMX management protocol
- Management



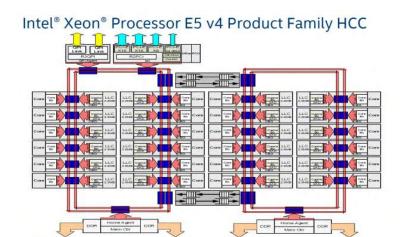


Double cluster - Migration w/o downtime





Design decisions: #3 All things async







Design decisions: #4 Shard per core

Threads



Shards



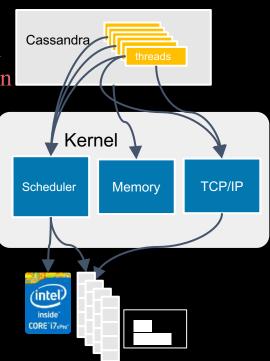


SCYLLA DB: Network Comparison

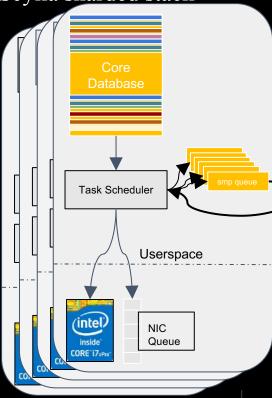
Traditional stack

Lock contention Cache contention

NUMA unfriendly



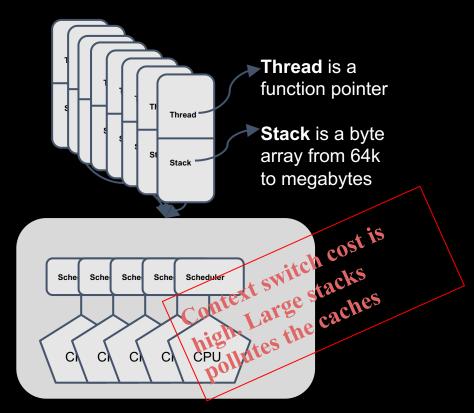
Scylla sharded stack

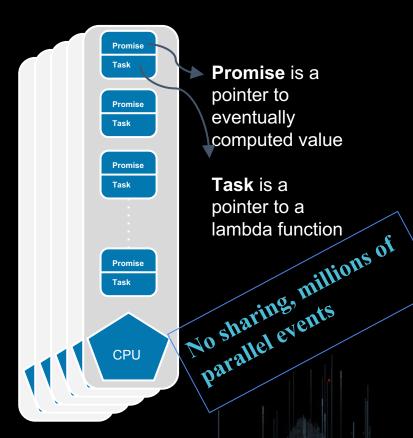


No contention Linear scaling NUMA friendly



Scylla has its own task scheduler







SCYLLA IS DIFFERENT









- ☐ Thread per core
- □ Lock-free
- ☐ Task scheduler
- ☐ Reactor programing
- □ C++14

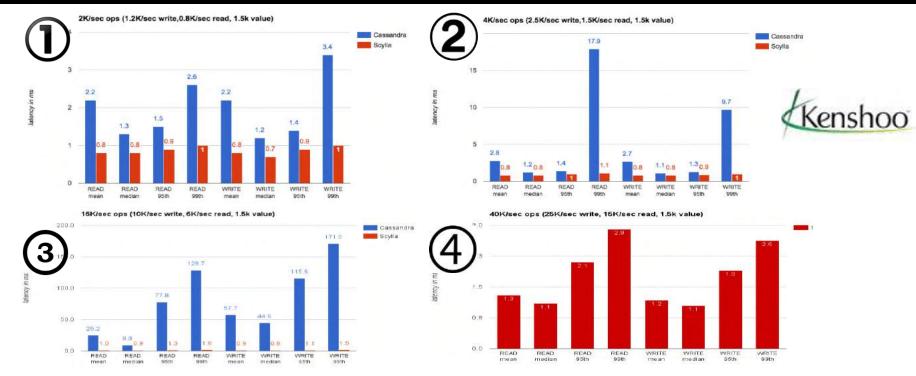
- Multi queue
- □ Poll mode
- ☐ Userspace TCP/IP

- □ NUMA friendly
- Log structured allocator
- Zero copy

- \square DMA
- □ Log structured merge tree
- ☐ DBaware cache
- ☐ Userspace I/O scheduler

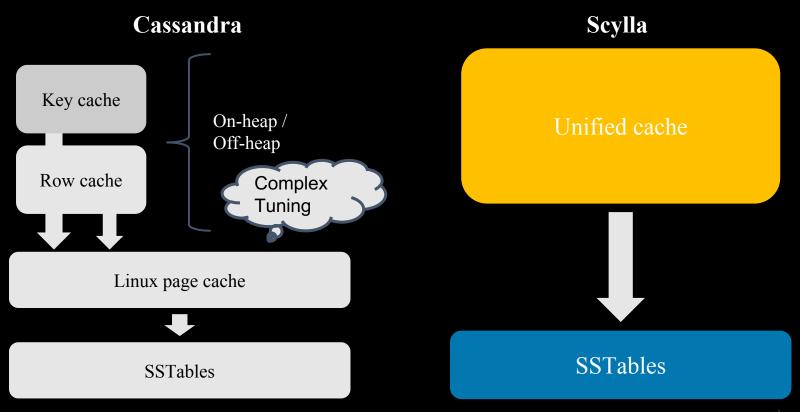


Scylla vs C* latency by Kenshoo





Design Decision: #5 Unified cache





Design decisions: #6 I/O scheduler

Cassandra Streaming configuration

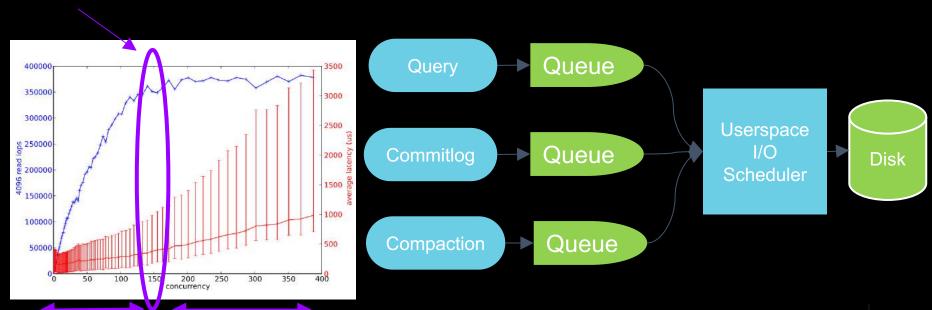
```
# Throttles all outbound streaming file transfers on this node to the
# given total throughput in Mbps. This is necessary because Cassandra does
# mostly sequential IO when streaming data during bootstrap or repair, which
# can lead to saturating the network connection and degrading rpc performance.
# When unset, the default is 200 Mbps or 25 MB/s.
# stream throughput outbound megabits per sec: 200
```



Scylla I/O Scheduling

I/O queued in FS/device

Max useful disk concurrency

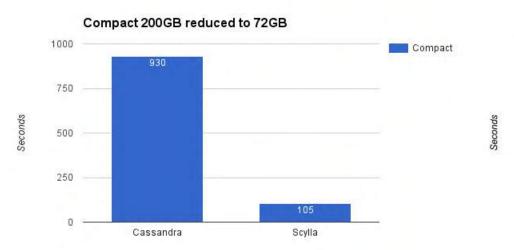


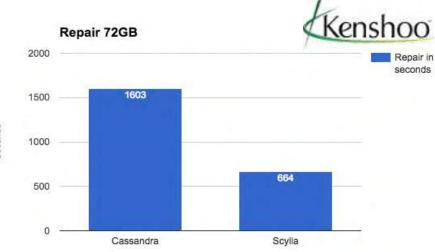
TalkingData

No queues



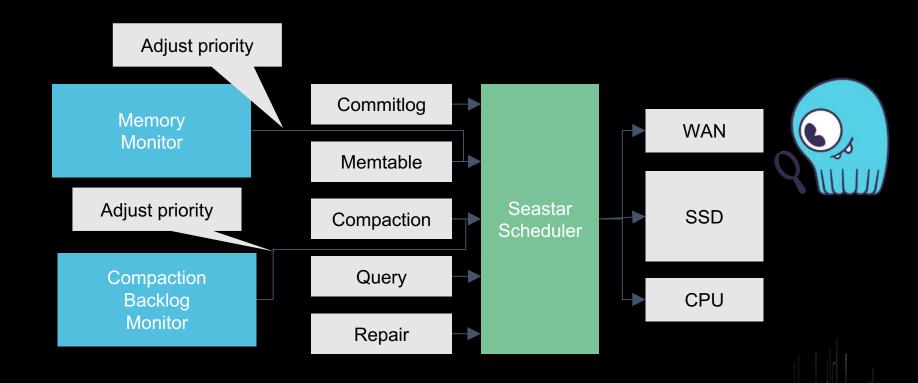
I/O scheduler result by Kenshoo







Design Decision: #7 Workload conditioning





Workload Conditioning in practice





Upcoming releases

- + Enterprise release, based on 1.6
- + 1.7 May 2017
 - Counters
 - New intra-node sharding algorithm
 - SStableloader from 2.2/3.x
 - Debian
- + 2.0 Sep 2017
 - Materialized views
 - Execution blocks (cpu cache optimization which boost performance)
 - Partial row cache (for wide row streaming)
 - Heat Weighted Load Balancing



Scylla Beyond Cassandra







Vertical







Horizontal



Resources

dor@scylladb.com (@DorLaor)

avi@scylladb.com (@AviKivity)

github.com/scylladb/scylla scylladb.com/blog



@scylladb



http://bit.ly/2oHAfok



youtube.com/c/scylladb



slideshare.net/ScyllaDB

