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#include <stdio.h>
#include <string.h>
int main()
{
    char str[200];
    printf("Enter a phrase with more than 7 words: ");
    fgets(str, sizeof(str), stdin);
    char *word = strtok(str, " \n");
    char words[20][50];
    int count = 0;
    while (word != NULL)
    {
        int len = strlen(word);
        for (int i = 0; i < len / 2; i++)
        {
            char temp = word[i];
            word[i] = word[len - i - 1];
            word[len - i - 1] = temp;
        }
        strcpy(words[count], word);
        count++;
        word = strtok(NULL, " \n");
    }
    if (count < 7)
    {
        printf("Введіть 7 слів і більше\n");
        return 1;
    }
    for (int i = 0; i < count; i++)
    {
        printf("%s\n", words[i]);
    }
}

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#include <stdio.h>
#include <string.h>
#define MAX_PLAYERS 100
struct Player

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{
    int number;
    char surname[50];
    char name[50];
};
int main()
{
    struct Player players[MAX_PLAYERS];
    int n, uniqueNames = 0;
    float totalSurnameLength = 0;
    printf("Enter the number of players (10 or more): ");
    scanf("%d", &n);
    if (n < 3) {
        printf("Please enter 3 or more players.\n");
        return 1;
    }
    printf("Enter each player in the format: Number Surname Name\n");
    for (int i = 0; i < n; i++) {
        printf("Player %d: ", i + 1);
        scanf("%d %s %s", &players[i].number, players[i].surname, players[i].name);
        totalSurnameLength += strlen(players[i].surname);
    }
    for (int i = 0; i < n; i++) {
        int isUnique = 1;
        for (int j = 0; j < i; j++) {
            if (strcmp(players[i].name, players[j].name) == 0)
            {
                isUnique = 0;
                break;
            }
        }
        if (isUnique)
        {
            uniqueNames++;
        }
    }
    float averageSurnameLength = totalSurnameLength / n;
    printf("Number of different names: %d\n", uniqueNames);
    printf("Average surname length: %.2f\n", averageSurnameLength);
    for (int i = 0; i < n - 1; i++)
    {
        for (int j = i + 1; j < n; j++)
        {
            if (strcmp(players[i].name, players[j].name) > 0)
            {
                struct Player temp = players[i];
                players[i] = players[j];
                players[j] = temp;
            }
        }
    }
}

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        }
    }
}
printf("Sorted list by name:\n");
for (int i = 0; i < n; i++)
{
    printf("%d %s %s\n", players[i].number, players[i].name, players[i].surname);
}
}

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```

#include <stdio.h>
#include <string.h>
#include <regex.h>
int Test(const char *email)
{
    const char *pattern = "^[a-zA-Z0-9._]+@[a-zA-Z0-9.-]+\\. [a-zA-Z]{2,}$";
    regex_t regex;
    if (regcomp(&regex, pattern, REG_EXTENDED) != 0)
    {
        printf("Failed to compile regex.\n");
        return 0;
    }
    int result = regexec(&regex, email, 0, NULL, 0);
    regfree(&regex);

    return result == 0;
}
int main()
{
    char email[256];
    printf("Enter an email address: ");
    scanf("%255s", email);

    if (Test(email))
    {
        printf("Correct email address.\n");
    }
}

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else
{
    printf("Incorrect email address.\n");
}
}
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