Retrospective for Sprint 3

User Story	Task	Member responsible	Task assigned to	Estimated effort per task (in time units)	Actual effort per task (h)	Done	Notes
As a user, I want to click on edges to see their information	Set up k-d tree for keeping track of location of nodes and edges	Casper	Casper	8	7	Yes	
	Handle click events in graph to find related nodes/edges	Joel	Joel	2	1	Yes	(Done by Casper)
As a user, I want to be able to load gzip files	Add loading of gzip files	Felix	Felix	2	0	No	
As a user, I want to be able to give the filepath via the command line when starting the application	Allow passing gfa file path through the command line	Niels	Niels	2	2	Yes	
As a user, I want to bookmark a position in the sequence graph	Set up persistent storage	Georgios	Georgios	5	8	Yes	
	Store bookmarks	Georgios	Georgios	2	1	No	The model has been defined
	Load bookmarks	Georgios	Joel, Georgios	3	0	No	
As a user, I want to navigate through the alignment graph in different genome coordinate systems	Set up persistent storage	Georgios	Georgios	5	5	Yes	This task also belonged to the above feature, but is included here, as well (for completeness)
	Add center point queries	Niels	Georgios, Niels	5	5	Yes	(Done by Joel)
As a user, when I click on a node, I want to see node information in the GUI	Create view for displaying node metadata, and bind this to the selected node	Joel	Joel	2	2	Yes	
As a user, I want the file open dialogue to open in the most recent location	Store most recent directory of FileChooser, and use this when starting up the filechooser	Joel	Joel	1	1	Yes	
As a user, I want the graph to be layed out	Remove FAFOSP-Y bumps	Felix	Felix	8	0	No	
more beautifully	Fix FAFOSP-X	Felix	Felix	5	2	Yes	

application to use the newly designed datastructure Add state Port data Port data As a customer, I want to see my feedback on the communication of the c	data structure	Casper	Casper	I	,	i	
datastructure data Port data Port data Port data As a customer, I want to see my feedback on the customer and the custom		i	Caspei	2	2	Yes	(Joel has done this)
As a customer, I want to see my feedback on the customer.		Casper	Casper	3	3	Yes	
As a customer, I want to see my feedback on the c	rt the iterator to the new a structure	Felix	Felix	3	5	Yes	
As a customer, I want to see my feedback on the c	rt FAFOSP to the new a structure	Felix	Felix	3	13	Yes	These tasks took longer than we anticipated. This partly because of tight relation between the two.
see my feedback on the c	rt the GUI to the new a structure	Casper	Casper, Joel	5	15	Yes	
Quality of Life aspects	mp more information to console	Niels	Niels	2	2	Yes	(Casper has done this)
line also a set al	date Product Vision and inning documents	Felix	Felix	3	3	Yes	(Joel has done this)
	ve Product Planning to Hub wiki	Joel	Joel	2	2	Yes	
l -	ve Product Vision to Hub wiki	Joel	Joel	2	2	Yes	
	move duplicates in the ent files overview	Georgios	Georgios	2	2	Yes	
	t up a dependency ection framework	Casper	Casper	3	2	See comment	After researching, we have decided to not actually implement this, see https://github.com/nielsdebruin/dna/issues/43 for a more detailed reason
Problems							
Dependencies between issues							

Description:

Because of blocking inter-dependencies between tasks, development could not always proceed at it's maximal pace. An example of this was the port to the new datastructure, which took longer than expected and had a lot of other pieces of functionality waiting for it.

Reaction:	Unfortunately, this issue was not easily resolvable during the sprint. We just did our best at finishing the blocking issues as fast as possible, and put special emphasis on making dependencies clear between tasks in the next sprint.						
Porting the datastructure took longer than expected							
Description:	Integrating the new datastructure with the application was not as straight-forward as we hoped, meaning that we spent more time on it than expecte						more time on it than expected.
Reaction:	We increased communication and coordination efforts to ensure that the things that were still left to be done were resolved as quickly as possib						lved as quickly as possible.
Improvements for next sprint							
- In the past, we sometimes had some failing builds in a row, we will from now on try to fix failing builds withing 1 or at most 2 commits							
- From now on, we will use hours instead of time units							