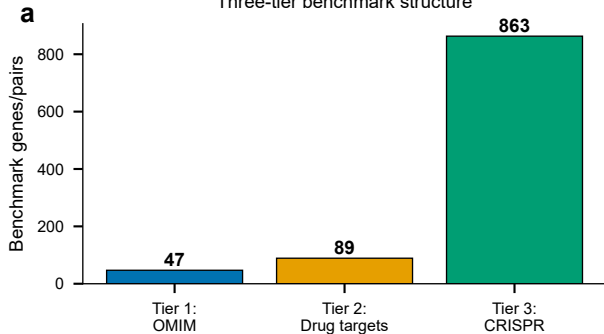
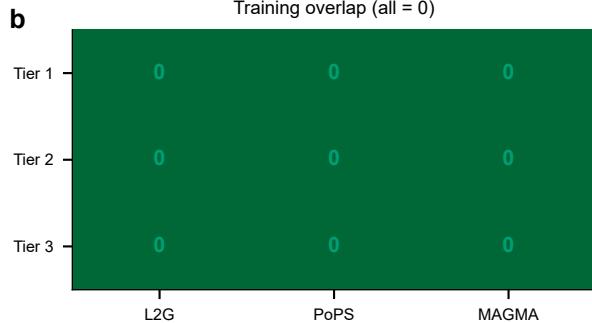


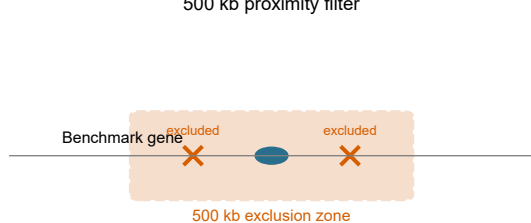
Three-tier benchmark structure



Training overlap (all = 0)



500 kb proximity filter



Temporal verification

