

AxsJax



SS12: Code for a Cause Code-A-Thon

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Motivation

- Accessibility is rarely a first consideration in design of many web sites
- Visually impaired persons
- Mobility impaired persons



Project AIM

- Making the wikipedia accessible to the visually challenged and mobility impaired
- Making the Sudoku game accessible.



Technologies involved

- JavaScript
- DOM
- AxsJax
- Tools used
 - Firefox 2.x web browser
 - Firevox screen reader
 - GreaseMonkey



<http://www.websudoku.com/>

<http://view.websudoku.com/>

- When the page loads up, the script reads out the contents of the cell 0, row 0 of the table.
- The following keys are available to the user for navigation
 - Arrow keys for moving up, down, left, right
 - 'r' to read the contents of current row
 - 'c' to read the contents of current column
 - 1-9 keys can be used to enter values in empty fields
 - 0 can be used to clear the entry in a particular cell



<http://www.websudoku.com/>

<http://view.websudoku.com/>

- The space key can be used to check the current solution
- It would say how many errors in total on the table, and which row and cell is in error
- If no errors, it would say how many more remaining cells to complete.



<http://www.websudoku.com/>
<http://view.websudoku.com/>

- The user can also use the following keys to select new puzzles
- 'e' for selecting a new easy puzzle
- 'm' for selecting a new medium puzzle
- 'h' for selecting a new hard puzzle
- 'v' for selecting a new evil (very hard) puzzle



<http://www.wikipedia.org>

- When the page loads, the focus by default is on the search box
- The following keys are available for accessibility
 - '?' – to hear about the key shortcuts
 - 'Esc' – to get into the language help
 - '/' – to get out of help and put focus back on the search box
 - 'n' – to go to the next language
 - 'p' – to go to the previous language
 - 'enter' – to select the current language and go to the web page for that particular language



<http://en.wikipedia.org>

- When the page loads up the user can start using the 'n' and 'p' keys to read the paragraphs
- The following key characters are used
 - 'g' – to go to the table of contents
 - 'n' – to go to next section or paragraph
 - 'p' – to go to previous section or paragraph
 - 'enter' – to start reading the paragraphs in a particular section while reading the table of contents
 - '/' – to put focus on the search box



Functionality of our Software

- Making language selection accessible to the user
- Making the structure of the web site accessible to the user
- Make the navigation accessible



Conclusion

- Many thanks to Prashanth for excellent support and mentoring
- Many thanks to SS12 group for an excellently organized program
- User guides at <http://ss12.info/svn/axsjax/docs>