How To - Sketch

For a lot of the design phase of the website the software <u>Sketch</u> was used. Sketch is like photoshop but it is a "vector" software which means that it is easier to make something from scratch rather than editing pixels in an image. Sketch does require a purchase to access but they do allow a thirty day free trial that can be used. It also partners with the website <u>Invision</u> which is a website that makes it easy to share web design ideas. You will also need to get the <u>craft</u> plug in. If you make a sketch prototype, use the craft plug in to build in hotspots, and upload to invision then you can easily share ideas and use the inspect mode to get the CSS code easy and quick. Everything you will need to know on how to use all three of these systems you can learn from the following tutorials found here: https://www.learnsketch.com/tutorials